beddit – a betting game for reddit

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1) Abstract

Document Purpose

This document describes the requirements of of bettit, a game designed for live discussion threads on reddit.

Definitions

Bookie

Describes any person who either was the original poster of the given thread, or a moderator of the subreddit which the given thread was posted in.

User

Anybody who visits a game page. This includes bookies.

Money

A virtual currency, tied to a user's reddit account. This currency has no real value.

Pot

A property of an event: The sum of all of the bets placed on an event.

Background/Motivation

This application was inspired by my participation in a variety of live discussion threads on reddit, as well as the web app Spelunky Death Roulette.

This game will provide a fun way for users to pass the time while watching their favorite show or event, as well as provide a bonding experience to the communities of reddit.

2) Technical Specifications

Platform

Web-based

Programming Languages

Node.js, Passport.js, CSS, HTML, SQL.

Coding Standard

Google Javascript Style Guide

http://google-styleguide.googlecode.com/svn/trunk/javascriptguide.xml

SDK

Node.js stack. Reddit API.

IDE

Eclipse

Interface

Google Chrome for previewing code and displaying web interface

Other Technical Details

Will host a Node.js server with a SQL database. Hosted on either AWS or DigitalCloud.

3) Function Specifications

Affordances

- Users will be able to sign into bettit with their Reddit account
- Bookies will be able to enable bettit for their thread.

- Bookies will be able to open events with any number of outcomes
- Users will be able to open a thread in bettit and see open and closed events
 - 1. Users will be able to see the pot for any event, as well as how much money has been placed on each outcome
- Users will be have a balance of money and be able to see it
 - 1. A user, upon first log in, will have a positive amount of money placed into their balance.
 - 2. A user, upon reaching zero/negative balance, will have their balance refilled to the initial balance.
- Users will be able to place bets on any open event.
 - 1. Bets will be of a static, positive amount
 - 2. A User will be able to bet on one outcome per event
- Bookies will be able to lock events so that no further bets can be made
- Bookies will be able to close events by selecting the result of the event.
- Users will receive money based on a closed event based on the size of pot, the outcome the user bet on, and the number of users that bet on the same outcome.

Features

- SQL Database will hold all user information, including balances.
- Use jQuery and Node.js posting so all users have up-to-date information on their balance, new open events, the result of closed events, and other important information.
- All Users will authenticate their accounts through the reddit API.

Out of Scope

Mockup Pot: \$560 Who will win? bettit \$520 Carolina Click here to bet \$20 \$40 Tampa Bay Click here to bet \$20 Game Thread: Carolina Panthers (3-3) at Tampa Bay Buccaneers (0-6) submitted by: NFL Mod | 6005 comments | posted in /r/nfl Carolina Panthers at Tampa Bay Buccaneers Raymond James Stadium · Tampa, Florida First Second Third Fourth Final Buccaneers 3 Panthers · General information Game Coverage Odds Carolina -6 O/U NFLN Statmilk 401/2 71°F/Wind 6mph/Fair/0% chance of rain Report: Doug Martin aiming for November r/buccaneers

Username

\$380.02

Bucs pull up a receiver from the practice

30/51

23/32

Cmp/Att Yds Ints Tds

275 0

221 0

Yds Ing Tds

· Game Stats

Passing

M.Glennon

C.Newton

Rushing

/r/panthers

4) Timeline

- Week 1
 - Setup server with Node.js and MySQL
 - Write web page template with HTML and CSS, served with Node.js
 - Allow users to sign in through reddit
 - Establish a Database linking users to their balances
- Week 2
 - Recognize Bookies
 - Allow Bookies to create, lock, and close events
- Week 3
 - Allow users to bet on events
 - Allow users to see the created/locked/closed events asynchronously
- Week 4

- Have users receive the proper payoff one an event has closed
- Have all information for a given thread update asynchronously

5) Future Enhancements

• Global high scores