```
//.....Question-1.....//
#include<stdio.h>
int main(){
// Declaring variables:
    int a;
// reading value from user
    printf("Enter a number 1 to 7 for weekdays: ");
   scanf("%d",&a);
//Checking the entered value and printing the week day
    switch (a)
    case 1:
        printf("Monday");
       break;
    case 2:
       printf("Tuesday");
       break;
    case 3:
        printf("Wednesday");
       break:
    case 4:
        printf("Thursday");
       break;
    case 5:
        printf("Friday");
       break;
    case 6:
       printf("Saturday");
       break;
    case 7:
        printf("Sunday");
       break;
// If the entered value is not 1 to 7 then :
    default:
        printf("Enter number from 1 to 7 only not other than these!!");
        break;
    return 0;
```

1

111213

15

1718

19

2122

2324

25

27

29

31

32

41 42

43

45

```
PS D:\fcp lab\assignment 5> cd "d:\fcp lab\assignment 5\"; if ($?) { gcc a5q1.c -o a5q1 }; if
($?) { .\a5q1 }
Enter a number 1 to 7 for weekdays: 3
Wednesday
```

```
//.....Question-2.....//
     #include <stdio.h>
     int main() {
     // Declaring variables
       char op;
       double num1, num2;
10
11
12
     //Scanning the operation from the user
13
       printf("Enter an operator (+, -, *, /): ");
       scanf("%c", &op);
15
16
17
     // Scanning the operands from the user
18
       printf("Enter two operands: ");
19
       scanf("%lf %lf", &num1, num2);
21
     // calculating and printing the values
22
23
24
       switch (op) {
25
         case '+':
           printf("%.11f + %.11f = %.11f", num1, num2, num1 + num2);
27
           break;
         case '-':
           printf("%.11f - %.11f = %.11f", num1, num2, num1 - num2);
29
           break;
         case '*':
31
           printf("%.11f * %.11f = %.11f", num1, num2, num1 * num2);
32
33
           break;
         case '/':
34
           printf("%.11f / %.11f = %.11f", num1, num2, num1 / num2);
           break;
37
         // operator doesn't match any case constant
         default:
41
           printf("Error! operator is not correct");
42
43
       return 0;
```

```
Enter an operator (+, -, *, /): +
Enter two operands: 1
1.0 + 2.0 = 3.0
```

```
//.....Question-3.....//
    #include<stdio.h>
    int main(){
        int a ;
 6
     // Scanning the year from the user
        printf("Enter the year: ");
        scanf("%d",&a);
10
11
12
     // Checking wheter is year is leap or not and printing it
13
        if(((a%4==0)&&(a%100!=0))||(a%400==0)){
14
            printf("Leap year");
15
16
17
18
        else{
19
            printf("Not a leap year");
20
21
        return 0;
22
```

 $(\Psi \cdot) (\cdot (G \supset G \supset I)$ Enter the year: 2023 Not a leap year

```
//.....Question-4.....//
    #include<stdio.h>
    int main(){
 5
 6
    // Declaring variables
        char ch;
     // scanning the character
10
11
        printf("Enter character: ");
12
13
        scanf("%c",&ch);
14
15
     // Checking wheter the character is alphabet or not and also printing accordingly
16
        if(((ch>='a')&&(ch<='z'))||((ch>='A')&&(ch<='Z'))){
17
            printf("The character entered is alphabet");
18
19
20
21
        else{
22
             printf("The character entered is not a alphabet");
23
24
        return 0;
25
26
```

```
PS D:\fcp lab\assignment 5> cd "d:\fcp lab\assignment 5\" ; if ($?) { gcc a5q4.c -o a5q4 } ; i
($?) { .\a5q4 }
Enter character: #
The character entered is not a alphabet
```

```
// .....(Question-5-(a))......//
    // Solving without variables
    #include<stdio.h>
    int main()
    // declaring variables
        int a,b;
11
    // Scanning variables from user
12
        printf("Enter the value of a: ");
        scanf("%d",&a);
        printf("\nEnter the value of b: ");
        scanf("%d",&b);
    //the process of swapping 'a' and 'b'
21
        a=a+b;
        b=a-b;
        a=a-b;
     //Printing the swapped values of 'a' and 'b'
        printf("\nswapped value of a is: %d",a);
        printf("\nSwapped value of b is: %d",b);
33
    // .....(Question-5-(b)).....//
    //Solving with variables
    // declaring variables
        int a,b,c;
    // Scanning variables from user
        printf("Enter the value of a: ");
        scanf("%d",&a);
        printf("\nEnter the value of b: ");
        scanf("%d",&b);
    // process of swapping a and b
       c=a;
       a=b;
       b=c;
    //Printing the swapped values of 'a' and 'b'
        printf("\nswapped value of a is: %d",a);
        printf("\nSwapped value of b is: %d",b);
        return 0;
```

Enter the value of a: 1 Enter the value of b: 2 swapped value of a is: 2 Swapped value of b is: 1 Finter the value of a: 3 Enter the value of b: 4 swapped value of a is: 4 Swapped value of b is: 3

```
//.......//
    #include<stdio.h>
    int main(){
    // declaring variables
       float n;
10
     // Scanning the value
11
       printf("Enter the number: ");
12
       scanf("%f",&n);
13
14
     // checking wheter the number is positive or negative or zero and pprinting according
15
16
       if(n>0){
17
        printf("Entered value is positve");
18
19
      else if(n<0){
20
21
        printf("Entered value is negative");
22
23
       else{
        printf("Entered value is zero");
24
25
26
        return 0;
27
28
```

```
(#.) | . (4240 |
Enter the number: 3
Entered value is positve
PS D:\fcp lab\assignment 5>
```

```
#include<stdio.h>
     int main(){
     // declaring variables
        float n1,n2,n3;
10
     // Scanning the values from user
11
         printf("Enter the side 1: ");
12
         scanf("%f",&n1);
13
14
         printf("\nEnter the side 2: ");
15
16
         scanf("%f",&n2);
17
         printf("\nEnter the side 3: ");
18
         scanf("%f",&n3);
19
20
     // Checking wheter the triangle is equilateral, isoscles, or scalene
21
22
        if((n1==n2)&&(n2==n3)){}
23
         printf("Equilateral triangle");
24
25
27
28
        if(n1==n2||n1==n3||n2==n3){
         printf("\nIsosceles triangle");
29
30
31
        else{
32
         printf("\nScalene traingle");
33
         return 0;
36
```

//.......//

```
Enter the side 1: 1
Enter the side 2: 2
Enter the side 3: 3
Scalene traingle
PS D:\fcp lab\assignment 5>
```

```
#include<stdio.h>
#include<math.h> //because we will be using square root
int main(){
// declaring variables
   float a, b, c, discriminant, root1, root2, realPart, imagPart;
// Scanning the values from user
    printf("Let a quadratic be a(x^2)+b(x)+c=0");
    printf("\nEnter the value of a: ");
    scanf("%f",&a);
    printf("\nEnter the value of b: ");
    scanf("%f",&b);
    printf("\nEnter the value of c: ");
    scanf("%f",&c);
 // condition for real and different roots
    if (discriminant > 0) {
        root1 = (-b + sqrt(discriminant)) / (2 * a);
       root2 = (-b - sqrt(discriminant)) / (2 * a);
       printf("root1 = %0.2f and root2 = %0.2f", root1, root2);
    // condition for real and equal roots
    else if (discriminant == 0) {
        root1 = root2 = -b / (2 * a);
        printf("root1 = root2 = %0.2f;", root1);
    // if roots are not real
    else {
        realPart = -b / (2 * a);
        imagPart = sqrt(-discriminant) / (2 * a);
        printf("root1 = %0.2f+%0.2fi and root2 = %0.2f-%0.2fi", realPart, imagPart, realPart, imagPart);
   return 0;
```

//.....//

```
PS D:\fcp lab\assignment 5> cd "d:\fcp lab\assignment 5\" ; if ($?) { gcc a5q8.c -o a5q8 } ; if
($?) { .\a5g8 }
Let a quadratic be a(x^2)+b(x)+c=0
Enter the value of a: 1
Enter the value of b: 2
Enter the value of c: 3
root1 = -1.00 and root2 = -1.00
```

```
#include<stdio.h>
     int main(){
     // declaring variables
         int i,sum,n;
     // scanning variables from user
10
11
         printf("Enter the number: ");
12
         scanf("%d",&n);
13
14
     // looping statement
15
16
         for(i=1,sum=0;i<=n;i++){
17
              sum=sum+i;
18
19
20
21
22
     // printing the sum
23
24
         printf("Sum : %d",sum);
25
         return 0;
26
27
```

//.....Question-9.....//

```
PS D:\fcp lab\assignment 5> cd "d:\fcp lab\assignment 5\" ; if ($?) { gcc a5q9.c -o a5q9 } ; if
(\$?) \{ . \a5q9 \}
Enter the number: 5
Sum : 15
```

```
//....Question-10.....//
     #include<stdio.h>
     int main(){
 6
     // declaring variables
         int n,i;
10
     //scanning variables from user
11
12
         printf("Enter the value of n: ");
13
         scanf("%d",&n);
14
15
     // looping and printing the value of cubes
16
17
       for(i=1;i<=n;i++)
18
          printf("\n%d",i*i*i);
19
20
21
         return 0;
22
```

```
PS D:\fcp lab\assignment 5> cd "d:\fcp lab\assignment 5\" ; if ($?) { gcc a5q10.c -o a5q10 }
if ($?) { .\a5q10 }
Enter the value of n: 3
```