SCETIS A Course Scheduling System

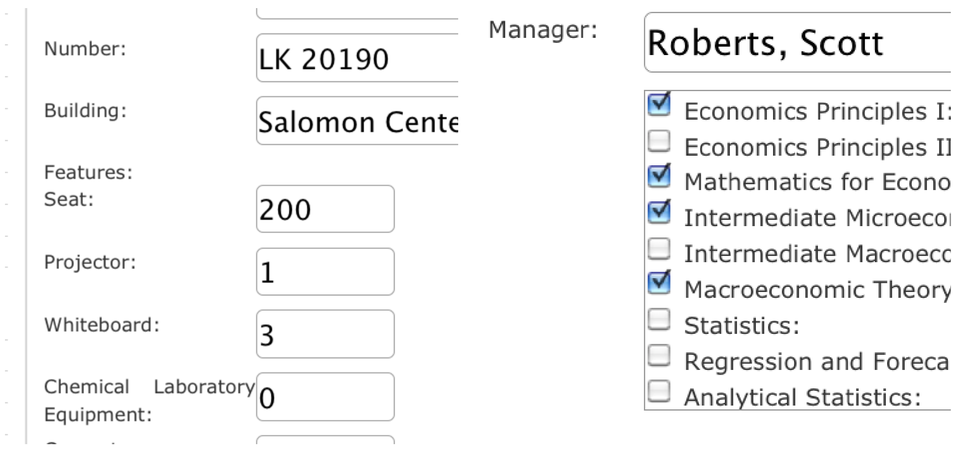
Course scheduling, especially at universites and similiarly large facilities, goes along with complex constraints. With increasing input and more constraints an optimal solution cannot be computed within a reasonable amount of time. The widely used approach of using a genetic algorithm seemed to be promising and was therefore chosen for our project. The genetic algorithm operations, setup, fitness function, crossover, and mutate are best conceived of as core components of the scheduler algorithm.

Konrad Reiche Julian Fleischer David Bialik André Zoufahl

"Yes Virginia, it can schedule all your data sets"

ENTER DATA

With the help of auto-generated forms **data is entered** into the system. The different input masks have a well-thought design for different types of resources.

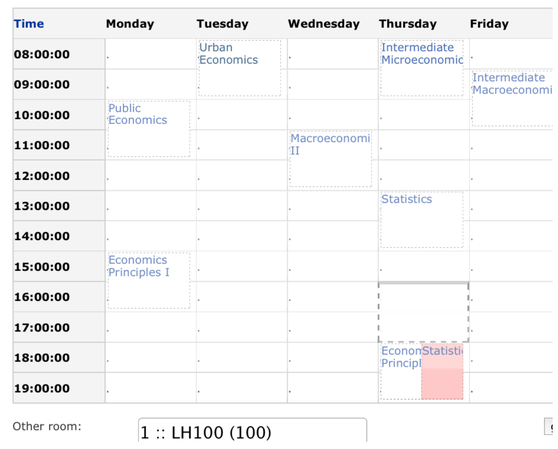


GREEDY SETUP

Greedy Setup generates the initial population of candidate solutions by using a Greedy algorithm. Every course is allocated by placing it to the room which fits its constraints best, for instance the requirement for a specified amount of seats. In order to avoid overlapping in space and time the courses are placed one after another in the timetable.

RESOLVE CONFLICTS

Remaining conflicts are visualized in the timetables. The user has to resolve the **conflicts** by adjustriung the courses.



FITNESS FUNCTION

Fitness function rates the candidate solution assigning it a score. The score is mapped to the number of constraints satisfied. The more constraints are satisfied the higher the candidate solution is scored.

CROSS OVER

Crossover creates a new candidate solution by mixing and matching parts of two given candidate solutions. How the mixing and matching is done depends to the representation of a candidate solution. As our representation is a mapping of courses to allocated rooms and times, these allocations are mixed and matched.

MUTATE

Mutation creates a new candidate solution by taking a given candidate solution and changing a specified amount of course allocations to new, randomly chosen, course allocations. Selection iterates the given candidate solutions and keeps only the μ best solutions. The solutions are selected, according to the score given by the fitness function, through dropping the rest of the candidate solutions.

GENETIC ALGORITHM

Team

David Bialik
Julian Fleischer
Konrad Reiche
André Zoufahl