

# Use Cases – Project Scetris

David Bialik, Julian Fleischer, Hagen Mahnke,  
Konrad Reiche, André Zoufahl

February 11, 2011

	<b>Something happens</b>
Actors	Actor 1, Actor 2
Scope	Scope of this use-case.
Precondition	Pre-condition.
Postcondition	Post-condition (anyway).
Postcondition on Success	Special conditions if successfull.
Basic Course of Events	1. Actor 1 does something 2. Actor 2 does something 3. Actor 1 does something smart.
Alternative Paths	2a. Actor 2 does something not. 3a. Actor 2 does something stupid. 3b. Actor 2 does nothing.
Open Questions	Q: What happens if z? Q: What happens if z-prime?
Solved issues	Q: What happens if x? A: Then y.
Implementation Notes	<ul style="list-style-type: none"><li>• An implementation note.</li><li>• Yet another note...</li><li>• Give us more notes!</li><li>• Math-mode: <math>\sqrt[3]{45}</math></li></ul>
Implementation Status	• May <b>contain</b> <i>slanted</i> and <i>italic</i> formattings. Also SMALL CAPS if you want to.