Miguel Alvarez

**Born in Galicia, Spain
1978**

**c/ Sant Bertran 6
08001 Barcelona**

+34 688999097
miguel@screenimplosion.com
https://github.com/screeeen

Toolkit:
JS, Typescript, React, Redux, C#, Node

Interests:
Skateboarding, Surf, Sci- Fi, Music

I am a passionate individual about UI programming, graphics, video games and sports. I acquired experience as a coder prototyping games and graphical interfaces.

WORKS

Frontend Developer · Fosh Technologies
Barcelona · Nov 2023 · current

UI development of diverse products related to real-time data
Stack: Typescript, React, Redux sagas, Diffusion Socket, Svelte

Frontend Developer · Alma Medical Imaging
Barcelona · May 2020 · Nov 2023

UI development of medical applications and Dicom Web viewers.
Tools: React, Redux, Node, OHIF tools,, Dicom, Cornerstone,

Lead UX/UI Designer · Inflight VR GmbH
Barcelona · sept 2017 · march 2019

User centered prototyping and product design for inflight entertainment services in virtual reality. Tools: Unity C#, React, Bootstrap, React Native

Freelance Designer / Developer · Screen Implosion
Berlin • feb 2015-current

Freelance projects related to videogames and web development.
Web + Communication: www.omarisquiño.com
Mobile games: Game Maker, Flixel, Unity

Interaction Designer · Game Duell GmbH
Berlin • nov 2011 - Feb 2014

I acquired experience coding features for games and tracking data insights.
Tools: Vanilla Javascript, Haxe, Pixi.js, Unity.

Product Manager · Aka Aki Networks GmbH
Berlin • nov 2009 - apr 2011

My role was to design a social mobile game and coordinating a dev team.
Tools: Balsamiq, Adobe Photoshop, Adobe Illustrator, Jira, Confluence

Games Designer · Ubisoft Barcelona & Reflections
Barcelona / Newcastle Upon Tyne • apr 2006 - jun 2008

Prototyping core game mechanics, interaction layouts and scripting levels.
Tools: LUA Scripting, Visual scripting on proprietary platform

Quality Control Lead · Gameloft Barcelona
Barcelona • feb 2004 - mar 2006

Benchmarking Handsets for games production in java ME.

EDUCATION

Web Development Bootcamp · Ironhack Barcelona
Barcelona 2019

Computer Science · Universidad de Matemàtiques de Barcelona
Barcelona • 2006-not finished (3 years)

Publishing & Graphic Design · Escola del Treball de Barcelona
Barcelona • 2003 - 2005

Audiovisual Communication · Escuela de Imagen y Sonido de Vigo
Vigo • 1996 -1999