```
/**
* 链表节点
*/
class Node {
 constructor(data: number) {
  let data: number
  let next: Node | null
  let size: number = data? 1:0
  this.data = data
  // 头部指针
  this.head = this
  // 尾部指针
  this.last = this
  // 链表实际长度
  this.size = size
  this.next = null
 /**
 * 链表插入元素
 * @param data 插入元素
 * @param index 插入位置
 insert(data: number, index: number) {
  if (index < 0 || index > this.size) {
   throw new Error('超出链表节点范围')
  let insertedNode: Node = new Node(data)
  if (this.size ===0) {
   // 空链表
   this.head = insertedNode
   this.last = insertedNode
  } else if (index === 0) {
   // 插入头部
   insertedNode.next = this.head
   this.head = insertedNode
  } else if (this.size === index) {
   // 插入尾部
   this.last.next = insertedNode
   this.last = insertedNode
  } else {
   // 插入中间
   console.log(index)
   let prevNode: Node = this.get(index - 1)
```

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insertedNode.next = prevNode.next
  prevNode.next = insertedNode
 this.size++
/**
* 链表删除元素
* @param index 删除的位置
* @returns 删除的元素
remove(index: number): Node | null {
 if (index < 0 || index >= this.size) {
  throw new Error('超出链表节点范围')
 }
 let removedNode: Node | null = null
 if (index === 0) {
  // 删除头节点
  removedNode = this.head
  this.head = this.head.next
 } else if (index === this.size - 1) {
  // 删除尾部节点
 } else {
  // 删除中间节点
 this.size--
 return removedNode
* 链表查找元素
* @param index 查找的位置
* @returns 查找的节点
get(index: number):Node {
 if (index < 0 || index > this.size) {
  throw new Error('超出链表节点范围')
 let temp:Node = this.head
 for (let i:number = 0; i < index; i++) {
  temp = temp.next
 return temp
* 输出链表
```

```
*/
 output() {
  let temp: Node = this.head
  while (temp !== null) {
   console.log(temp.data)
   temp = temp.next
  }
 }
}
let myLinkedList = new Node()
myLinkedList.insert(3, 0);
myLinkedList.insert(7,1);
myLinkedList.insert(9,2);
myLinkedList.insert(5,3);
myLinkedList.insert(6,1);
myLinkedList.remove(0);
myLinkedList.output();
```