

# Introduction

# Namespace Trellis.Core

## Classes

### [Item](#)

Represents an immutable item with an identifier, name, and description.

### [Passage](#)

Represents a named sequence of steps and associated links within a passage-based workflow or narrative.

### [PassageLink](#)

Represents a hyperlink to a passage, including its display name, link text, and an indicator of whether the link is broken.

### [PassageStep](#)

Represents a single step in a passage, including its type and associated value.

### [TrellisMacro](#)

Represents a macro within the Trellis interactive storytelling framework, including its type and associated arguments.

## Enums

### [PassageStepType](#)

Specifies the type of step within a passage, such as displaying content or executing a macro.