# reinforcement-learning-basic

## August 19, 2023

## #INTRODUCTION TO REINFORCEMENT LEARNING

Deep RL is a type of Machine Learning where an agent learns how to behave in an environment by performing actions and seeing the results.

In this first unit, you'll learn the foundations of Deep Reinforcement Learning.

Then, you'll train your Deep Reinforcement Learning agent, a lunar lander to land correctly on the Moon using Stable-Baselines3, a Deep Reinforcement Learning library.

The big picture The idea behind Reinforcement Learning is that an agent (an AI) will learn from the environment by interacting with it (through trial and error) and receiving rewards (negative or positive) as feedback for performing actions.

Learning from interactions with the environment comes from our natural experiences.

For instance, imagine putting your little brother in front of a video game he never played, giving him a controller, and leaving him alone.

By interacting with his environment through trial and error, your little brother understands that he needs to get coins in this environment but avoid the enemies.

Without any supervision, the child will get better and better at playing the game.

That's how humans and animals learn, through interaction. Reinforcement Learning is just a computational approach of learning from actions.

Reinforcement learning is a framework for solving control tasks (also called decision problems) by building agents that learn from the environment by interacting with it through trial and error and receiving rewards (positive or negative) as unique feedback.

Markov Property In papers, you'll see that the RL process is called a Markov Decision Process (MDP).

We'll talk again about the Markov Property in the following units. But if you need to remember something today about it, it's this: the Markov Property implies that our agent needs only the current state to decide what action to take and not the history of all the states and actions they took before.

1. Episodic task In this case, we have a starting point and an ending point (a terminal state). This creates an episode: a list of States, Actions, Rewards, and new States.

For instance, think about Super Mario Bros: an episode begin at the launch of a new Mario Level and ends when you're killed or you reached the end of the level.

2. Continuing tasks These are tasks that continue forever (no terminal state). In this case, the agent must learn how to choose the best actions and simultaneously interact with the environment.

For instance, an agent that does automated stock trading. For this task, there is no starting point and terminal state. The agent keeps running until we decide to stop it.

<IPython.core.display.HTML object>

# 1 Install dependencies and create a virtual screen

```
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
cmake is already the newest version (3.22.1-1ubuntu1.22.04.1).
Suggested packages:
  swig-doc swig-examples swig4.0-examples swig4.0-doc
The following NEW packages will be installed:
  swig swig4.0
O upgraded, 2 newly installed, O to remove and 16 not upgraded.
Need to get 1,116 kB of archives.
After this operation, 5,542 kB of additional disk space will be used.
Get:1 http://archive.ubuntu.com/ubuntu jammy/universe amd64 swig4.0 amd64
4.0.2-1ubuntu1 [1,110 kB]
Get:2 http://archive.ubuntu.com/ubuntu jammy/universe amd64 swig all
4.0.2-1ubuntu1 [5,632 B]
Fetched 1,116 kB in 1s (829 kB/s)
Selecting previously unselected package swig4.0.
```

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(Reading database ... 120831 files and directories currently installed.)
Preparing to unpack .../swig4.0_4.0.2-1ubuntu1_amd64.deb ...
Unpacking swig4.0 (4.0.2-1ubuntu1) ...
Selecting previously unselected package swig.
Preparing to unpack .../swig 4.0.2-1ubuntu1 all.deb ...
Unpacking swig (4.0.2-1ubuntu1) ...
Setting up swig4.0 (4.0.2-1ubuntu1) ...
Setting up swig (4.0.2-1ubuntu1) ...
Processing triggers for man-db (2.10.2-1) ...
Collecting stable-baselines3==2.0.0a5 (from -r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1))
  Downloading stable_baselines3-2.0.0a5-py3-none-any.whl (177 kB)
                           177.5/177.5
kB 3.5 MB/s eta 0:00:00
Collecting swig (from -r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 2))
  Downloading swig-4.1.1-py2.py3-none-manylinux_2_5_x86_64.manylinux1_x86_64.whl
(1.8 MB)
                           1.8/1.8 MB
43.5 MB/s eta 0:00:00
Collecting gymnasium[box2d] (from -r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 3))
  Downloading gymnasium-0.29.0-py3-none-any.whl (953 kB)
                          953.8/953.8 kB
57.8 MB/s eta 0:00:00
Collecting huggingface_sb3 (from -r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 4))
  Downloading huggingface_sb3-2.3-py3-none-any.whl (9.6 kB)
Collecting gymnasium==0.28.1 (from stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1))
  Downloading gymnasium-0.28.1-py3-none-any.whl (925 kB)
                          925.5/925.5 kB
68.3 MB/s eta 0:00:00
Requirement already satisfied: numpy in /usr/local/lib/python3.10/dist-
packages (from stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (1.23.5)
Requirement already satisfied: torch>=1.11 in /usr/local/lib/python3.10/dist-
packages (from stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (2.0.1+cu118)
Requirement already satisfied: cloudpickle in /usr/local/lib/python3.10/dist-
```

```
packages (from stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (2.2.1)
Requirement already satisfied: pandas in /usr/local/lib/python3.10/dist-packages
(from stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (1.5.3)
Requirement already satisfied: matplotlib in /usr/local/lib/python3.10/dist-
packages (from stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (3.7.1)
Collecting jax-jumpy>=1.0.0 (from gymnasium==0.28.1->stable-
baselines3==2.0.0a5->-r https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1))
  Downloading jax_jumpy-1.0.0-py3-none-any.whl (20 kB)
Requirement already satisfied: typing-extensions>=4.3.0 in
/usr/local/lib/python3.10/dist-packages (from gymnasium==0.28.1->stable-
baselines3==2.0.0a5->-r https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (4.7.1)
Collecting farama-notifications>=0.0.1 (from gymnasium==0.28.1->stable-
baselines3==2.0.0a5->-r https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1))
 Downloading Farama_Notifications-0.0.4-py3-none-any.whl (2.5 kB)
INFO: pip is looking at multiple versions of gymnasium[box2d] to determine which
version is compatible with other requirements. This could take a while.
Collecting box2d-py==2.3.5 (from gymnasium==0.28.1->stable-
baselines3==2.0.0a5->-r https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1))
  Downloading box2d-py-2.3.5.tar.gz (374 kB)
                          374.4/374.4 kB
40.6 MB/s eta 0:00:00
  Preparing metadata (setup.py) ... done
Collecting pygame==2.1.3 (from gymnasium==0.28.1->stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1))
 Downloading
pygame-2.1.3-cp310-cp310-manylinux_2_17_x86_64.manylinux2014_x86_64.whl (13.7
                           13.7/13.7 MB
52.1 MB/s eta 0:00:00
Collecting huggingface-hub~=0.8 (from huggingface_sb3->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 4))
  Downloading huggingface_hub-0.16.4-py3-none-any.whl (268 kB)
                          268.8/268.8 kB
31.7 MB/s eta 0:00:00
Requirement already satisfied: pyyaml~=6.0 in
/usr/local/lib/python3.10/dist-packages (from huggingface sb3->-r
```

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https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 4)) (6.0.1)
Requirement already satisfied: wasabi in /usr/local/lib/python3.10/dist-packages
(from huggingface_sb3->-r https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 4)) (1.1.2)
Requirement already satisfied: filelock in /usr/local/lib/python3.10/dist-
packages (from huggingface-hub~=0.8->huggingface sb3->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 4)) (3.12.2)
Requirement already satisfied: fsspec in /usr/local/lib/python3.10/dist-packages
(from huggingface-hub~=0.8->huggingface_sb3->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 4)) (2023.6.0)
Requirement already satisfied: requests in /usr/local/lib/python3.10/dist-
packages (from huggingface-hub~=0.8->huggingface_sb3->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 4)) (2.31.0)
Requirement already satisfied: tqdm>=4.42.1 in /usr/local/lib/python3.10/dist-
packages (from huggingface-hub~=0.8->huggingface_sb3->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 4)) (4.66.1)
Requirement already satisfied: packaging>=20.9 in
/usr/local/lib/python3.10/dist-packages (from huggingface-
hub~=0.8->huggingface_sb3->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 4)) (23.1)
Requirement already satisfied: sympy in /usr/local/lib/python3.10/dist-packages
(from torch>=1.11->stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (1.12)
Requirement already satisfied: networkx in /usr/local/lib/python3.10/dist-
packages (from torch>=1.11->stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (3.1)
Requirement already satisfied: jinja2 in /usr/local/lib/python3.10/dist-packages
(from torch>=1.11->stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (3.1.2)
Requirement already satisfied: triton==2.0.0 in /usr/local/lib/python3.10/dist-
packages (from torch>=1.11->stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (2.0.0)
Requirement already satisfied: cmake in /usr/local/lib/python3.10/dist-packages
(from triton==2.0.0->torch>=1.11->stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (3.27.2)
Requirement already satisfied: lit in /usr/local/lib/python3.10/dist-packages
(from triton==2.0.0->torch>=1.11->stable-baselines3==2.0.0a5->-r
```

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https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (16.0.6)
Requirement already satisfied: contourpy>=1.0.1 in
/usr/local/lib/python3.10/dist-packages (from matplotlib->stable-
baselines3==2.0.0a5->-r https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (1.1.0)
Requirement already satisfied: cycler>=0.10 in /usr/local/lib/python3.10/dist-
packages (from matplotlib->stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (0.11.0)
Requirement already satisfied: fonttools>=4.22.0 in
/usr/local/lib/python3.10/dist-packages (from matplotlib->stable-
baselines3==2.0.0a5->-r https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (4.42.0)
Requirement already satisfied: kiwisolver>=1.0.1 in
/usr/local/lib/python3.10/dist-packages (from matplotlib->stable-
baselines3==2.0.0a5->-r https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (1.4.4)
Requirement already satisfied: pillow>=6.2.0 in /usr/local/lib/python3.10/dist-
packages (from matplotlib->stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (9.4.0)
Requirement already satisfied: pyparsing>=2.3.1 in
/usr/local/lib/python3.10/dist-packages (from matplotlib->stable-
baselines3==2.0.0a5->-r https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (3.1.1)
Requirement already satisfied: python-dateutil>=2.7 in
/usr/local/lib/python3.10/dist-packages (from matplotlib->stable-
baselines3==2.0.0a5->-r https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (2.8.2)
Requirement already satisfied: pytz>=2020.1 in /usr/local/lib/python3.10/dist-
packages (from pandas->stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (2023.3)
Requirement already satisfied: six>=1.5 in /usr/local/lib/python3.10/dist-
packages (from python-dateutil>=2.7->matplotlib->stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (1.16.0)
Requirement already satisfied: MarkupSafe>=2.0 in
/usr/local/lib/python3.10/dist-packages (from jinja2->torch>=1.11->stable-
baselines3==2.0.0a5->-r https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (2.1.3)
Requirement already satisfied: charset-normalizer<4,>=2 in
/usr/local/lib/python3.10/dist-packages (from requests->huggingface-
hub~=0.8->huggingface_sb3->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 4)) (3.2.0)
Requirement already satisfied: idna<4,>=2.5 in /usr/local/lib/python3.10/dist-
```

```
packages (from requests->huggingface-hub~=0.8->huggingface_sb3->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 4)) (3.4)
Requirement already satisfied: urllib3<3,>=1.21.1 in
/usr/local/lib/python3.10/dist-packages (from requests->huggingface-
hub~=0.8->huggingface_sb3->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 4)) (2.0.4)
Requirement already satisfied: certifi>=2017.4.17 in
/usr/local/lib/python3.10/dist-packages (from requests->huggingface-
hub~=0.8->huggingface_sb3->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 4)) (2023.7.22)
Requirement already satisfied: mpmath>=0.19 in /usr/local/lib/python3.10/dist-
packages (from sympy->torch>=1.11->stable-baselines3==2.0.0a5->-r
https://raw.githubusercontent.com/huggingface/deep-rl-
class/main/notebooks/unit1/requirements-unit1.txt (line 1)) (1.3.0)
Building wheels for collected packages: box2d-py
  Building wheel for box2d-py (setup.py) ... done
  Created wheel for box2d-py:
filename=box2d py-2.3.5-cp310-cp310-linux x86 64.whl size=2349118
sha256=713b51288cf886a70df24cac4c307457e7cf5c8c7a8443559e4d5e2ed53d0fa1
  Stored in directory: /root/.cache/pip/wheels/db/8f/6a/eaaadf056fba10a98d986f6d
ce954e6201ba3126926fc5ad9e
Successfully built box2d-py
Installing collected packages: swig, farama-notifications, box2d-py, pygame,
jax-jumpy, huggingface-hub, gymnasium, huggingface_sb3, stable-baselines3
  Attempting uninstall: pygame
    Found existing installation: pygame 2.5.1
   Uninstalling pygame-2.5.1:
      Successfully uninstalled pygame-2.5.1
Successfully installed box2d-py-2.3.5 farama-notifications-0.0.4
gymnasium-0.28.1 huggingface-hub-0.16.4 huggingface_sb3-2.3 jax-jumpy-1.0.0
pygame-2.1.3 stable-baselines3-2.0.0a5 swig-4.1.1
Get:1 https://cloud.r-project.org/bin/linux/ubuntu jammy-cran40/ InRelease
[3,626 B]
Get:2 https://developer.download.nvidia.com/compute/cuda/repos/ubuntu2204/x86 64
InRelease [1,581 B]
Get:3 http://security.ubuntu.com/ubuntu jammy-security InRelease [110 kB]
Get:4 https://developer.download.nvidia.com/compute/cuda/repos/ubuntu2204/x86_64
Packages [458 kB]
Hit:5 http://archive.ubuntu.com/ubuntu jammy InRelease
Get:6 http://archive.ubuntu.com/ubuntu jammy-updates InRelease [119 kB]
Get:7 http://security.ubuntu.com/ubuntu jammy-security/universe amd64 Packages
[980 kB]
Hit:8 https://ppa.launchpadcontent.net/c2d4u.team/c2d4u4.0+/ubuntu jammy
InRelease
Get:9 http://security.ubuntu.com/ubuntu jammy-security/main amd64 Packages [860
```

```
kB1
Get:10 http://archive.ubuntu.com/ubuntu jammy-backports InRelease [109 kB]
Get:11 http://archive.ubuntu.com/ubuntu jammy-updates/main amd64 Packages [1,136
Hit:12 https://ppa.launchpadcontent.net/deadsnakes/ppa/ubuntu jammy InRelease
Get:13 http://archive.ubuntu.com/ubuntu jammy-updates/universe amd64 Packages
Hit:14 https://ppa.launchpadcontent.net/graphics-drivers/ppa/ubuntu jammy
InRelease
Hit:15 https://ppa.launchpadcontent.net/ubuntugis/ppa/ubuntu jammy InRelease
Fetched 5,017 kB in 3s (1,985 kB/s)
Reading package lists... Done
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
The following additional packages will be installed:
  freeglut3 libglu1-mesa
Suggested packages:
  libgle3 python3-numpy
The following NEW packages will be installed:
  freeglut3 libglu1-mesa python3-opengl
O upgraded, 3 newly installed, O to remove and 16 not upgraded.
Need to get 824 kB of archives.
After this operation, 8,092 kB of additional disk space will be used.
Get:1 http://archive.ubuntu.com/ubuntu jammy/universe amd64 freeglut3 amd64
2.8.1-6 [74.0 kB]
Get:2 http://archive.ubuntu.com/ubuntu jammy/main amd64 libglu1-mesa amd64
9.0.2-1 [145 kB]
Get:3 http://archive.ubuntu.com/ubuntu jammy/universe amd64 python3-opengl all
3.1.5+dfsg-1 [605 kB]
Fetched 824 kB in 1s (1,214 kB/s)
debconf: unable to initialize frontend: Dialog
debconf: (No usable dialog-like program is installed, so the dialog based
frontend cannot be used. at /usr/share/perl5/Debconf/FrontEnd/Dialog.pm line 78,
<> line 3.)
debconf: falling back to frontend: Readline
debconf: unable to initialize frontend: Readline
debconf: (This frontend requires a controlling tty.)
debconf: falling back to frontend: Teletype
dpkg-preconfigure: unable to re-open stdin:
Selecting previously unselected package freeglut3:amd64.
(Reading database ... 121584 files and directories currently installed.)
Preparing to unpack .../freeglut3_2.8.1-6_amd64.deb ...
Unpacking freeglut3:amd64 (2.8.1-6) ...
Selecting previously unselected package libglu1-mesa:amd64.
Preparing to unpack .../libglu1-mesa_9.0.2-1_amd64.deb ...
Unpacking libglu1-mesa:amd64 (9.0.2-1) ...
Selecting previously unselected package python3-opengl.
```

```
Preparing to unpack .../python3-opengl_3.1.5+dfsg-1_all.deb ...
Unpacking python3-opengl (3.1.5+dfsg-1) ...
Setting up freeglut3:amd64 (2.8.1-6) ...
Setting up libglu1-mesa:amd64 (9.0.2-1) ...
Setting up python3-opengl (3.1.5+dfsg-1) ...
Processing triggers for libc-bin (2.35-Oubuntu3.1) ...
/sbin/ldconfig.real: /usr/local/lib/libtbbbind 2 0.so.3 is not a symbolic link
/sbin/ldconfig.real: /usr/local/lib/libtbb.so.12 is not a symbolic link
/sbin/ldconfig.real: /usr/local/lib/libtbbbind 2 5.so.3 is not a symbolic link
/sbin/ldconfig.real: /usr/local/lib/libtbbmalloc_proxy.so.2 is not a symbolic
link
/sbin/ldconfig.real: /usr/local/lib/libtbbbind.so.3 is not a symbolic link
/sbin/ldconfig.real: /usr/local/lib/libtbbmalloc.so.2 is not a symbolic link
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
ffmpeg is already the newest version (7:4.4.2-Oubuntu0.22.04.1).
O upgraded, O newly installed, O to remove and 16 not upgraded.
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
The following additional packages will be installed:
  libfontenc1 libxfont2 libxkbfile1 x11-xkb-utils xfonts-base xfonts-encodings
  xfonts-utils xserver-common
The following NEW packages will be installed:
  libfontenc1 libxfont2 libxkbfile1 x11-xkb-utils xfonts-base xfonts-encodings
  xfonts-utils xserver-common xvfb
O upgraded, 9 newly installed, 0 to remove and 16 not upgraded.
Need to get 7,812 kB of archives.
After this operation, 11.9 MB of additional disk space will be used.
Get:1 http://archive.ubuntu.com/ubuntu jammy/main amd64 libfontenc1 amd64
1:1.1.4-1build3 [14.7 kB]
Get:2 http://archive.ubuntu.com/ubuntu jammy/main amd64 libxfont2 amd64
1:2.0.5-1build1 [94.5 kB]
Get:3 http://archive.ubuntu.com/ubuntu jammy/main amd64 libxkbfile1 amd64
1:1.1.0-1build3 [71.8 kB]
Get:4 http://archive.ubuntu.com/ubuntu jammy/main amd64 x11-xkb-utils amd64
7.7+5build4 [172 kB]
Get:5 http://archive.ubuntu.com/ubuntu jammy/main amd64 xfonts-encodings all
1:1.0.5-Oubuntu2 [578 kB]
Get:6 http://archive.ubuntu.com/ubuntu jammy/main amd64 xfonts-utils amd64
1:7.7+6build2 [94.6 kB]
```

```
Get:7 http://archive.ubuntu.com/ubuntu jammy/main amd64 xfonts-base all 1:1.0.5
[5,896 kB]
Get:8 http://archive.ubuntu.com/ubuntu jammy-updates/main amd64 xserver-common
all 2:21.1.4-2ubuntu1.7~22.04.1 [28.0 kB]
Get:9 http://archive.ubuntu.com/ubuntu jammy-updates/universe amd64 xvfb amd64
2:21.1.4-2ubuntu1.7~22.04.1 [863 kB]
Fetched 7,812 kB in 1s (9,108 kB/s)
Selecting previously unselected package libfontenc1:amd64.
(Reading database ... 124668 files and directories currently installed.)
Preparing to unpack .../0-libfontenc1_1%3a1.1.4-1build3_amd64.deb ...
Unpacking libfontenc1:amd64 (1:1.1.4-1build3) ...
Selecting previously unselected package libxfont2:amd64.
Preparing to unpack .../1-libxfont2_1%3a2.0.5-1build1_amd64.deb ...
Unpacking libxfont2:amd64 (1:2.0.5-1build1) ...
Selecting previously unselected package libxkbfile1:amd64.
Preparing to unpack .../2-libxkbfile1_1%3a1.1.0-1build3_amd64.deb ...
Unpacking libxkbfile1:amd64 (1:1.1.0-1build3) ...
Selecting previously unselected package x11-xkb-utils.
Preparing to unpack .../3-x11-xkb-utils_7.7+5build4_amd64.deb ...
Unpacking x11-xkb-utils (7.7+5build4) ...
Selecting previously unselected package xfonts-encodings.
Preparing to unpack .../4-xfonts-encodings 1%3a1.0.5-Oubuntu2 all.deb ...
Unpacking xfonts-encodings (1:1.0.5-Oubuntu2) ...
Selecting previously unselected package xfonts-utils.
Preparing to unpack .../5-xfonts-utils_1%3a7.7+6build2_amd64.deb ...
Unpacking xfonts-utils (1:7.7+6build2) ...
Selecting previously unselected package xfonts-base.
Preparing to unpack .../6-xfonts-base_1%3a1.0.5_all.deb ...
Unpacking xfonts-base (1:1.0.5) ...
Selecting previously unselected package xserver-common.
Preparing to unpack .../7-xserver-common_2%3a21.1.4-2ubuntu1.7~22.04.1_all.deb
Unpacking xserver-common (2:21.1.4-2ubuntu1.7~22.04.1) ...
Selecting previously unselected package xvfb.
Preparing to unpack .../8-xvfb 2%3a21.1.4-2ubuntu1.7~22.04.1 amd64.deb ...
Unpacking xvfb (2:21.1.4-2ubuntu1.7~22.04.1) ...
Setting up libfontenc1:amd64 (1:1.1.4-1build3) ...
Setting up xfonts-encodings (1:1.0.5-Oubuntu2) ...
Setting up libxkbfile1:amd64 (1:1.1.0-1build3) ...
Setting up libxfont2:amd64 (1:2.0.5-1build1) ...
Setting up x11-xkb-utils (7.7+5build4) ...
Setting up xfonts-utils (1:7.7+6build2) ...
Setting up xfonts-base (1:1.0.5) ...
Setting up xserver-common (2:21.1.4-2ubuntu1.7~22.04.1) ...
Setting up xvfb (2:21.1.4-2ubuntu1.7~22.04.1) ...
Processing triggers for man-db (2.10.2-1) ...
Processing triggers for fontconfig (2.13.1-4.2ubuntu5) ...
Processing triggers for libc-bin (2.35-Oubuntu3.1) ...
```

```
/sbin/ldconfig.real: /usr/local/lib/libtbbbind_2_0.so.3 is not a symbolic link
/sbin/ldconfig.real: /usr/local/lib/libtbb.so.12 is not a symbolic link
/sbin/ldconfig.real: /usr/local/lib/libtbbbind_2_5.so.3 is not a symbolic link
/sbin/ldconfig.real: /usr/local/lib/libtbbmalloc_proxy.so.2 is not a symbolic link
/sbin/ldconfig.real: /usr/local/lib/libtbbbind.so.3 is not a symbolic link
/sbin/ldconfig.real: /usr/local/lib/libtbbmalloc.so.2 is not a symbolic link
Collecting pyvirtualdisplay
   Downloading PyVirtualDisplay-3.0-py3-none-any.whl (15 kB)
Installing collected packages: pyvirtualdisplay
Successfully installed pyvirtualdisplay-3.0
```

To make sure the new installed libraries are used, sometimes it's required to restart the notebook runtime. The next cell will force the runtime to crash, so you'll need to connect again and run the code starting from here. Thanks to this trick, we will be able to run our virtual screen.

```
[]: import os
    os.kill(os.getpid(), 9)

[1]: # Virtual display
    from pyvirtualdisplay import Display

virtual_display = Display(visible=0, size=(1400, 900))
```

[1]: <pyvirtualdisplay.display.Display at 0x7a11b82abc40>

# 2 Import the packages

virtual\_display.start()

Understand Gymnasium and how it works — The library containing our environment is called Gymnasium. You'll use Gymnasium a lot in Deep Reinforcement Learning.

Gymnasium is the new version of Gym library maintained by the Farama Foundation.

The Gymnasium library provides two things:

An interface that allows you to create RL environments. A collection of environments (gym-control, atari, box2D...). Let's look at an example, but first let's recall the RL loop.

At each step: - Our Agent receives a **state** (S0) from the **Environment** — we receive the first frame of our game (Environment). - Based on that **state** (S0), the Agent takes an **action** (A0) — our Agent will move to the right. - The environment transitions to a **new state** (S1) — new frame. - The environment gives some **reward** (R1) to the Agent — we're not dead (Positive Reward +1).

## With Gymnasium:

- 1 We create our environment using gymnasium.make()
- 2 We reset the environment to its initial state with observation = env.reset()

## At each step:

- 3 Get an action using our model (in our example we take a random action)
- 4 Using env.step(action), we perform this action in the environment and get observation: The new state (st+1) reward: The reward we get after executing the action terminated: Indicates if the episode terminated (agent reach the terminal state) truncated: Introduced with this new version, it indicates a timelimit or if an agent go out of bounds of the environment for instance. info: A dictionary that provides additional information (depends on the environment).

For more explanations check this https://gymnasium.farama.org/api/env/#gymnasium.Env.step

If the episode is terminated: - We reset the environment to its initial state with observation = env.reset()

## Let's look at an example! Make sure to read the code

LunarLander-v2 (Discrete)

Landing pad is always at coordinates (0,0). Coordinates are the first two numbers in state vector. Reward for moving from the top of the screen to landing pad and zero speed is about 100..140 points. If lander moves away from landing pad it loses reward back. Episode finishes if the lander crashes or comes to rest, receiving additional -100 or +100 points. Each leg ground contact is +10. Firing main engine is -0.3 points each frame. Solved is 200 points. Landing outside landing pad is possible. Fuel is infinite, so an agent can learn to fly and then land on its first attempt. Four discrete actions available: do nothing, fire left orientation engine, fire main engine, fire right orientation engine.

LunarLander-v2 is a scenario developed by Oleg Klimov, an engineer at OpenAI, inspired by the original Atari Lunar Lander (https://github.com/olegklimov). In the implementation, you have to take your landing pod to a lunar pad that is always located at coordinates x=0 and y=0. In addition, your actual x and y position is known since their

values are stored in the first two elements of the state vector, the vector that contains all the information for the reinforcement learning algorithm to decide the best action to take at a certain moment. Source:  $\frac{https:}{learning.oreilly.com/library/view/tensorflow-deep-learning/9781788398060/04be3bfb-74a9-44eb-8ecb-de954e7696fb.xhtml}$ 

```
[3]: import gymnasium as gym
     # First, we create our environment called LunarLander-v2
     env = gym.make("LunarLander-v2")
     # Then we reset this environment
     observation, info = env.reset()
     for _ in range(20):
       # Take a random action
       action = env.action_space.sample()
       print("Action taken:", action)
       # Do this action in the environment and get
       # next state, reward, terminated, truncated and info
       observation, reward, terminated, truncated, info = env.step(action)
       # If the game is terminated (in our case we land, crashed) or truncated_{\sqcup}
      \hookrightarrow (timeout)
       if terminated or truncated:
           # Reset the environment
           print("Environment is reset")
           observation, info = env.reset()
     env.close()
```

Action taken: 0 Action taken: 2 Action taken: 3 Action taken: 1 Action taken: 3 Action taken: 1 Action taken: 3 Action taken: 3 Action taken: 0 Action taken: 3 Action taken: 1 Action taken: 0 Action taken: 2 Action taken: 1 Action taken: 1 Action taken: 2 Action taken: 0

Action taken: 1
Action taken: 2
Action taken: 2

### 2.1 Create the LunarLander environment and understand how it works

#### 2.1.1 The environment

In this first tutorial, we're going to train our agent, a Lunar Lander, to land correctly on the moon. To do that, the agent needs to learn to adapt its speed and position (horizontal, vertical, and angular) to land correctly.

A good habit when you start to use an environment is to check its documentation https://gymnasium.farama.org/environments/box2d/lunar\_lander/

## Vectorized Environment

• We create a vectorized environment (a method for stacking multiple independent environments into a single environment) of 16 environments, this way, we'll have more diverse experiences during the training.

```
[5]: # Create the environment
env = make_vec_env('LunarLander-v2', n_envs=16)
```

## 2.2 Create the Model

- We have studied our environment and we understood the problem: being able to land the Lunar Lander to the Landing Pad correctly by controlling left, right and main orientation engine. Now let's build the algorithm we're going to use to solve this Problem
- To do so, we're going to use our first Deep RL library, Stable Baselines3 (SB3).

• SB3 is a set of reliable implementations of reinforcement learning algorithms in PyTorch.

A good habit when using a new library is to dive first on the documentation: https://stable-baselines3.readthedocs.io/en/master/ and then try some tutorials.

To solve this problem, we're going to use SB3 **PPO**. PPO (aka Proximal Policy Optimization) is one of the SOTA (state of the art) Deep Reinforcement Learning algorithms that you'll study during this course.

PPO is a combination of: - Value-based reinforcement learning method: learning an action-value function that will tell us the **most valuable action to take given a state and action**. - Policy-based reinforcement learning method: learning a policy that will **give us a probability** distribution over actions.

Stable-Baselines3 is easy to set up:

# Create environment

- 1 You **create your environment** (in our case it was done above)
- 2 You define the model you want to use and instantiate this model model = PPO("MlpPolicy")
- 3 You train the agent with model.learn and define the number of training timesteps

```
env = gym.make('LunarLander-v2')

# Instantiate the agent
model = PPO('MlpPolicy', env, verbose=1)
# Train the agent
model.learn(total_timesteps=int(2e5))
```

Using cuda device

## 2.3 Train the PPO agent

• Let's train our agent for 1,000,000 timesteps, don't forget to use GPU on Colab. It will take approximately ~20min, but you can use fewer timesteps if you just want to try it out.

• During the training, take a break you deserved it

```
[7]: # Train it for 1,000,000 timesteps
    model.learn(total_timesteps=1000000)
    # Save the model
    model_name = "ppo-LunarLander-v2"
    model.save(model_name)
    | rollout/
        ep_len_mean | 91.4
ep_rew_mean | -173
    | time/
        fps
                      1 2057
        iterations
                      | 1
        time_elapsed | 7
       total_timesteps | 16384
    | rollout/
        ep_len_mean
                          | 95.4
        ep_rew_mean
                          | -147
    | time/
                          | 1994
        fps
        iterations
                           | 2
                           | 16
        time_elapsed
        total_timesteps
                           32768
    | train/
                           | 0.008592849 |
        approx_kl
        clip_fraction
                         0.0386
        clip_range
                          0.2
        entropy_loss
                          | -1.38
        explained_variance | 0.000699
        learning_rate
                           0.0003
        loss
                           1.98e+03
        n_updates
        policy_gradient_loss | -0.00511
                  | 4.64e+03
        value_loss
    | rollout/
        ep_len_mean
                          | 101
        ep_rew_mean
                          | -131
    | time/
                          | 1880
        fps
                          | 3
        iterations
        time_elapsed
                          | 26
        total_timesteps | 49152
```

train/	l I
approx_kl	0.008314934
clip_fraction	0.0428
clip_range	0.2
	-1.36
- ·	-0.00236
learning_rate	l 0.0003
loss	l 882
n_updates	8
	-0.00531
	2.49e+03
rollout/	 I I
ep_len_mean	l 108
ep_rew_mean	-127
time/	121
fps	
iterations	4
time_elapsed	I 36 I
total_timesteps	65536
total_timesteps   train/	00000   
•	ı
approx_kl	0.00751464     0.0368
clip_fraction	1 0.0366
clip_range	
entropy_loss	-1.33
· -	-0.0024
learning_rate	0.0003
loss	677
n_updates	12
. 1 7-0 -	-0.00471
value_loss	1.42e+03   
rollout/	
ep_len_mean	•
ep_rew_mean	-104
time/	
fps	1713
iterations	5
time_elapsed	47
total_timesteps	81920
train/	
approx_kl	0.008963551
clip_fraction	0.116
clip_range	0.2
entropy_loss	-1.31
<pre>  explained_variance</pre>	-0.000243

learning_rate	0.0003
loss	447
n_updates	16
	-0.00294
	1e+03
rollout/	 
ep_len_mean	110
ep_rew_mean	-96.5
time/	1
fps	1704
iterations	l 6
time_elapsed	57
total_timesteps	98304
train/	İ
approx_kl	0.009971031
clip_fraction	0.114
clip_range	1 0.2
	-1.28
<del></del>	-4.43e-05
l learning_rate	l 0.0003
loss	l 216
n_updates	l 20 l
_	-0.00693
	610
rollout/	l I
ep_len_mean	125
ep_rew_mean	-81.8
time/	I I
fps	1662
iterations	7
time_elapsed	68
total_timesteps	114688
train/	1
approx_kl	0.009136068
clip_fraction	0.0764
clip_range	0.2
entropy_loss	-1.28
<pre>  explained_variance</pre>	-5.91e-05
l learning_rate	0.0003
loss	416
n_updates	24
policy_gradient_loss	-0.00402
<pre>policy_gradient_loss value_loss</pre>	-0.00402

rollout/	l I
ep_len_mean	117
ep_rew_mean	-52.1
time/	l I
fps	1656
iterations	8
time_elapsed	l 79
total_timesteps	131072
train/	I I
approx_kl	0.006604066
clip_fraction	0.0534
clip_range	1 0.2
	-1.24
- · -	2.84e-05
<u>-</u>	
learning_rate	0.0003
loss	166
n_updates	28
1 7-0 -	-0.00503
value_loss	512
rollout/	I
ep_len_mean	124
ep_rew_mean	-37.8
time/	1
fps	1647
iterations	l 9
time_elapsed	l 89
total_timesteps	147456
train/	-11100
	l 0.0069744745
approx_kl clip_fraction	0.0009744743
clip_range	0.2
entropy_loss	-1.22
<u> </u>	-5.65e-05
learning_rate	0.0003
1 1000	
loss	173
n_updates	173   32
n_updates policy_gradient_loss	173   32   -0.00369
n_updates policy_gradient_loss	173   32
n_updates policy_gradient_loss	173   32   -0.00369
n_updates   policy_gradient_loss   value_loss	173   32   -0.00369
n_updates   policy_gradient_loss   value_loss     rollout/	173   32   -0.00369   421 
n_updates policy_gradient_loss value_loss rollout/ ep_len_mean	173   32   -0.00369   421    
n_updates policy_gradient_loss value_loss rollout/ ep_len_mean ep_rew_mean	173   32   -0.00369   421 
n_updates   policy_gradient_loss   value_loss   rollout/   ep_len_mean	173   32   -0.00369   421    

```
iterations
                         10
    time_elapsed
                         | 100
    total_timesteps
                         | 163840
| train/
                        0.00981756
    approx_kl
    clip_fraction
                        0.0448
    clip_range
                        0.2
    entropy_loss
                        | -1.21
    explained_variance
                        | 1.22e-05
                         | 0.0003
    learning_rate
    loss
                         | 207
    n_updates
                         | 36
    policy_gradient_loss | -0.00282
    value_loss
| rollout/
    ep_len_mean
                         | 159
    ep_rew_mean
                         | -14.5
| time/
    fps
                         | 1583
    iterations
                         | 11
    time_elapsed
                        l 113
    total_timesteps
                         180224
| train/
                         | 0.0049166875 |
    approx_kl
    clip_fraction
                        0.0174
    clip_range
                        0.2
                         | -1.17
    entropy_loss
    explained_variance | -0.000786
    learning_rate
                         0.0003
    loss
                         | 149
                         | 40
    n_updates
    policy_gradient_loss | -0.00211
| rollout/
    ep_len_mean
                        | 189
                         1 - 12.2
    ep_rew_mean
| time/
                         | 1486
    fps
    iterations
                         | 12
    time_elapsed
                         | 132
    total_timesteps
                         | 196608
| train/
    approx_kl
                         | 0.0028343312 |
    clip_fraction
                        0.0235
```

```
entropy_loss
                       | -1.18
    explained_variance | 0.000166
    learning_rate
                        0.0003
                        | 172
    loss
    n_updates
                        | 44
    policy_gradient_loss | -0.00187
    value_loss
                        | 487
| rollout/
    ep_len_mean
                        1 299
                        | -6.46
    ep_rew_mean
| time/
    fps
                        | 1399
    iterations
                        l 13
    time_elapsed
                        | 152
    total_timesteps
                        | 212992
| train/
    approx_kl
                        | 0.008178342 |
    clip_fraction
                        0.0506
    clip_range
                        0.2
    entropy_loss
                       | -1.21
    explained_variance | 0.00455
    learning_rate
                        0.0003
    loss
                        | 162
                        | 48
    n_updates
    policy_gradient_loss | -0.00297
    value_loss
                        | 363
| rollout/
                       | 356
    ep_len_mean
    ep_rew_mean
                       0.26
| time/
    fps
                        | 1313
                        | 14
    iterations
    time_elapsed
                        1 174
    total_timesteps
                        | 229376
| train/
                        | 0.0037551734 |
    approx_kl
    clip_fraction
                        0.00771
    clip_range
                        0.2
                        | -1.22
    entropy_loss
    explained_variance
                        0.33
    learning_rate
                        0.0003
    loss
                        | 139
    n_updates
                        | 52
```

clip\_range

0.2

	-0.00174
value_loss	322
   rollout/	 I
ep_len_mean	384
ep_rew_mean	6.92
time/	1
l fps	1238
iterations	l 15
time_elapsed	l 198
total_timesteps	245760
train/	1
approx_kl	0.0061729834
clip_fraction	0.0394
clip_range	1 0.2
entropy_loss	-1.19
explained_variance	0.525
learning_rate	0.0003
loss	110
n_updates	56
_	-0.00249
value_loss	1 273
rollout/	1
ep_len_mean	460
ep_rew_mean	14.3
cp_rcw_mcan	1 14.5
time/	
	14.3     1190
time/	ĺ
time/ fps	   1190
time/ fps iterations	   1190   16
time/ fps iterations time_elapsed	   1190   16   220
<pre>time/   fps   iterations   time_elapsed   total_timesteps</pre>	   1190   16   220
<pre>time/   fps   iterations   time_elapsed   total_timesteps train/</pre>	   1190   16   220   262144
<pre>time/    fps    iterations    time_elapsed    total_timesteps train/    approx_kl</pre>	   1190   16   220   262144     0.0047675483
<pre>time/    fps    iterations    time_elapsed    total_timesteps train/    approx_kl    clip_fraction</pre>	   1190   16   220   262144     0.0047675483   0.0254
<pre>time/    fps    iterations    time_elapsed    total_timesteps train/    approx_kl    clip_fraction    clip_range</pre>	   1190   16   220   262144     0.0047675483   0.0254   0.2
fps iterations iterations time_elapsed total_timesteps train/ approx_kl clip_fraction clip_range entropy_loss	1190   16   220   262144   0.0047675483   0.0254   0.2
<pre>time/    fps    iterations    time_elapsed    total_timesteps train/    approx_kl    clip_fraction    clip_range    entropy_loss    explained_variance</pre>	1190   16   220   262144   0.0047675483   0.0254   0.2   -1.23   0.66
time/ fps iterations time_elapsed total_timesteps train/ approx_kl clip_fraction clip_range entropy_loss explained_variance learning_rate loss	1190   16   220   262144   0.0047675483   0.0254   0.2   -1.23   0.66   0.0003
time/ fps iterations time_elapsed total_timesteps train/ approx_kl clip_fraction clip_range entropy_loss explained_variance learning_rate loss n_updates	1190   16   220   262144   0.0047675483   0.0254   0.2   -1.23   0.66   0.0003   56.5
fps iterations time_elapsed total_timesteps train/ approx_kl clip_fraction clip_range entropy_loss explained_variance learning_rate loss n_updates policy_gradient_loss	1190   16   220   262144   0.0047675483   0.0254   0.2   -1.23   0.66   0.0003   56.5   60
time/ fps iterations time_elapsed total_timesteps train/ approx_kl clip_fraction clip_range entropy_loss explained_variance learning_rate loss n_updates	1190   16   220   262144   0.0047675483   0.0254   0.2   -1.23   0.66   0.0003   56.5   60   -0.00289
<pre>time/ fps iterations time_elapsed total_timesteps train/ approx_kl clip_fraction clip_range entropy_loss explained_variance learning_rate loss n_updates policy_gradient_loss</pre>	1190   16   220   262144   0.0047675483   0.0254   0.2   -1.23   0.66   0.0003   56.5   60   -0.00289
<pre>  time/   fps   iterations   time_elapsed   total_timesteps   train/   approx_kl   clip_fraction   clip_range   entropy_loss   explained_variance   learning_rate   loss   n_updates   policy_gradient_loss</pre>	1190   16   220   262144   0.0047675483   0.0254   0.2   -1.23   0.66   0.0003   56.5   60   -0.00289

ep_rew_mean	21.8
time/	
fps	1156 l
iterations	17 I
	240 I
time_elapsed	•
total_timesteps	278528
train/	ļ
approx_kl	0.0057203174
clip_fraction	0.0206
clip_range	0.2
entropy_loss	-1.21
	0.73
learning_rate	0.0003 I
- ·	
loss	116
n_updates	64
1 7-0 -	-0.00181
value_loss	209
rollout/	1
ep_len_mean	559
ep_rew_mean	24.1
time/	
fps	1118 l
iterations	18 I
time_elapsed	263
	•
total_timesteps	294912
train/	
approx_kl	0.006825205
clip_fraction	0.0734
clip_range	0.2
entropy_loss	-1.18
explained_variance	0.821
l learning_rate	0.0003
l loss	109
n_updates	68 I
	-0.00244
value_loss	166
rollout/	
ep_len_mean	583
ep_rew_mean	32.5
time/	1
fps	1078
iterations	19 l
time_elapsed	288
total_timesteps	311296
	•

train/	Ι Ι
approx_kl	0.005868584
clip_fraction	0.0397
clip_range	0.2
entropy_loss	-1.2
explained_variance	0.853
l learning_rate	0.0003
loss	70.1
n_updates	72
policy_gradient_loss	-0.00224
value_loss	l 106
rollout/	 I I
ep_len_mean	l 649
ep_rew_mean	45.6
time/	1
fps	1043
iterations	l 20 l
time_elapsed	314
total_timesteps	327680
train/	021000
approx_kl	0.0054366277
clip_fraction	0.0382 I
clip_range	0.2
entropy_loss	-1.18
explained_variance	0.796
l learning_rate	0.0003
loss	1 103
n_updates	76
policy_gradient_loss	-0.00313
value_loss	182
rollout/	
ep_len_mean	721
ep_rew_mean	58.4
time/	
fps	1010
iterations	21
time_elapsed	340
total_timesteps	344064
train/	
approx_kl	0.004255467
clip_fraction	0.0282
clip_range	0.2
entropy_loss	-1.18
explained_variance	0.901

learning_rate	0.0003
loss	22.7
n_updates	80
policy_gradient_loss	-0.00119
value_loss	74.4
rollout/	I
ep_len_mean	784
ep_rew_mean	62.6
time/	
fps	981
iterations	22
time_elapsed	367
total_timesteps	360448
train/	1
approx_kl	0.0045252834
clip_fraction	0.0338
clip_range	0.2
entropy_loss	-1.14
explained_variance	0.926
learning_rate	0.0003
loss	18.7
n_updates	84
policy_gradient_loss	-0.00135
value_loss	54.4
rollout/	I
ep_len_mean	766
ep_rew_mean	63.5
time/	
fps	964
iterations	23
time_elapsed	390
total_timesteps	376832
train/	
approx_kl	0.0060958676
clip_fraction	0.0592
clip_range	0.2
	1 4 4 4
entropy_loss	-1.11
entropy_loss explained_variance	0.886
explained_variance	0.886
explained_variance	0.886 0.0003
<pre>explained_variance learning_rate loss</pre>	0.886 0.0003 10.6

rollout/	l I
ep_len_mean	770
ep_rew_mean	66.4
time/	1
fps	948
iterations	24
time_elapsed	414
total_timesteps	393216
train/	
approx_kl	0.004979129
clip_fraction	0.0494
clip_range	0.2
	-1.08
_	0.877
learning_rate	0.0003
loss	103
n_updates	92
	-0.0019
value_loss	129
rollout/	 
ep_len_mean	720
ep_rew_mean	63.6
time/	l l
fps	932
iterations	25
time_elapsed	439
total_timesteps	409600
train/	l l
approx_kl	0.006599961
clip_fraction	0.0355
clip_range	0.2
entropy_loss	-1.06
explained_variance	0.889
learning_rate	0.0003
loss	30.4
n_updates	96
1 7=0 =	-0.000833
value_loss	126
rollout/	
ep_len_mean	684
ep_rew_mean	69.2
/	
time/ fps	

```
iterations
                         1 26
    time_elapsed
                         | 461
                         | 425984
    total_timesteps
| train/
    approx_kl
                         | 0.0058977026 |
    clip_fraction
                        0.0418
    clip_range
                        0.2
    entropy_loss
                        | -1.06
    explained_variance
                        0.858
    learning_rate
                         0.0003
    loss
                         | 166
    n_updates
                         | 100
    policy_gradient_loss | -0.00285
    value_loss
| rollout/
    ep_len_mean
                         | 711
                        | 81
    ep_rew_mean
| time/
    fps
                         911
    iterations
                         | 27
    time_elapsed
                        I 485
    total_timesteps
                         | 442368
| train/
    approx_kl
                        | 0.005546063 |
                        0.0259
    clip_fraction
                         0.2
    clip_range
    entropy_loss
                         | -1.05
    explained_variance
                        0.882
    learning_rate
                         1 0.0003
    loss
                         | 61.7
                         | 104
    n_updates
    policy_gradient_loss | -0.000982
    value loss
| rollout/
    ep_len_mean
                         | 708
                         I 85.6
    ep_rew_mean
| time/
                         901
    fps
    iterations
                         1 28
    time_elapsed
                         | 508
    total_timesteps
                         | 458752
| train/
    approx_kl
                         0.005223057
    clip_fraction
                        1 0.056
```

```
clip_range
                        0.2
    entropy_loss
                       | -1.01
    explained_variance
                        0.871
    learning_rate
                        0.0003
                        | 13.2
    loss
    n_updates
                        | 108
    policy_gradient_loss | -0.000185
    value_loss
                        | 109
| rollout/
    ep_len_mean
                        721
                        92.1
    ep_rew_mean
| time/
    fps
                        896
    iterations
                        1 29
    time_elapsed
                        | 529
                        | 475136
    total_timesteps
| train/
    approx_kl
                        | 0.0037519943 |
    clip_fraction
                        0.0358
    clip_range
                        0.2
    entropy_loss
                       | -1.03
    explained_variance | 0.873
    learning_rate
                        0.0003
    loss
                        | 139
    n_updates
                        | 112
    policy_gradient_loss | -0.000845
    value_loss
| rollout/
                       | 737
    ep_len_mean
    ep_rew_mean
                        | 95.9
| time/
    fps
                        885
                        30
    iterations
    time_elapsed
                        l 554
    total_timesteps
                        491520
| train/
                        | 0.0069649937 |
    approx_kl
    clip_fraction
                        0.0464
    clip_range
                        0.2
                        | -1.03
    entropy_loss
    explained_variance
                        0.856
    learning_rate
                        0.0003
    loss
                        | 52.4
    n_updates
                        | 116
```

policy_gradient_loss	-0.000394
value_loss	137
rollout/	 
ep_len_mean	761
ep_rew_mean	99.7
time/	
fps	877
iterations	31
time_elapsed	579
total_timesteps	507904
train/	I
approx_kl	0.0041906065
clip_fraction	0.0287
clip_range	1 0.2
entropy_loss	-1.02
explained_variance	0.88
learning_rate	1 0.0003
loss	159
n_updates	l 120
<del>-</del>	-0.000867
value_loss	l 104
/	 ı
rollout/	ı   759
ep_len_mean	96.8
ep_rew_mean time/	90.0 
	   867
fps iterations	30 <i>1</i>   32
	l 604
time_elapsed total_timesteps	524288
	324200 
train/	l 
approx_kl	1 / 0/03883/1380
clin traction	0.0038534352
clip_fraction	0.0332
clip_range	0.0332
<pre>clip_range entropy_loss</pre>	0.0332   0.2   -1.05
<pre>clip_range entropy_loss explained_variance</pre>	0.0332   0.2   -1.05   0.919
<pre>clip_range entropy_loss explained_variance learning_rate</pre>	0.0332   0.2   -1.05   0.919   0.0003
<pre>clip_range entropy_loss explained_variance learning_rate loss</pre>	0.0332   0.2   -1.05   0.919   0.0003   45
<pre>clip_range entropy_loss explained_variance learning_rate loss n_updates</pre>	0.0332   0.2   -1.05   0.919   0.0003   45   124
<pre>clip_range entropy_loss explained_variance learning_rate loss n_updates policy_gradient_loss</pre>	0.0332   0.2   -1.05   0.919   0.0003   45   124   1.87e-05
<pre>clip_range entropy_loss explained_variance learning_rate loss n_updates policy_gradient_loss</pre>	0.0332   0.2   -1.05   0.919   0.0003   45   124
<pre>clip_range entropy_loss explained_variance learning_rate loss n_updates policy_gradient_loss</pre>	0.0332   0.2   -1.05   0.919   0.0003   45   124   1.87e-05
<pre>clip_range entropy_loss explained_variance learning_rate loss n_updates policy_gradient_loss</pre>	0.0332   0.2   -1.05   0.919   0.0003   45   124   1.87e-05

ep_rew_mean	100
time/	
fps	861
iterations	33
time_elapsed	627
total_timesteps	540672
train/	
approx_kl	0.0050528254
clip_fraction	0.0399
clip_range	0.2
entropy_loss	-1.07
<pre>  explained_variance</pre>	0.929
learning_rate	0.0003
loss	34.5
n_updates	128
<pre>policy_gradient_loss</pre>	-0.000154
value_loss	71.6
rollout/	 
ep_len_mean	820
ep_rew_mean	104
time/	
fps	855
iterations	34
time_elapsed	651
total_timesteps	557056
train/	
approx_kl	0.0059309453
clip_fraction	0.0369
clip_range	0.2
entropy_loss	-1.06
explained_variance	0.948
l learning_rate	0.0003
l loss	10.9
n_updates	132
	-0.000717
value_loss	54.9
rollout/	 
ep_len_mean	848
ep_rew_mean	108
time/	1
fps	l 846
iterations	35
time_elapsed	677
total_timesteps	573440
, cccar_crmccoops	, ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,

train/			
approx_kl	0.0054781875		
clip_fraction	0.0353		
clip_range entropy_loss explained_variance	0.2   -1.04   0.97		
		learning_rate	0.0003
		loss	13
n_updates	136		
	-0.000663		
value_loss	27.4		
rollout/	l l		
ep_len_mean	880		
ep_rew_mean	115		
time/			
fps	836		
iterations	36		
time_elapsed	704		
total_timesteps	589824		
train/			
approx_kl	0.005830043		
clip_fraction	0.0461		
clip_range	0.2		
entropy_loss	-1.1		
<pre>  explained_variance</pre>	0.971		
learning_rate	0.0003		
loss	3.07		
n_updates	140		
policy_gradient_loss	-8.33e-05		
value_loss	25.5		
rollout/			
ep_len_mean	902		
ep_rew_mean	116		
time/			
fps	828		
iterations	37		
time_elapsed	731		
total_timesteps	606208		
train/			
approx_kl	0.006710346		
clip_fraction	0.038		
clip_range	0.2		
entropy_loss	-1.09		
explained_variance	0.979		

learning_rate	0.0003
l loss	18.3   144
n_updates	
policy_gradient_loss	-0.000692
value_loss	
rollout/	l 924
ep_len_mean	924       121
ep_rew_mean   time/	121   
	ı ı I 821
fps   iterations	321
	36
<pre>time_elapsed total_timesteps</pre>	737     622592
total_timesteps   train/	UZZUBZ   
train/   approx_kl	ı   0.005125195
approx_kr   clip_fraction	0.003123193     0.0336
clip_range	1 0.0336
	-1.09
1 3 -	-1.09
	l 0.0003
l loss	3.32
n_updates	148
<del>-</del>	-0.000416
1 7=0 =	14.4
rollout/	I I
ep_len_mean	946
ep_rew_mean	127
time/	
fps	815
iterations	39
time_elapsed	783
total_timesteps	638976
train/	
approx_kl	0.005139123
clip_fraction	0.0434
clip_range	0.2
entropy_loss	-1.08
explained_variance	0.973
·	0.0003
loss	12.8
n_updates	152
. 1 7-0 -	-0.00122
value_loss	32.2

rollout/			
ep_len_mean	961		
ep_rew_mean   time/	130 		
		fps	811
iterations	40		
time_elapsed	807		
<pre>total_timesteps train/</pre>	655360 		
		approx_kl	0.009937766
clip_fraction	0.0721		
clip_range	0.2		
explained_variance	-1.06   0.994   0.0003   4.59   156		
		policy_gradient_loss	-0.00251
		value_loss	5.8
		   rollout/	 
		ep_len_mean	949
ep_rew_mean	128		
time/	1		
l fps	807		
iterations	41		
time_elapsed	831		
total_timesteps	671744		
train/	I		
approx_kl	0.005214632		
clip_fraction	0.0342		
clip_range	0.2		
entropy_loss	-1.02		
= -	0.993		
	0.0003		
l loss	4.09		
n_updates	160		
	-0.00183		
	6.35		
	 I		
rollout/	l Loge		
ep_len_mean	926		
ep_rew_mean	125		
time/			
fps	804		

```
1 42
    iterations
    time_elapsed
                         854
                         | 688128
    total_timesteps
| train/
                         | 0.003999071 |
    approx_kl
    clip_fraction
                        0.027
    clip_range
                        0.2
    entropy_loss
                        | -1.03
    explained_variance | 0.971
                         | 0.0003
    learning_rate
    loss
                         | 17.9
    n_updates
                         | 164
    policy_gradient_loss | -0.000946
    value_loss
| rollout/
                         | 926
    ep_len_mean
    ep_rew_mean
                        | 128
| time/
    fps
                         l 801
    iterations
                         | 43
    time_elapsed
                        I 879
    total_timesteps
                         704512
| train/
    approx_kl
                        | 0.0034697542 |
    clip_fraction
                        0.0162
    clip_range
                        0.2
    entropy_loss
                         | -0.984
    explained_variance | 0.961
    learning_rate
                         0.0003
    loss
                         | 34
    n_updates
                         | 168
    policy_gradient_loss | -0.00188
| rollout/
    ep_len_mean
                         933
                         l 129
    ep_rew_mean
| time/
                         | 798
    fps
    iterations
                         | 44
    time_elapsed
                         902
    total_timesteps
                         1 720896
| train/
    approx_kl
                         | 0.0065774596 |
    clip_fraction
                        | 0.0568
```

```
clip_range
                        0.2
    entropy_loss
                        | -0.992
    explained_variance
                        0.995
    learning_rate
                        0.0003
    loss
                         0.887
    n_updates
                        | 172
    policy_gradient_loss | -0.000302
    value_loss
                         | 4.7
| rollout/
                         933
    ep_len_mean
    ep_rew_mean
                        | 131
| time/
    fps
                         | 797
    iterations
                         I 45
    time_elapsed
                         | 925
                         | 737280
    total_timesteps
| train/
    approx_kl
                         l 0.0046285056 l
    clip_fraction
                        0.0328
    clip_range
                        0.2
    entropy_loss
                        | -0.97
                        0.989
    explained_variance
    learning_rate
                        0.0003
                         | 1.37
    loss
    n_updates
                        | 176
    policy_gradient_loss | -0.000609
    value_loss
                         | 13.4
| rollout/
    ep_len_mean
                        | 911
    ep_rew_mean
                        | 130
| time/
    fps
                         | 796
                        | 46
    iterations
    time_elapsed
                         1 946
    total_timesteps
                         | 753664
| train/
                         | 0.0037862058 |
    approx_kl
    clip_fraction
                         0.0439
    clip_range
                         0.2
                         | -0.946
    entropy_loss
    explained_variance
                         1 0.996
    learning_rate
                         0.0003
    loss
                         | 3.77
    n_updates
                        180
```

policy_gradient_loss     value_loss	-0.000404 3.67	
rollout/	I	
ep_len_mean	940	
ep_rew_mean	135	
time/		
fps	790	
iterations	47	
time_elapsed	974	
${ t total\_timesteps}$	770048	
train/		
approx_kl	0.0054154107	
clip_fraction	0.0214	
clip_range	0.2	
entropy_loss	-0.935	
${\tt explained\_variance}$	0.967	
<pre>learning_rate</pre>	0.0003	
loss	11	
${\tt n\_updates}$	184	
policy_gradient_loss	-0.000244	
value_loss	44.4	
ep_len_mean	963	
ep_rew_mean	139	
time/	l	
fps	788	
iterations	l 48	
time_elapsed	l 997	
total_timesteps	786432	
train/		
approx_kl	0.0031047282	
clip_fraction	0.0409	
clip_range	0.2	
. – •	-0.931	
= -	0.995	
learning_rate	0.0003	
loss	0.88	
n_updates	188	
	-0.000506	
	3.54	
rollout/	 I	
rollout/ ep_len_mean	।   963	
opon_moun	, 555	

ep_rew_mean	140 l
time/	I
fps	784
iterations	49
time_elapsed	1023
total_timesteps	802816
train/	
approx_kl	0.0055639897
clip_fraction	0.036
clip_range	0.2
13=	-0.929
explained_variance	0.997
learning_rate	0.0003
loss	1.05
n_updates	192
policy_gradient_loss	•
value_loss	3.08
rollout/	1
ep_len_mean	963
ep_rew_mean	141
time/	<u> </u>
fps	783
iterations	50
time_elapsed	1046
total_timesteps	819200
train/	
approx_kl	0.004088245
clip_fraction	0.0379
clip_range	0.2
entropy_loss	-0.922
explained_variance	0.998
learning_rate	0.0003
loss	0.566
n_updates	196
1 0 = 0 =	-0.000669
value_loss	2.59
rollout/	1
ep_len_mean	963
ep_rew_mean	141
time/	
fps	781
iterations	51
time_elapsed	1069
total_timesteps	835584

. 1 7=0 =	0.005680429     0.0512     0.2     0.903     0.988     0.0003     1.16     200     -0.000512     14.4
rollout/	 
ep_len_mean	971
ep_rew_mean	143
time/	1
fps	779
iterations	52
time_elapsed	1093
total_timesteps	851968
train/	
approx_kl	0.0044502
clip_fraction	0.0415
clip_range	0.2
entropy_loss	-0.878
explained_variance	0.998
learning_rate	0.0003
loss	0.71
n_updates	204
policy_gradient_loss	-0.000632
value_loss	1.83
rollout/	
ep_len_mean	942
ep_rew_mean	141
time/	
fps	778
iterations	53
time_elapsed	1115
total_timesteps	868352
train/	
approx_kl	0.0034386532
clip_fraction	0.0164
clip_range	0.2
entropy_loss	-0.867
<pre>  explained_variance</pre>	0.974

learning_rate	0.0003
loss	13.9
n_updates	208
policy_gradient_loss	-0.000543
	34.8
   rollout/	 I I
	ı   935
ep_len_mean	935   142
ep_rew_mean	142   
	ı I 776 - I
fps   iterations	776     54
	54     1138
time_elapsed	
total_timesteps	884736   
train/	ı   0.0028421837
approx_kl	0.002642163 <i>1</i>
clip_fraction	
clip_range	0.2
entropy_loss	-0.841
	0.964
learning_rate	0.0003
loss	4.44
n_updates	212
1 7-0 -	-0.000334
value_loss	55.6   
rollout/	
ep_len_mean	897
ep_rew_mean	138
time/	
fps	776
iterations	55
time_elapsed	1160
total_timesteps	901120
train/	
approx_kl	0.0049287863
clip_fraction	0.0509
clip_range	0.2
entropy_loss	-0.836
explained_variance	0.989
explained_variance learning_rate	0.989   0.0003
-	
learning_rate	0.0003
<pre>learning_rate loss n_updates</pre>	0.0003     1.5     216
learning_rate loss n_updates	0.0003     1.5

0.0024348623 0.0192	
	0.2   -0.828   0.964   0.0003   1.73   220   -9.98e-05   46.9
١	
١	
775 l	
16	
١	
224	
١	
1	

```
iterations
                         l 58
    time_elapsed
                         1225
                         | 950272
    total_timesteps
| train/
                        | 0.0043038856 |
    approx_kl
    clip_fraction
                        0.0455
    clip_range
                        0.2
    entropy_loss
                        | -0.788
    explained_variance
                        0.936
                        0.0003
    learning_rate
    loss
                         | 52.5
    n_updates
                         | 228
    policy_gradient_loss | -0.000662
                         99.8
    value_loss
| rollout/
    ep_len_mean
                         | 720
    ep_rew_mean
                         | 153
| time/
    fps
                         I 776
    iterations
                        | 59
    time_elapsed
                        1 1244
    total_timesteps
                         966656
| train/
    approx_kl
                        | 0.006026829 |
    clip_fraction
                        0.0867
    clip_range
                        0.2
    entropy_loss
                         | -0.716
    explained_variance
                        0.866
    learning_rate
                         1 0.0003
    loss
                         1 24.9
                         | 232
    n_updates
    policy_gradient_loss | -0.0025
    value loss
| rollout/
    ep_len_mean
                        | 608
                         l 175
    ep_rew_mean
| time/
                         | 778
    fps
    iterations
                         | 60
    time_elapsed
                         1 1262
    total_timesteps
                         983040
| train/
    approx_kl
                         | 0.004601596 |
    clip_fraction
                        0.0711
```

learning_rate loss n_updates policy_gradient_loss	0.2	
value_loss	317	
rollout/	I I	
ep_len_mean	481	
ep_rew_mean	207	
time/	l I	
fps	781	
iterations	61	
time_elapsed	1278	
total_timesteps	999424	
train/	l I	
approx_kl	0.006298151	
clip_fraction	0.0434	
clip_range	0.2	
1 0 =	-0.763	
<pre>  explained_variance</pre>	0.779	
learning_rate	0.0003	
loss	124	
n_updates	240	
1 7=0 =	-0.00223	
value_loss	341	
rollout/	 	
ep_len_mean	405	
ep_rew_mean	216	
time/	I I	
fps	784	
iterations	62	
time_elapsed	1294	
total_timesteps	1015808	
train/	1	
approx_kl	0.0059260186	
clip_fraction	0.0571	
clip_range	0.2	
entropy_loss	-0.745	
	0.702	
l learning_rate	0.0003	
loss	79.2	
n_updates	244	

```
| policy_gradient_loss | -0.00215 | value_loss | 322 |
```

## 2.4 Evaluate the agent

- Remember to wrap the environment in a Monitor.
- Now that our Lunar Lander agent is trained , we need to **check its performance**.
- Stable-Baselines3 provides a method to do that: evaluate\_policy.
- To fill that part you need to check the documentation
- In the next step, we'll see how to automatically evaluate and share your agent to compete in a leaderboard, but for now let's do it ourselves

When you evaluate your agent, you should not use your training environment but create an evaluation environment.

mean reward=257.92 +/- 19.23536582855511

```
[9]: notebook_login()

!git config --global credential.helper store
```

Let's fill the package\_to\_hub function: - model: our trained model. - model\_name: the name of the trained model that we defined in model\_save - model\_architecture: the model architecture we used, in our case PPO - env\_id: the name of the environment, in our case LunarLander-v2 - eval\_env: the evaluation environment defined in eval\_env - repo\_id: the name of the Hugging Face Hub Repository that will be created/updated (repo\_id = {username})/{repo\_name})

# A good name is {username}/{model\_architecture}-{env\_id}

• commit\_message: message of the commit

```
[10]: import gymnasium as gym

from stable_baselines3 import PPO
from stable_baselines3.common.vec_env import DummyVecEnv
from stable_baselines3.common.env_util import make_vec_env

from huggingface_sb3 import package_to_hub

# PLACE the variables you've just defined two cells above
# Define the name of the environment
```

```
# TODO: Define the model architecture we used
model_architecture = "PPO"
## Define a repo_id
## repo_id is the id of the model repository from the Hugging Face Hub (repo_id_
 →= {organization}/{repo_name} for instance ThomasSimonini/ppo-LunarLander-v2
## CHANGE WITH YOUR REPO ID
repo_id = "Andyrasika/ppo-LunarLander-v2" # Change with your repo id, you can't⊔
 ⇒push with mine
## Define the commit message
commit_message = "Upload PPO LunarLander-v2 trained agent"
# Create the evaluation env and set the render_mode="rgb_array"
eval_env = DummyVecEnv([lambda: gym.make(env_id, render_mode="rgb_array")])
# PLACE the package_to_hub function you've just filled here
package_to_hub(model=model, # Our trained model
               model_name=model_name, # The name of our trained model
               model_architecture=model_architecture, # The model architecture_
 ⇔we used: in our case PPO
               env_id=env_id, # Name of the environment
               eval env=eval env, # Evaluation Environment
               repo_id=repo_id, # id of the model repository from the Hugging
 Face Hub (repo_id = {organization}/{repo_name} for instance ThomasSimonini/
 \hookrightarrow ppo-LunarLander-v2
               commit_message=commit_message)
/usr/local/lib/python3.10/dist-packages/ipykernel/ipkernel.py:283:
DeprecationWarning: `should_run_async` will not call `transform_cell`
automatically in the future. Please pass the result to `transformed_cell`
argument and any exception that happen during thetransform in
`preprocessing_exc_tuple` in IPython 7.17 and above.
  and should_run_async(code)
 This function will save, evaluate, generate a video of your agent,
create a model card and push everything to the hub. It might take up to 1min.
This is a work in progress: if you encounter a bug, please open an issue.
/usr/local/lib/python3.10/dist-
packages/stable_baselines3/common/evaluation.py:67: UserWarning: Evaluation
environment is not wrapped with a ``Monitor`` wrapper. This may result in
reporting modified episode lengths and rewards, if other wrappers happen to
modify these. Consider wrapping environment first with ``Monitor`` wrapper.
  warnings.warn(
```

env\_id = "LunarLander-v2"

```
Saving video to /tmp/tmpfqzb97d6/-step-0-to-step-1000.mp4
Moviepy - Building video /tmp/tmpfqzb97d6/-step-0-to-step-1000.mp4.
Moviepy - Writing video /tmp/tmpfqzb97d6/-step-0-to-step-1000.mp4
Moviepy - Done !
Moviepy - video ready /tmp/tmpfqzb97d6/-step-0-to-step-1000.mp4
 Pushing repo Andyrasika/ppo-LunarLander-v2 to the Hugging Face
Hub
                                   | 0/4 [00:00<?, ?it/s]
Upload 4 LFS files:
                      0%1
                                      | 0.00/431 [00:00<?, ?B/s]
pytorch_variables.pth:
                         0%|
policy.pth:
              0%|
                           | 0.00/43.3k [00:00<?, ?B/s]
policy.optimizer.pth:
                        0%1
                                     | 0.00/87.9k [00:00<?, ?B/s]
ppo-LunarLander-v2.zip:
                          0%1
                                       | 0.00/147k [00:00<?, ?B/s]
 Your model is pushed to the Hub. You can view your model here:
https://huggingface.co/Andyrasika/ppo-LunarLander-v2/tree/main/
```

[10]: 'https://huggingface.co/Andyrasika/ppo-LunarLander-v2/tree/main/'

## 2.5 Load a saved LunarLander model from the Hub

Thanks to ironbar for the contribution.

Loading a saved model from the Hub is really easy.

You go to https://huggingface.co/models?library=stable-baselines3 to see the list of all the Stable-baselines3 saved models. 1. You select one and copy its repo\_id

## [11]: !pip install -Uqqq shimmy

/usr/local/lib/python3.10/dist-packages/ipykernel/ipkernel.py:283:
DeprecationWarning: `should\_run\_async` will not call `transform\_cell`
automatically in the future. Please pass the result to `transformed\_cell`
argument and any exception that happen during thetransform in
`preprocessing\_exc\_tuple` in IPython 7.17 and above.
and should\_run\_async(code)

```
[12]: from huggingface_sb3 import load_from_hub
repo_id = "Classroom-workshop/assignment2-omar" # The repo_id
filename = "ppo-LunarLander-v2.zip" # The model filename.zip

# When the model was trained on Python 3.8 the pickle protocol is 5
# But Python 3.6, 3.7 use protocol 4
# In order to get compatibility we need to:
```

```
# 1. Install pickle5 (we done it at the beginning of the colab)
      # 2. Create a custom empty object we pass as parameter to PPO.load()
      custom_objects = {
                  "learning_rate": 0.0,
                  "lr_schedule": lambda _: 0.0,
                  "clip_range": lambda _: 0.0,
      }
      checkpoint = load from hub(repo id, filename)
      model = PPO.load(checkpoint, custom_objects=custom_objects,__
       ⇔print system info=True)
                                                         | 0.00/146k [00:00<?, ?B/s]
     Downloading ppo-LunarLander-v2.zip:
                                            0%|
     == CURRENT SYSTEM INFO ==
     - OS: Linux-5.15.109+-x86_64-with-glibc2.35 # 1 SMP Fri Jun 9 10:57:30 UTC 2023
     - Python: 3.10.12
     - Stable-Baselines3: 2.0.0a5
     - PyTorch: 2.0.1+cu118
     - GPU Enabled: True
     - Numpy: 1.23.5
     - Cloudpickle: 2.2.1
     - Gymnasium: 0.28.1
     - OpenAI Gym: 0.25.2
     == SAVED MODEL SYSTEM INFO ==
     OS: Linux-5.4.188+-x86_64-with-Ubuntu-18.04-bionic #1 SMP Sun Apr 24 10:03:06
     PDT 2022
     Python: 3.7.13
     Stable-Baselines3: 1.5.0
     PyTorch: 1.11.0+cu113
     GPU Enabled: True
     Numpy: 1.21.6
     Gym: 0.21.0
     /usr/local/lib/python3.10/dist-
     packages/stable_baselines3/common/vec_env/patch_gym.py:95: UserWarning: You
     loaded a model that was trained using OpenAI Gym. We strongly recommend
     transitioning to Gymnasium by saving that model again.
       warnings.warn(
[13]: #@title
      eval_env = Monitor(gym.make("LunarLander-v2"))
      mean_reward, std_reward = evaluate_policy(model, eval_env, n_eval_episodes=10,_
       ⇔deterministic=True)
      print(f"mean_reward={mean_reward:.2f} +/- {std_reward}")
```

mean\_reward=297.34 +/- 15.738909153404379

## 2.6 Some additional challenges

The best way to learn **is to try things by your own!** As you saw, the current agent is not doing great. As a first suggestion, you can train for more steps. With 1,000,000 steps, we saw some great results!

In the Leaderboard you will find your agents. Can you get to the top?

Here ideas to achieve so: Train more Try difare some steps ferent hyperparameters for PPO. You see them https://stableatbaselines3.readthedocs.io/en/master/modules/ppo.html#parameters. Check the Stable-Baselines3 documentation and try another model such as DQN. \* Push your new trained model on the Hub

Compare the results of your LunarLander-v2 with your classmates using the leaderboard

Is moon landing too boring for you? Try to **change the environment**, why not use MountainCarv0, CartPole-v1 or CarRacing-v0? Check how they work using the gym documentation and have fun .

[]: