

# Tracking Methods

## Introduction

Tracking methods estimate the hidden state of a moving object/system over time. Two main methods: - Kalman Filters: Linear-Gaussian assumptions, efficient. - Particle Filters: Non-linear, non-Gaussian, approximate via sampling.

## Uses & Use Cases

- 1 Self-driving cars: Track pedestrians, cars.
- 2 Radar tracking: Track aircraft.
- 3 Computer vision: Track objects across frames.

## Steps

- 1 Define state-space model: State (position, velocity), Observation (sensor reading).
- 2 Prediction: Estimate next state from dynamics.
- 3 Update: Correct estimate using sensor observation.
- 4 Repeat for multiple time steps.

## Example

1D Object Tracking: - Object moves in 1D with noisy measurements. - Kalman filter tracks true position.