

# Setting & Style

ART MEETING 0.0.1

## Meeting Details

Organiser	Waiyaki
Date	Wednesday, 14 Apr 2023
Time	15:30 – 18:00
Location	MDH, Room 1.42
Participants	All Team Members

## Agenda

I. Welcome	⇒ Opening remarks. → Approve the agenda.	Facilitator: Waiyaki 15:30 – 15:35
II. Previous Minutes	→ Recap Summary of previous meeting. → Have goals of previous meeting been met including outstanding action items. → Rediscuss any incomplete decision points.	Facilitator: Kathi 15:35 – 15:45
III. Keywords & Settings	→ Discuss possible settings and how well they mesh with our game idea. → Put together keywords that mesh well with the agreed setting.	Facilitator: Waiyaki 15:45 – 16:30
IV. Colours	→ Discuss colour themes that mesh well with the laid-out keywords and setting.	16:30 – 16:40
Break		
V. References	→ Make a small inspiration board of images that fit the keywords and settings (to be expanded in future.) → Create a list of possible reference artists and media.	17:00 – 17:45
VI. AOB	⇒ Address any remaining topics, concerns, or questions not covered in the agenda or that came up during the meeting	17:45 – 18:00
VII. Close Out	→ Summarise the key decisions and actions from the meeting. → Note undiscussed items to be discussed either asynchronously or in next meeting. ⇒ Closing remarks. → Schedule next meeting or touchpoint.	18:00 – 18:10

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## Key

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- Informational
  - Discussion topic
  - Action item
  - ⇒ Other
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## Notes / additional information

- Pre-reading material and links
  - N/a
- Questions raised between meetings.
  - N/a
- Side notes
  - N/a
- Etc.
  - Please prepare reference material for part III. that can be discussed before hand and have it easily accessible (for yourself or others up to you but one of the two at least if there is anything to show.)