

### Aufgabe 3: Industriell genutzte Protokolle

- Please design your own industrial network for a factory has **12 nodes** (Machines / Sensors) with **at least three different industrial protocols**. Please determine the network throughput and consider all of the required components. Illustrate the distances and the positions of the nodes.

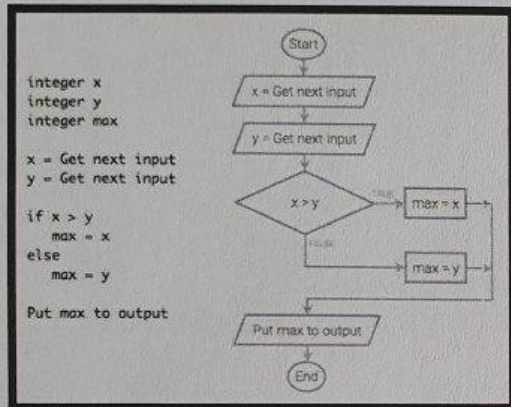
Consider the standards of the industrial network.

- Please explain what are IoT and Industry 4.0.
- Please compare between two of industrial networking protocols.

## Aufgabe 4: C ++ Programmierung

In this task, please follow the following rules:

- 1- Please clarify your program objectives, your assumptions and main achievements in your comment at the beginning of the program. `*/ XXXXXXXXXXXX /*`
- 2- Please describe the variables, structures, functions and classes in the line comments of your program `// XXX`
- 3- Plot the **Flow Chart** of your program.



Symbol	Name	Function
	Start/end	An oval represents a start or end point
	Arrows	A line is a connector that shows relationships between the representative shapes
	Input/Output	A parallelogram represents input or output
	Process	A rectangle represents a process
	Decision	A diamond indicates a decision

- 4- Your program must include **at least**:
  - a. Two types of Variables
  - b. One Structure
  - c. One Pointer
  - d. One Array
  - e. Two Functions
  - f. One Class
  - g. One Loop
  - h. One If statement
  - i. One `{Switch or Do While ...}`
  - j. One `cin` and One `cout`



The program should handle a real case in any of the following problems based on your selection, assumptions, defined problems and functions. You are fully free to select and define **YOUR OWN** problem **YOURSELF** and write the program for solving such problem.

**Examples of realistic problems you can solve:**

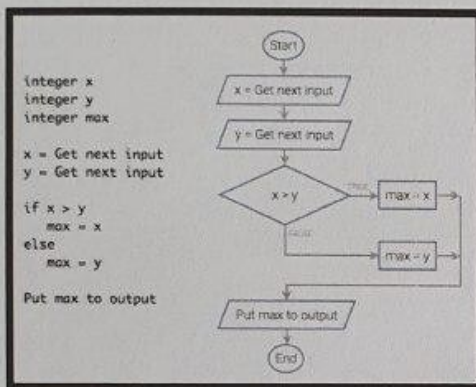
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|-----------------------------|---|
| 1- University & Students:   | Students Registration<br>Restaurant<br>Examinations<br>Studying fees<br>....  |
| 2- Libraries:               | Books Classifications and Organizations<br>Membership Organization (Registrations, Cancelations, ...)<br>Borrowing Systems (Reminders, Fines, Punishments, Reservations, ...)<br>....   |
| 3- Companies & Shops:       | Employee Attendance Management Systems<br>Products Management Systems<br>Pricing and Sales Execution Systems<br>Storages and Inquires<br>Customer Services and Complains Tracking Systems   |
| 4- Parking Systems:         | Car and Drivers Registration<br>Parking Fees Calculations<br>Free and Busy Places<br>Membership Management System (Yearly, Monthly and Frequent Cards ...)<br>....  |
| 5- Factories and Workshops: | Employees and Handworkers Information<br>Holidays and Vacation Systems<br>Attendance Systems and Working Hours<br>Salaries and Awarding<br>Machines (Documentation, Regular Maintenance Systems, Responsible Persons, ....)<br>.... |

## Aufgabe 5: Arduino Programmierung

In this task, you will write a programming code for either (Machine, Equipment, Process, System, ... ) based on Arduino UNU R3 controlling board.

Please follow the following rules:

- 1- Please clarify your program objectives, your assumptions and main achievements in your comment at the beginning of the program. `*/ XXXXXXXXXXXXXXXX /*`
- 2- Please describe the variables, structures, functions and classes in the line comments of your program `// XXX`
- 3- Plot the **Flow Chart** of your program.



Symbol	Name	Function
	Start/end	An oval represents a start or end point
	Arrows	A line is a connector that shows relationships between the representative shapes
	Input/Output	A parallelogram represents input or output
	Process	A rectangle represents a process
	Decision	A diamond indicates a decision

- 4- Your program must include **at least**:

- k. Two Analogue Inputs
- l. Two Analogue Outputs
- m. Two Digital Inputs
- n. Two Digital Outputs
- o. One Sensor
- p. One DIP Switch **or** Keypad
- q. One (7 Segment) **or** LCD

- 5- Plot the Circuit Diagram of Your Device.