COMPLEX AND HYPERCOMPLEX ITERATIVE METHODS

SAMUEL J MONSON

2023-03-07

Definition (Function Iteration)

$$f^0 := I$$

$$f^{k+1} := f \circ f^k$$

Example

Given
$$f(x) = x + 1$$
,

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Example

Given
$$f(x) = x + 1$$
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$$f^0(x) = x$$
$$f^1(x) = x + 1$$

Definition (Function Iteration)

$$f^0 := I$$

$$f^{k+1} := f \circ f^k$$

Example

Given f(x) = x + 1,

$$f^{0}(x) = x$$

 $f^{1}(x) = x + 1$
 $f^{2}(x) = (x + 1) + 1$

COMPLEX DYNAMICS

Definition (Dynamical System)

A system that enacts rules on a set of variables to produce a state.

Definition (Complex Dynamics)

The study of <u>Dynamical Systems</u> defined by complex iterative functions.

COMPLEX NUMBERS

Definition (Complex Numbers)

$$i^2 = -1$$

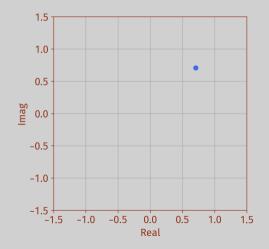
{ $a + bi : a, b \in \mathbb{R}$ } $\in \mathbb{C}$

Rules

$$f(z) = z^2$$

$$z_0 = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$$

$$f^0(z) = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$$



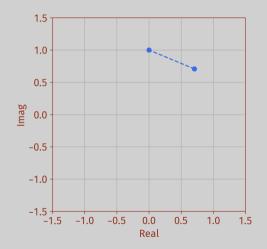
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$$f^0(z) = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$$

$$f^{1}(z) = \left(\frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}\mathbf{i}\right)^{2} = \left(\frac{1}{\sqrt{2}}\right)^{2} - \left(\frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}\right)^{2} + \left(\frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}\right)^{2}\mathbf{i} = \mathbf{i}$$

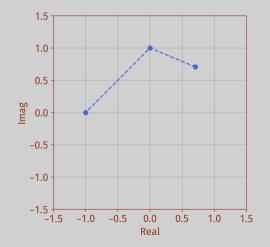


$$f(z) = z^2$$

$$z_0 = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$$

$$= f^0(z) = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$$

- $f^{1}(z) = i$ $f^{2}(z) = -1$



Rules

$$f(z) = z^2$$

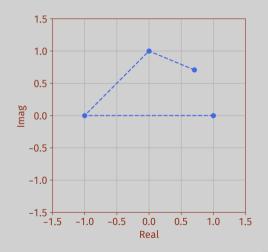
$$z_0 = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$$

$$f^0(z) = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$$

$$f^1(z) = i$$

$$f^2(z) = -1$$

$$f^3(z) = 1$$

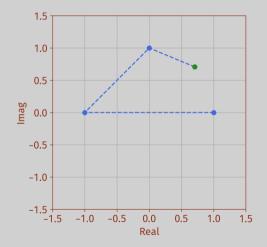


Rules

$$f(z) = z^{2} - \frac{1}{10} - \frac{1}{10}i$$

$$z_{0} = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$$

$$f^0(z) = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$$



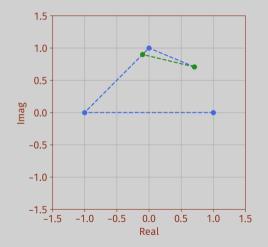
Rules

$$f(z) = z^{2} - \frac{1}{10} - \frac{1}{10}\mathbf{i}$$

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$$f^0(z) = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$$

$$f^{1}(z) = -\frac{1}{10} + \left(1 - \frac{1}{10}\right)i = -0.9 - 0.28i$$



Rules

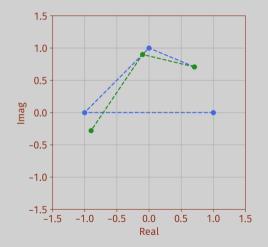
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$$f^0(z) = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$$

$$f^{1}(z) = -0.9 - 0.28i$$

$$f^2(z) = 0.6316 + 0.404i$$



Rules

$$f(z) = z^{2} - \frac{1}{10} - \frac{1}{10}i$$

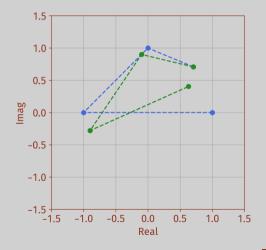
$$z_{0} = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$$

$$f^0(z) = \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i$$

$$f^{1}(z) = -0.9 - 0.28i$$

$$f^2(z) = 0.6316 + 0.404i$$

$$f^3(z) \approx 0.13570256 + 0.4103328i$$



GROUP ACTIVITY

$$f(z) = z^2 + c$$

Easier

$$c = -0.2 + 0i$$

 $z_0 = 0.5 + 0i$

Harder

$$c = -0.2 + 0.4i$$

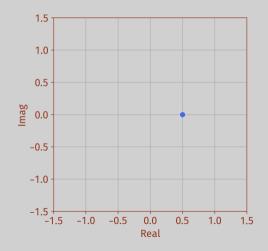
$$z_0 = 0.5 - 0.5 i$$

Rules

$$f(z) = z^2 + c$$

 $c = -0.2 + 0i$
 $z_0 = 0.5 + 0i$

$$f^1(z) = 0.05$$

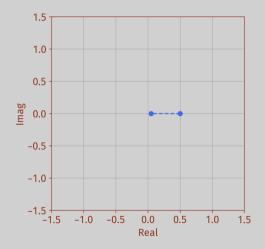


$$f(z) = z^2 + c$$

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 $z_0 = 0.5 + 0i$

$$f^1(z) = 0.05$$

$$f^2(z) = -0.1975$$



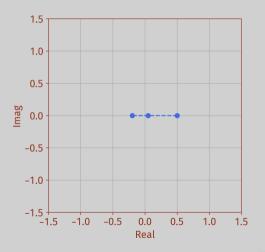
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$$f(z) = z^2 + c$$

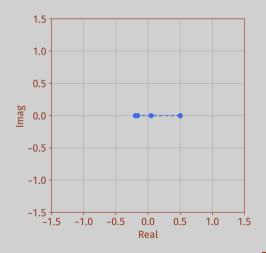
 $c = -0.2 + 0i$
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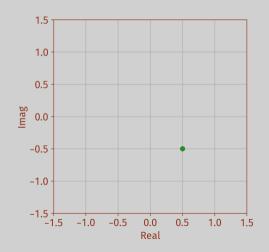
$$f^4(z) = -0.1740810125$$



$$f(z) = z^2 + c$$

 $c = -0.2 + 0.4i$
 $z_0 = 0.5 - 0.5i$

$$f^{1}(z) = -0.2 - 0.1i$$

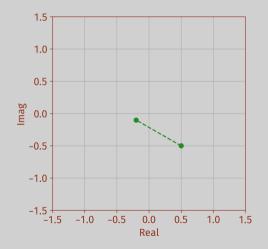


$$f(z) = z^2 + c$$

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$$f^1(z) = -0.2 - 0.1i$$

$$f^2(z) = -0.17 + 0.44i$$



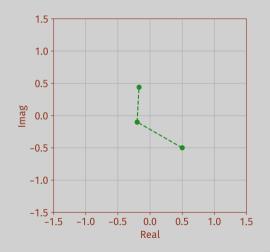
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$$f^2(z) = -0.17 + 0.44i$$

$$f^3(z) = -0.3647 + 0.2504i$$



Rules

$$f(z) = z^2 + c$$

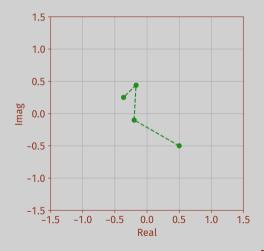
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$$f^3(z) = -0.3647 + 0.2504i$$

$$f^4(z) = -0.12969407 + 0.21735824i$$



IMPLEMENTATION

Iteration

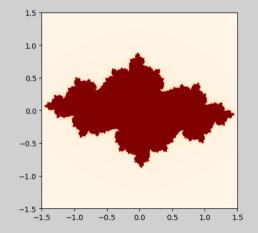
```
1 N = 128
2 B = 16
3 c = complex(-0.675, -0.112)
4 def iterate(z):
5     for n in range(N):
        z = z*z + c
7     if abs(z) > B: break
8     return n
```

ITERATIVE FRACTALS

Complex Juila Set Example

Defined by iterative function in complex space

$$f_c(z) = z^2 + c$$



$$i^2 = j^2 = k^2 = ijk = -1$$

{ $d + ai + bj + ck : a, b, c, d \in \mathbb{R}$ } $\in \mathbb{H}$

$$\blacksquare$$
 $i^2 = ijk$

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{ $d + ai + bj + ck : a, b, c, d \in \mathbb{R}$ } $\in \mathbb{H}$

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 - $i^{-1}i^2 = i^{-1}ijk$

HYPERCOMPLEX (QUATERNIONS)

$$i^2 = j^2 = k^2 = ijk = -1$$

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Definition (Quaternion)

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 - ► k = ij

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 - $ightharpoonup i^{-1}i^2 = i^{-1}ijk$
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- $k^2 = ijk$
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 - ► k = ii
- j = ki

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$$\triangleright$$
 $ji = j^2k$

$$i^2 = j^2 = k^2 = ijk = -1$$

 $p = d + ai + bj + ck$
 $q = w + xi + yj + zk$

$$p \times q = dw + dxi + dyj + dzk$$

 $+ awi + axi^2 + ayij + azik$
 $+ bwj + bxji + byj^2 + bzjk$
 $+ cwk + cxki + cykj + czk^2$

HYPERCOMPLEX (QUATERNIONS)

GROUP ACTIVITY

$$f(z) = z^2 + q$$

Easier

$$q = -0.2 + 0.4\mathbf{i} + 0\mathbf{j} + 0\mathbf{k}$$

 $z_0 = 0.5 - 0.5\mathbf{i} + 0\mathbf{j} + 0\mathbf{k}$

Harder

$$q = -0.2 + 0.4\mathbf{i} + 0\mathbf{j} + 0\mathbf{k}$$

 $z_0 = 0.5 - 0.5\mathbf{i} + 0\mathbf{j} + 0\mathbf{k}$

Quaternion Multiplication

```
def qMult(p, q):
    r = Quat(
        p.r*q.r - p.i*q.i - p.j*q.j - p.k*q.k,
        p.r*q.i + p.i*q.r + p.j*q.k - p.k*q.j,
        p.r*q.j - p.i*q.k + p.j*q.r + p.j*q.i,
        p.r*q.k + p.i*q.j - p.j*q.i + p.k*q.r
)
    return r
```

Quaternion Square

```
def qSquare(q):
    r = Quat(
        q.r*q.r - q.i*q.i - q.j*q.j - q.k*q.k,
        2*q.r*q.i,
        2*q.r*q.j,
        2*q.r*q.k
)
    return r
```

Quaternion Add

Iteration

```
1 N = 12
2 B = 16
3 c = Quat(-0.2, 0.4, -0.4, -0.4)
4 def iterate(z):
5     for n in range(N):
6         z = z*z + c
7     if abs(z) > B: break
8     return n
```

RAYTRACING

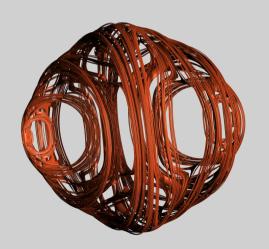
RAY MARCHING

NORMAL ESTIMATION

HYPERCOMPLEX ITERATIVE FRACTALS

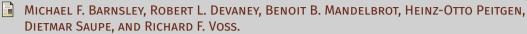
Hypercomplex Juila Set Example

Defined by iterative function in 4D
 Quaternion space



CONCLUSION

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