

# Sprint Planning

13

Define the extra items as a  
"stretch goal"

?

**GOOD IDEA, TRY ALWAYS**

**CAN SOMETIMES HELP**

**BAD IDEA**

**AGILECRAFT x Reaktor**

© Petri Heiramo, Agilecraft Oy, 2010–2020, all rights reserved, but you can use these cards freely with appropriate attribution.



# Sprint Planning

13

Define the extra items as a  
"stretch goal"

Bad Idea

Stretch goals essentially are a version of "let's push in more work than the Team can take."  
Delivering what the Team committed to is no longer great; they should also deliver the stretch goals to be appreciated.

**GOOD IDEA, TRY ALWAYS**

**CAN SOMETIMES HELP**

**BAD IDEA**

**AGILECRAFT x Reaktor**

© Petri Heiramo, Agilecraft Oy, 2010-2020, all rights reserved, but you can use these cards freely with appropriate attribution.