

Sprint Planning

3

Split low value subfeatures to new stories and postpone them after the release, or just drop them

Good Idea, Try Always

This approach allows focusing on the highest value parts of items, and this should always be tried, even when there is no pressure to makes stories smaller. Agile is about delivering more with less 😊.

GOOD IDEA, TRY ALWAYS

CAN SOMETIMES HELP

BAD IDEA

AGILECRAFT x Reaktor

© Petri Heiramo, Agilecraft Oy, 2010-2020, all rights reserved, but you can use these cards freely with appropriate attribution.

Sprint Planning

4

Clarify uncertain details, so that
the Team might find better ways ?
to get things done

GOOD IDEA, TRY ALWAYS

CAN SOMETIMES HELP

BAD IDEA

AGILECRAFT x Reaktor

© Petri Heiramo, Agilecraft Oy, 2010–2020, all rights reserved, but you can use these cards freely with appropriate attribution.