

Sprint Planning

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Clarify uncertain details, so that the Team might find better ways to get things done

Good Idea, Try Always

Often the Team estimates uncertain items larger, because of the possibility of unexpected work. Clarifying items may reduce that fear and allow the Team to deliver items with less effort.

GOOD IDEA, TRY ALWAYS

CAN SOMETIMES HELP

BAD IDEA

AGILECRAFT x Reaktor

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Sprint Planning

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Replace higher effort solutions
with simpler alternatives

?

GOOD IDEA, TRY ALWAYS

CAN SOMETIMES HELP

BAD IDEA

AGILECRAFT x Reaktor

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