Darcy DeClute's Scrum Master CERTIFICATION GUIDE

The Definitive Resource





Editors Prachi Shah Walker Aldridge Amanda Punsammy

foreword by Xennial CEO Sal Pece

Chapter 8: Scrum Events

The are four events in Scrum that occur within the confines of a Sprint:

- The Sprint Planning event
- The Daily Scrum
- The Sprint Retrospective
- The Sprint Review

The Sprint is a container for all other events.

- 2020 Scrum Guide page 7

The Sprint Container

The Scrum Guide says the Sprint is a container for all other events. That means the Sprint Review, Sprint Planning, the Sprint Retrospective, and the Daily Scrum all happen within the Sprint.

- None of the Scrum events happen before the Sprint.
- None of the Scrum events happen after the Sprint
- Nothing in Scrum happens at the moment where one Sprint ends and the next Sprint begins

A new Sprint starts immediately after the conclusion of the previous Sprint.

All the work necessary to achieve the Product Goal, including:

- Sprint Planning,
- · Daily Scrums,
- · The Sprint Review, and;
- The Sprint Retrospective, happen within Sprints.
- 2020 Scrum Guide page 7

Test Yourself

The team wants to update their Definition of Done. When is the right time to make this change? (Choose 1)
$\ \square$ A) Any time after the current Sprint ends but before the next Sprint starts.
□ B) During the current Sprint's Sprint Retrospective.
$\ \square$ C) Immediately after the current Sprint ends, but before the next Sprint begins.
□ D) Any time between Sprints.

The correct answer is B.

Since nothing happens before or after a Sprint, all options other than B are incorrect.

The Sprint Retrospective is the right time to update the team's Definition of Done.

Don't be caught off guard by the fact that this question is talking about the Definition of Done (DoD) or the Sprint Retrospective, topics we don't cover until a little later. The question isn't testing you on your knowledge of the Definition of Done. It's testing you on your understanding of how the Sprint works.

The Importance of the Scrum Events

The pillars of Scrum are transparency, inspection and adaptation. The Scrum events are like feedback loops that happen at regular intervals which allow inspection and adaptation to happen.

For the inspection that happens and the adaptations that result to be beneficial, full transparency with regards to the team's progress, which is shown through Scrum artifacts like the Increment and the Product Backlog, is required.

Each event in Scrum is a *formal* opportunity to inspect and adapt Scrum artifacts.

These events are specifically designed to enable the transparency required. Failure to operate any events as prescribed results in lost opportunities to inspect and adapt.

— 2020 Scrum Guide page 7

Inspection and adaptation are important concepts in the Scrum framework. The Scrum events provide scheduled opportunities for that to happen, but you should be prepared to adapt to change at any point in time.

Any time a Scrum Team recognizes a change that demands a response, the team should respond and adapt immediately. If it's possible to adapt and change the plan prior to a scheduled event, the team should do so.

Test Yourself

Only the Sprint Review provides the opportunity for the Scrum Team to inspect and adapt.

□ True
□ False

This is false.

All of the Scrum events provide the opportunity for the team to inspect their work and adapt their plans.

Furthermore, the Scrum Team is encouraged to inspect and adapt constantly.

There is never a bad time to adapt your plan if it helps your team achieve the Sprint Goal or come closer to achieving the Product Goal.

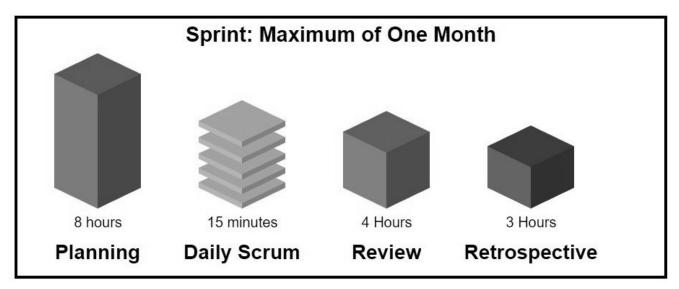


Figure 1. The four Scrum events all take placed within a fifth event known as the Sprint. Each event is timeboxed, which means it cannot exceed the maximum amount of time allotted to it.

Regularity and consistency

Scrum doesn't place restrictive controls over how development takes place, but it does request that certain patterns be followed, and it requires that those patterns happen with predictable regularity.

Events are used in Scrum to create regularity and to minimize the need for meetings not defined in Scrum.

- 2020 Scrum Guide page 7

Every Scrum Event Serves a Purpose

Many people complain that Scrum has too many meetings. It doesn't.

- There is one timeboxed meeting to plan what to do during the Sprint
- There's a quick, 15-minute Daily Scrum to allow developers to touch base
- There is a Sprint Review where the team shares their progress
- There's a Sprint Retrospective where the team talks about what they could do better

That doesn't sound like too many meetings to me.

The meetings that Scrum has are intended to have maximum effectiveness on transparency, while at the same time eliminating the need for other meetings.

Teams that complain about Scrum having too many meetings probably aren't doing Scrum properly. Scrum has exactly the right number of meetings.

Test Yourself

The CTO wants to schedule afternoon status meetings with the dev team to monitor the progress of an important feature. What should you, the Scrum Master, do? (Choose 1)
$\ \square$ A) Allow the afternoon meetings to take place until the feature is complete
$\ \square$ B) Invite the CTO to participate in the Daily Scrum in place of the afternoon meetings
$\hfill \Box$ C) Coach the CTO on how Scrum provides transparency through existing Scrum events and artifacts
□ D) Have the Product Owner send reports from the Daily Scrum to the CTO to avoid the extra meetings

Option C is correct.

When stakeholders attempt to manage the Scrum Developers, it is often because they want more transparency into what is happening in terms of product development.

Scrum already provides enough meetings, in the form of events, to allow for transparent inspection of progress. Scrum artifacts like the Product Backlog and the Increment provide further transparency. If a stakeholder is concerned about transparency, a Scrum Master should coach them on how to use existing events and artifacts to get the transparency they need.

WARNING

Every event in Scrum is required. You can never allow any Scrum event to be skipped. If you skip any events, you're not doing Scrum.

Same Time, Same Place

While it's not always pragmatically possible, Scrum asks that all of the Scrum events happen at the same time and in the same place.

- Sprint Planning should always take place at the same time and location
- The Daily Scrum should always take place at the same time and location
- The Sprint Review should always take place at the same time and location
- The Sprint Retrospective should always take place at the same time and location

This makes the Scrum events more predictable, easier to plan around, and more likely to have full participation from everyone involved.

Optimally, all events are held at the same time and place to reduce complexity.

— 2020 Scrum Guide page 7

Of course, Scrum isn't completely unreasonable and unforgiving when it comes to a rule like this. The time and place are allowed to be adjusted for pragmatic reasons.

I mean, if the place you typically hold the Daily Scrum is being fumigated, it's okay to move the Daily Scrum to Conference Room B. Just try to keep the time and place as unchanged as possible.

Test Yourself

The development team wants to move Friday's Daily Scrum, which normally takes place at 1pm, to 8 am so developers can leave work early for the weekend. How do you respond as the Scrum Master? (Choose 1)

- □ A) Respect the self-managing Scrum Team and reschedule Friday's Daily Scrum
- □ B) Change the time of the Daily Scrum to 8am for every day of the week
- □ C) Explain to the team that the Daily Scrum must always take place at the same time and location
- □ D) Ask the Product Owner if it's agreeable to changing the Daily Scrum to 8 am on Friday

Option C is correct.

Since the Daily Scrum is a Scrum Event, and since Scrum Events are supposed to take place at the same time and location every time they occur, the Scrum Master would need to explain to the team that it can't arbitrarily change the time the Daily Scrum takes place on Fridays.