dYSTOPIA

the official minetest subgame documentation

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1.0
Setting

1.1 Story

?

1.2
Landscape

dry, almost no drinkable water, toxic fluids

2.0
Objects

2.1 Blocks

2.2 Items

2.3 Crafting & Smelting

2.3.1 Crafting

2.3.2 Smelting

3.0
The Landscape

3.1 Biomes

Biomes are parts of the landscape which have a lot of factors in common, such as the blocks they are made of, temperature, humidity,
ionizing radiation etc.

- natural biomes

  - deserts
  - steppes
  - meadows
  - forests
  - jungles
  - wetlands
  - rivers
  - lakes
  - oceans
  - ...

- manmade biomes

  - abandoned villages
  - abondoned cities
  - industrial areas
  - toxic areas
  - ...