

# C++ Code Appendix

## FILE ORDERING:

system\_process.h  
System Manager 1.c++  
System Manager 2.c++  
system\_process.c++

CalculatorManager.h  
rCalculatorUserTypes.h  
extraclasses.h  
name\_object.h  
calcobject.h  
rCalculatorClass.h  
Calculator Manager.c++  
rCalculatorUserTypes.c++  
extraclasses.c++  
name\_object.c++  
calcobject.c++  
rCalculatorClass.c++

DataManager.h  
record\_object.h  
data\_set.h  
data\_set\_obj.h  
set\_input.h  
set\_input\_object.h  
IO\_map.h  
IO\_map\_object.h  
Data Manager.c++  
record\_object.c++  
data\_set.c++  
data\_set\_obj.c++  
set\_input.c++  
set\_input\_object.c++  
IO\_map.c++  
IO\_map\_object.c++

Graph Manager.h  
extragraphclasses.h  
graph\_spec.h  
graph\_spec\_obj.h  
graph\_device.h  
Graph Manager.c++  
extragraphclass.c++  
graph\_spec.c++  
graph\_spec\_obj.c++  
graph\_device.c++

define\_vars.h  
ulist.h  
stringobject.h  
ulist.c++

validator.h  
preprocessorTypes.h  
calc\_preprocessor.h  
validator.c++  
preprocessorTypes.c++  
calc\_preprocessor.c++

newstring.h  
complex functions.h  
iadditionalmath.h  
complex.h  
newstring.c++  
complex functions.c++  
iadditionalmath.c++  
complex.c++