

# Hypothesis Testing

Gov 2001: Quantitative Social Science Methods I

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# Today's Reading

## Required

- **Aronow & Miller**, §3.3.2–3.3.3: Hypothesis testing (pp. 130–142)
- **Blackwell**, Ch. 4: Hypothesis tests (pp. 79–97)

**Note:** This is the last new material before the midterm!

## Two Frameworks for Inference

### Confidence Intervals (last time):

- Start with data, construct range of plausible values
- “What values of  $\theta$  are consistent with my data?”

### Hypothesis Testing (today):

- Start with a claim, ask if data provide evidence against it
- “Is my data consistent with this specific value of  $\theta$ ? ”

**They're connected:** Testing  $H_0 : \theta = \theta_0$  at level  $\alpha$  is equivalent to checking if  $\theta_0$  is in the  $(1 - \alpha)$  CI.

# The Logic of Hypothesis Testing

**Analogy:** A criminal trial.

- **Null hypothesis ( $H_0$ ):** Defendant is innocent
- **Alternative ( $H_1$ ):** Defendant is guilty
- **Evidence:** The data
- **Decision:** Reject  $H_0$  (guilty) or fail to reject (not guilty)

**Key asymmetry:**

- We assume innocence until proven guilty
- “Not guilty”  $\neq$  “innocent”—just insufficient evidence
- Burden of proof is on the prosecution (the alternative)

# Null and Alternative Hypotheses

## Definitions

- **Null hypothesis ( $H_0$ )**: The claim we're testing (usually “no effect”)
- **Alternative hypothesis ( $H_1$  or  $H_a$ )**: What we believe if  $H_0$  is false

## Political science examples:

- GOTV intervention:  $H_0$ : treatment effect = 0
- UN peacekeeping:  $H_0$ : no effect on conflict duration
- Campaign spending:  $H_0$ :  $\beta_{\text{spending}} = 0$  on vote share

Two-sided tests are more common: we test  $\neq$  rather than  $>$  or  $<$ .

## Example: Testing a Treatment Effect

**Research question:** Does a get-out-the-vote intervention increase turnout?

**Parameter:**  $\tau$  = average treatment effect on turnout

**Hypotheses:**

- $H_0 : \tau = 0$  (no effect)
- $H_1 : \tau \neq 0$  (some effect, positive or negative)

**Data:** Treatment group mean = 0.65, Control group mean = 0.60

Estimate:  $\hat{\tau} = 0.05$  (5 percentage point increase)

**Question:** Is this 5pp difference real, or could it be sampling variability?

# The Test Statistic

## Test Statistic

A **test statistic** measures how far the estimate is from the null hypothesis value, in standard error units:

$$t = \frac{\hat{\theta} - \theta_0}{\text{SE}(\hat{\theta})}$$

**Under  $H_0$ :** If  $\theta = \theta_0$ , then  $t \approx N(0, 1)$  by CLT.

### Intuition:

- Large  $|t| \Rightarrow$  estimate far from  $H_0 \Rightarrow$  evidence against  $H_0$
- Small  $|t| \Rightarrow$  estimate consistent with  $H_0$

## Example: Computing the Test Statistic

**Setup:**  $\hat{\tau} = 0.05$ ,  $SE(\hat{\tau}) = 0.02$ ,  $H_0 : \tau = 0$

**Test statistic:**

$$t = \frac{0.05 - 0}{0.02} = 2.5$$

**Interpretation:** The estimate is 2.5 standard errors away from zero.

**Question:** Is 2.5 “far enough” to reject  $H_0$ ?

We need a decision rule. Enter the p-value.

# The P-Value

## Definition: P-Value

The **p-value** is the probability of observing a test statistic *at least as extreme* as the one we got, *assuming  $H_0$  is true*.

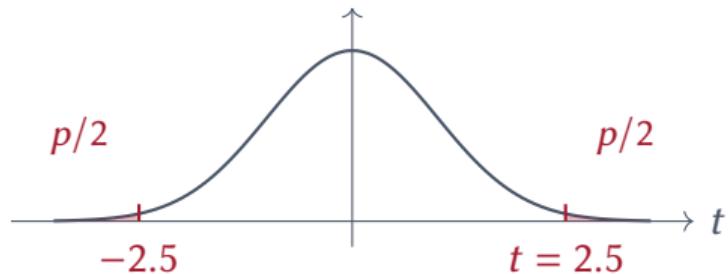
For two-sided test:

$$p = \Pr(|T| \geq |t| \mid H_0) = 2 \times \Pr(T \geq |t|)$$

**Intuition:** How “surprising” is our data under  $H_0$ ?

- Small p-value  $\Rightarrow$  data unlikely under  $H_0 \Rightarrow$  evidence against  $H_0$
- Large p-value  $\Rightarrow$  data consistent with  $H_0$

## Visualizing the P-Value



**P-value** = shaded area = probability of getting  $|t| \geq 2.5$  under  $H_0$   
For  $t = 2.5$ :  $p = 2 \times \Pr(Z > 2.5) \approx 0.012$

# The Decision Rule

## Decision Rule

Choose a **significance level**  $\alpha$  (typically 0.05). Then:

- If  $p < \alpha$ : **Reject  $H_0$**
- If  $p \geq \alpha$ : **Fail to reject  $H_0$**

**Our example:**  $p = 0.012 < 0.05$

**Conclusion:** Reject  $H_0$ . The treatment effect is statistically significant.

**Important:** “Fail to reject”  $\neq$  “accept  $H_0$ ”

We’re saying the evidence isn’t strong enough, not that  $H_0$  is true.

## Equivalence with Critical Values

**Alternative approach:** Compare  $|t|$  to a critical value.

For two-sided test at  $\alpha = 0.05$ :

- Critical value:  $z_{0.025} = 1.96$
- Reject  $H_0$  if  $|t| > 1.96$

**Our example:**  $|t| = 2.5 > 1.96 \Rightarrow$  Reject  $H_0$

**The two approaches are equivalent:**

- $p < 0.05 \Leftrightarrow |t| > 1.96$
- Both lead to the same decision

## Connection to Confidence Intervals

**Key insight:** The test and CI use the same information.

**Reject  $H_0 : \theta = \theta_0$  at  $\alpha = 0.05$**  if and only if  $\theta_0$  is **outside** the 95% CI.

**Our example:**

- 95% CI for  $\tau$ :  $0.05 \pm 1.96 \times 0.02 = [0.011, 0.089]$
- Is 0 in this interval? No!
- Therefore: Reject  $H_0 : \tau = 0$

**CIs are more informative:** They tell you the range of plausible values, not just yes/no.

# Statistical vs. Practical Significance

## Critical distinction:

Statistical significance:  $p < 0.05$

- The effect is unlikely to be exactly zero
- Says nothing about whether the effect is *large* or *important*

Practical significance: Is the effect big enough to matter?

- A 0.1 percentage point increase in turnout might be statistically significant with  $n = 1,000,000$
- But is it meaningful for policy?

Always report effect sizes and CIs, not just p-values!

## Common P-Value Mistakes

**Wrong:** “ $p = 0.03$  means there’s a 3% chance  $H_0$  is true.”

**Right:**  $p = 0.03$  means there’s a 3% chance of data this extreme *if  $H_0$  were true.*

**Wrong:** “ $p = 0.06$  means there’s no effect.”

**Right:**  $p = 0.06$  means the evidence isn’t quite strong enough by conventional standards. The effect might still exist.

**Wrong:** “ $p = 0.001$  means the effect is large.”

**Right:** Small p-values can come from small effects + large samples.

## Caution: Multiple Testing

If you test many hypotheses, some will be “significant” by chance.

At  $\alpha = 0.05$ : You expect 1 false positive per 20 true null hypotheses.

P-hacking: Trying many specifications until finding  $p < 0.05$

- Inflates false positive rate beyond stated  $\alpha$
- Contributes to replication failures

Best practice: Pre-register your hypothesis, report all tests, focus on effect sizes.

# One-Sided vs. Two-Sided Tests

**Two-sided** (most common):

- $H_0 : \mu = 0$  vs.  $H_1 : \mu \neq 0$
- Reject if estimate is far from 0 in *either* direction
- P-value uses both tails

**One-sided:**

- $H_0 : \mu \leq 0$  vs.  $H_1 : \mu > 0$
- Only reject if estimate is positive and large
- P-value uses one tail (half as large)

**Rule:** Use one-sided only if you'd ignore evidence in the other direction. Usually, use two-sided.

## Summary: Hypothesis Testing Steps

1. **State hypotheses:**  $H_0$  and  $H_1$
2. **Choose significance level:** Usually  $\alpha = 0.05$
3. **Compute test statistic:**  $t = (\hat{\theta} - \theta_0)/\text{SE}$
4. **Find p-value:**  $p = \Pr(|T| \geq |t| \mid H_0)$
5. **Make decision:** Reject  $H_0$  if  $p < \alpha$
6. **Interpret:** In context, with effect sizes!

## Key Takeaways

1. **Hypothesis testing** asks: Is data consistent with  $H_0$ ?
2. **P-value** = probability of data as extreme, if  $H_0$  true
3. **Reject  $H_0$**  if  $p < \alpha$  (typically 0.05)
4. **Equivalent**: Reject if  $|t| >$  critical value, or if  $\theta_0$  outside CI
5. **Statistical  $\neq$  practical significance**
6. **Report effect sizes and CIs**, not just p-values

**Next:** Type I/II errors, power, and bootstrap.

# Looking Ahead

**Wednesday:** Power and Bootstrap

- Type I error (false positive): Reject  $H_0$  when true
- Type II error (false negative): Fail to reject when false
- Power: Probability of detecting a real effect
- Bootstrap: Inference when CLT doesn't apply

**Then:** MIDTERM EXAM covering Weeks 1–7!

**Reading:** A&M §3.3.3 and §3.4.3, Blackwell Ch. 4 (finish)