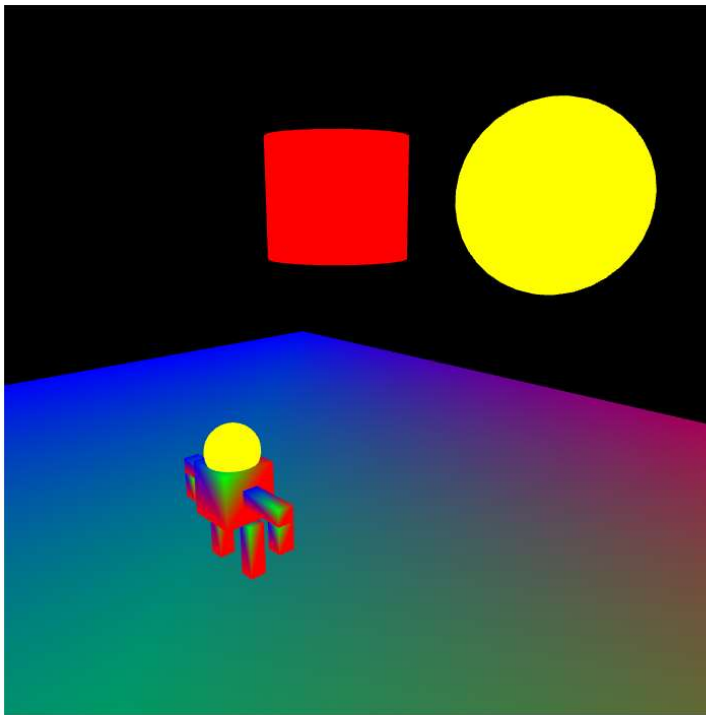


Readme of RT Rendering Lab3:

1. How to use the program:



- Which part would you like to control?

Torso	Right Leg	Left Leg	Right Upper Hand	Right Lower Hand	Left Upper Hand	Left Lower Hand	Head
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- Control your camera

Move Forward	Move Backward	Move Left	Move Right	Move Up	Move Down	Look Left	Look Right	Look Up	Look Down	Look Clockwise	Look Counter Clockwise
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a. First click each button on the bottom of webpage to choose which part you would like to move.

b. To move a part, you can press:

F/ B: forward, backward

L/ R: left, right

Or conventional WSAD keys

Space/ C: upward, downward

c. To rotate a part, you can press:

Q/ E: around local Y axis

d. You can also move the camera around to see in different position

By pressing HTML button on webpage

U/ J: forward, backward

H/ K: left, right

e. You can rotate the camera around to see in different angle

By pressing HTML button on webpage

Up/ Down Arrow: local X axis

Left/ Right Arrow: global Y axis

f. You can rotate the entire scene

By holding left mouse button and moving the mouse

g. You can scale the scene

By holding right mouse button and moving the mouse

2. Lists which browser/OS you developed your code on (just in case)

Chrome/ Win10