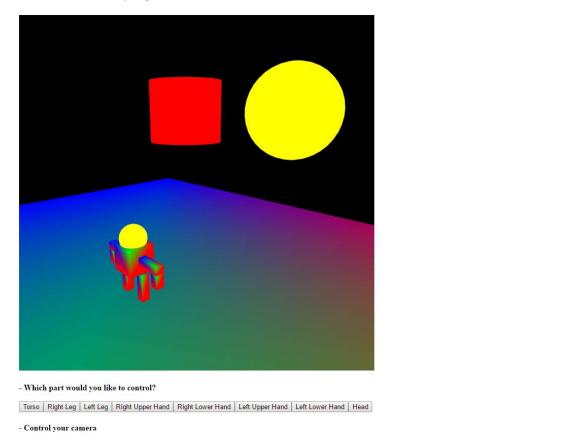Readme of RT Rendering Lab3:

1. How to use the program:

a. First click each button on the bottom of webpage to choose which part you would like to move.

b. To move a part, you can press:
F/ B: forward, backward
L/ R: left, right
Or conventional WSAD keys
Space/ C: upward, downward

c. To rotate a part, you can press:
Q/ E: around local Y axis

d. You can also move the camera around to see in different position
By pressing HTML button on webpage
U/ J: forward, backward
H/ K: left, right

e. You can rotate the camera around to see in different angle
   By pressing HTML button on webpage
   Up/ Down Arrow: local X axis
   Left/ Right Arrow: global Y axis

f. You can rotate the entire scene
   By holding left mouse button and moving the mouse

g. You can scale the scene
   By holding right mouse button and moving the mouse

2. Lists which browser/OS you developed your code on (just in case)

   Chrome/ Win10