CSU33061 Artificial Intelligence

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This assignment asks you to apply the A* search algorithm to the processing of propositional Prolog knowledge bases such as

```
q:- a,b.
q:- c.
a:- f.
c:- b.
c:- d,e,f.
d:- e.
e.
f:- e,d.
```

(call it example) which we can represent as the list

```
[[q,a,b], [q,c], [a,f], [c,b], [c,d,e,f], [d,e], [e], [f,e,d]] and use in the clauses
```

```
\verb|heuristic(Node,H)| := \verb|length(Node,H)|.
```

```
goal([]).
```

A file incomplete is supplied below, defining a predicate initKB/1 that initilizes a dynamic predicate kb/1 to a list represeting a file, so that consulting this code, we have

```
| ?- initKB('example'), kb(KB).
KB = [[q,a,b],[q,c],[a,f],[c,b],[c,d,e,f],[d,e],[e],[f,e,d]]
```

Your task is to define the predicate

```
astar(+Node,?Path,?Cost,+KB)
```

that implements A*, returning a path to the goal node [] with minimal cost, given Node and KB. Among the clauses in incomplete is

```
astar(Node, Path, Cost) :- kb(KB), astar(Node, Path, Cost, KB).
```

allowing you to test your code with queries such as

```
?- initKB('example'), astar([q],Path,Cost).
Path = [[],[e],[d],[e,d],[f],[e,e,f],[d,e,f],[c],[q]],
Cost = 17.
```

See hw-graph.pdf.

Hint Modify the skeletal search algorithm

so that the head of the list New obtained in add-to-frontier has f-value no larger than any in New's tail, where

$$f(\text{node}) = \cos(\text{node}) + h(\text{node}).$$

Let the frontier be a list of path-cost pairs (instead of just nodes), being careful to update path cost, and to bring in the heuristic function in forming the frontier New.

```
less-than([[Node1|_],Cost1],[[Node2|_],Cost2]) :-
heuristic(Node1,Hvalue1), heuristic(Node2,Hvalue2),
F1 is Cost1+Hvalue1, F2 is Cost2+Hvalue2,
F1 =< F2.</pre>
```

The file incomplete

```
:- dynamic(kb/1).
```