

Previous notation	Vector Notation
Parameters: w_1, \dots, w_n	$\vec{w} = [w_1, \dots, w_n]$ b is still a number
Model: $f_{\vec{w}, b}(\vec{x}) = w_1 x_1 + \dots + w_n x_n + b$	$f_{\vec{w}, b}(x) = \vec{w} \cdot \vec{x} + b$
Cost Function: $J(w_1, \dots, w_n, b)$	$J(\vec{w}, b)$
Gradient Descent:	
repeat {	repeat {
$w_j = w_j - \alpha \frac{\partial}{\partial w_j} J(w_1, \dots, w_n, b)$	$w_j = w_j - \alpha \frac{\partial}{\partial w_j} J(\vec{w}, b)$
$b = b - \alpha \frac{\partial}{\partial b} J(w_1, \dots, w_n, b)$	$b = b - \alpha \frac{\partial}{\partial b} J(\vec{w}, b)$
}	}

Gradient Descent

One feature	Multiple features
repeat { $w = w - \alpha \frac{\partial J(w, b)}{\partial w} \left[\frac{1}{m} \sum_{i=1}^m (f_{w, b}(x^{(i)}) - y^{(i)}) x^{(i)} \right]$ $b = b - \alpha \frac{\partial J(w, b)}{\partial b} \left[\frac{1}{m} \sum_{i=1}^m (f_{w, b}(x^{(i)}) - y^{(i)}) \right]$ simultaneously update w and b }	repeat { $w_1 = w_1 - \alpha \frac{\partial J(\vec{w}, b)}{\partial w_1} \left[\frac{1}{m} \sum_{i=1}^m (f_{\vec{w}, b}(\vec{x}^{(i)}) - y^{(i)}) x_1^{(i)} \right]$ \vdots $w_n = w_n - \alpha \frac{\partial J(\vec{w}, b)}{\partial w_n} \left[\frac{1}{m} \sum_{i=1}^m (f_{\vec{w}, b}(\vec{x}^{(i)}) - y^{(i)}) x_n^{(i)} \right]$ $b = b - \alpha \frac{1}{m} \sum_{i=1}^m (f_{\vec{w}, b}(\vec{x}^{(i)}) - y^{(i)})$ simultaneously update w (for $j=1, \dots, n$) and b }

An alternative to gradient descent

→ normal equation

- only for linear regression
- solves for w, b without iterations

↓
uses an advanced
linear algebra
library to do so

It maybe used in
machine learning
libraries that implement
linear regression

↓
but for most,
gradient descent
is better

Disadvantages

- Doesn't generalize to other learning algorithms (like logistical regression, neural networks)
- Slow when number of features is large ($> 10,000$)