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**<Company Name>**  
**<Company** Name>

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**Supplementary Specification**

**Version <1.0>**

<Project Name>	Version: <1.0>
Supplementary Specification	Date: <18.03.2020>
<document identifier>	

## Revision History

Date	Version	Description	Author
<18.03.2020>	<1.0>	<initial iteration>	<Andrei Rusu>

<Project Name>	Version: <1.0>
Supplementary Specification	Date: <18.03.2020>
<document identifier>	

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<document identifier>	

# Supplementary Specification

## 1. Introduction

The purpose of this document is to capture the system requirements that are not found in the use case model, such as quality requirement, reliability, performance and so on.

It also includes requirements such as operating systems and compatibility.

## 2. Non-functional Requirements

*[Define system quality attributes in terms of scenarios according to the following template:*

- *Quality attribute definition*
- *Source of stimulus: the entity (human or another system) that generated the stimulus or event*
- *Stimulus: a condition that determines a reaction of the system*
- *Environment: the current condition of the system when the stimulus arrives*
- *Artifact: is a component that reacts to the stimulus. It may be the whole system or some pieces of it*
- *Response: the activity determined by the arrival of the stimulus*
- *Response measure: the quantifiable indication of the response*
- *Tactics*

*]*

### 2.1 Availability

The system should be available for any user with an Android smartphone and an internet connection.

### 2.2 Performance

The system should have great performance and stability

### 2.3 Security

Security is not such a strict requirement in the case of this system, but it should at least be secure enough to store the users' emails.

### 2.4 Testability

### 2.5 Usability

The usability of the app and its UX should be very high, as to allow even non-proficient smartphone users to operate it.

## 3. Design Constraints

*[This section needs to indicate any design constraints on the system being built. Design constraints represent design decisions that have been mandated and must be adhered to. Examples include software languages, software process requirements, prescribed use of developmental tools, architectural and design constraints, purchased components, class libraries, and so on.]*