
<Company Name>
<Company Name>

<Supermarket Shopping App>
Use-Case Model

Version <1.0>

<Project Name>	Version: <1.0>
Use-Case Model	Date: <18.03.2020>
<document identifier>	

Revision History

Date	Version	Description	Author
18.03.2020	1.0	initial specification	Andrei Rusu

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Use-Case Model

1. Use-Cases Identification

Use case: Add groceries to the shopping list

Level: user-goal level

Primary actor: End User

Main success scenario: The items are successfully added

Extensions: The main reason of failure could be an app crash, other than that it is a simple action

Use case: Search for a supermarket nearby

Level: user-goal level

Primary actor: End User

Main success scenario: The closest supermarkets are shown and one of them is picked

Extensions: The main reason of failure could be an app crash, other than that it is a simple action

Use case: Use app guidance

Level: user-goal level

Primary actor: End User

Main success scenario: The user sees the path to follow inside the supermarket within the app

Extensions: The main reason of failure could be an app crash, other than that it is a simple action

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2. UML Use-Case Diagrams

[Create the UML Use-Case Diagrams.]

