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## SOFTWARE DEVELOPMENT IN APPS FRAMEWORKS

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Independent Learning Module ILM MOD002677



DISTANCE LEARNING UCP SEMESTER 2 02 FEBRUARY- 04<sup>TH</sup> MAY 2018  
Module based on Software Development In Application Frameworks  
with logbook

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## **Introduction**

This is a logbook which, represents information and research carried out to complete the five coursework's in a suitable chosen framework that has been chosen. In this case a web-development framework called ASP.NET has been used to create the coursework's, alongside with C# a programming language with combinations of extensions, libraries, APIs and web services.

This logbook contains designs of the webpage, complex code that has been used via research and working screenshots of coursework's and what went wrong and solutions used to overcome these problems.

All of the work has been uploaded to GitHub and the it can be accessed at the <https://github.com/sdaf1718?tab=repositories>. This weblink is private and can only be accessed by users like my lecturer who have been given access.

### **Reflective Commentary why ASP.NET was chosen**

ASP.NET is an open source server-side web development application framework. Its' purpose is for the deployment of websites, web services and web applications which, has been created by Microsoft. It is widely used because it consists of various frameworks which can communicate within ASP.NET to create a fully dynamic website for various formats such as, Android, IOS, tablets and many more like Desktop PCs. This is because ASP.NET can work along with HTML, CSS stylesheets and JavaScript in with different libraries to create stunning websites. Whilst it also, has gives the flexibility to work with APIs and Web services which are used in industry like for casting the weather or for navigation from one place to another. This is because these use real-life technologies like Google and web socket services which, can communicate with ASP.Net for this to be allowed.

In todays society and industry ASP.NET is widely used alongside C sharp a programming language which, allows programmers to code and allow functionality to the user to navigate or to buy products on their website with ease. An example, of this could be like when a user logs in to buy a product they only see their own personal data this is because of programming techniques which can work along with ASP.NET that have been used.

There are many alternatives to this web framework like Haskell, PHP, Ruby, PHP and more which, can be used instead as they all similar to ASP.NET however, there are limitations in these frameworks because ASP.NET has more functionality, extensions and libraries which make it unique to use as there is more broader features and services which can be achieved in ASP.NET over the others as it is widely used and constantly been updated with more tools for users to use. ASP.Net also, has a large community base with forums where you can talk to other people to overcome bug fixes and errors. ASP.NET does allow plugins which allow PHP to work with it and all the mentioned above frameworks because in industry it is widely used therefore, it is constantly been updated with new features to keep it bug and error free.

ASP.NET has a feature which allows you to use the MVC model view controller which, is an architectural pattern mostly used to create a user-interface. This allows the division of the application to be split into three tiers. A model which deals with all the extensions, logic and manages the data. A View is the visual representation like a graph or a table. The controller is

the communication device between the model and view to convert the information. For example, if the user clicks on a button it is the job of the controller to respond to the users input and communicate this back between the model and the view. Overall, MVC is accepted by the user as of its natural interface and has now become very popular and is being used with other programming languages and frameworks like Java and Ruby.

### **My own opinion is ASP.Net is a all in one platform framework**

In my own opinion ASP.Net is like an all in one platform which, allows a bundle of frameworks to communicate with its own framework to create easy, dynamic websites whilst using a variety of tools like J-query, Ajax, JavaScript and many more to create a good project. Whilst this gives the user like myself to learn new techniques and leagues and libraries which, can help to utilize the skills in other industrial languages. For Example, JavaScript can be learnt which, is helpful as it can be used in Java programming. This platform is a learning curve which, in my opinion a broad knowledge about different frameworks and programming languages giving new skills to use in other frameworks.

Some benefits of using ASP.NET are as follows and to sum up for this reason I have chosen ASP.NET because it has reduced time, energy and effort when it comes to creating a website.

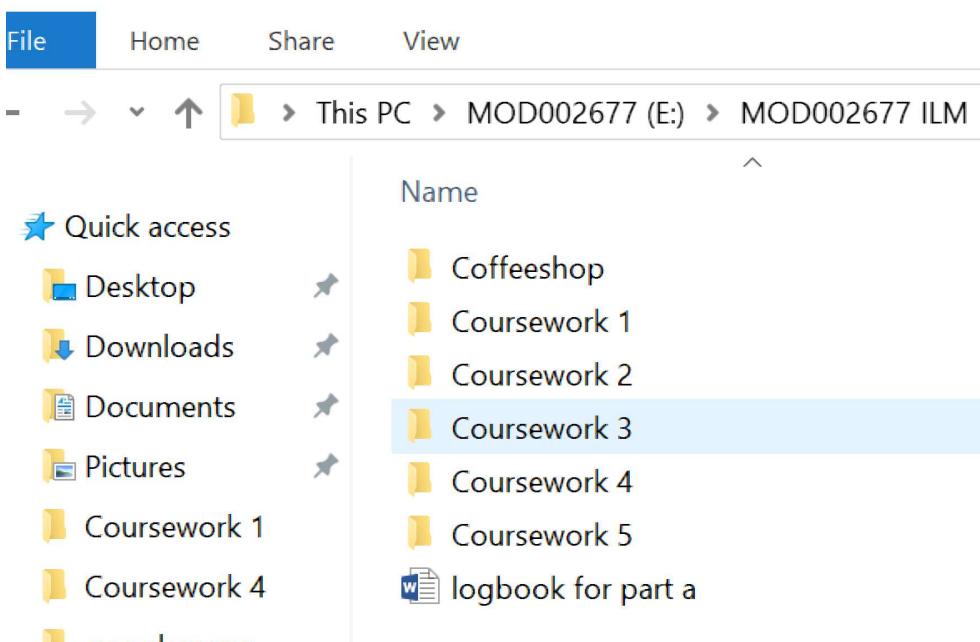
- With the web development method, the framework technology allows reduction of coding which is helpful in large business where you do not have much time on projects and it can be very expensive.
- As this framework uses native optimisation, early binding caching services and just in time completion which is an advantage over other frameworks.
- ASP.Net is much securer than other frameworks due to its built-in windows authentication which, is another advantage if you feel at risk of security of personal data.
- Development has become easier with ASP.Net because there is no need to register components instead the web configuration is already built-in. As a result, it means less work.

- Server-side coding which, helps as it is faster as the code is executed before it is sent to the browser for the user to test or see.
- Most important of all request monitor processing is always present in case a process dies or crashes a new one will be created. This is good as you do not waste time or have to restart the program or go back to code to re-write the process.

## 02/02/18 Setting up GitHub

The course module overview and criteria were outlined. The coursework criteria had part a and part b and each week there would be a worksheet to go through and then show to my lecturer. As this was a distance-learning intended learning module I could work at my own pace and a lot of research would be ideal.

First of all, as this was a new module, best practices I have learnt is to set up a new folder and file structure as shown below on my USB which, will be handed in with part a and b projects which will show the work carried out by myself. The module will be an independent learning module code MOD002677. For this reason, I called my USB this and had separate folders for each coursework as there will be five coursework's for part a and a coffee shop assignment for part b.

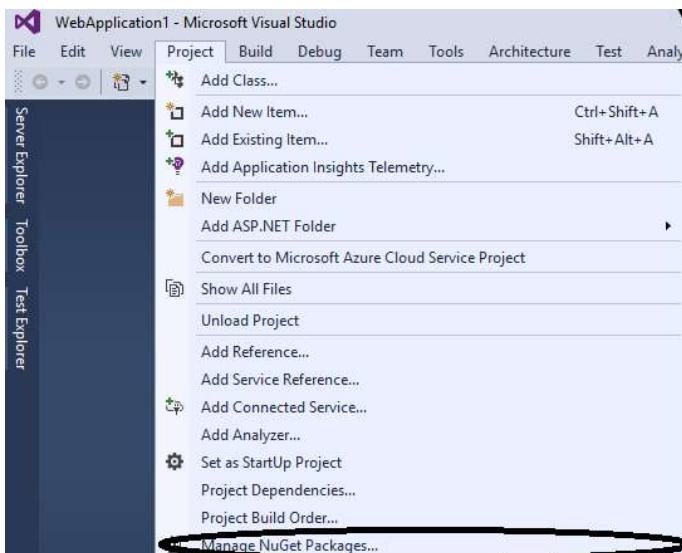


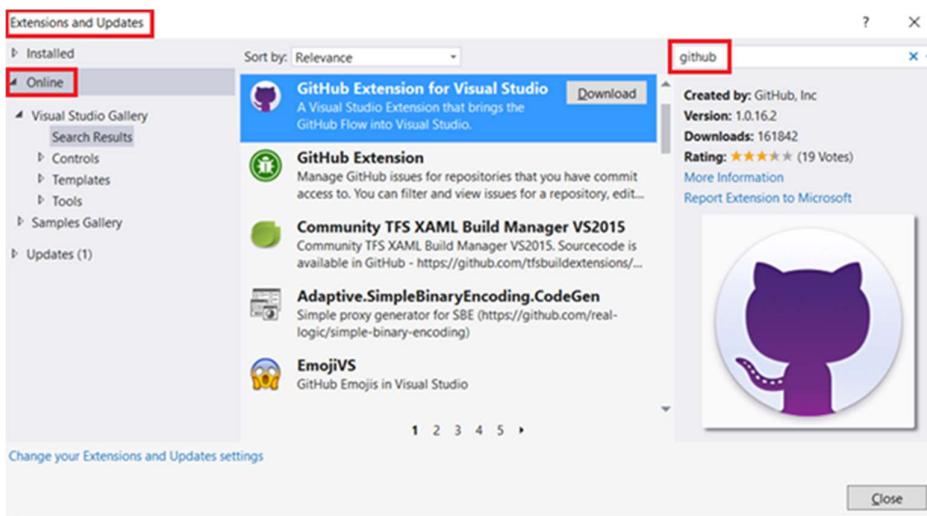
After reading the module guide and passments I found a worksheet that it would be ideal to set-up GitHub to share your work. After reading the worksheet and following its guidelines it appeared to be old and not for the current set-up for GitHub for Visual Studios 2015. Research was carried out to which, showed how to set up GitHub for VS[visual-studios]. By following this website, I was able to set up GitHub in Visual Studios 2015 Professional edition on windows.

Source taken from (Step by Step working with GitHub Repository and Visual Studio 2015 | Infragistics Blog, 2018).

### GitHub Setup

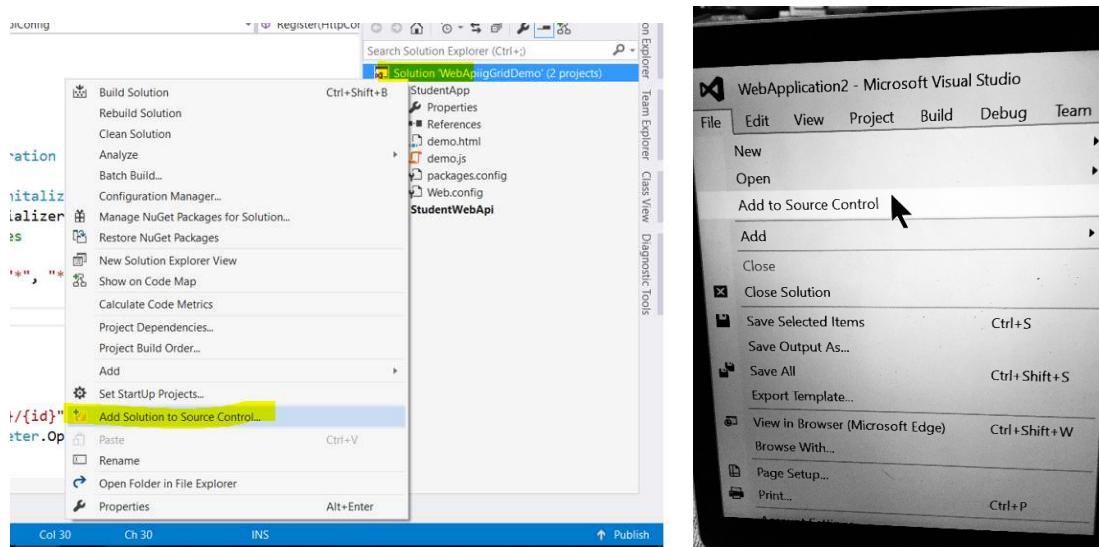
Step 1 was one was to open Visual studios and head to packet manager NuGet which, is a tool where extensions, libraries and updates can be downloaded which are computable to be used with Visual Studio. To enable GitHub, use the driver had to be downloaded the plugin so it could communicate with the website to allow communication to save and import work. To access NuGet click on view then manage NuGet packages. After this you can type on search bar the plugin you require for example, GitHub extension and a list will appear we select the first one and click download to install it.





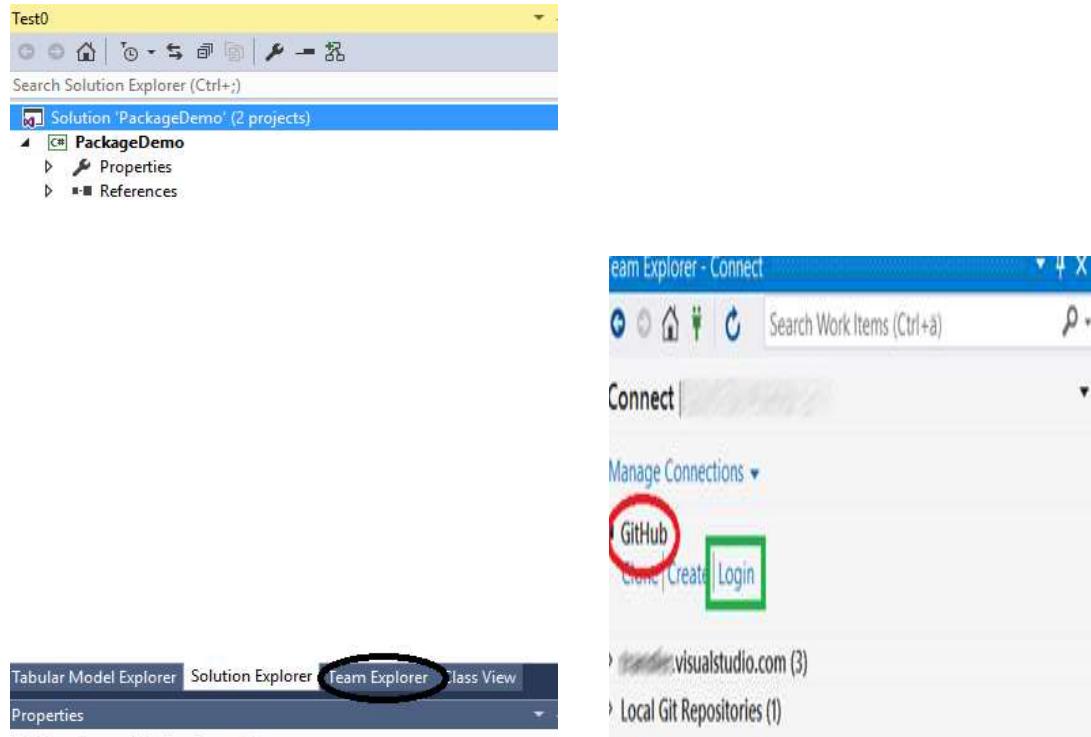
## Step 2

To add GitHub as it is now installed you can either click on file add to source control or right hand click on solution explorer of your project and add to source. My own preference is just click on file menu add to source control as I find this easier using a Mac instead of clicking the two-button finger mouse on the right-hand corner.



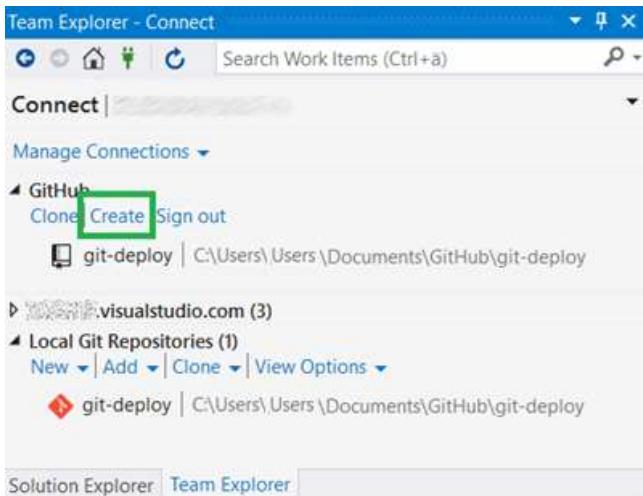
## Step 3

In solution explorer at the bottom click on team explorer. Here you can create an account or login with your credentials to GitHub. As I have previously used GitHub I will enter my credentials and click on login.

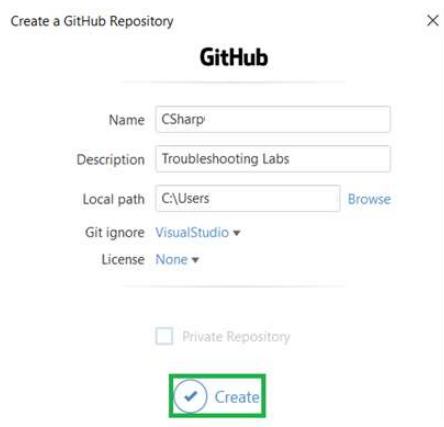


#### Step 4

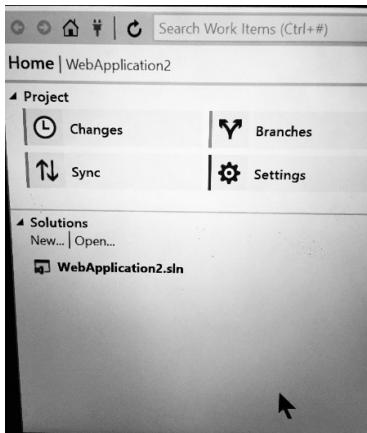
You will be asked to create a new repository which is like a new folder to keep your work in if you don't have any or you can click on the sync or change button to add work to an existing project created before. Here we will create a new repository



We can then enter a few details for example, the name of the repository, description and where it stored or you like to store it and then click create.



Then we finished and we can upload our project by clicking sync or we can modify it by clicking change.



## **Coursework 1**

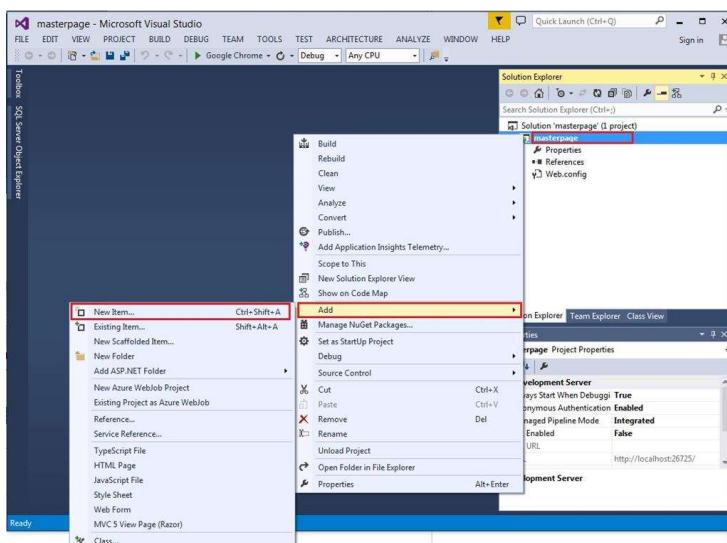
## 03/02/18 Coursework 1

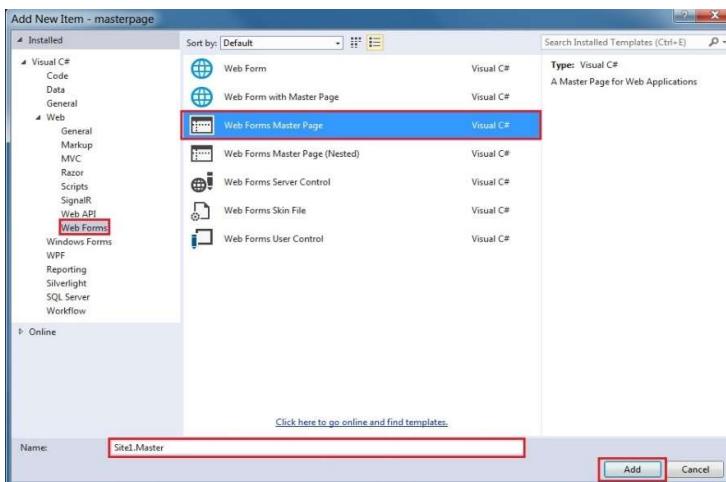
Looking at coursework 1 the first task was using my skills of what knowledge I had learnt to make a website using ASP.NET which had a consistent layout. It should allow users to login.

As used ASP.NET before it was clear to create a website using HTML and CSS mark-up language which, had been used by me in previous module and in my final project. Research, demonstrated that by designing a master-page it could be used on all pages which, would save time to re-design each page. This was a new learning curve for me. By following the link and making changes to my previous CSS that I had used in my coursework I started to create a master-page. The step-by step in depth guide helped me to understand what a master-page was and what it did. The link is (How To Create Master Page In ASP.NET, 2018). A basic website has a home page, about page and contact page which I created in my website.

### Step 1

Right hand clicks on your project and click on add, new item and then select web form master page. Rename it if you like and click ok.





The web form will load with some HTML tags and here you can write your own HTML which I did. As what I had learnt from Internet Databases I used my previous knowledge to create a web page. In the same way you can add a CSS stylesheet page and to use the master-page you have to select from the list web form with master page which is important otherwise you will not be able to use the master-page created. The overview of this was just like creating a web page in HTML using a text-editor with all the elements of HTML like divs, titles and much more.

My home page which had to be called default.aspx as I renamed it to home but it kept crashing and after asking my lecturer and showing it to them they told me that the default.aspx file was missing. This is like in HTML where you need an index.html for it to work.

In my CSS stylesheet at the top I put in the following code to ensure when the user loads the website it will always appear to 100% for all medias as many platforms and devices have different resolutions scales.

```

1  body{width:100%;}
2  #nav{
3      margin-bottom: 0;
4      border-radius: 0;
5      background-color:#FF1654;
6      text-align: center;
7      font-size: 30px;
8      padding: 25px;

```

My home page



[Home](#) | [About Us](#) | [Register](#) | [Login](#) | [Contact Us](#)

## Home page

### Welcome to the website

Welcome to the UK's leading website which offers free services to users with customized areas for free. Unlike most websites we do not charge. In order to use of services you must sign up for an account before you can login to access the wonderful services we have to offer for example, your own secure area which only you have access to. We hope you enjoy this site and if you any comments or issues please feel free to contact us by using the links on this site.

Please feel free to browse around our site and let us know what you think we hope you enjoy browsing with us!



Your just one click away from having your own personal home page area by signing up...

[Home](#) | [Aboutus](#) | [Register](#) | [Login](#) | [Contact](#)

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### news

Please visit us in the next coming weeks where we will be updating our site with great new features for all like sending an email, conversion and planning a distance via API Google maps. So please stay tuned and this will be a great new feature which we hope you will enjoy exploring soon. Thank you.

The choice for the menu was taken from W3c schools help and guidance. The CSS choice I adapted from my old projects created. I felt that as it was for a coffee shop the menu bar could be in shape of a circle however, I could not get it exactly how I wanted to but felt it looked nice so I used it. The logo was created by me in paint and photoshop.

## About page



[Home](#) | [About Us](#) | [Register](#) | [Login](#) | [Contact Us](#)

## About Us

We are a website which constantly improves and adds features for testing purposes in order for the public to test them and give feedback on how we could improve. We love to hear your ideas and based on these we try to improve our site and we are the first site which lets users to have a free access to this as most companies charge. We believe that the customer is right and as they will be using the product they must feel comfortable when using it please feel free to contact us if you have any queries.

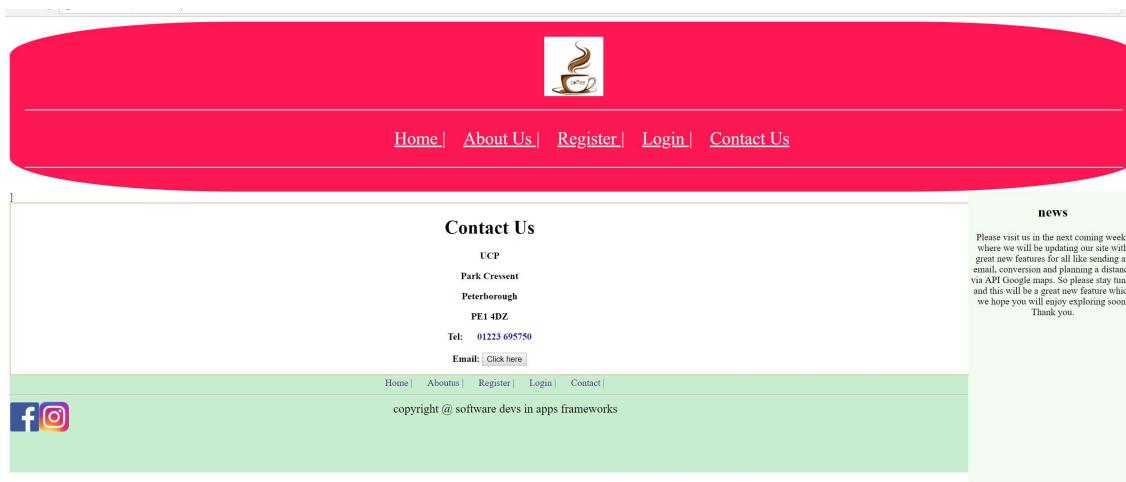
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### news

Please visit us in the next coming weeks where we will be updating our site with great new features for all like sending an email, conversion and planning a distance via API Google maps. So please stay tuned and this will be a great new feature which we hope you will enjoy exploring soon. Thank you.

## Contact page



## Creating a database connection for the registration and login page to store details

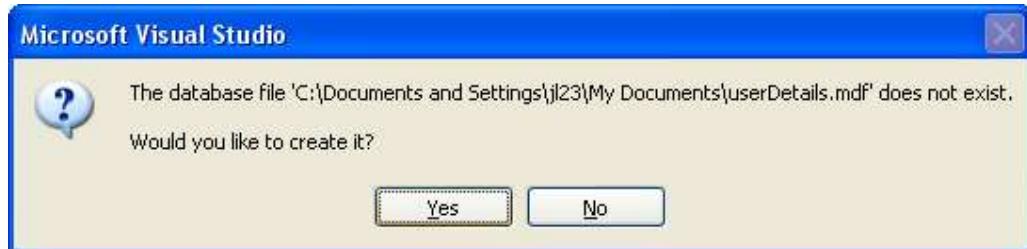
The next step was to create a registration page and a login page to allow users to login to the website. However, before creating this I felt it was necessary to create a database to store the details which is one of the coursework's criteria for 7-10 marks.

I had used Microsoft management studios before and workbench to create databases. However, I had never used the built-in database tool. This was a new learning curve for me and I decided to use it and connect to it by using the MYSQL data client library. This was done as follows:

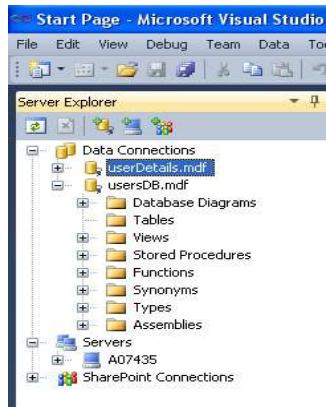
1. To click on tools and connect to database.



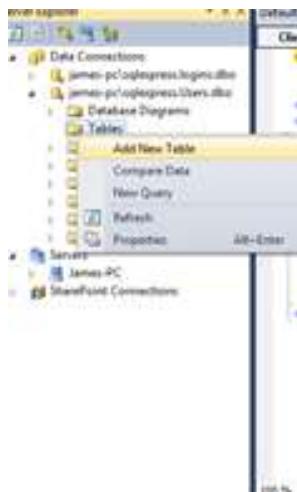
Above I can enter a database new and browse where to save it or I can browse to open a existing database. As this is a new database I cannot test its connection as it will not exist and will fail. Instead I click ok and a message will prompt me if I like to create this new database. We will click yes and the message will also, inform us where it will be saved.



The database will be created and we can view it in server explorer which will be on the left-hand side. If you do not see this please click on view server explorer and it will appear.



We can now click on the database and click create new table.

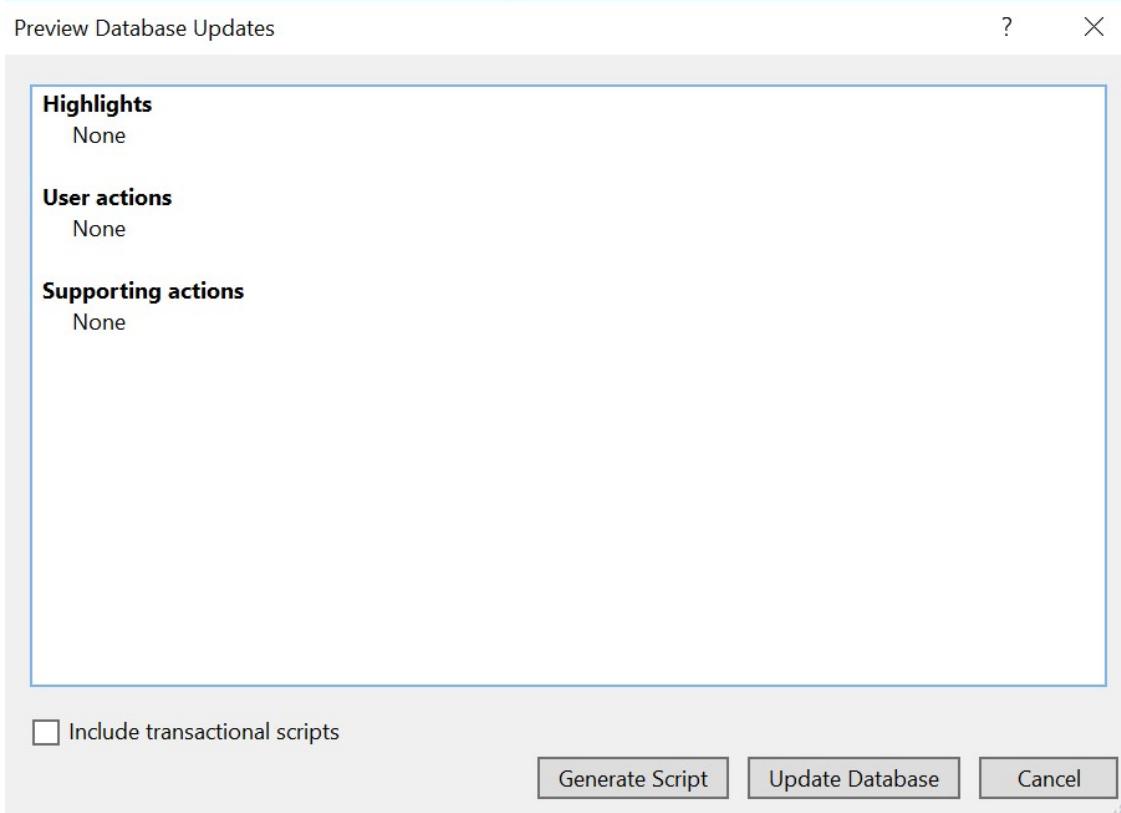


The table will open in design view just like in Microsoft Access and workbench and we can select our data-types and names for our fields. Before we can save it we must click update then save to save the table otherwise it will not be saved correctly. Below is my database table design which, I have used.

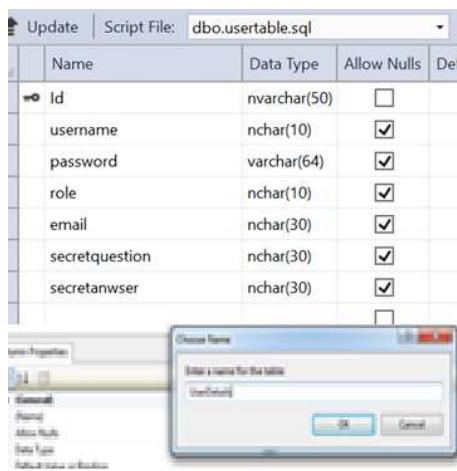
Update | Script File: dbo.usertable.sql

	Name	Data Type	Allow Nulls	Default	
1	Id	nvarchar(50)	<input type="checkbox"/>		
	username	nchar(10)	<input checked="" type="checkbox"/>		
	password	varchar(64)	<input checked="" type="checkbox"/>		
	role	nchar(10)	<input checked="" type="checkbox"/>		
	email	nchar(30)	<input checked="" type="checkbox"/>		
	secretquestion	nchar(30)	<input checked="" type="checkbox"/>		
	secretanwser	nchar(30)	<input checked="" type="checkbox"/>		
			<input type="checkbox"/>		

Click update and it will ask to generate the script and then you can click save afterwards to save the table.



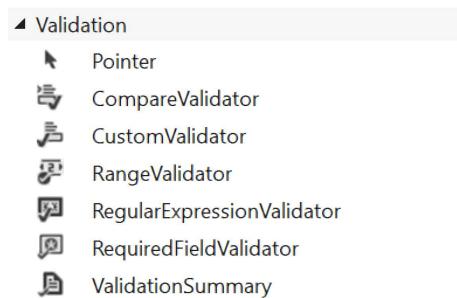
Save the table by giving it a sensible name like usertable not user as this is a reserved word in C# and in ASP.NET.



Now we can create our register page as we have created a database which, we can use later to store details of users in so they can login to the website. It is advised not to have data-types with too many characters like username I have left mine at 10 because I have not come across a person with a name longer than 10 characters. This helps to improve memory and database storage optimisation.

### **05/02/18 Registration page**

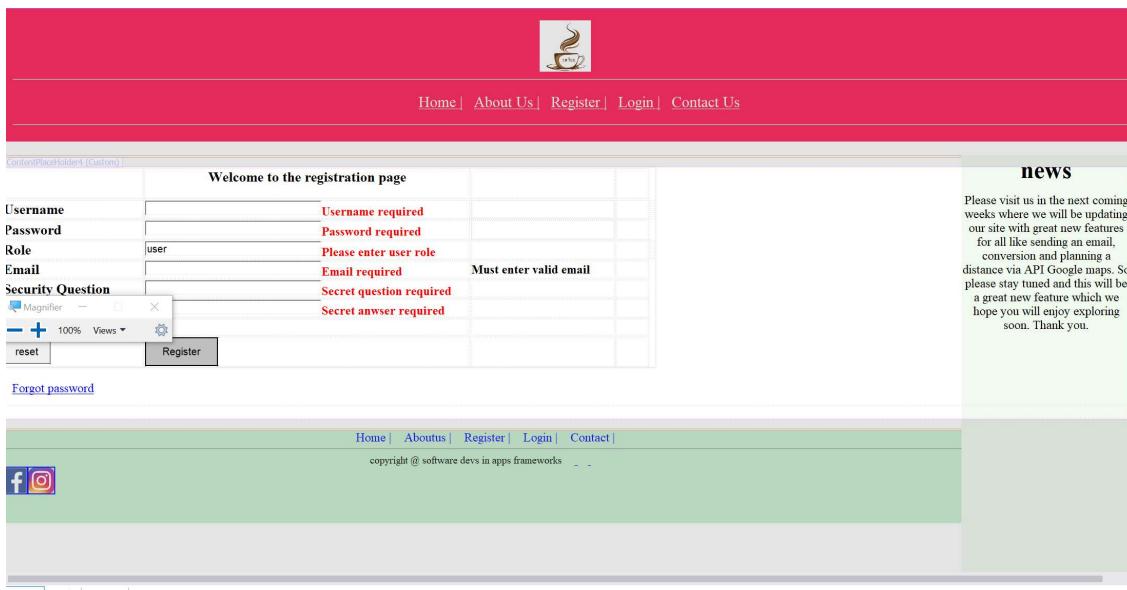
As I had created many registration pages with login pages it was hard to decide which path to take to create one as there are many ways some simple ways and some use complex functionality. Research, showed on YouTube a set of videos how to create a registration page with unique identifiers and login page with validation and connecting to the database. These videos I followed a link (ASP.NET Tutorial 6- Create a Login website - Login page & Validating User and Password in database, n.d.). From this, I learnt from these videos was that ASP.NET had validation controls which could be used from the toolbox under validation. These could be used to ensure a user does not leave a blank field which could corrupt the database created or create errors.



Also, what was learnt was GUID which stands for Global Unique Identifier which is a built-in feature which generates a unique ID. It consists of 128-bit integer to identify resources normally used by developers like Microsoft.

By following the videos, I created a registration page first with the SQL code which can be seen on the USB which has been given with this logbook as the code that has been used is very long but has been commented to show what has been learnt and as most of it has come from previous knowledge that has been learnt from various modules under-taken.

Most of the controls that have been used have been taken from the toolbox such as, labels, validation controls and the textboxes. All of the creation has been done in design view.



As I had been following the videos very carefully the only error I got was when I tried entering data. This was because I tried to enter too much information into a field which, I had restricted to a smaller length, otherwise, there was no other errors that I had to overcome. The error is shown below.

```

error:System.Data.SqlClient.SqlException (0x80131904): String or binary data would be truncated. The statement has been terminated. at
System.Data.SqlClient.SqlConnection.OnError(SqlException exception, Boolean breakConnection, Action`1 wrapCloseInAction) at
System.Data.SqlClient.SqlInternalConnection.OnError(SqlException exception, Boolean breakConnection, Action`1 wrapCloseInAction) at
System.Data.SqlClient.TdsParser.ThrowExceptionAndWarning(TdsParserStateObject stateObj, Boolean callerHasConnectionLock, Boolean
asyncClose) at System.Data.SqlClient.TdsParser.TryRun(RunBehavior runBehavior, SqlCommand cmdHandler, SqlDataReader dataStream,
BulkCopySimpleResultSet bulkCopyHandler, TdsParserStateObject stateObj, Boolean& dataReady) at
System.Data.SqlClient.SqlCommand.FinishExecuteReader(SqlDataReader ds, RunBehavior runBehavior, String resetOptionsString, Boolean
isInternal, Boolean& forDescribeParameterEncryption) at System.Data.SqlClient.SqlCommand.RunExecuteReaderTds(CommandBehavior
cmdBehavior, RunBehavior runBehavior, Boolean returnStream, Boolean async, Int32 timeout, Task& task, Boolean asyncWrite, Boolean inRetry,
SqlDataReader ds, Boolean describeParameterEncryptionRequest) at
System.Data.SqlClient.SqlCommand.RunExecuteReader(CommandBehavior cmdBehavior, RunBehavior runBehavior, Boolean returnStream,
String method, TaskCompletionSource`1 completion, Int32 timeout, Task& task, Boolean& usedCache, Boolean asyncWrite, Boolean inRetry) at
System.Data.SqlClient.SqlCommand.InternalExecuteNonQuery(TaskCompletionSource`1 completion, String methodName, Boolean sendToPipe,
Int32 timeout, Boolean& usedCache, Boolean asyncWrite, Boolean inRetry) at System.Data.SqlClient.SqlCommand.ExecuteNonQuery() at
ex1.Register.btnregister_Click(Object sender, EventArgs e) in E:\MOD002653 software devs\coursework1\coursework1-master\coursework1-
master\ex1\Register.aspx.cs:line 88 ClientConnectionId:30357885-467f-44b6-968d-db504234faef Error Number:8152,State:13,Class:16

```

From the video as well, I learnt to check the database if the user exists to prevent two users having the same name. This is important if the username is the primary key but in this case my ID is. This is important because it can cause clashes when trying to find information or when matching information, the following code was used.

```

public partial class Register : System.Web.UI.Page
{
    protected void Page_Load(object sender, EventArgs e)
    {
        if(IsPostBack)
        {
            // used set of tutuorials with code for guidance to help with creating register,login, redirect pages for user and admin with
            sessions
            // website is youtube video https://www.youtube.com/watch?v=Kv1Xcc1-XBA&list=PLS1QulWo1RIaM8-S7kTHgWd_pGnu-CyQS
            // below is a way built in using configuration manager to access the database via a connection string instead of usign a data
            source which is better to use in some instances if accessing a external database

            SqlConnection conn = new SqlConnection(ConfigurationManager.ConnectionStrings["logindetailsConnectionString"].ConnectionString);
            conn.Open(); // opens connection to database

            // string used to select from the table called user tables
            string checkuser = "select count(*) from userstable where username = '" + txtusername.Text + "'";

            // checking to see if the user already exists in the database if so inform user to avoid duplicates

            SqlCommand com = new SqlCommand(checkuser, conn);
            int temp = Convert.ToInt32(com.ExecuteScalar().ToString());
            if (temp == 1)
            {
                Response.Write("user already taken please chose another");
            }

            conn.Close();
        }
    }
}

```

## 06/02/18 register page and login page with scripts

After looking back at my work, I realized that I had used encryption in my database which, I had not here. Previously I had used BCRPT and MD5 however, these have recently been cracked.

Researching I found a link which used Sha 256 which interested me and by following several tutorials and guides I was able to create a script to encrypt my password using this and the Cryptography library which was one of the tasks in the lectures worksheets provided. I was pleased as it was something new that I had learnt and achieved to create. After reading several

guides I could have used salt and hashing which can be cracked but with Sha256 it is hard to crack and the user' password is not directly stored anywhere in the database so if the database is hacked the user information can be secure as the hacker will not be able to get their password. The main link used was (Hashing with SHA1 Algorithm in C#, n.d.).

For this to work I had to create the database as a class script library to declare the database. The disadvantage of sha256 was that the password hashed the user could not retrieve their own password instead a new one would have had to be either generated or given. This is one of the coursework criteria instead for this I have generated a new random password via ASCII using sha256 as if the user has forgotten their password they will not know it and best practice in this case would be is to give them a random password. Another way would be to use salt but again if the salt was stored in the database along with the hash it can be cracked and therefore, is not secure as what I have implemented. Below is the sha256 code.

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Web;
using System.Security.Cryptography;
using System.Text;

namespace ex1.scripts
{
    public class PasswordHasher
    {
        // got this code from my old university lecturer Dr Ian sexton and adapted it.
        // also followed some videos for help on sha256 passwords https://www.youtube.com/watch?v=oJpZ5ygg4qQ
        // also used this link as well for help https://www.youtube.com/watch?v=0dgTf9TUDHU
        // guidance from https://codeshare.co.uk/blog/sha-256-and-sha-512-hash-examples/

        public static string GetPasswordHash(string password)
        {
            SHA256 sha256 = SHA256Managed.Create(); // create the sha256 password you can have 512 and 128
            but 256 is strong enough
            byte[] hash = sha256.ComputeHash(Encoding.ASCII.GetBytes(password)); // it encodes the hash
            string pwdHash = "";
            foreach (byte b in hash)
                pwdHash += b.ToString("X2");
            return pwdHash; // returns the paswwrod in a hash value
        }
    }
}
```

### Part of the database library code for the sha256 to work

```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Web;
using System.Data.SqlClient;
using System.Configuration;

namespace ex1.scripts
{
    public class Database
    {
        public class UserInfo
        {
            public string Id;
            public string UserName;
            public string Password;
            public string Role;
            public string Email;
            public string SecretQuestion;
            public string SecretAnswer;
        }

        public static UserInfo GetUser(string name, string password)
        {
            SqlConnection conn = new SqlConnection(ConfigurationManager.ConnectionStrings["logindetailsConnectionString"].ConnectionString);
            conn.Open();

            string checkuser = "select * from userstable where username = '" + name + "'";
            SqlCommand com = new SqlCommand(checkuser, conn);

            UserInfo ui = null;
            SqlDataReader reader = com.ExecuteReader();
            if (reader.Read())
            {
                // 0 = id
                // 1 = username
                // 2 = password
                // 3 = role
                // 4 = email
                // 5 = secretquestion
                // 6 = secretanswer
                string pwd = PasswordHasher.GetPasswordHash(password);
                if (pwd == (string)reader[2])
                {
                    ui = new UserInfo()
                    {
                        Id = ((string)reader[0]).Trim(),
                        UserName = ((string)reader[1]).Trim(),
                        Password = ((string)reader[2]),
                        Role = ((string)reader[3]).Trim(),
                        Email = ((string)reader[4]).Trim(),
                        SecretQuestion = ((string)reader[5]).Trim(),
                        SecretAnswer = ((string)reader[6]).Trim()
                    };
                }
            }
            reader.Close();
            conn.Close();
            return ui;
        }

        public static void ChangePassword(UserInfo ui, string newPassword)
        {
            SqlConnection conn = new SqlConnection(ConfigurationManager.ConnectionStrings["logindetailsConnectionString"].ConnectionString);

```

### Result if the user registers we can see the password is encrypted

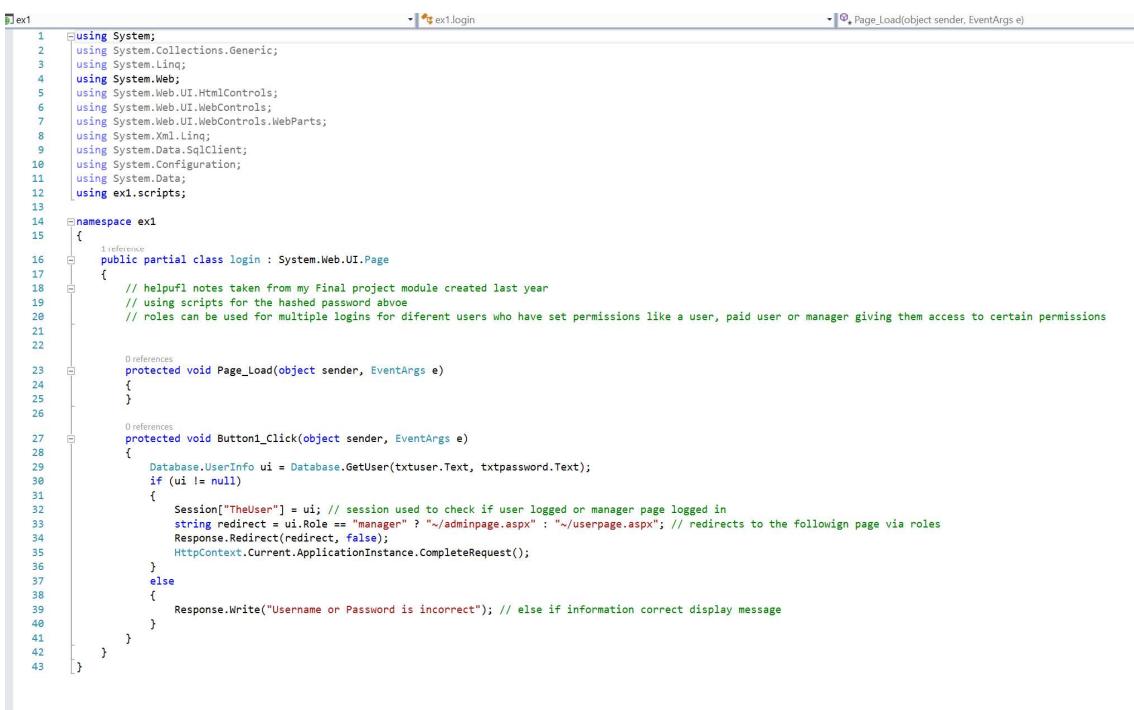
Id	username	password	role	email	secretqu...	secretan...
68ef46bc72	linda	C179BBF0E38DD100C19A6F92F3C98F7C6EC9EE7CE84E3A6A0AD688B75A97A0A3	user	linda@lin...	linda	... michell ...
14b7246...	pete	6CB912DE5B6EF87CB3ECF92C13052D80D02ED91771E6E640625D759CD444E941	user	pete@pe...	pet	... pet ...

### 07/02/18 login page and change password

Coursework task was to create so users could login in and to Consider OO techniques with customer and manager logins. In my project users and managers can login via sessions and roles as this has been used to separate the logins using the same login page. Users have a different access page to the manager.

Another way of considering this was to create a store procedure and a sperate class for manager and user via this way but would be long way to do write it. This would still involve some kind of roles and sessions or cookies to exist to check who was logging in.

The best way I have implemented it as it saves time is to use user roles. The username is compared to the user role in the database and if the username registered is a user it will be redirected as on its credentials and a session will be created unless the user logs out and it is destroyed. Code used for this is below whilst using the scripts I created for the password hash to compare the information.



A screenshot of a code editor showing a C# file named 'ex1.cs'. The code is for a 'login' page. It includes several using statements at the top, followed by a namespace declaration for 'ex1'. The 'login' class contains a constructor and two event handlers: 'Page\_Load' and 'Button1\_Click'. The 'Page\_Load' method is empty. The 'Button1\_Click' method retrieves a user from the database based on the provided username and password. It then checks the user's role. If the role is 'manager', it performs a redirect to 'adminpage.aspx'. Otherwise, it displays an error message. The code also includes a note about helpful notes taken from a final project module and using scripts for hashed passwords.

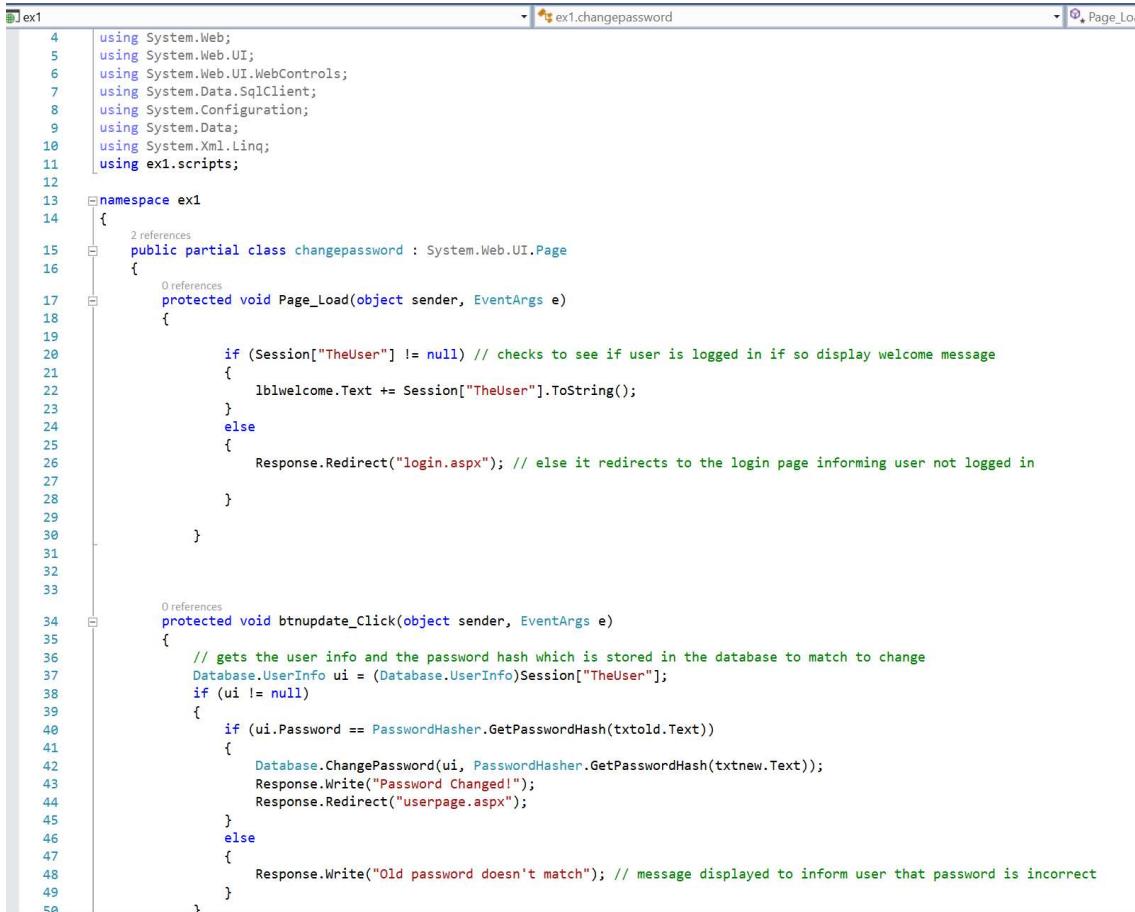
```
1  using System;
2  using System.Collections.Generic;
3  using System.Linq;
4  using System.Web;
5  using System.Web.UI.HtmlControls;
6  using System.Web.UI.WebControls;
7  using System.Web.UI.WebControls.WebParts;
8  using System.Xml.Linq;
9  using System.Data.SqlClient;
10 using System.Configuration;
11 using System.Data;
12 using ex1.scripts;
13
14 namespace ex1
15 {
16     public partial class login : System.Web.UI.Page
17     {
18         // helpful notes taken from my Final project module created last year
19         // using scripts for the hashed password above
20         // roles can be used for multiple logins for different users who have set permissions like a user, paid user or manager giving them access to certain permissions
21
22         protected void Page_Load(object sender, EventArgs e)
23         {
24         }
25
26         protected void Button1_Click(object sender, EventArgs e)
27         {
28             Database.UserInfo ui = Database.GetUser(txtuser.Text, txtpassword.Text);
29             if (ui != null)
30             {
31                 Session["TheUser"] = ui; // session used to check if user logged or manager page logged in
32                 string redirect = ui.Role == "manager" ? "~/adminpage.aspx" : "~/userpage.aspx"; // redirects to the followign page via roles
33                 Response.Redirect(redirect, false);
34                 HttpContext.Current.ApplicationInstance.CompleteRequest();
35             }
36             else
37             {
38                 Response.Write("Username or Password is incorrect"); // else if information correct display message
39             }
40         }
41     }
42 }
43
```

## Change password

The change password creation was used from previous knowledge and I had done several of these in previous modules and applying this knowledge I created this.

I also, felt it was necessary and best practices to create a session on form load so that no external user could get to this page via entering it in the URL and trying to change someone password without them knowing it. This made my page secure as without having an account and logging

into the website the password could not be changed. I used the scripts created before to compare the old password with the password hasher to change the password and to encrypt the new password for security. Code below.



```
4  using System.Web;
5  using System.Web.UI;
6  using System.Web.UI.WebControls;
7  using System.Data.SqlClient;
8  using System.Configuration;
9  using System.Data;
10 using System.Xml.Linq;
11 using ex1.scripts;
12
13 namespace ex1
14 {
15     public partial class changepassword : System.Web.UI.Page
16     {
17         protected void Page_Load(object sender, EventArgs e)
18         {
19
20             if (Session["TheUser"] != null) // checks to see if user is logged in if so display welcome message
21             {
22                 lblwelcome.Text += Session["TheUser"].ToString();
23             }
24             else
25             {
26                 Response.Redirect("login.aspx"); // else it redirects to the login page informing user not logged in
27             }
28         }
29
30     }
31
32
33
34     protected void btnupdate_Click(object sender, EventArgs e)
35     {
36         // gets the user info and the password hash which is stored in the database to match to change
37         Database.UserInfo ui = (Database.UserInfo)Session["TheUser"];
38         if (ui != null)
39         {
40             if (ui.Password == PasswordHasher.GetPasswordHash(txtold.Text))
41             {
42                 Database.ChangePassword(ui, PasswordHasher.GetPasswordHash(txtnew.Text));
43                 Response.Write("Password Changed!");
44                 Response.Redirect("userpage.aspx");
45             }
46             else
47             {
48                 Response.Write("Old password doesn't match"); // message displayed to inform user that password is incorrect
49             }
50         }
51     }
52 }
```

### 08/02/18 Add a way for users to retrieve their password if they have forgotten it.

The best way for me to do this was I felt was to send an email out to the user sending their password out to them. This was because if any user decided to retrieve someone's password they could if a feature in the site existed where they could enter a few details and get the users password. Instead a safe way for verification was to send it via email as if the user forgets their password they can retrieve it by their own personal email as it unlikely another user would have access to someone else's email. Guidance, was taken from my lecturer notes which showed how to send an email to someone.

As I had encrypted the password there was no way of finding it the best way was if the user had forgotten their password it would be easier to generate a new one using ASCII method informing

them to change it next time they login. This was done via guidance from (Generate random password in C#, 2018).

This showed how to allow certain characters using ASCII and then I could randomly generate a password and encrypt it and send the encrypted password to the user via email. This is a safe way I felt because it uses two step verifications because anyone could fill in some details and pretend to be yourself but by entering your email address and then they would have to login to your email address to get the password which is unlikely unless you have given it to them.

The only error I cannot fix is when the email is sent it will end up in the user's junk folder. I feel this is due to the spam filters of the email servers like Google and Hotmail however, once if marked as not junk it will always appear in the inbox. Code used.

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Web;
using System.Web.UI;
using System.Web.UI.WebControls;
using System.Net;
using System.Net.Mail;
using System.Data;
using System.Data.SqlClient;
using System.Configuration;
using ex1.scripts;

namespace ex1
{
    public partial class forgotpassword : System.Web.UI.Page
    {
        // guidance from https://madskristensen.net/blog/generate-random-password-in-c/

        protected void Page_Load(object sender, EventArgs e)
```

```

{

}

public string GenPwd()
{
    string Passlen = "10"; // declares password length to ten
    string NewPwd = "";

    // allowed characters for password as it has been hashed we will generate a random
    password for the user
    // we will allow numbers, uppercase letters, lowercase letters and certain speical keys
    like a comma and speach marks
    string allowedChars = "";
    allowedChars = "1,2,3,4,5,6,7,8,9,0";
    allowedChars += "A,B,C,D,E,F,G,H,I,J,K,L,M,N,O,P,Q,R,S,T,U,V,W,X,Y,Z";
    allowedChars += "a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p,q,r,s,t,u,v,w,x,y,z";

    // below we using ascii and the random function to generate a new password

    char[] sep = { ',' };
    string[] arr = allowedChars.Split(sep);

    string IDString = "";
    string temp = "";

    Random rand = new Random();

    for (int i = 0; i < Convert.ToInt32(Passlen); i++)
    {
        temp = arr[rand.Next(1, arr.Length)];
        IDString += temp;
        NewPwd = IDString;
    }
}

```

```

        }

        return NewPwd;
    }

protected void Button1_Click(object sender, EventArgs e)
{
    string strNewPassword = GenPwd().ToString();
    SqlConnection conn = new
SqlConnection(ConfigurationManager.ConnectionStrings["logindetailsConnectionString"].Co
nectionString); // connection string to connect to database
    conn.Open(); // open connection to database

    string str = string.Format("update userstable set Password='{0}' where
Username='{1}';", PasswordHasher.GetPasswordHash(strNewPassword), TextBox1.Text);
    SqlCommand com = new SqlCommand(str, conn);
    com.ExecuteNonQuery();
    conn.Close();

    // to send the random password in email
    // following taken from lecturer worksheet

    // smtp is used with credentials to send an email

    MailMessage msg = new MailMessage();
    NetworkCredential cred = new NetworkCredential("SDIAF1415@gmail.com",
"Software1415");
    msg.From = new MailAddress("SDIAF1415@gmail.com");
    msg.To.Add(TextBox1.Text);
    msg.Subject = "Recover your Password";
    msg.Body = "Your password is: " + strNewPassword;
    msg.IsBodyHtml = true;
    SmtpClient smpt = new SmtpClient("smtp.gmail.com");
}

```

```
smpt.UseDefaultCredentials = false;  
smpt.EnableSsl = true;  
smpt.Credentials = cred;  
smpt.Port = 587;  
  
smpt.Send(msg);  
Response.Write("you should receive an email shortly with your details");  
Response.Redirect("~/Login.aspx");  
}  
}  
}
```

#### **09/02/18 review date**

At 2:30 I contacted my lecturer via skype to show him what I had done and he was pleased with the work shown as I had not much to show at this present moment in time. This was because I had errors and after speaking with my lecturer it was sorted. This was because I had renamed the default.aspx to home.aspx and therefore, the project would not run. After this fixture I was able to complete the project to show. There are better ways than what I have implemented to create this project nonetheless I am proud as I am have learnt new knowledge which, can be used in other industrial areas and programming languages.

## **Coursework 2**

## **10/02/18 Coursework 2 Unit testing**

This coursework concentrates on creating unit testing by creating suites, test classes and code. A unit testing is software development process which, are called units individually and independently studied. Tests can be done manually but normally are automatically operated (What is unit testing? - Definition from WhatIs.com, 2018).

Previously, I have created tests for my national diploma. I had used NUnit testing which, is open source framework designed for writing and testing for Visual Studio. The software design is paradigm known as Extreme Programming.

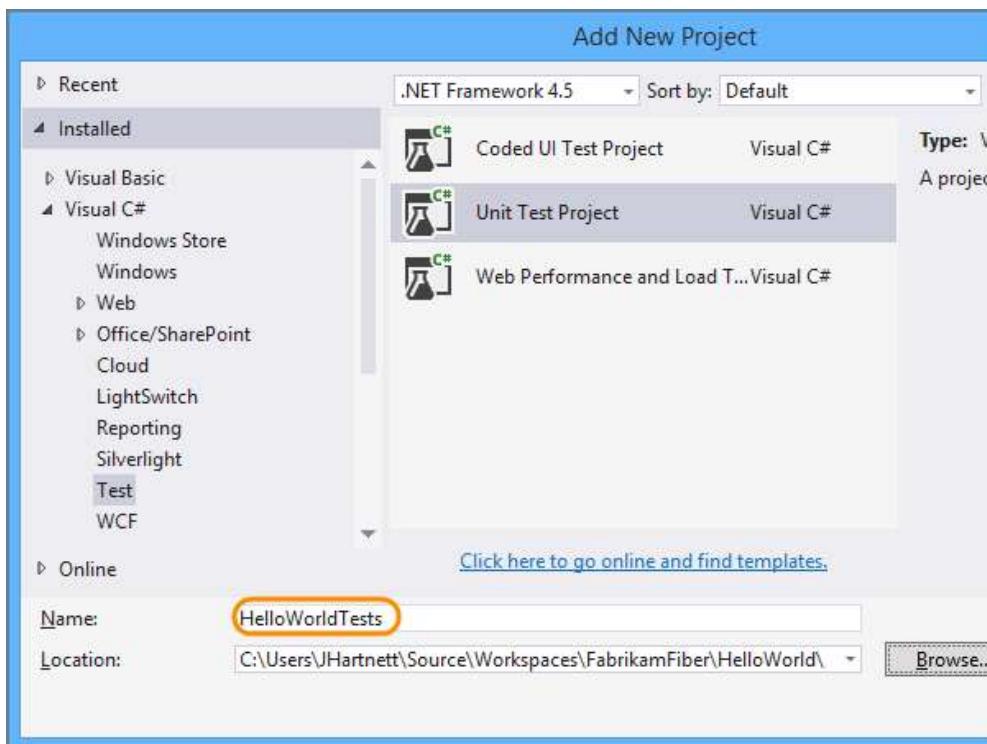
### **Problem 1**

Problem one was to find the sum of all the multiples of 3 or 5 below a 1000. As if we list all the natural numbers below 10 that are multiples of 3 or 5 we get 23 from 3,5,6 and 9.

In my national diploma I had done a similar program to this and therefore, by looking back at my work I found a link that I had used. This help me to create the programs and to answer the problems. This is because the problems were in the research link used and I adapted them and created tests for them.

I researched and found out that Microsoft Test explorer which is part of Visual Studio and as I had never used it and this was a new learning curve for me which, I decided to use. To use this you have to declare the library [using Microsoft.VisualStudio.TestTools.UnitTesting;](#)

First of all, we open Visual Studio and click new project and from the list we select unit test project.



Then we click ok and the screen is loaded where we can write our test.

```
using System;
using System.Collections.Generic;
using System.Text;
using System.Web;
using System.Web.Mvc;
using HelloWorld;
using HelloWorld.Controllers;
using Microsoft.VisualStudio.TestTools.UnitTesting;

namespace HelloWorldTests
{
    [TestClass]
    public class HomeControllerIndexTests
    {
        [TestMethod]
        public void HomeIndexTests()
        {
            // Arrange
            HomeController controller = new HomeController();

            // Act
            ViewResult result = controller.Index() as ViewResult;

            // Assert
            Assert.AreEqual("Hello, World!", result.ViewBag.Message);
        }
    }
}
```

- Arrange is section of the unit test which initialises the object and sets the value of the data which, is then passed to the method under test.
- Act is which, raises the method with the correct parameters.
- Assert that the method behaves which, is the outcome as expected.

### **Problem 1 code and outcome**

```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

using Microsoft.VisualStudio.TestTools.UnitTesting;

namespace problem1 // problem 1 to list all the mutliples of 3 and 5 below 1000
{
    public class multiplesof3and5
    {
        static void Main(string[] args)
        {
            int res = Solution(1000);
            Console.WriteLine(res);

        }
        // guidance for code from
        https://sites.google.com/site/eulerproblemsincsharp/home/problem-5
        // If we list all the natural numbers below 10 that are multiples of 3 or 5, we get 3, 5, 6 and
        9. The sum of these multiples is 23.
    }
}

```

```

// Find the sum of all the multiples of 3 or 5 below 1000.

public static int DoProb1()
{
    int sum = 8; // 3 + 5 // we start with the two numbers and add them together as these are
the first two numbers we want the multiples from

    // repeat from the number immediately after our largest if (5) -> 1000
    for (int i = 6; i < 1000; i++)
    {
        // Check to see if this number is divisible by 3 and 5 without any remainders
        if ((i % 3) == 0 ||
            (i % 5) == 0)
            sum += i; // number is evenly divisible by 3 and 5, so add in our sum
    }
    Console.WriteLine(sum);
    return sum; // Give the sum back
}

public static int Solution(int lim) // lim is for the limit
{
    return sum(lim, 3) + sum(lim, 5) - sum(lim, 15);
}

static int sum(int lim, int inc) // inc for increment
{
    int n = (lim - 1) / inc;
    return inc * n * (n + 1) / 2;
}

[TestClass]
public class Problem1Test

```

```

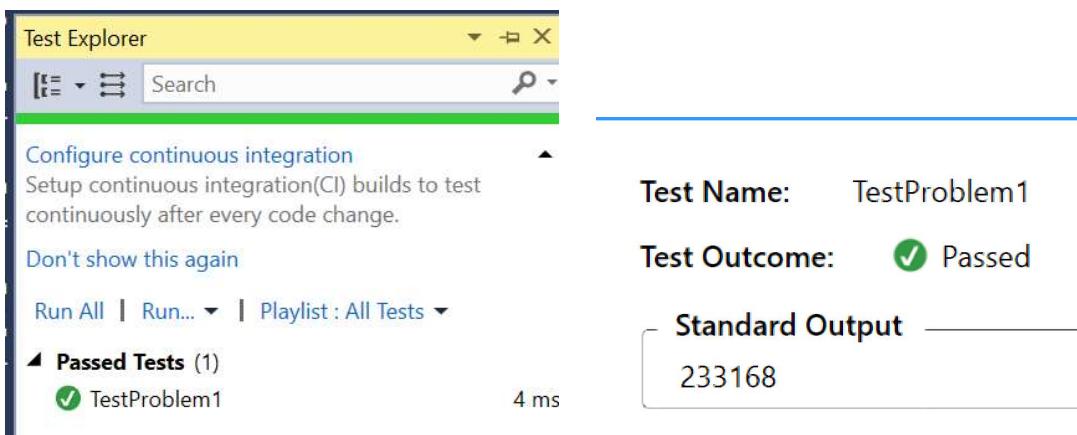
{
    public void StmtEx()
    {
        int outcomeres = multiplesof3and5.Solution(10);
        Assert.AreEqual(23, outcomeres);
    }

    [TestMethod]
    public void TestProblem1()
    {
        // The sum of all the multiples of 3 or 5 below 1000 which is 233,168
        Assert.AreEqual(233168, DoProb1());
    }
}

```

**Outcome the project must be build and then to test the project**

Click test on the menu then click windows then text explorer to run all the tests that have been built.



**12/02/18 Unit test 2 for Coursework 2**

The second problem was what is the smallest positive number which, is evenly divisible by all of the numbers from 1 to 20. This is 2520 is the smallest number that can be divided by each of the numbers from 1 to 10 without having a mod.

Research was done again and the same link was used to help me as it had some answers which I could use. As I am good at maths I knew that everything is divisible by 1 and to write the code in this way and with the help of the link I was able to write the code and then a test to show this.

### **Code used**

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using Microsoft.VisualStudio.TestTools.UnitTesting;

namespace p2
{
    // guidance from https://sites.google.com/site/eulerproblemsincsharp/home/problem-5
    public class Class1
    {
        [TestClass]
        public class UnitTest1
        {
            private long Prob2(long n)
            {
                if (n < 2)
                    throw new ArgumentException("n must be greater than 1");

                bool got;
                long res;
                for (int i = 1; i < Int32.MaxValue; i++)
                {

```

```

// First Improvement
res = n * i;
got = true;

// Second Improvement
for (var si = n / 2; si <= n; ++si)
{
    if (res % si != 0)
    {
        got = false;
        break;
    }
}
if (got)
    return res;
}

return -1;
}

public object Prob2_2()
{
    var Outcome = Prob2(2);
    Assert.AreEqual(9009, Outcome);
    return Outcome;
}

// 2520 is the smallest number that can be divided by each of the numbers from 1 to 10
without any remainder.

// What is the smallest positive number that is evenly divisible by all of the numbers
from 1 to 20? and 1 can go into everything and 2 only even prime number

public static int prob2(int higher)
{
    // repeat to the maximum integer to find the first number that meets our conditions

```

```

for (int i = higher; i < Int32.MaxValue; i++)
{
    bool noGood = false;      // Assume that this number will work for us

    // repeat through 1 -> higher
    for (int si = 1; si < higher; si++)
    {
        // Mod the number we are testing with the digit here in our range (1 -> upper)

        if (i % si != 0)
        {
            // The result of a MOD is the remainder of the division. So if the result here is
            not 0, i is not evenly divisible.

            noGood = true;
            break; // No need to check the rest of the range
        }
    }

    if (!noGood)
    {
        // This number was evenly divisible by our entire range, this meets the condition
        Console.WriteLine(i);
        return i; // Return the number we found
    }
}

return -1; // Return -1 if we didn't find a suitable number
}

```

[TestMethod]

```

public void TestProb2()
{
    // The example range is 1 -> 10, the result should be 2520
    Assert.AreEqual(2520, prob2(10));
}

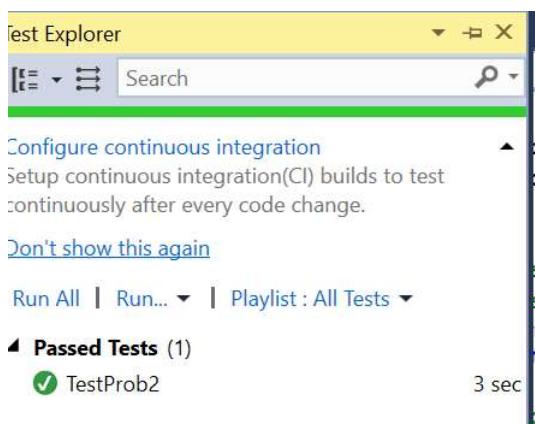
```

```

        // The Question range 1 -> 20, the result is 232,792,560
        Assert.AreEqual(232792560, prob2(20));
    }
}
}
}
}

```

## Result



**Test Name:** TestProb2

**Test Outcome:** Passed

### Standard Output

```

2520
232792560

```

## 13/02/18 Unit test 3

Unit test 3 again the link I found I used the answers from it and adapted the code after understanding it. Test 3 was find the difference between the sum of the squares of the first one hundred natural numbers and the square of the sum. As the following are examples,

The sum of the squares of the first ten natural numbers is,

$$1^2 + 2^2 + \dots + 10^2 = 385$$

The square of the sum of the first ten natural numbers is,

$$(1 + 2 + \dots + 10)^2 = 55^2 = 3025$$

Hence the difference between the sum of the squares of the first ten natural numbers and the square of the sum is  $3025 - 385 = 2640$ .

The link helped me and comments have been added and the code has been changed to ensure I understand it.

### Code

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using Microsoft.VisualStudio.TestTools.UnitTesting;

namespace p3
{
    //https://sites.google.com/site/eulerproblemsincsharp/home/problem-3
    [TestClass]
    public class unittest3
    {
        static void Main(string[] args)

        {

            Console.WriteLine((SumOfN(100) * SumOfN(100)) - SumSquareOf(100));

            Console.ReadLine();
        }

        static long SumSquareOf(int n)
        {
    }
```

```

        return ((n * (n + 1) * (2 * n + 1) / 6));

    }

    static long SumOfN(int n)

    {

        return n * (n + 1) / 2;

    }

    // The sum of the squares of the first ten natural numbers is,
    // 12 + 22 + ... + 102 = 385
    // The square of the sum of the first ten natural numbers is,
    // (1 + 2 + ... + 10)2 = 552 = 3025
    // Hence the difference between the sum of the squares of the first ten natural numbers
    and the square of the sum is 3025 – 385 = 2640.

    // Find the difference between the sum of the squares of the first one hundred natural
    numbers and the square of the sum.

    public static int Prob3(int limit)

    {

        // Start with 0
        int sum = 0;
        int squaresSum = 0;

        // start from 1 -> limit (inclusive)
        for (int i = 1; i <= limit; i++)
        {
            sum += i;           // Add this number to our sum of numbers 1->limit
            squaresSum += (i * i); // Square this number and add it to the sum of squares
        }
        int squaresq = sum * sum;      // Square the sum of the numbers
    }
}

```

```

        int thedifference = squaresq - squaresSum; // Get the difference between the sum of
squares and the square of the sum

        Console.WriteLine(thedifference);

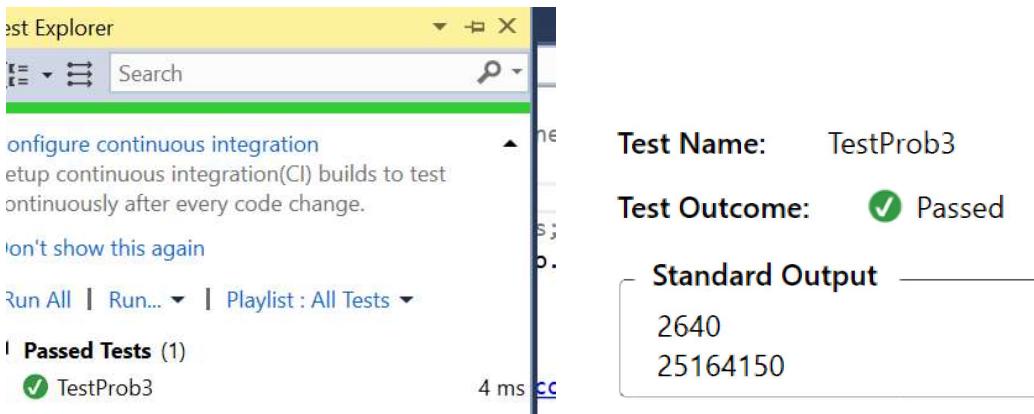
        return thedifference;
    }

    [TestMethod]
    public void TestProb3()
    {
        // Make sure that Problem 3 1->10 is 2640 like the example
        Assert.AreEqual(2640, Prob3(10));

        // Problem 3 with 1 -> 100 is 25,164,150
        Assert.AreEqual(25164150, Prob3(100));
    }
}
}

```

## Result



16/02/18

I had another review with my lecturer and he was happy with most of the tests. It was mentioned that could use the Microsoft test instead of NUnit which I did. However, test 3 was not working properly and building and running at runtime so it was advised to look at this which, I did. The

issue here was Visual Studio and my naming convention as I had spelt some code wrong. All this work so far was uploaded to GitHub as a draft so my lecturer could view and mark.

## **Coursework 3**

### **17/02/18 Coursework 3**

Coursework 3 was to send an email and let the user check their inbox whilst allowing them access to their address book and to make amendments such as, add, edit and delete an address book.

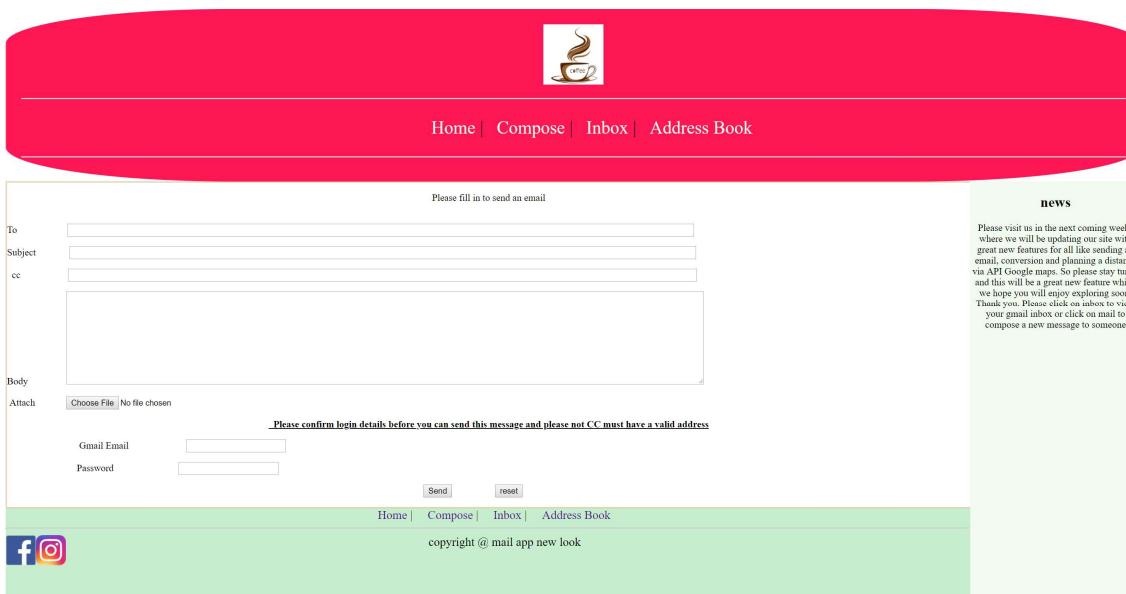
This task I had previously sending an email I had created in C# and I used my knowledge learnt from this to create a basic form and applied it. However, this coursework I learnt a lot as it required me to configure the SMTP, POP3 and use an API which I had not done before and by researching and finding various videos and step-by-step guides I feel I created an ideal solution. As when sending an email, you cannot send it from a spoof address as you must enter your username and password to send the email. The only down side due to the email servers of Google and Hotmail is that it will end up in the junk folder which I have no control over due to the filters.

The first step was to allow the user to send an email which, should allow the following which, the user can choose from:

- Recipient
- Title
- Message
- CC

I had help from the lecture's worksheet which showed me how to create a basic mail form and how to send an email which I created in coursework 1. A link I found helped me a lot to make the send email safer so the user would have to login before sending the email. The following link helps and shows how to create a email form step-by-step walkthrough which helped me and to understand the code as well (Khan, 2018).

#### **Form design for send email**



This is a simple layout and do feel improvements could have been made to make it look like a realistic email form by adding in images and a colourful top menu.

### Code used to send an email

```

using System;
using System.IO;
using System.Net;
using System.Net.Mail;

namespace coursework4mailapp
{
    public partial class compose : System.Web.UI.Page
    {
        protected void Page_Load(object sender, EventArgs e)
        {
            if (!IsPostBack) // asp.net which restores values
                txtTo.Text = Request["To"];
        }

        protected void SendEmailClick(object sender, EventArgs e)
        {
    }
}

```

```

using (MailMessage mailmessege = new MailMessage(txtEmail.Text, txtTo.Text))
{
    // below is how to send an email whilst using smtp.

    // guidance from lecture notes, worksheets and
https://www.aspsnippets.com/Articles/Send-email-using-Gmail-SMTP-Mail-Server-in-ASPNet.aspx

    // following code below declares the message contents for example to, cc, the main
    body of the message and the subject accordidng to the form textboxes

    mailmessege.CC.Add(txtccemail.Text); // cc carbon copy to someone declares the
    text box used

    mailmessege.Subject = txtSubject.Text;
    mailmessege.Body = txtBody.Text;
    if (fuAttachment.HasFile) // code for attach a file
    {
        string FileName = Path.GetFileName(fuAttachment.PostedFile.FileName);
        mailmessege.Attachments.Add(new
Attachment(fuAttachment.PostedFile.InputStream, FileName));
    }

    // mail code to send the mail with credentials needed we can only use google as this
    is what has been set as default by me

    mailmessege.IsBodyHtml = false;
    SmtpClient smtp = new SmtpClient();
    smtp.Host = "smtp.gmail.com";
    smtp.EnableSsl = true;
    NetworkCredential netcr = new NetworkCredential(txtEmail.Text,
    txtPassword.Text);
    smtp.UseDefaultCredentials = true;
    smtp.Credentials = netcr;
}

```

```
smtp.Port = 587; // smtp port which is needed by the google server to send mail  
without won't work  
  
smtp.Send(mailmessege);  
ClientScript.RegisterStartupScript(GetType(), "pleasenote", "important('Email has  
been sent successfully you may close this page now.');", true);  
}  
}  
}  
}
```

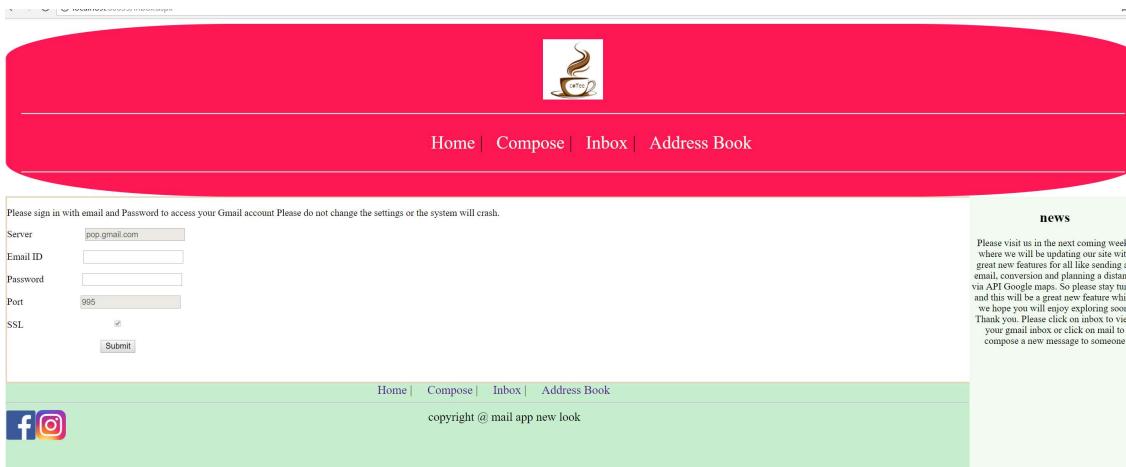
The notes helped from my lecturer's worksheet and the link helped me to create a send mail form with ease as most of the code I adapted from the link I followed and my lecture's notes.

### 19/02/18 creating the inbox

I had learnt in my previous module under-taken this can be done via POP3 which is new to POP which used to be used to read emails. This was shown to us in Network Services Engineering and from what I had learnt I applied my knowledge. As you could configure the ports and use POP3 to read an email or inbox.

I used two links which I found interesting which, helped me to step-by-step to create this form. Links were <https://www.codeproject.com/Articles/188349/Read-Gmail-Inbox-Message-in-ASP-NET> and <https://www.aspsnippets.com/Articles/Fetch-and-read-email-messages-with-attachments-from-GMAIL-POP3-mail-server-in-ASPNet.aspx>.

### Design



## Code

```

using System;
using System.Data;
using System.Web.UI;
using OpenPop.Pop3;

namespace coursework4mailapp
{
    // pop3 or imap is used to read mail learnt in NSE with Hugh Chadwick in great details with
    // the INET D demons and configue files
    // from the NSE module network services enginering I took what I learnt and applied it to
    // this
    // guidance from https://www.codeproject.com/Articles/188349/Read-Gmail-Inbox-
    // Message-in-ASP-NET
    // guidance from https://www.aspsnippet.com/Articles/Fetch-and-read-email-messages-
    // with-attachments-from-GMAIL-POP3-mail-server-in-ASPNet.aspx
    public partial class inbox : Page
    {
        protected void Page_Load(object sender, EventArgs e)
        {

        }

        protected void ReadEmails_Click(object sender, EventArgs e)
    }
}

```

```

{

    Pop3Client pop3protocol; // using the POP3 client which is used in email you can use
    IMAP as well or SMTP

    if (Session["Pop3Client"] == null) // session to check POP3 client server

    {

        pop3protocol = new Pop3Client();

        pop3protocol.Connect(txtServer.Text, int.Parse(txtPort.Text), chkSSL.Checked);

        pop3protocol.Authenticate(txtEmail.Text, txtpwd.Text);

        Session["Pop3Client"] = pop3protocol;
    }

    else

    {

        pop3protocol = (Pop3Client) Session["Pop3Client"];
    }

    var count = pop3protocol.GetMessageCount();

    var dtmsg = new DataTable();

    dtmsg.Columns.Add("Messageorder");

    dtmsg.Columns.Add("From");

    dtmsg.Columns.Add("Subject");

    dtmsg.Columns.Add("DateSent");
}

```

```
dtmsg.Columns.Add("Body");
```

```
var counter = 0;
```

```
for (var i = count; i >= 1; i--)
```

```
{
```

```
try
```

```
{
```

```
// gets the messages when clicked to display in window
```

```
var mgs = pop3protocol.GetMessage(i);
```

```
dtmsg.Rows.Add();
```

```
dtmsg.Rows[dtmsg.Rows.Count - 1][ "Messageorder" ] = i;
```

```
dtmsg.Rows[dtmsg.Rows.Count - 1][ "From" ] = mgs.Headers.From.Address;
```

```
dtmsg.Rows[dtmsg.Rows.Count - 1][ "Subject" ] = mgs.Headers.Subject;
```

```
dtmsg.Rows[dtmsg.Rows.Count - 1][ "DateSent" ] =
```

```
mgs.Headers.DateSent.ToLocalTime();
```

```
dtmsg.Rows[dtmsg.Rows.Count - 1][ "Body" ] =
```

```
mgs.MessagePart.GetBodyAsText();
```

```
counter++;
```

```
if (counter > 4)
```

```
{
```

```
break;
```

```
        }
    }
}

catch (Exception ex)
{
    {
    }

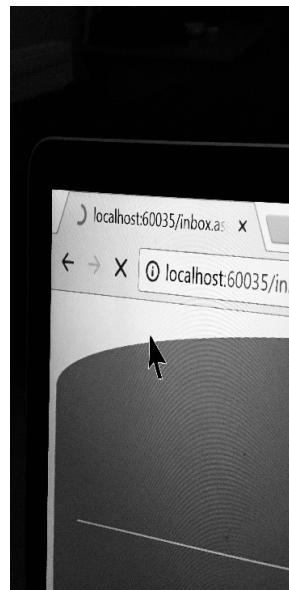
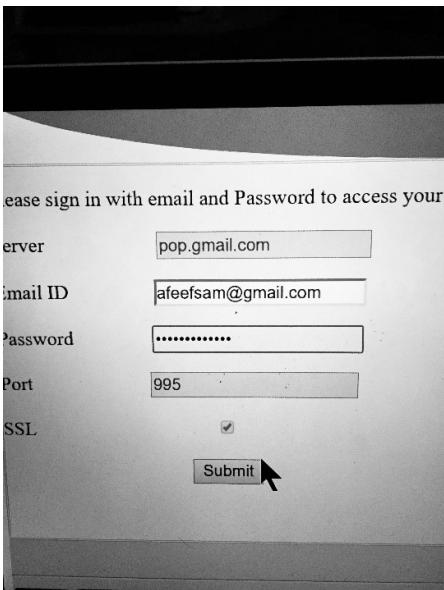
}
}

GvEmails.DataSource = dtmsg;
GvEmails.DataBind();
}

}
```

## Test to show this working

First, we login, then we click the submit button and then we wait for a couple of minutes so the server can connect and find our information to display our messages in a grid view. Please note you cannot change the pre-filled boxes as they have been disabled to cause less error in case by accident someone does change them and says they cannot login. Also, you can only use this service if you have a google account only.



order	From	
	memberservices@c-sharpcorner.com	Your C# Corner Member
	hello@mail.scribd.com	Would you like an exten
	hello@mail.scribd.com	We're giving you an extr
	hello@mail.scribd.com	30 days of free reading is
	email@mail.tesglobal.com	Welcome to TES - get the
	hello@mail.scribd.com	Download the Scribd app
	hello@mail.scribd.com	Recommendations to inspi
	support@mail.scribd.com	Welcome to Scribd.
	autoresponder@names.co.uk	Thank you for your enqui
	no-reply@mail.scribd.com	What will you discover to
	no-reply@mail.scribd.com	What will you discover to
	hello@mail.scribd.com	What will you read next?
	no-reply@mail.scribd.com	What will you discover tod
	hello@mail.scribd.com	Welcome to Scribd.

We login then we have to wait and then finally we can get our emails and we can click on them to view them as I created by using the guide via the link to view an email in the browser window by creating a hyperlink field. You can also, view the date received on.

### **20/02/18-21/02/18 Creating the address book**

This had me confused and a lot of research and trial and error methods were carried out as I found a link with the library Aspron however, as I had used other libraries I came to know that it would not be compatible therefore, further research helped me with videos and guides to use OAuth2. I had never come across this however, the links helped me to understand it. It is google API which, you need a token for and can register for free. It is version 2 of the OAuth protocol also, called framework. This allows third-party applications to grant limited access to the HTTP services. Other research showed many different ways which, confused me but after watching a few links videos I felt comfortable using this and I decided to use this. With the help and some code snippets taken from the links I was able to consume this. This was a proud moment for me as I had learnt a new way which could be used in other industrial areas and other websites developers when creating a website.

This felt advanced and I was proud because I had learnt something challenging. I cannot say I know it all but I understood to create what was needed as it helped me to create a add, update and delete address book feature as well. You need to login and then sign into your Google account once re-directed but as the API key is registered and you put in the correct information about your localhost used then you are re-directed back on a successful login to view your address book on your website and make any necessary changes. The only disadvantage is you need to refresh and give some time like a few seconds for the update to happen which, is not in my control due to servers involved. However, research did show me that I could have created a database bind the data and refresh the server so it would update quicker but I felt this was a much easier way after understanding the procedure and principles of this. The Google Developers tools were used with the link in references page to create the token ID which, allowed the creation of the linking of the address book with Google so users, could get restricted access to modify it and edit it (OAuth2: Authenticate Users with Google - Google Chrome, 2018). Screenshot below shows the Google Developers interface which, was used.

Name	Creation date	Restrictions	Key
API key 1	Mar 19, 2018	None	AlzaSyDCEf0Q2dwZ4xg8nZWHXmfUtPYYLQWqp1A

## Code

```

using System;
using System.Data;
using System.Threading;
using System.Web.UI;
using System.Web.UI.WebControls;
using Google.Contacts;
using Google.GData.Client;
using Google.GData.Contacts;
using Google.GData.Extensions;

namespace coursework4mailapp
{
    // guidance from https://www.youtube.com/watch?v=DYAwYxVs2TI
    // guidance from https://www.youtube.com/watch?v=HvQ6fbNFxO4
    // guidance from https://www.youtube.com/watch?v=WsRyvWvo4EI
    // guidance from https://www.youtube.com/watch?v=CtDE9gTwmyo

    // the following website helped me to understand OAuth2parameters and I have learnt
    something new which I can use later on in life website
    https://developers.google.com/identity/protocols/OAuth2WebServer

```

```

// the videos have been a great step by step help in creating this there was the aspone method
but after research i felt the gdata method was easier for me to understand

public partial class addressbook : Page
{
    private readonly OAuth2Parameters _oAuth2Parameters = new OAuth2Parameters
    {
        ClientId = "641646083232-
is46s4sj4jr92resqrpk129h848hn82.apps.googleusercontent.com",
        //acquire from google api app
        ClientSecret = "F8f1vfmcHgM3UgiKwweOVh85", //acquire from google api app it is
the secret code needed for the program to access the contacts
        //normally it is hashed to prevent hackers
        RedirectUri = "http://localhost:60035/addressbook.aspx", //add to credentials in google
api app
        Scope = "https://www.googleapis.com/auth/contacts", //allow through google api app
        AccessType = "offline",
        TokenType = "refresh"
    };

    protected void Page_Load(object sender, EventArgs e)
    {
        if (!Page.IsPostBack)
        {
            if (!String.IsNullOrEmpty(Request.QueryString["code"]) && Session["token"]
== null)
            {
                _oAuth2Parameters.AccessCode = Request.QueryString["code"];
                OAuthUtil.GetAccessToken(_oAuth2Parameters);
                Session["token"] = _oAuth2Parameters;
            }
        }
    }
}

```

```

        ListContacts();
    }
    else if (Session["token"] == null)
    {
        string url = OAuthUtil.CreateOAuth2AuthorizationUrl(_oAuth2Parameters);

        Response.Redirect(url);
    }

    ListContacts();
}

private void ListContacts()
{
    var cr = new ContactsRequest(new RequestSettings("myapp", (OAuth2Parameters)
Session["token"])) { PageSize = int.MaxValue, AutoPaging = false });

    Feed<Contact> f = cr.GetContacts();

    var table = new DataTable();
    table.Columns.Add("EmailID");

    foreach (Contact contact in f.Entries)
    {
        foreach (EMail email in contact.Emails)
        {
            DataRow row = table.NewRow();
            row["EmailID"] = email.Address;
            table.Rows.Add(row);
        }
    }

    // following contacts will be shown in a data grid vieww with the number of contacts
    the user has
}

```

```

        grdEmails.DataSource = table;
        grdEmails.DataBind();
        lblInfo.Text = "total contacts: " + table.Rows.Count;
    }

}

private void ListContacts(ContactRequest cr)
{
    Feed<Contact> f = cr.GetContacts();

    var table = new DataTable();
    table.Columns.Add("EmailID");

    foreach (Contact contact in f.Entries)
    {
        foreach (EMail email in contact.Emails)
        {
            DataRow row = table.NewRow();
            row["EmailID"] = email.Address;
            table.Rows.Add(row);
        }
    }

    // following contacts will be shown in a data grid vieww with the number of contacts
    the user has

    grdEmails.DataSource = table;
    grdEmails.DataBind();
    lblInfo.Text = "total contacts: " + table.Rows.Count;
}

protected void grdEmails_OnRowEditing(object sender, GridViewEditEventArgs e)
{
    grdEmails.EditIndex = e.NewEditIndex;
}

```

```

        ListContacts();
    }

    protected void grdEmails_OnRowCancelingEdit(object sender,
GridViewCancelEventArgs e)
{
    grdEmails.EditIndex = -1;

}

protected void grdEmails_OnRowDeleting(object sender, GridViewDeleteEventArgs e)
{
    // first of we select the email contact and then delete it
    var selectedEmail = ((HiddenField)
grdEmails.Rows[e.RowIndex].FindControl("hdEmailID")).Value;

    var cr = new ContactsRequest(new RequestSettings("myapp",
(OAuth2Parameters)Session["token"]) { PageSize = int.MaxValue, AutoPaging = false });
    Feed<Contact> f = cr.GetContacts();
    foreach (Contact contact in f.Entries)
    {
        foreach (EMail email in contact.Emails)
        {
            if (selectedEmail == email.Address)
            {
                cr.Delete(contact);
                Response.Write(
                    "please wait for a few seconds then refresh for changes to take place due to
the google server thank you");
            }
        }
    }
}

```

```

        }
    }

    ListContacts(cr);
}

protected void grdEmails_OnRowUpdating(object sender, GridViewUpdateEventArgs e)
{
    var selectedEmail = ((HiddenField)
grdEmails.Rows[e.RowIndex].FindControl("hdEmailID")).Value;

    var cr = new ContactsRequest(new RequestSettings("myapp",
(OAuth2Parameters)Session["token"]) { PageSize = int.MaxValue, AutoPaging = false });

    Feed<Contact> f = cr.GetContacts();
    foreach (Contact contact in f.Entries)
    {
        foreach (EMail email in contact.Emails)
        {
            if (selectedEmail == email.Address)
            {
                email.Address = ((TextBox)
grdEmails.Rows[e.RowIndex].FindControl("txtEmailID")).Text;
                cr.Update(contact);
                Response.Write(
                    "please wait for a few seconds then refresh for changes to take place due to
the google server thank you");
                break;
            }
        }
    }
    grdEmails.EditIndex = -1;
    ListContacts(cr);
}

```

```

protected void btnAdd_OnClick(object sender, EventArgs e)
{
    var newEnt = new Contact
    {
        Name = new Name
        {
            FullName = txtFirst.Text + " " + txtLast.Text,
            GivenName = txtFirst.Text,
            FamilyName = txtLast.Text,
        }
    };
    // Set the contact's name.

    // Set the contact's e-mail addresses.
    newEnt.Emails.Add(new EMail
    {
        Primary = true,
        Rel = ContactsRelationships.IsHome,
        Address = txtEmail.Text
    });

    newEnt.IMs.Add(new IMAddress
    {
        Address = txtEmail.Text,
        Primary = true,
        Rel = ContactsRelationships.IsHome,
        Protocol = ContactsProtocols.GoogleTalk,
    });
}

var cr = new ContactsRequest(new RequestSettings("myapp",
(OAuth2Parameters)Session["token"])) { PageSize = int.MaxValue, AutoPaging = false });

cr.Insert(cr.GetContacts(), newEnt);

```

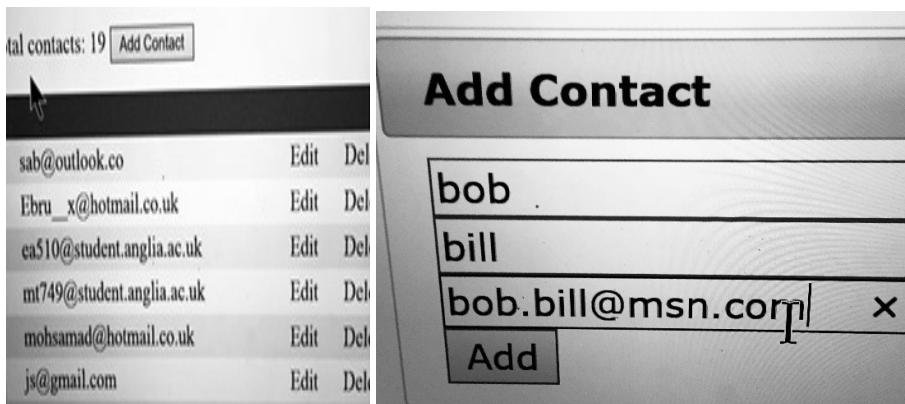
```

        ListContacts(cr);
        Response.Write("please refresh the page for the add to happen");
    }
}
}
}

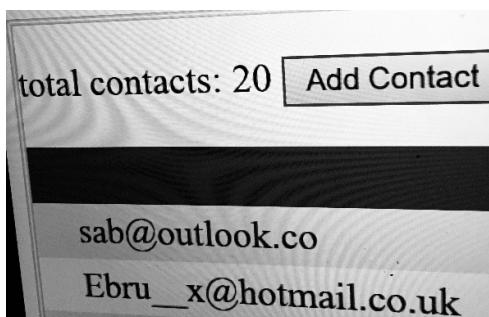
```

### Outcome

As I logged in I can go to my address book we can see I got 19 contacts so if I click add contact I can add a contact by filling the details on the right. If you click on the user email it will appear in the to box on the compose message box allowing you to choose the email you want to send a message to from your contacts in your address book.



I click add and then refresh the browser and I should see 20 contacts and this email in my address book.



we can see 20 contacts and email below in our list



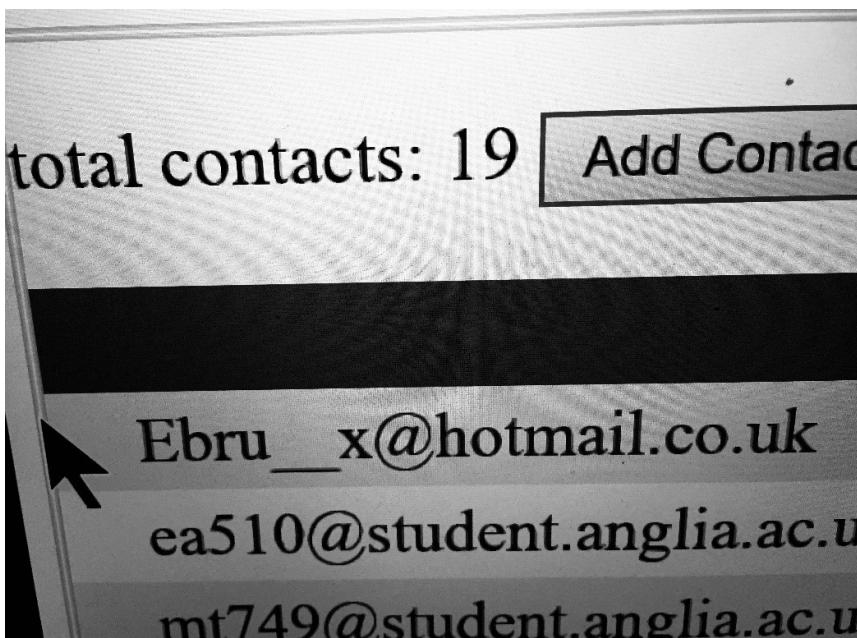
We can also edit and delete an address book contact.



We will change the co at the end to com.



We can delete this email and it should update contacts to 19.



This is the coursework complete. I learnt a lot about new ways of implementing emails and sending them using SMTP, POP3 and a API which I had never used before or even heard of by research. I am pleased because this can be used in other industrial areas and in web-creation.

#### 22/02/18- 28/02/18 Revising coursework 1 to 3

I had completed coursework one to three however, I ensured they met the specification. I revisited these coursework's to tidy them up and to make them look professional and neat. I ensured they had a consistent layout, logo and design.

## **Coursework 4**

## **01/03/18-14/03/18 Coursework 4**

Coursework four was to consume and implement web services. This was a new subject for me to learn as I had no idea on how to consume a web service. However, research videos and tutorials explained what a web service was and how to consume it. I learnt that a web service is a function that can be accessed by programs over the Internet. For example, if I create a PHP website that produces and has HTML, it targets the browser and when we read the page on the internet using Chrome or any browser. Another example is when you try to search your home address on google maps you can view it due to the satellite API extensions used (tutorialspoint.com, 2018).

The web service is made up of XML plus HTTP and all the standard web services work using the following:

- SOAP = simple object access protocol which, is to transfer a message.
- UDDI = Universal Description, Discovery and Integration which tags the data.
- WSDL = Web service description language which, shows the availability of the service.

### **03/03/18 Part a**

The first stage was to research how to consume a web service and I found a video which showed me how to do this and what one was (Part 2 Consuming a web service, n.d.) and (How To Call & Use a Webservice in .NET (C#), n.d.). Therefore, after following this video I was able to consume the following web services.

1. <http://www.webservicex.net/ConvertArea.asmx?WSDL>

The first web service was to convert area like a square to rectangle area which is an example, you could convert area of square to square if wanted. This was done successfully please refer to the program which is on the USB under coursework 4 using web services to view the code for this. This was a success until logging it to the logbook because the service now is inactive and this is out of my control. However, my lecturer had seen this previously working.

**04/03/18**

The other part was to consume the following web service.

<http://www.webservicex.net/ConvertComputer.asmx?WSDL>.

After researching I realised that I had created a C# program before where I was converting megabytes to gigabytes and vice-versa. I used some of that code but consumed the web service from what I had learnt from the video. This was a success until logging it to the logbook because the service now is inactive and this is out of my control. However, my lecturer had seen this previously working.

**06/08/18**

After a rest from this I decided to start part b. This was to create the following web services which I did successfully by watching the video links from my previous video. This was:

- Convert °C to °F
- Convert °F to °C
- Based on a country name, return the exchange rate (this must be chosen from a drop-down box)
- Based on a country name and a value in £'s display the resulting currency (this must be chosen from a drop-down box)

The outcome of this was that this was working and we can see C to F and F to C first. As if we put 30 as C to F we should get 86 and if we put 77 as F we should get 25 in C which we do.

Degrees Conversion made easy

Please enter a number and then press convert for example, 25 to F should give 77

30	To °F	Convert	= 86
77	To °C	Convert	= 25

Outcome for Based on a country name, return the exchange rate (this must be chosen from a drop-down box). Also, for the based on a country name and a value in £'s display the resulting currency (this must be chosen from a drop-down box)

## Results

The screenshot shows a user interface for a currency converter. At the top right, it says "Exchange rate is: 92.57". On the left, there is a dropdown menu with the letter "a" selected. Below the dropdown, the text "example, 200 and then choose from the drop down list and press [conv]" is visible. In the center, there is an input field containing "500", a "To" label, a dropdown menu set to "India", a "Convert" button, and a result field showing "= 46285".

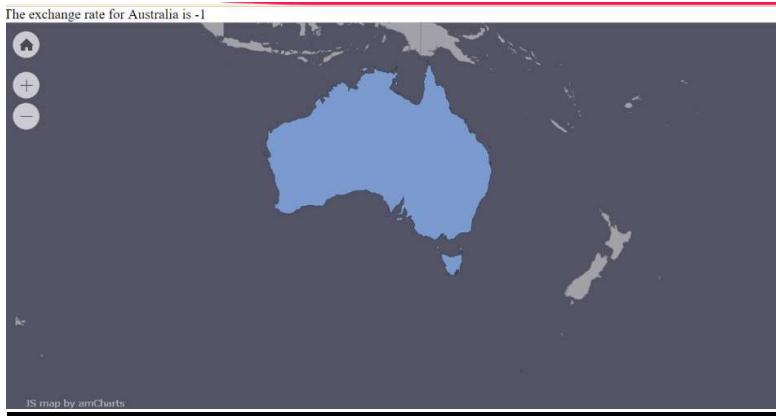
07/03/18-11/03/18

The next task seemed simple as it was to implement the following web services which I had already done before in part a. Implement the web service

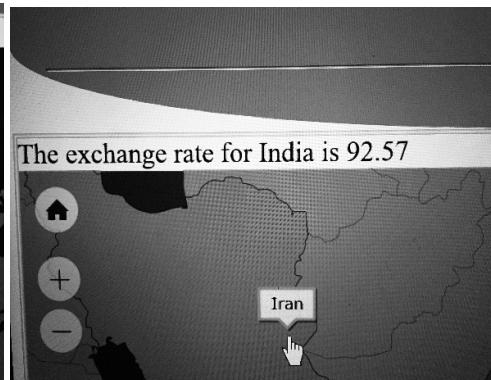
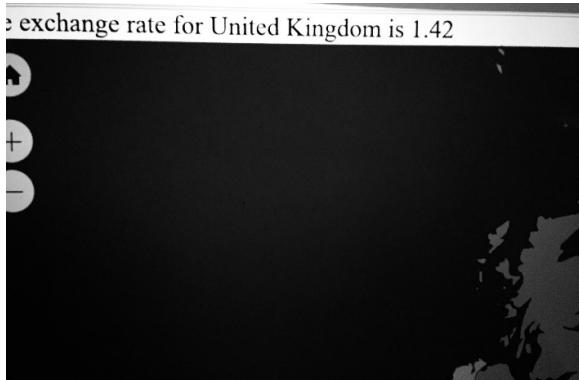
<http://www.webservicex.net/CurrencyConvertor.asmx?WSDL> giving a visual representation of the currency / country

When trying this and showing it on a map as I found that you can do this via arm charts to create a map the web service was out of use and kept showing return -1. First, I felt I was doing something wrong but when speaking to my lecturer it worked for him once or twice and then did not. The best advice was given was to implement another web service like this which I found on the ASP.NET forum. This was the following web service which worked for me <http://fx.cloanto.com/webservices/CurrencyServer.asmx?WSDL> taken from (Currency Conversion Web Service, 2018).

**Old web service which returned -1 codes can be seen in Appendix (please refer).**



### The working web service outcome



### 14/02/18 Part c

This was to research and implement your own web service from the site

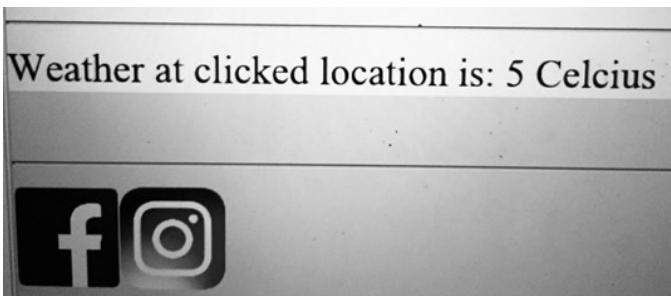
<http://www.webservicex.net>.

Researching and looking at this site I was interested in a weather web service as I use to do a lot of projects at school about weather and this subject interested me. I was able to use a web service found to show the temperature when clicked on the map in Celsius.

### **Outcome**



if we click on United Kingdom we will get the current temperature.



This showed it worked the only disadvantage of this was that for some reason you could not check it multiple times without restarting the program or refreshing it. Web service used was <http://www.webservicex.net/globalweather.asmx?WSDL>.

## **Coursework 5**

### **15/03/18 -03/04/18 Coursework 5**

Coursework five I had to take a break in between and it was Easter holidays as well. This was because I was stuck on certain aspects of the project and decided to pay more attention to part b. After resuming I learnt a lot from research and implemented it to use the Google APIs as stated for the coursework.

An API stands for Application Programming Interface, which, is a software that allows two applications to interact and talk with each other. An example, of this is when you use social media like Instagram, Snapchat or Facebook or to check the weather on your phone it uses an API.

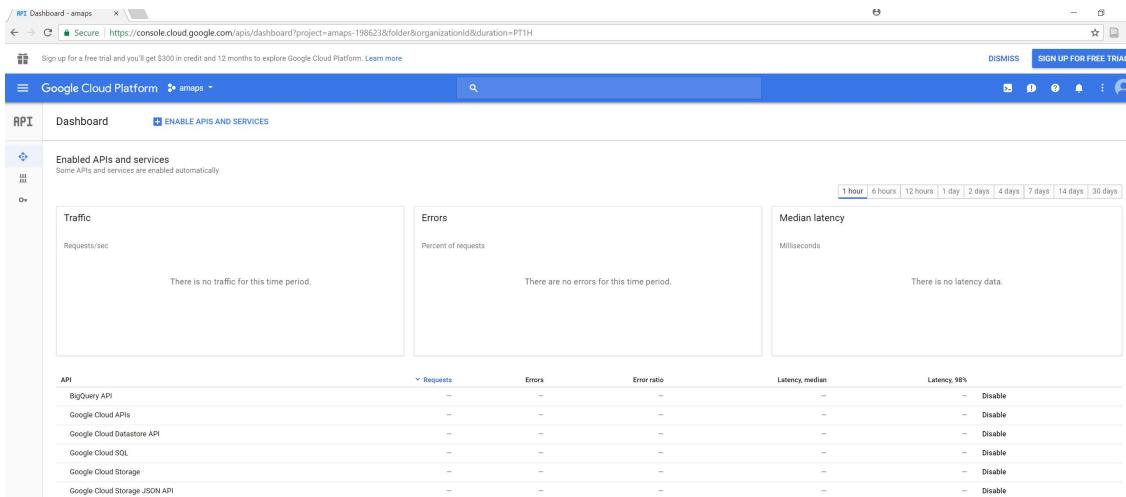
An example, of this is when you use your mobile phone it connects to the internet if you use Facebook or any other application. The data is sent to a server which receives it, interprets it and then performs the necessary action which is required for you to see the information you wanted in a reliable way. This is because the data which is received it is turned into meaningful data which the user can understand and this is what happens in an API.

A good way to explain this is which helped me is when you go to a restaurant we sit on a table and we are presented with a menu full of choices. The kitchen is part of the system which, will prepare the order you chose. This cannot be done without communication so there is a person in between the waiter who takes your order and he brings you to the food to your table once it is cooked. All taken from (What is an API? (Application Programming Interface), 2016).

### **16/3/18 part 1**

The first task was to use the Google Maps API to ask the user their postcode and house number. From, this populate a delivery from with each address element in separate boxes. The second part was to allow the user to select from the map so they can change the displays to satellite, hybrid and display a marker of their address.

The hardest bit for me was to display the marker had I had to revisit this after conducting further research to understand how this was done. I was confident on using the Google API as I had used this for coursework 3. All I had to do was to login to my Google Developer's account and enable the map API services. Screenshots below show this.



I found a link which helped me to understand how to use the API and how to create the Google Map API and I used the link and followed it step-by-step. This helped me to create the project. This was from (C# Tutorial 90: How to Display Google Maps in C# Windows Form, n.d.), (Combining Google Maps with ASP.NET Web Forms – Part 1, 2013) and (Google Maps API V3 for ASP.NET - Code Project, 2018).

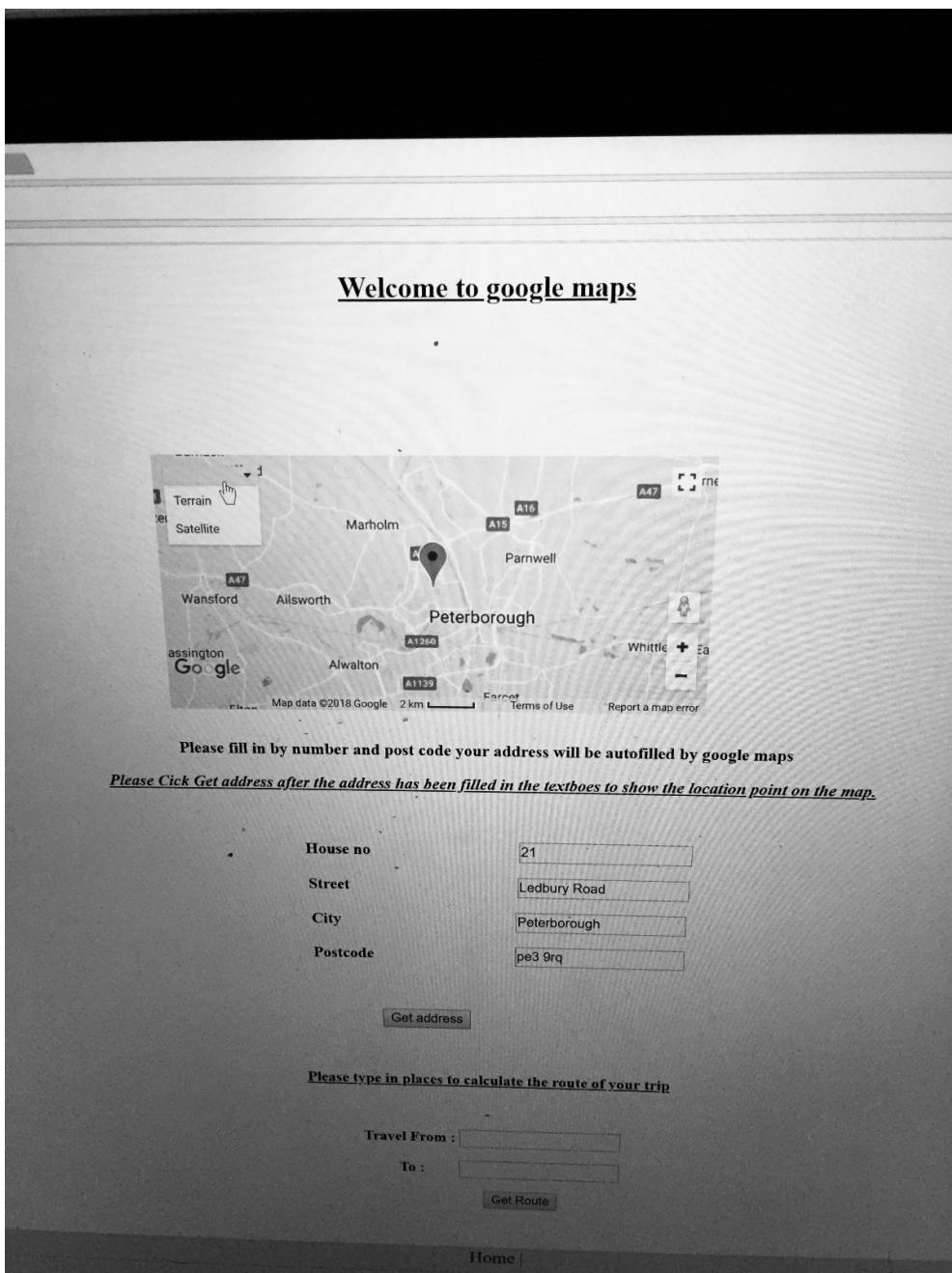
## Outcome

Please fill in by number and post code your address will be autofilled by google maps

Please Click Get address after the address has been filled in the textboxes to show the location point on the map.

House no	<input type="text" value="21"/>
Street	<input type="text"/>
City	<input type="text"/>
Postcode	<input type="text" value="pe3 9rq"/>

We can put in the house number and the postcode and if we click get address we can see the full address being filled in the text-boxes and with the help of research carried out a marker is also displayed on the map to show the users address.



For the higher marks the coursework required some extra functionality which some I had already implemented and some I had not. The user could zoom in the map which was part of what I had implemented as a result of research.

The first task was to allow the user to enter two postcodes use the Google Map to return the distance between the two points.

## Outcome

Street	From localhost:51382
City	Distance: 132381 meters, Duration: 129.16666666666666 minutes
Postcode	<input type="button" value="OK"/>

Please type in places to calculate the route of your trip

Travel From :

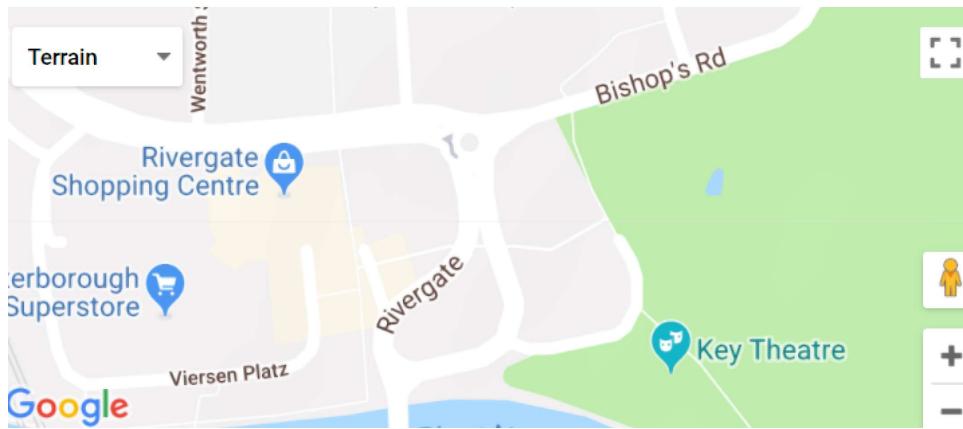
To :

The second part was to display markers on the map between the two postcodes. This was done with ease as a result of research carried out.

## Outcome



The final part was to allow the user to Zoom the map and this was implemented in the first part as because of the research I had carried out. This is shown below



**The code used is below**

```
<%@ Page Title="" Language="C#" MasterPageFile="~/Site1.Master"
AutoEventWireup="true" CodeBehind="default.aspx.cs" Inherits="googlemaps._default" %>

<asp:Content ID="Content1" ContentPlaceHolderID="ContentPlaceHolder2" runat="server">

<style type="text/css">

.auto-style1 {

    text-align: center;

}

.auto-style2 {

    text-align: center;

    text-decoration: underline;

}

</style>

</asp:Content>

<asp:Content ID="Content2" ContentPlaceHolderID="ContentPlaceHolder3" runat="server">

</asp:Content>
```

```

<asp:Content ID="Content3" ContentPlaceHolderID="ContentPlaceHolder4" runat="server">

    <script async defer
    src="http://maps.googleapis.com/maps/api/js?key=AIzaSyDCEf0Q2dwZ4xg8nZWHXmfUtP
    YYLQWqp1A&callback=initialize"></script>

    <script type="text/javascript">

        // for this google map service I have followed this tuturial and taken some code from
        it https://www.codeproject.com/Articles/291499/Google-Maps-API-V-for-ASP-NET

        // guidance from here https://blog.learningtree.com/combing-google-maps-with-
        asp-net-web-forms-part-1/ and https://www.youtube.com/watch?v=lRoAjs8RwfE

        // declaration of local variables

        var mapGcode; // google service will be using geocode

        var GMap; // google service will be used for the map

        var googledirecservice; // google direction service will be used

        var googledirecdis; // google direction display will be used

        var messagewindalert; // error message to inform the user if cannot find the
        what has been entered

        function initialize() {

            googledirecservice = new google.maps.DirectionsService();

            googledirecdis = new google.maps.DirectionsRenderer();

            messagewindalert = new google.maps.InfoWindow();

            mapGcode = new google.maps.Geocoder();

            var latlng = new google.maps.LatLng(52.569499, -0.24053);

```

```

var options =
{
    zoom: 8,
    center: new google.maps.LatLng(52.569499, -0.24053),
    mapTypeId: google.maps.MapTypeId.ROADMAP,
    mapTypeControl: true,
    mapTypeControlOptions:
    {
        // If style is not specified, it defaults to buttons
        style:
        google.maps.MapTypeControlStyle.DROPDOWN_MENU, // display map types as drop down
        menu
        poistion:
        google.maps.ControlPosition.TOP_RIGHT, // poisiton of the buttons
        // display of map views
        mapTypeIds:
        [google.maps.MapTypeId.HYBRID, google.maps.MapTypeId.TERRAIN,
        google.maps.MapTypeId.HYBRID, google.maps.MapTypeId.SATELLITE]
    },
    navigationControl: true,
    navigationControlOptions:
    {
        style:
        google.maps.NavigationControlStyle.ZOOM_PAN // syle taken from microsoft
    }
}

```

```

        },
        scaleControl: true,
        disableDoubleClickZoom: true,
        streetViewControl: true,
        draggableCursor: 'move'
    };
}

GMap = new google.maps.Map(document.getElementById("map"),
options);

googledirecdis.setMap(GMap);

}

// functions used to ger the address for the textboxes

function doLocation() {
    var houseNo =
document.getElementById('ContentPlaceHolder4_TextBox1').value;

    var street =
document.getElementById('ContentPlaceHolder4_TextBox2').value;

    var city =
document.getElementById('ContentPlaceHolder4_TextBox3').value;

    var postcode =
document.getElementById('ContentPlaceHolder4_TextBox4').value;

    mapGcode.geocode({ componentRestrictions: { country: 'GB',
postalCode: postcode } }, function (res, status) {

        if (status == google.maps.GeocoderStatus.OK) {

```

```

document.getElementById('ContentPlaceHolder4_TextBox2').value =
res[0].address_components[1].long_name;

document.getElementById('ContentPlaceHolder4_TextBox3').value =
res[0].address_components[2].long_name;

var address = houseNo + " " + street + " " + city + " " + postcode;

mapGcode.geocode({ address: address, componentRestrictions: {
country: 'GB', postalCode: postcode } }, function (cres, cstatus) {

if (cstatus == google.maps.GeocoderStatus.OK) {

GMap.setCenter(cres[0].geometry.location);

GMap.setZoom(11);

var markerpoint = new google.maps.Marker({ 'map': GMap,
'position': cres[0].geometry.location });

messagewindalert.setContent(cres[0].formatted_address);

messagewindalert.open(theMap, markerpoint);

}

document.getElementById('ContentPlaceHolder4_TextBox1').value =
cres[0].formatted_address;

});

}

else {

alert("Failed or incorrect details. Status: " + status);
}

```

```
        }

    });

}

// function used for the travel directions and markers

function doTravel() {

    var cause = document.getElementById("travelfrom").value; // gets value
from the textbox

    var journey = document.getElementById("travelto").value; // gets value
from textbox

    var request = {

        origin: cause, // start from the source

        destination: journey,

        travelMode: 'DRIVING' // the travel mode set to driving can be
set to walking

    };

}
```

// a lot of help and some code has been taken from  
<https://stackoverflow.com/questions/3251609/how-to-get-total-driving-distance-with-google-maps-api-v3>

```
googledirectionservice.route(request, function (response, status) {

    if (status == google.maps.DirectionsStatus.OK) {

        var EndJourneyDis = 0; // this is the total distance

        var EndJourneydura = 0; // this is the total duration taken
```

```

var legs = response.routes[0].legs;

for (var i = 0; i < legs.length; ++i) {

    EndJourneyDis += legs[i].distance.value;

    EndJourneydura += legs[i].duration.value;

}

alert('Distance: ' + EndJourneyDis + ' meters, Duration: ' +
EndJourneydura / 60 + ' minutes');

googledirecdis.setDirections(response);

}

// else display a message alerting user cannot find what they have entered

else {

    alert("Directions have failed please refresh or try again: " +
+ status);

}

});

}

//window.onload = initialize;

</script>

<h2 class="auto-style2">Welcome to google maps</h2>

<p>&nbsp;</p>

<p>&nbsp;</p>

<p>&nbsp;</p>

<p>&nbsp;</p>

```









## **Conclusion**

## **Conclusion**

I can conclude from these coursework is that I had previously used ASP.NET however, I did not know this much despite using MVC and the basic features. From these coursework's, it has given me the confidence to use ASP.NET with ease. I have learnt there is a lot of uses and a lot of projects can be created using this powerful framework. It is used in industry and in work places today is one of the main frameworks used today and has a good future. Many organisations and businesses use this framework for many projects from creation of websites and media for weather services because of all these extensions, web services and APIs can be used to send and receive data with ease.

I have learnt a lot because of research and by using what I have learnt, I was able to apply it to complete the 5-main coursework's and what I had learnt now I can use for part b. This module has extended my knowledge and has given me more confidence and knowledge to extend my expectancies and to use what I learnt to apply in other industrial work places. This is because ASP.NET because it is not only used for websites but it can be used for many other projects as well which we use everyday and we do not even realise it. I have learnt a lot and have will use this framework again and when deciding I will consider this framework first over others because I have learnt a lot and feel comfortable using it. Also, I feel it has a lot to offer and is a powerful framework which can work closely with other programming languages and other frameworks to create a all in one projects with great ideal features and functionality which may not be achieved by other frameworks alone.

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**Appendix for code for the world currency which  
the server did not work for coursework 4**

## Web services server errors as server been taken down code for world currency web service.

---

```
1  using System.Collections.Generic;
2  using System.ComponentModel;
3  using System.Web.Services;
4  using System;
5  using System.Linq;
6  using
usingwebservices.CurrencyConvertor
; 7
8  namespace
usingwebservices 9 {
10     /// <summary>
11     /// Summary description for CurrencyService
12     /// </summary>
13     [WebService(Namespace = "http://tempuri.org/")]
14     [WebServiceBinding(ConformsTo =
WsiProfiles.BasicProfile1_1)]
15     [ToolboxItem(false)]
16     // To allow this Web Service to be called from script,    ↴
        using ASP.NET AJAX, uncomment the following line.
17     // [System.Web.Script.Services.ScriptService]
18     public class CurrencyService :
WebService 19 {
20         private static readonly Dictionary<Country, double>    ↴
ExchangeRates
            = new Dictionary<Country, double>
21             {   23
22                 24
```

```

25
26    // list of countries with exchange rates
27    {Country.US, 1.391105},
28    {Country.India, 90.519029},
29    {Country.Australia, 1.782861},
30    {Country.Canada, 1.765812},
31    {Country.Singapore, 1.843563},
32    {Country.Swiss, 1.306380},
33    } {Country.Malaysia, 5.451760},
; {Country.Japan, 149.354322},
33 {Country.China, 8.832162},

34 [WebMethod]
35     public double ExchangeRate(Country
country) 36 {
37         return
ExchangeRates[country]; 38 }
39
40 [WebMethod]
41     public double CalculateExchangeRate(double value,
Country country) 42{
43         return
value*ExchangeRates[country]; 44 }
45
46
47     public enum Country
48     {
49         // list of countries entered
50         US,
51         India,

```

```
52         Australi
53         a,
54         Canada,
55         Singapor
56         e,
57         Swiss,
58         Malaysia
59         , Japan,
60         China
61
62     private static readonly Tuple<string,
63                                     string, CurrencyConvertor.Currency>[]
64     CountriesAndCurrencies =
65
66
67
68
69
70
71
72
73
```



```
85     new Tuple<string, string,
86             CurrencyConvertor.Currency>
87             ("Afghanistan", "Afghan afghani",
88                 CurrencyConvertor.Currency.AFA),
89             new Tuple<string, string,
90                     CurrencyConvertor.Currency> ("Albania",
91                         "Albanian lek",
92                             CurrencyConvertor.Currency.ALL),
93             new Tuple<string, string,
94                     CurrencyConvertor.Currency> ("Algeria",
95                         "Algerian dinar",
96                             CurrencyConvertor.Currency.DZD),
97             new Tuple<string, string,
98                     CurrencyConvertor.Currency> ("Andorra",
99                         "Euro", CurrencyConvertor.Currency.EUR),
100            new Tuple<string, string,
101                    CurrencyConvertor.Currency> ("Antigua and
102                        Barbuda", "East Caribbean dollar",
103                            CurrencyConvertor.Currency.XCD),
104            new Tuple<string, string,
105                    CurrencyConvertor.Currency> ("Argentina",
106                        "Argentine peso",
107                            CurrencyConvertor.Currency.AR$),
108            new Tuple<string, string,
109                    CurrencyConvertor.Currency> ("Australia",
110                        "Australian dollar",
111                            CurrencyConvertor.Currency.AUD),
112            new Tuple<string, string,
113                    CurrencyConvertor.Currency> ("Austria",
114                        "Euro", CurrencyConvertor.Currency.EUR),
115            new Tuple<string, string,
116                    CurrencyConvertor.Currency> ("Bahamas",
```

```
"          tring, string,
B          CurrencyConvertor.Currency> ("Bahrain",
a          "Bahraini dinar",
h          CurrencyConvertor.Currency.BHD),
a          new Tuple<string, string,
m          CurrencyConvertor.Currency>
i          ("Bangladesh", "Bangladeshi taka",
a          CurrencyConvertor.Currency.BDT),
n          new Tuple<string, string,
d          CurrencyConvertor.Currency> ("Barbados",
o          "Barbadian dollar",
l          CurrencyConvertor.Currency.BBD),
l          new Tuple<string, string,
a          CurrencyConvertor.Currency> ("Belgium",
r          "Euro", CurrencyConvertor.Currency.EUR),
"
>
Curren
cyConv
ertor.
Curren
cy.BSD
),
n
e
w
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u
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1
e
<
s
```

---

```
        "West African CFA franc",
90      CurrencyConvertor.Currency.XOF),
91      new Tuple<string, string,
92          CurrencyConvertor.Currency>("Bhutan",
93          "Bhutanese ngultrum",
94          CurrencyConvertor.Currency.BTN),
95      new Tuple<string, string,
96          CurrencyConvertor.Currency>("Bolivia",
97          "Bolivian boliviano",
98          CurrencyConvertor.Currency.BOB),
99      new Tuple<string, string,
100         CurrencyConvertor.Currency>("Botswana",
101         "Botswana pula",
102         CurrencyConvertor.Currency.BWP),
103     new Tuple<string, string,
104         CurrencyConvertor.Currency>("Brazil",
105         "Brazilian real",
106         CurrencyConvertor.Currency.BRL),
107     new Tuple<string, string,
108         CurrencyConvertor.Currency>("Brunei",
109         "Brunei dollar",
110         CurrencyConvertor.Currency.BND),
111     new Tuple<string, string,
112         CurrencyConvertor.Currency>("Burkina Faso",
113         "West African CFA franc",
114         CurrencyConvertor.Currency.XOF),
115     new Tuple<string, string,
116         CurrencyConvertor.Currency>("Burundi",
117         "Burundian franc",
118         CurrencyConvertor.Currency.BIF),
119     new Tuple<string, string,
120         CurrencyConvertor.Currency>("Cambodia",
121         "Cambodian riel",
122         CurrencyConvertor.Currency.BIF))
```

```

106         CurrencyConvertor.Currency.KHR),
107         new Tuple<string, string>,
108             CurrencyConvertor.Currency>("Cameroon",
109                 "Central African CFA franc",
110                     CurrencyConvertor.Currency.XAF),
111         new Tuple<string, string>,
112             CurrencyConvertor.Currency>("Canada",
113                 "Canadian dollar",
114                     CurrencyConvertor.Currency.CAD),
115         new Tuple<string, string>,
116             CurrencyConvertor.Currency>("Cape Verde",
117                 "Cape Verdean escudo",
118                     CurrencyConvertor.Currency.CVE),
119         new Tuple<string, string>,
120             CurrencyConvertor.Currency>("Central African
121                 Republic",
122                     "Central African CFA franc"
123                         ,
124                             CurrencyConvertor.Currency
125                                 .XAF),
126         new Tuple<string, string>,
127             CurrencyConvertor.Currency>("Chad", "Central
128                 African CFA franc",
129                     CurrencyConvertor.Currency.XAF),
130         new Tuple<string, string>,
131             CurrencyConvertor.Currency>("Chile", "Chilean
132                 peso",
133                     CurrencyConvertor.Currency.CLP),
134         new Tuple<string, string>,
135             CurrencyConvertor.Currency>("China", "Chinese
136                 yuan",
137                     CurrencyConvertor.Currency.CNY),
138         new Tuple<string, string>,
139             CurrencyConvertor.Currency>("Colombia",

```

```
122     "Colombian peso",
123     CurrencyConvertor.Currency.COP),
new Tuple<string, string,
           ↗
CurrencyConvertor.Currency>("Comoros",
"Comorian franc",
```

---

```
124         CurrencyConvertor.Currency.KMF),
125         new Tuple<string, string,
126             CurrencyConvertor.Currency>("Costa Rica",
127                 "Costa Rican colón",
128                     CurrencyConvertor.Currency.CRC),
129         new Tuple<string, string,
130             CurrencyConvertor.Currency>("Croatia",
131                 "Croatian kuna",
132                     CurrencyConvertor.Currency.HRK),
133         new Tuple<string, string,
134             CurrencyConvertor.Currency>("Cuba", "Cuban
135                 peso", CurrencyConvertor.Currency.CUP),
136         new Tuple<string, string,
137             CurrencyConvertor.Currency>("Cyprus",
138                 "Euro", CurrencyConvertor.Currency.EUR),
139         new Tuple<string, string,
140             CurrencyConvertor.Currency>("Czech Republic",
141                 "Czech koruna",
142                     CurrencyConvertor.Currency.CZK),
143         new Tuple<string, string,
144             CurrencyConvertor.Currency>("Denmark",
145                 "Danish krone",
146                     CurrencyConvertor.Currency.DKK),
147         new Tuple<string, string,
148             CurrencyConvertor.Currency>("Djibouti",
149                 "Djiboutian franc",
150                     CurrencyConvertor.Currency.DJF),
151         new Tuple<string, string,
152             CurrencyConvertor.Currency>("Dominica",
153                 "East Caribbean dollar",
154                     CurrencyConvertor.Currency.XCD),
155         new Tuple<string, string,
156             CurrencyConvertor.Currency>("Dominican
```

```

140     Republic", "Dominican peso",
141     CurrencyConvertor.Currency.DOP),
142     new Tuple<string, string>(
143         CurrencyConvertor.Currency>("East Timor",
144             "United States dollar",
145             CurrencyConvertor.Currency.USD),
146     new Tuple<string, string>(
147         CurrencyConvertor.Currency>("Ecuador",
148             "United States dollar",
149             CurrencyConvertor.Currency.USD),
150     new Tuple<string, string>(
151         CurrencyConvertor.Currency>("Egypt", "Egyptian
152             pound",
153             CurrencyConvertor.Currency.EGP),
154     new Tuple<string, string>(
155         CurrencyConvertor.Currency>("El Salvador",

```

```
    "Euro", CurrencyConvertor.Currency.EUR),  
156    new Tuple<string, string,  
                    CurrencyConvertor.Currency>("Gabon", "Central  
African CFA franc",  
157    CurrencyConvertor.Currency.XAF),
```

```
158     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Gambia",
          "Gambian dalasi",
159     CurrencyConvertor.Currency.GMD),
160     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Germany",
          "Euro", CurrencyConvertor.Currency.EUR),
161     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Greece",
          "Euro", CurrencyConvertor.Currency.EUR),
162     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Grenada",
          "East Caribbean dollar",
163     CurrencyConvertor.Currency.XCD),
164     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Guatemala",
          "Guatemalan quetzal",
165     CurrencyConvertor.Currency.GTQ),
166     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Guinea",
          "Guinean franc",
167     CurrencyConvertor.Currency.GNF),
168     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Guinea-Bissau",
          "West African CFA franc",
169     CurrencyConvertor.Currency.XOF),
170     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Guyana",
          "Guyanese dollar",
171     CurrencyConvertor.Currency.GYD),
172     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Haiti", "Haitian
```

gourde",

```
173     CurrencyConvertor.Currency.HTG),
174     new Tuple<string, string,
175         CurrencyConvertor.Currency>("Honduras",
176             "Honduran lempira",
177                 CurrencyConvertor.Currency.HNL),
178     new Tuple<string, string,
179         CurrencyConvertor.Currency>("Hungary",
180             "Hungarian forint",
181                 CurrencyConvertor.Currency.HUF),
182     new Tuple<string, string,
183         CurrencyConvertor.Currency>("Iceland",
184             "Icelandic króna",
185                 CurrencyConvertor.Currency.ISK),
186     new Tuple<string, string,
187         CurrencyConvertor.Currency>("India", "Indian
188             rupee",
189                 CurrencyConvertor.Currency.INR),
190     new Tuple<string, string,
191         CurrencyConvertor.Currency>("Indonesia",
192             "Indonesian rupiah",
193                 CurrencyConvertor.Currency.IDR),
194     new Tuple<string, string,
195         CurrencyConvertor.Currency>("Iraq", "Iraqi
196             dinar", CurrencyConvertor.Currency.IQD),
197     new Tuple<string, string,
198         CurrencyConvertor.Currency>("Ireland",
199             "Euro", CurrencyConvertor.Currency.EUR),
200     new Tuple<string, string,
201         CurrencyConvertor.Currency>("Israel",
202             "Israeli new shekel",
203                 CurrencyConvertor.Currency.ILS),
204     new Tuple<string, string,
205         CurrencyConvertor.Currency>("Italy", "Euro",
206             CurrencyConvertor.Currency.EUR),
```

```
189     new Tuple<string, string,>
          CurrencyConvertor.Currency>("Ivory Coast",
          "West African CFA franc",
190     CurrencyConvertor.Currency.XOF),
191     new Tuple<string, string,>
          CurrencyConvertor.Currency>
```

---

```
        ("Jamaica", "Jamaican dollar",
192             CurrencyConvertor.Currency.JMD),
193     new Tuple<string, string>,
194         CurrencyConvertor.Currency>("Japan", "Japanese
195             yen",
196                 CurrencyConvertor.Currency.JPY),
197     new Tuple<string, string>,
198         CurrencyConvertor.Currency> ("Jordan",
199             "Jordanian dinar",
200                 CurrencyConvertor.Currency.JOD),
201     new Tuple<string, string>,
202         CurrencyConvertor.Currency>
203             ("Kazakhstan", "Kazakhstani tenge",
204                 CurrencyConvertor.Currency.KZT),
205     new Tuple<string, string>,
206         CurrencyConvertor.Currency>("Kenya", "Kenyan
207             shilling",
208                 CurrencyConvertor.Currency.KES),
209     new Tuple<string, string>,
210         CurrencyConvertor.Currency> ("Kiribati",
211             "Australian dollar",
212                 CurrencyConvertor.Currency.AUD),
213     new Tuple<string, string>,
214         CurrencyConvertor.Currency> ("Korea, North",
215             "North Korean won",
216                 CurrencyConvertor.Currency.KPW),
217     new Tuple<string, string>,
218         CurrencyConvertor.Currency> ("Korea, South",
219             "South Korean won",
220                 CurrencyConvertor.Currency.KRW),
221     new Tuple<string, string>,
222         CurrencyConvertor.Currency> ("Kosovo",
223             "Euro", CurrencyConvertor.Currency.EUR),
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208     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Kuwait",
          "Kuwaiti dinar",
209     CurrencyConvertor.Currency.KWD),
210     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Laos", "Lao kip",
          CurrencyConvertor.Currency.LAK),
211     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Latvia",
          "Euro", CurrencyConvertor.Currency.EUR),
212     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Lebanon",
          "Lebanese pound",
          CurrencyConvertor.Currency.LBP),
213     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Lesotho",
          "Lesotho loti",
          CurrencyConvertor.Currency.LSL),
214     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Liberia",
          "Liberian dollar",
          CurrencyConvertor.Currency.LRD),
215     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Libya", "Libyan
          dinar",
          CurrencyConvertor.Currency.LYD),
216     new Tuple<string, string>,
          CurrencyConvertor.Currency>
          ("Liechtenstein", "Swiss franc",
          CurrencyConvertor.Currency.CHF),
217     new Tuple<string, string>,
          CurrencyConvertor.Currency>("Lithuania",
          "Euro", CurrencyConvertor.Currency.EUR),
218     new Tuple<string, string>,
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224     CurrencyConvertor.Currency> ("Luxembourg",
    "Euro", CurrencyConvertor.Currency.EUR),
new Tuple<string, string,
CurrencyConvertor.Currency> ("Macedonia",
    "Macedonian denar",
```

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225     CurrencyConvertor.Currency.MKD),
226     new Tuple<string, string,
227         CurrencyConvertor.Currency>("Malawi",
228             "Malawian kwacha",
229             CurrencyConvertor.Currency.MWK),
230     new Tuple<string, string,
231         CurrencyConvertor.Currency>("Malaysia",
232             "Malaysian ringgit",
233             CurrencyConvertor.Currency.MYR),
234     new Tuple<string, string,
235         CurrencyConvertor.Currency>("Maldives",
236             "Maldivian rufiya",
237             CurrencyConvertor.Currency.MVR),
238     new Tuple<string, string,
239         CurrencyConvertor.Currency>("Mali", "West
240             African CFA franc",
241             CurrencyConvertor.Currency.XOF),
242     new Tuple<string, string,
243         CurrencyConvertor.Currency>("Malta", "Euro",
244             CurrencyConvertor.Currency.EUR),
245     new Tuple<string, string,
246         CurrencyConvertor.Currency>("Marshall
247             Islands", "United States dollar",
248             CurrencyConvertor.Currency.USD),
249     new Tuple<string, string,
250         CurrencyConvertor.Currency>
251             ("Mauritania", "Mauritanian ouguiya",
252                 CurrencyConvertor.Currency.MRO),
253     new Tuple<string, string,
254         CurrencyConvertor.Currency>("Mauritius",
255             "Mauritian rupee",
256             CurrencyConvertor.Currency.MUR),
257     new Tuple<string, string,
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    CurrencyConvertor.Currency> ("Mexico",
242     "Mexican peso",
243     CurrencyConvertor.Currency.MXN),
244     new Tuple<string, string,
245         CurrencyConvertor.Currency>
246         ("Micronesia", "United States dollar",
247             CurrencyConvertor.Currency.USD),
248     new Tuple<string, string,
249         CurrencyConvertor.Currency> ("Moldova",
250         "Moldovan leu",
251             CurrencyConvertor.Currency.MDL),
252     new Tuple<string, string,
253         CurrencyConvertor.Currency> ("Monaco",
254         "Euro", CurrencyConvertor.Currency.EUR),
255     new Tuple<string, string,
256         CurrencyConvertor.Currency> ("Mongolia",
257         "Mongolian tögrög",
258             CurrencyConvertor.Currency.MNT),
259     new Tuple<string, string,
260         CurrencyConvertor.Currency> ("Montenegro",
261         "Euro", CurrencyConvertor.Currency.EUR),
262     new Tuple<string, string,
263         CurrencyConvertor.Currency> ("Morocco",
264         "Moroccan dirham",
265             CurrencyConvertor.Currency.MAD),
266     new Tuple<string, string,
267         CurrencyConvertor.Currency>
268         ("Mozambique", "Mozambican metical",
269             CurrencyConvertor.Currency.MZM),
270     new Tuple<string, string,
271         CurrencyConvertor.Currency> ("Myanmar",
272         "Burmese kyat",
273             CurrencyConvertor.Currency.MMK),
274     new Tuple<string, string,
275

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258     CurrencyConvertor.Currency> ("Namibia",  
259         "Namibian dollar",  
          CurrencyConvertor.Currency.NAD),  
          new Tuple<string, string,>  
          CurrencyConvertor.Currency>("Nauru",  
                                         ↗
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        "Australian dollar",
260      CurrencyConvertor.Currency.AUD),
261      new Tuple<string, string,
262          CurrencyConvertor.Currency>("Nepal", "Nepalese
263          rupee",
264          CurrencyConvertor.Currency.NPR),
265          new Tuple<string, string,
266              CurrencyConvertor.Currency>
267                  ("Netherlands", "Euro",
268                  CurrencyConvertor.Currency.EUR),
269                  new Tuple<string, string,
270                      CurrencyConvertor.Currency>("New
271                      Zealand", "New Zealand dollar",
272                      CurrencyConvertor.Currency.NZD),
273                      new Tuple<string, string,
274                          CurrencyConvertor.Currency>("Nicaragua",
275                          "Nicaraguan córdoba",
276                          CurrencyConvertor.Currency.NIO),
277                          new Tuple<string, string,
278                              CurrencyConvertor.Currency>("Niger",
279                              "West
280                              African CFA franc",
281                              CurrencyConvertor.Currency.XOF),
282                              new Tuple<string, string,
283                                  CurrencyConvertor.Currency>("Nigeria",
284                                  "Nigerian naira",
285                                  CurrencyConvertor.Currency.NGN),
286                                  new Tuple<string, string,
287                                      CurrencyConvertor.Currency>("Norway",
288                                      "Norwegian krone",
289                                      CurrencyConvertor.Currency.NOK),
290                                      new Tuple<string, string,
291                                          CurrencyConvertor.Currency>("Oman",
292                                          "Omani
293                                          rial", CurrencyConvertor.Currency.OMR),
```

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275     new Tuple<string, string>,
276         CurrencyConvertor.Currency>("Pakistan",
277             "Pakistani rupee",
278             CurrencyConvertor.Currency.PKR),
279     new Tuple<string, string>,
280         CurrencyConvertor.Currency>("Palau", "United
281             States dollar",
282             CurrencyConvertor.Currency.USD),
283     new Tuple<string, string>,
284         CurrencyConvertor.Currency>("Palestine",
285             "Israeli new shekel",
286             CurrencyConvertor.Currency.ILS),
287     new Tuple<string, string>,
288         CurrencyConvertor.Currency>("Panama",
289             "Panamanian balboa",
290             CurrencyConvertor.Currency.PAB),
291     new Tuple<string, string>,
292         CurrencyConvertor.Currency>("Papua New Guinea",
293             "Papua New Guinean kina",
294             CurrencyConvertor.Currency.PGK),
295     new Tuple<string, string>,
296         CurrencyConvertor.Currency>
297             ("Paraguay", "Paraguayan guaraní",
298                 CurrencyConvertor.Currency.PYG),
299     new Tuple<string, string>,
300         CurrencyConvertor.Currency>("Peru",
301             "Peruvian sol",
302             CurrencyConvertor.Currency.PEN),
303     new Tuple<string, string>,
304         CurrencyConvertor.Currency>
305             ("Philippines", "Philippine peso",
306                 CurrencyConvertor.Currency.PHP),
307     new Tuple<string, string>,
308         CurrencyConvertor.Currency>

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```
    ("Poland", "Polish zloty",
291     CurrencyConvertor.Currency.PLN),
292     new Tuple<string, string>
293         CurrencyConvertor.Currency>("Portugal",
294             "Euro", CurrencyConvertor.Currency.EUR),
295             new Tuple<string, string>
296                 CurrencyConvertor.Currency>("Qatar",
```

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```
        "Qatari riyal",
294    CurrencyConvertor.Currency.QAR),
295    new Tuple<string, string,
296        CurrencyConvertor.Currency>("Republic of
297            the Congo", "Central African CFA franc",
298            CurrencyConvertor.Currency.XAF),
299    new Tuple<string, string,
300        CurrencyConvertor.Currency>("Romania",
301            "Romanian leu",
302            CurrencyConvertor.Currency.ROL),
303    new Tuple<string, string,
304        CurrencyConvertor.Currency>("Russia",
305            "Russian ruble",
306            CurrencyConvertor.Currency.RUB),
307    new Tuple<string, string,
308        CurrencyConvertor.Currency>("Saint Kitts and
309            Nevis", "East Caribbean dollar",
310            CurrencyConvertor.Currency.XCD),
311    new Tuple<string, string,
312        CurrencyConvertor.Currency>("Saint Lucia",
313            "East Caribbean dollar",
314            CurrencyConvertor.Currency.XCD),
315    new Tuple<string, string,
316        CurrencyConvertor.Currency>("Saint Vincent and
317            the Grenadines",
318            "East Caribbean dollar",
319            CurrencyConvertor.Currency.XCD),
320    new Tuple<string, string,
321        CurrencyConvertor.Currency>("Samoa",
322            "Samoan tala", CurrencyConvertor.Currency.WST),
323    new Tuple<string, string,
324        CurrencyConvertor.Currency>("San
325            Marino", "Euro", CurrencyConvertor.Currency.EUR),
```

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309     new Tuple<string, string>,
310         CurrencyConvertor.Currency>("São Tomé and
311             Príncipe", "São Tomé and Príncipe dobra",
312                 CurrencyConvertor.Currency.STD),
313     new Tuple<string, string>,
314         CurrencyConvertor.Currency>("Saudi Arabia",
315             "Saudi riyal",
316                 CurrencyConvertor.Currency.SAR),
317     new Tuple<string, string>,
318         CurrencyConvertor.Currency>("Senegal",
319             "West African CFA franc",
320                 CurrencyConvertor.Currency.XOF),
321     new Tuple<string, string>,
322         CurrencyConvertor.Currency>("Seychelles",
323             "Seychellois rupee",
324                 CurrencyConvertor.Currency.SCR),
325     new Tuple<string, string>,
326         CurrencyConvertor.Currency>("Sierra Leone",
327             "Sierra Leonean leone",
328                 CurrencyConvertor.Currency.SLL),
329     new Tuple<string, string>,
330         CurrencyConvertor.Currency>("Singapore",
331             "Singapore dollar",
332                 CurrencyConvertor.Currency.SGD),
333     new Tuple<string, string>,
334         CurrencyConvertor.Currency>("Slovakia",
335             "Euro", CurrencyConvertor.Currency.EUR),
336     new Tuple<string, string>,
337         CurrencyConvertor.Currency>("Slovenia",
338             "Euro", CurrencyConvertor.Currency.EUR),
339     new Tuple<string, string>,
340         CurrencyConvertor.Currency>("Solomon Islands",
341             "Solomon Islands dollar",
342                 CurrencyConvertor.Currency.SBD),

```

```
325     new Tuple<string, string>,  
            CurrencyConvertor.Currency>("Somalia",  
            "Somali shilling",  
326     CurrencyConvertor.Currency.SOS),  
327     new Tuple<string, string>,  
            CurrencyConvertor.Currency>("South
```

```
327     "Africa", "South African rand",
328     CurrencyConvertor.Currency.ZAR),
329     new Tuple<string, string>(
330         CurrencyConvertor.Currency>("Spain", "Euro",
331         CurrencyConvertor.Currency.EUR),
332     new Tuple<string, string>(
333         CurrencyConvertor.Currency>("Sri Lanka", "Sri
334         Lankan rupee",
335         CurrencyConvertor.Currency.LKR),
336     new Tuple<string, string>(
337         CurrencyConvertor.Currency>("Sudan", "Sudanese
338         pound",
339         CurrencyConvertor.Currency.SDD),
340     new Tuple<string, string>(
341         CurrencyConvertor.Currency>("Swaziland",
342         "Swazi lilangeni",
343         CurrencyConvertor.Currency.SZL),
344     new Tuple<string, string>(
345         CurrencyConvertor.Currency>("Sweden",
346         "Swedish krona",
347         CurrencyConvertor.Currency.SEK),
348     new Tuple<string, string>(
349         CurrencyConvertor.Currency>(
350             "Switzerland", "Swiss franc",
351             CurrencyConvertor.Currency.CHF),
352     new Tuple<string, string>(
353         CurrencyConvertor.Currency>("Syria", "Syrian
354         pound",
355         CurrencyConvertor.Currency.SYP),
356     new Tuple<string, string>(
357         CurrencyConvertor.Currency>("Taiwan",
358         "New Taiwan dollar",
359         CurrencyConvertor.Currency.TWD),
```

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...M\Coursework 4\usingwebservices\CurrencyService.asmx.cs           11
344     new Tuple<string, string>,
345         CurrencyConvertor.Currency>("Tanzania",
346             "Tanzanian shilling",
347             CurrencyConvertor.Currency.TZS),
348     new Tuple<string, string>,
349         CurrencyConvertor.Currency>("Thailand",
350             "Thai baht",
351             CurrencyConvertor.Currency.THB),
352     new Tuple<string, string>,
353         CurrencyConvertor.Currency>("Togo", "West
354             African CFA franc",
355             CurrencyConvertor.Currency.XOF),
356     new Tuple<string, string>,
357         CurrencyConvertor.Currency>("Tonga", "Tongan
358             pa'anga",
359             CurrencyConvertor.Currency.TOP),
360     new Tuple<string, string>,
361         CurrencyConvertor.Currency>("Trinidad and
362             Tobago", "Trinidad and Tobago dollar",
363             CurrencyConvertor.Currency.TTD),
364     new Tuple<string, string>,
365         CurrencyConvertor.Currency>("Tunisia",
366             "Tunisian dinar",
367             CurrencyConvertor.Currency.TND),
368     new Tuple<string, string>,
369         CurrencyConvertor.Currency>("Turkey",
370             "Turkish lira",
371             CurrencyConvertor.Currency.TRY),
372     new Tuple<string, string>,
373         CurrencyConvertor.Currency>("Tuvalu",
374             "Australian dollar",
375             CurrencyConvertor.Currency.AUD),
376     new Tuple<string, string>,
377         CurrencyConvertor.Currency>("Uganda",
```

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...\\Coursework 4\\usingwebservices\\CurrencyService.asmx.cs 12
    "Ugandan shilling",
361        CurrencyConvertor.Currency.UGX),
362        new Tuple<string, string,
            CurrencyConvertor.Currency> ↗
```

```
        ("Ukraine", "Ukrainian hryvnia",
363            CurrencyConvertor.Currency.UAH),
364        new Tuple<string, string>
365            CurrencyConvertor.Currency>("United Arab
366            Emirates", "United Arab Emirates dirham",
367            CurrencyConvertor.Currency.AED),
368        new Tuple<string, string>
369            CurrencyConvertor.Currency>("United Kingdom",
370            "British pound",
371            CurrencyConvertor.Currency.GBP),
372        new Tuple<string, string>
373            CurrencyConvertor.Currency>("United States",
374            "United States dollar",
375            CurrencyConvertor.Currency.USD),
376        new Tuple<string, string>
377            CurrencyConvertor.Currency>("Uruguay",
378            "Uruguayan peso",
379            CurrencyConvertor.Currency.UYU),
380        new Tuple<string, string>
381            CurrencyConvertor.Currency>
382            ("Vanuatu", "Vanuatu vatu",
383            CurrencyConvertor.Currency.VUV),
384        new Tuple<string, string>
385            CurrencyConvertor.Currency>("Vatican
386            City", "Euro", CurrencyConvertor.Currency.EUR),
387        new Tuple<string, string>
388            CurrencyConvertor.Currency>
389            ("Venezuela", "Venezuelan bolívar",
390            CurrencyConvertor.Currency.VEB),
391        new Tuple<string, string>
392            CurrencyConvertor.Currency>
393            ("Vietnam", "Vietnamese dong",
```

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...M\Coursework 4\usingwebservices\CurrencyService.asmx.cs           14
378     CurrencyConvertor.Currency.VND),
379             new Tuple<string, string,
380             CurrencyConvertor.Currency>("Yemen",
381             "Yemeni rial", CurrencyConvertor.Currency.YER),
382             new Tuple<string, string,
383             CurrencyConvertor.Currency>
384             ("Zambia", "Zambian kwacha",
385             CurrencyConvertor.Currency.ZMK),
386             new Tuple<string, string,
387             CurrencyConvertor.Currency>
388             ("Zimbabwe", "United States dollar",
389             CurrencyConvertor.Currency.USD),
390             };
391
392             [WebMethod]
393             public double CalculateExchangeRateFromService(double
value,
394             string country)
395             {
396                 // guidance from
397                 https://www.codeproject.com/Articles/15483/Currency-Conversion-Using-Web-Services
398                 // guidance from
399                 https://forums.asp.net/t/1297305.aspx?Currency+Conversion+Web+Service
400                 // guidance from
401                 https://stackoverflow.com/questions/2220158/how-to-get-the-currency-rate-from-the-web-service-as-this-uses-vb-but-can-be-adapted-to-csharp
402                 // guidance from
403                 https://www.youtube.com/watch?v=ItATfVSz9AI
404                 which is created in c sharp but can be adapted
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```
...M\Coursework 4\usingwebservices\CurrencyService.asmx.cs          15
394      if (CountriesAndCurrencies.Any(t => t.Item1 ==
395          country))
396      {
397          var currencyServiceSoapClient = new
398              CurrencyConvertorSoapClient();
```

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413 }

```
    var rate =
        currencyServiceSoapClient.ConversionRate
        (CurrencyConvertor.Currency.USD,
         CountriesAndCurrencies.Single(t =>
         t.Item1 == country).Item3);

    return value * rate;
}

return -1;

}

[WebMethod]
public string[] Countries()
{
    return CountriesAndCurrencies.Select(t =>
    t.Item1).ToArray();
}
```