



### allvm - Binary Decompilation

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Possible Approaches

Our Approach

Decompile Machine Code ightarrow LLVM IF

mcsema



#### Research Goal

- Obtain "richer" LLVM IR than native machine code.
- Enable advanced compiler techniques (e.g. pointer analysis, information flow tracking, automatic vectorization)

#### Motivation

- · Absence of source-code
- What-you-see-is-not-what-you-execute
- End-user security enforcement
- Platform aware optimizations

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### Possible Approaches

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# The 3 Possible Approaches

- ullet Decompile Machine Code ightarrow LLVM IR
  - Easy to adopt
  - No compiler support needed
- "Annotated" Machine Code  $\rightarrow$  LLVM IR
  - Effective reconstruction of higher level IR
  - Minimal compiler support needed
- Ship LLVM IR
  - Benefit: No loss of information via conversion to and from binary code.

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## Decompile Machine Code $\rightarrow$ LLVM IR

- Challenge: Quality
  - Reconstructing code and control flow much researched.
  - Variable recovery
  - Function & ABI rules recovery

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## "Annotated" Machine Code ightarrow LLVM IR

#### • Challenge:

- Annotations must be "minimal" & sufficient
- Annotations must be compiler and IR-independent
- Adoption

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#### • Challenge:

- Adoption in Non LLVM based compilers
- Stable distribution format for shipping
- Risks to intellectual property
- · Code size bloat

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Possible Approaches

### Our Approach

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- Long term goal
  - Minimal compiler-independent annotations to reconstruct high-quality IR
- Short term goals
  - $\blacksquare$  Experiment with Machine Code  $\to \texttt{LLVM}\ \texttt{IR},$  to understand the challenges better
    - To select an existing decompilation framework.
    - Experiment with different variable and type recovery strategies
  - 2 Design suitable annotations for what cannot be inferred without them

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Possible Approaches

Our Approach

 $Decompile \; \texttt{Machine Code} \to \texttt{LLVM IR}$ 

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# Variable & Function Parameter Recovery

- Benefit
  - Enables many fundamental analysis (Dependence, Pointer analysis)
  - · Functional IR
- State of the art
  - Divine
    - State of the art variable recovery
  - · Second Write
    - · Heuristics for function parameter detection
    - Scalable variable and type recovery
  - TIE
    - Type recovery

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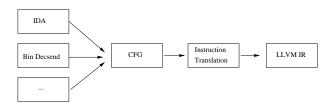
Possible Approaches

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- Functional LLVM IR
- ullet Separation of modules: CFG recovery and CFG ightarrow LLVM IR
- · Actively supported and open sourced



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## **Support & Limitations**

- · What Works
  - Integer Instructions
  - FPU and SSE registers
  - Callbacks, External Call, Jump tables
- In Progress
  - FPU and SSE Instructions: Not fully supported
  - Exceptions
  - Better Optimizations

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Possible Approaches

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