



allvm - Binary Decompilation

Sandeep Dasgupta University of Illinois Urbana Champaign March 28, 2016

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Possible Approaches

Our Approach

Decompile Machine Code → LLVM IF

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· Research Goal

- Obtain "richer" LLVM IR than native machine code.
- Enable advanced compiler techniques (e.g. pointer analysis, information flow tracking, automatic vectorization)

Motivation

- Absence of source-code
- What-you-see-is-not-what-you-execute
- End-user security enforcement
- Platform aware optimizations

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The 3 Possible Approaches

- ullet Decompile Machine Code ightarrow LLVM IR
 - Easy to adopt
 - No compiler support needed
- ullet "Annotated" Machine Code ightarrow LLVM IR
 - Effective reconstruction of higher level IR
 - Minimal compiler support needed
- Ship LLVM IR
 - Benefit: No loss of information via conversion to and from binary code.

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$Decompile \ \texttt{Machine} \ \ \texttt{Code} \to \texttt{LLVM} \ \ \texttt{IR}$

- Challenge: Quality
 - Reconstructing code and control flow much researched.
 - Variable recovery
 - Function & ABI rules recovery

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"Annotated" Machine Code \rightarrow LLVM IR

• Challenge:

- Annotations must be "minimal" & sufficient
- Annotations must be compiler and IR-independent
- Adoption

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• Challenge:

- Adoption in Non LLVM based compilers
- Stable distribution format for shipping
- Risks to intellectual property
- · Code size bloat

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- Long term goal
 - Minimal compiler-independent annotations to reconstruct high-quality IR
- Short term goals
 - \blacksquare Experiment with Machine Code \rightarrow LLVM IR, to understand the challenges better
 - To select an existing decompilation framework.
 - Experiment with different variable and type recovery strategies
 - 2 Design suitable annotations for what cannot be inferred without them

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 $Decompile \; \texttt{Machine} \; \; \texttt{Code} \to \texttt{LLVM} \; \; \texttt{IR}$

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Variable & Function Parameter Recovery

- Benefit
 - Enables many fundamental analysis (Dependence, Pointer analysis)
 - · Functional IR
- State of the art
 - Divine
 - State of the art variable recovery
 - · Second Write
 - · Heuristics for function parameter detection
 - Scalable variable and type recovery
 - TIE
 - Type recovery

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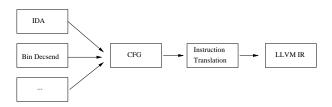
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- Functional LLVM IR
- ullet Separation of modules: CFG recovery and CFG ightarrow LLVM IR
- · Actively supported and open sourced



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Support & Limitations

- What Works
 - Integer Instructions
 - FPU and SSE registers
 - Callbacks, External Call, Jump tables
- In Progress
 - FPU and SSE Instructions: Not fully supported
 - Exceptions
 - Better Optimizations

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