Steven Bui

Full Stack Developer

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https://sdbui.github.io
https://github.com/sdbui

EXPERIENCE

Freelance
Data Annotation Tech — Remote

May 2023 - Present

- Provide diverse problems and solutions for a coding chatbot
- Write high-quality answers and code snippets
- Evaluate code quality produced by AI models for correctness and performance

Technical Leader
Cisco Systems (CX) — San Jose, CA

February 2021 - October 2021

- Managed team of 12 full stack developers
- Frequent meetings with design, product, stakeholders spanning multiple ongoing projects with different internal teams
- Weekly 1 on 1s with all team members
- Helped with initiative to move current and all future applications to be hosted on the AWS Cloud
- Lead hiring and assisted with onboarding of new team members

Software Engineer (IV)
Cisco Systems (CX) — San Jose, CA

March 2019 - February 2021

- Full stack prototype of various products using popular frontend frameworks (Angular 9+ / Vue) along with state management (NGXS / Vuex)
- Full stack prototype backends using Express, NestJS. Implemented Databases (Sqlite / postgres) using mocked data from fakerJS
- Data visualization using D3.js
- CI/CD using Jenkins and CircleCI
- End to End testing using Cypress.io. Unit testing using Jest

Software Engineer (Contract)
Cisco Systems (CTAO) — San Jose, CA

March 2015 - March 2019

- Numerous prototypes developed from concept to product involving a variety of frameworks from Angular 2+, VueJS, React
- Worked closely with UX to develop frontend pixel perfect frontend aligned with specifications

SKILLS

JavaScript/ TypeScript
HTML
CSS
Angular
Vue
D3
RxJS
Node
Github
Jenkins
CircleCI
AWS Cloud
NGXS
SQL
JIRA
Agile/Scrum
RESTful APIs
Unity3d
ARKit

EDUCATION

B.S.
Computer Science
San Jose State University
San Jose, CA

- Work closely with internal backend teams in designing and consuming APIs
- Research projection mapping techniques using Microsoft RoomAlive, Kinect, and SharpDX/DirectX
- Prototype shaping content through augmented reality using Unity3D and Apple ARKit

Software Engineer (Contract)
Paypal — San Jose, CA

June 2014 - March 2015

- Rapid prototyping of merchant facing account pages using NodeJS, BackboneJS, RequireJS, LESS, DustJS
- Partnered closely with design & product to craft great product experiences through usability testing
- End to End testing using PayPal's open source automation framework, NemoJS
- Integration and unit testing with Casper/PhantomJS, mocha/chai/sinonJS
- Creation of RESTful web services for client consumption with Java Spring
- Java testing using both TestNG and JUnit