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# System Architecture Document

## RANDOM DEVELOPMENT PROJECT



**DEJONGH STIJN**  
software development

<b>Author(s):</b>	Bob De Houwer
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<b>Customer:</b>	Some Fancy Company

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## 1 Document Overview

### 1.1 Document Metadata

Here is some text in a text editor :). The markdown does not include any special formatting, apart from the titles.

#### 1.1.1 FizzBuzz in Java 8

```
1    IntStream.rangeClosed(1, n)
2        .mapToObj(
3            i -> i % 3 == 0
4                ? (i % 5 == 0 ? "FizzBuzz " : "Fizz ")
5                : (i % 5 == 0 ? "Buzz " : i+" ")
6        )
7        .forEach(System.out::print);
```

### 1.2 Document Structure

Add some information about the document structure here. This is a very important document, and you should read it super carefully.

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## 2 Project Description

We are building an awesome thing for our customer. Hopefully, they will be very happy/

## **2.1 Context**

## **2.2 Goals & Constraints**

### **2.2.1 Functional Requirements**

### **2.2.2 Non-Functional Requirements**

## **2.3 Key Performance Indicators**

### **2.3.1 Introduction**

### **2.3.2 KPI's**