




# S. DOMINIC DOPICO

## USER EXPERIENCE DESIGNER

### SUMMARY

I design experiences, interactions, and products for humans.

-  [sddopico@uw.edu](mailto:sddopico@uw.edu)
-  (412) 412-4982
-  [sddopico.github.io](https://github.com/sddopico)

### WORK EXPERIENCE

#### INTERACTION DESIGNER

**Stabilitas Ventures** May 2016 - Present

Help define product and feature user models and UI elements. Develop high level wireframes, prototypes, and user flows in order to effectively communicate interaction and design solutions. Assess usability of new and existing products and make constructive suggestions to improve the user experience.

Conducted over 65 user research interviews in order to secure \$225,000 in non-diluted funding from National Science Foundation.

#### USER EXPERIENCE DESIGNER

**University of Washington (paid student position)** Nov 2015 - Jun 2016

Defined user requirements, usability goals, objectives, user profiles, and personas. Analyzed user requirements and translate into user flows and journey maps. Designed wireframes, mockups, and low fidelity and high fidelity prototypes for usability testing. Articulated visual identity. Aided in implementing designs by assisting in front-end and back-end application development.

#### COMPANY INTELLIGENCE SUPPORT TEAM LEADER

**United States Army** Sep 2012 - Jun 2013

A central contributor to the planning process of combat operations conducted in the Horn of Panjwai, Afghanistan from November 2012 to June 2013. Analyzed information and intelligence data from multiple platforms in order to develop a detailed, interactive, and intuitive running intel estimate. Improved overall base defense plan using data-driven predictive analysis methods.

Analyzed information and intelligence data from multiple platforms in order to develop a running intel estimate. Improved strategic, company-level defense posture from 77% to 90%.

### EDUCATION

#### HUMAN CENTERED DESIGN & ENGINEERING, B.S. (2015-2107)

University of Washington

#### SYSTEMS ENGINEERING, DEFENSE & STRATEGIC STUDIES, B.S. (2011)

United States Military Academy at West Point

### skills

- USER RESEARCH
- USABILITY TESTING
- PERSONAS
- SITEMAPS
- PROCESS DESIGN
- USER FLOWS
- REQUIREMENTS GATHERING
- INTERACTION DESIGN
- UI DESIGN

### tools

- PAPER + PENCIL
- AXURE
- INVISION
- ILLUSTRATOR
- PHOTOSHOP
- INDESIGN
- MAC
- SKETCH

### interests

- YOGA + MEDITATION
- MENTOR FOR PIXEL HUSKY (UW DESIGN CLUB)
- HIKING