org.lightvoting.simulation.environment.

- m agentList
- m currentIndex
- m_fileName
- m_firstActivated
- m_groups
- + CEnvironment()
- + addAgentCoordinated()
- + addAgentRandom()
- + detectGroup()
 + initialset()
- + literal()
- + openNewGroupCoordinated()
- + openNewGroupRandom()
- + reopen()
- wakeUpAgent()

-m_environment

org.lightvoting.simulation.agent. CChairAgent.CChairAgentGenerator

- m_agentcounter
- m fileName
- m_grouping
- m_protocol
- + CChairAgentGenerator()
- + generatesingle()