




SAM FEWKES

STUDENT, DEVELOPER, ENTREPRENEUR

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SKILLS

Programming

C#

C++

JavaScript

Web Development

Html

CSS

JQuery

Engines

Unity

Unreal

Adobe Applications

Microsoft Applications

Wwise Software

Resolume Applications

Blender Software

Project Management

Customer Service

Communication

EDUCATION

Illinois State University

BS, Creative Technologies (Dean's list)
Focus in Video Game Development

Normal Community High School

Diploma

EXPERIENCE

Illinois State Game Development Club, Level Designer

DEC 2020 - PRESENT

- Plan and present level concepts.
- Create game spaces that fit the theme and goals.
- Combine the work of other teams (programming, art, sound)

Illumersive Games, Lead Level Designer/Programmer

DEC 2020 - PRESENT

Illumersive Games is a start-up company that I have joined that focuses on Unity game development. We are currently in production of our first title (unnamed 2D mmo platformer). We also started production on a FiveM GTA V server.

Texas Roadhouse, Server

SEP 2021 - PRESENT

- Greet and interact with guests ensuring a pleasant dining experience
- Suggestive selling, multi-tasking, and assisting other staff

Yankee Candle, Sales Associate

OCT 2020 - AUG 2021

- Unload and organize shipments, manage money, inventory.
- Handle over the phone orders and questions.
- Inform customers of store policies (pandemic, deals, etc.)

Character Builders Inc., Construction Worker

JUN 2014 - AUG 2020

- Manage high stress situations, with tight schedules
- Plumbing, Carpentry, Electrical, Painting, and landscape work
- Operate heavy machinery in a team environment

OSF St. Joseph Medical Center, Certified Nurse Assistant

JULY 2017 - AUG 2020

- 3-time exceptional caregiver nominee
- Ensure safety of patients as well as staff.
- Assist nursing staff with tasks, while finishing own tasks