Commandl

- + virtual bool execute()=0
- + virtual bool undo()=0
- + virtual bool redo()=0
- + virtual bool threaded()=0



OpenFileCommand

- std::string file_path
- std::shared_ptr< GUII
 - > gui
- std::shared_ptr< SDFormat Parserl > sdformatParser
- + OpenFileCommand(std ::shared_ptr< GUII >
 - gui, std::shared_ptr
 < SDFormatParserl > sdformatParser)
- bool execute() override
- bool undo() override
- bool redo() override
- bool threaded() override