CommandFactoryI

+ virtual std::unique
  _ptr< CommandI > MakeOpenFile
  Command(std::string file
  _path)=0

+ virtual std::unique
  _ptr< CommandI > MakeDelete
  ElementCommand(sdf::ElementPtr
  element_to_delete)=0

+ virtual std::unique
  _ptr< CommandI > MakeAddElement
  Command(sdf::ElementPtr parent
  _element, sdf::ElementPtr new
  _element)=0

+ virtual std::unique
  _ptr< CommandI > MakeUndoCommand()=0

+ virtual std::unique
  _ptr< CommandI > MakeRedoCommand()=0

+ virtual std::unique
  _ptr< CommandI > MakeSaveFile
  Command()=0

+ virtual std::unique
  _ptr< CommandI > MakeModify
  AttributeCommand(sdf::ParamPtr
  attribute_to_modify, std::string
  new_value)=0

+ virtual std::unique
  _ptr< CommandI > MakeModify
  AttributeCommand(sdf::ParamPtr
  attribute_to_modify, bool new
  _value)=0

+ virtual std::unique
  _ptr< CommandI > MakeModify
  ElementCommand(sdf::ElementPtr
  element_to_modify, std::string
  new_value)=0

+ virtual std::unique
  _ptr< CommandI > MakeModify
  ElementCommand(sdf::ElementPtr
  element_to_modify, bool new
  _value)=0

+ virtual std::unique
  _ptr< CommandI > MakeDelete
  AttributeCommand(sdf::ParamPtr
  attribute_to_delete)=0

+ virtual void PushToUndoCommands
  Stack(std::unique_ptr< CommandI
  > command, const bool new_change=true)=0

+ virtual void PushToRedoCommands
  Stack(std::unique_ptr< CommandI
  > command)=0

+ virtual void ClearUndoRedo
  Stacks()=0

- virtual void Initialize
  (std::shared_ptr< GUII
  > gui, std::shared_ptr
  < SDFormatParserI > sdformatParser)=0