

CommandFactoryI

- + virtual std::unique_ptr< CommandI > MakeOpenFileCommand()=0
- + virtual std::unique_ptr< CommandI > MakeDeleteElementCommand(sdf::ElementPtr element_to_delete)=0
- + virtual std::unique_ptr< CommandI > MakeAddElementCommand(sdf::ElementPtr parent_element, sdf::ElementPtr new_element)=0
- + virtual std::unique_ptr< CommandI > MakeUndoCommand()=0
- + virtual std::unique_ptr< CommandI > MakeRedoCommand()=0
- + virtual std::unique_ptr< CommandI > MakeSaveFileCommand()=0
- + virtual std::unique_ptr< CommandI > MakeModifyAttributeCommand(sdf::ParamPtr attribute_to_modify, std::string new_value)=0
- + virtual std::unique_ptr< CommandI > MakeModifyElementCommand(sdf::ElementPtr element_to_modify, std::string new_value)=0
- + virtual void PushToUndoCommandsStack(std::unique_ptr< CommandI > command, const bool new_change=true)=0
- + virtual void PushToRedoCommandsStack(std::unique_ptr< CommandI > command)=0
- + virtual void ClearUndoRedoStacks()=0
- virtual void Initialize(std::shared_ptr< GUI > gui, std::shared_ptr< SDFFormatParserI > sdfformatParser)=0