```
FileOperations

- std::string active
__file_path

+ std::string OpenFileDialog()

+ std::string OpenDirectory
Dialog()

+ bool WriteFile(const
    std::string &file_path,
    const std::string &contents)

+ bool WriteFile(const
    std::string &contents)

+ void SetActiveFilePath
    (const std::string &file_path)

+ static FileOperations
    & GetSoleInstance()
```

FileOperations()=default

FileOperations & operator = (const FileOperations

FileOperations(const FileOperations &)=delete

~FileOperations()

=default

&)=delete