## Commandl

- + virtual bool execute()=0
- + virtual bool undo()=0
- + virtual bool redo()=0
  + virtual bool threaded()=0



## OpenFileCommand

- std::string file path
- std::shared\_ptr< GUII
  - > gui

std::shared ptr< SDFormat

- Parserl > sdformatParser
- + OpenFileCommand(std ::shared ptr< GUII >
  - gui, std::shared\_ptr < SDFormatParser) > sdformatParser)
- bool execute() override
- bool undo() override
- bool redo() override
- bool threaded() override