

CommandFactoryI

- + virtual std::unique_ptr< CommandI > MakeOpenFileCommand()=0
- + virtual std::unique_ptr< CommandI > MakeDeleteElementCommand(sdf::ElementPtr element_to_delete)=0
- + virtual std::unique_ptr< CommandI > MakeUndoCommand()=0
- + virtual std::unique_ptr< CommandI > MakeRedoCommand()=0
- + virtual std::unique_ptr< CommandI > MakeSaveFileCommand(bool force_save_as_not_save)=0
- + virtual void PushToUndoCommandsStack(std::unique_ptr< CommandI > command, const bool new_change=true)=0
- + virtual void PushToRedoCommandsStack(std::unique_ptr< CommandI > command)=0
- + virtual void ClearUndoRedoStacks()=0
- virtual void Initialize(std::shared_ptr< GUI > gui, std::shared_ptr< SDFFormatParserI > sdfformatParser)=0