

testing::Test



```
classDiagram
    class testingTest["testing::Test"]
    class GUITest
    testingTest --|> GUITest
```

The diagram shows a class hierarchy. At the top is a box for 'testing::Test' with two empty compartments below the name. Below it is a box for 'GUITest' with a grey header and three sections of code. A blue arrow points from the 'GUITest' box up to the 'testing::Test' box, indicating inheritance.

GUITest

```
# std::shared_ptr< GUI  
    > gui
```

```
# std::shared_ptr< SDFormat  
    Parserl > sdformatParser
```

```
# bool gui_initialization  
    _successful
```

```
# void SetUp() override
```