

FileEditorRunner

- + bool gui_initialization_successful
- + std::shared_ptr< SDFormatParser > sdformatParser
- + std::shared_ptr< GUI > gui
- + std::vector< std::unique_ptr< Commandl > > undo_commands_stack
- + std::vector< std::unique_ptr< Commandl > > redo_commands_stack
- + FileEditorRunner()
- + int run_program()