```
FileEditorRunner

+ bool gui_initalization
_successful

+ bool model_viewer_initalization
_successful

+ std::shared_ptr< SDFormat
Parserl > sdformatParser

+ std::shared_ptr< GUII
> gui

+ std::shared_ptr< Command
Factoryl > command factory
```

+ std::shared ptr< ModelViewer

I > model_viewer+ FileEditorRunner(bool data dir created=false)

+ int RunProgram()