

## FileOperations

- std::string active\_file\_path
- + std::string OpenFileDialog()
- + std::string OpenDirectoryDialog()
- + bool WriteFile(const std::string &file\_path, const std::string &contents)
- + bool WriteFile(const std::string &contents)
- + void SetActiveFilePath(const std::string &file\_path)
- + static FileOperations & GetSoleInstance()
- FileOperations()=default
- ~FileOperations()=default
- FileOperations & operator =(const FileOperations &)=delete
- FileOperations(const FileOperations &)=delete