Bleakwind Buffet. Website

About

+ OnGet: void

Error

- + RequestID: string
- + ShowRequestID: bool
- _logger: Ilogger<ErrorModel>
- + ErrorModel(logger:ILogger<ErrorModel>)
- + OnGet: void

Index

- _logger: Ilogger<IndexModel>

int?, CaloriesMax: int?): void

- + IndexModel(logger:ILogger<IndexModel>)
- + Menu: IEnumerable<MenuItem>
- + SearchTerms: string
- + MenuTypes: string[]
- + PriceMin: double
- + PriceMax: double
- + CaloriesMin: int + CaloriesMax: int
- + OnGet(SearchTerms: string, MenuTypes: string[]?,
 PriceMin: double?, PriceMax: double?, CaloriesMin:

Privacy

- _logger: Ilogger<PrivacyModel>
- + PrivacyModel(logger:ILogger<PrivacyModel>)
- + OnGet: void

MenuDatabase

- menu: List<Menultem
- + All: IEnumerable<MenuItem>
- + MenuTypes: string[]
- + Search(terms: string): IEnumerable<MenuItem>
- + FilterByMenuType(menuitems:
- IEnumerable<MenuItem>, filter:
- IEnumerable<string>): IEnumerable<MenuItem>
- + FilterByPrice(menuItems:
- IEnumerable<MenuItem>, min: double?, max:
- double?): IEnumerable<MenuItem>
- + FilterByCalories(menuItems:
- IEnumerable<MenuItem>, min: double?, max:
- double?): IEnumerable<MenuItem>



Menultem

- + Type: string
- + Name: string
- + PriceS: double
- + PriceM: double
- + PriceL: double
- + CaloriesS: uint
- + CaloriesM: uint + CaloriesL: uint
- + PriceSDisplay: bool
- + PriceMDisplay: bool
- + PriceMDisplay: bool + PriceLDisplay: bool
- + CaloriesSDisplay: bool
- + CaloriesMDisplay: bool
- + CaloriesLDisplay: bool