BleakwindBuffet.PointOfSale

Entrees

-BriarheartBurgerClick(sender:object, e:RoutedEventArgs): void
-DoubleDraugrClick(sender:object, e:RoutedEventArgs): void
-ThalmorTripleClick(sender:object, e:RoutedEventArgs): void
-PhillyClick(sendert:object, e:RoutedEventArgs): void
-SkeletonClick(sender:object, e:RoutedEventArgs): void
-GardenOmeletteClick(sender:object: e:RoutedEventArgs): void
-DoneButtonClick(sender:object, e:RoutedEventArgs):void
-CancelButtonClick(sender:object, e:RoutedEventArgs):void
-HideAndMoveButtons(b:string):void
-RefreshButtons(): void
-ClickedEntree(b:string): void

Sides

-FriesClick(sender:object, e:RoutedEventArgs): void
-SaladClick(sender:object, e:RoutedEventArgs): void
-GritsClick(sender:object, e:RoutedEventArgs): void
-MiraakClick(sender:object, e:RoutedEventArgs): void
-DoneButtonClick(sender:object, e:RoutedEventArgs): void
-CancelButtonClick(sender:object, e:RoutedEventArgs): void
-HideAndMoveButtons(b:string):void
-RefreshButtons(): void
-ClickedEntree(b:string): void

Drinks

-SodaClick(sender:object, e:RoutedEventArgs): void
-AppleJuiceClick(sender:object, e:RoutedEventArgs): void
-MilkClick(sender:object, e:RoutedEventArgs): void
-CoffeeClick(sender:object, e:RoutedEventArgs): void
-WaterClick(sender:object, e:RoutedEventArgs): void
-DoneButtonClick(sender:object, e:RoutedEventArgs): void
-CancelButtonClick(sender:object, e:RoutedEventArgs): void
-HideAndMoveButtons(b:string):void
-RefreshButtons(): void
-ClickedEntree(b:string): void

MainWindow

CreateOrder

OrderDisplay