

Entrees

-BriarheartBurgerClick(sender:object, e:RoutedEventArgs): void  
-DoubleDraugrClick(sender:object, e:RoutedEventArgs): void  
-ThalmorTripleClick(sender:object, e:RoutedEventArgs): void  
-PhillyClick(sendert:object, e:RoutedEventArgs): void  
-SkeletonClick(sender:object, e:RoutedEventArgs): void  
-GardenOmeletteClick(sender:object: e:RoutedEventArgs): void  
-DoneButtonClick(sender:object, e:RoutedEventArgs):void  
-CancelButtonClick(sender:object, e:RoutedEventArgs):void  
-HideAndMoveButtons(b:string):void  
-RefreshButtons(): void  
-ClickedEntree(b:string): void

Sides

-FriesClick(sender:object, e:RoutedEventArgs): void  
-SaladClick(sender:object, e:RoutedEventArgs): void  
-GritsClick(sender:object, e:RoutedEventArgs): void  
-MiraaClick(sender:object, e:RoutedEventArgs): void  
-DoneButtonClick(sender:object, e:RoutedEventArgs): void  
-CancelButtonClick(sender:object, e:RoutedEventArgs): void  
-HideAndMoveButtons(b:string):void  
-RefreshButtons(): void  
-ClickedEntree(b:string): void

Drinks

-SodaClick(sender:object, e:RoutedEventArgs): void  
-AppleJuiceClick(sender:object, e:RoutedEventArgs): void  
-MilkClick(sender:object, e:RoutedEventArgs): void  
-CoffeeClick(sender:object, e:RoutedEventArgs): void  
-WaterClick(sender:object, e:RoutedEventArgs): void  
-DoneButtonClick(sender:object, e:RoutedEventArgs): void  
-CancelButtonClick(sender:object, e:RoutedEventArgs): void  
-HideAndMoveButtons(b:string):void  
-RefreshButtons(): void  
-ClickedEntree(b:string): void

HomeScreen

MainWindow

CreateOrder

OrderDisplay

