

SHANEE DINAY

Los Angeles, CA • sdinay@gmail.com • github.com/sdinay • linkedin.com/in/sdinay • 818-633-5767

Education

University of California, Santa Cruz

September 2014 - December 2017

- Major: Computer Science, Bachelor of Science

GPA: 3.81

Technical Skills

- Object Oriented Programming, Java, JavaScript, HTML, CSS, React, Node.js (beginner), Git, Unix
- Scrum experience, familiar with SQL and noSQL databases, integrating APIs

Course List

- Web Applications, Comparative Programming Languages, Mobile Applications, Algorithm Analysis
- Software Engineering, Abstract Data Types, Computational Models, Distributed Systems

Professional Experience

Junior Web Developer | Financial Affairs, UCSC

10/2015 - 12/2017

- Developed and analyzed the University Financial Affairs web platform for the financial and business departments using Microsoft's Sharepoint platform, Javascript, jQuery, HTML, and CSS
- Managed and displayed data important to our various departments and employees using AJAX

Web Developer & Governing Board Member | KZSC, Santa Cruz

6/2017 - Present

- Organize a web team for the University's student run radio station to design a new website, which will expect 8,000 unique monthly visitors, using React JS, Express and Node
- Use AWS to host the website and set up a Node server to store data and pull information from Spinitron and Stripe APIs

Full Stack Web Developer, Orion Solutions Group | Los Angeles, CA

9/2017 - 1/2018

- Redesign the company's website by using Angular, Node, and AWS to build a modern website for job seekers to explore Orion Solutions Group's services

Comparative Programming Languages Tutor | Learning Support Services, UCSC

9/2017 - 12/2017

- Created a collaborative learning environment for 10 students 4 times a week, resulting in the student's gaining a better understanding of different programming languages including Scheme, Ocaml, Smalltalk, and Prolog

Course Projects

MixIn | A Music Sharing Web Platform

Winter 2017

- Led a group of six, in which I was the Product Owner for a web application built with Python and Youtube and Soundcloud APIs over the course of 10 weeks working in an agile environment

Pronzo | Connect With Like Minded Professionals Over Lunch

Spring 2017

- Scrum Master of a group of 5 where we built an iPhone application using Swift, Xcode and Firebase to connect users to others who share similar interests or goals
- Managed the group's documentation, coding standards, Sprint Plans, and Sprint Reports to keep the team on track to complete features within the course time constraints