```
from google.colab import drive
drive.mount('/content/drive')
     Mounted at /content/drive
# import zipfile
# zip_path = "/content/drive/MyDrive/archive (2).zip"
# extract_path_zip = "/content/drive/MyDrive'
# with zipfile.ZipFile(zip_path, "r") as zip_ref:
     zip_ref.extractall(extract_path_zip)
!pip install face_recognition
     Collecting face_recognition
      Downloading face_recognition-1.3.0-py2.py3-none-any.whl (15 kB)
     Collecting face-recognition-models>=0.3.0 (from face_recognition)
      Downloading face_recognition_models-0.3.0.tar.gz (100.1 MB)
                                               - 100.1/100.1 MB 10.2 MB/s eta 0:00:00
       Preparing metadata (setup.py) ... done
     Requirement already satisfied: Click>=6.0 in /usr/local/lib/python3.10/dist-packages (from face_recognition) (8.1.7)
     Requirement already satisfied: dlib>=19.7 in /usr/local/lib/python3.10/dist-packages (from face recognition) (19.24.2)
     Requirement already satisfied: numpy in /usr/local/lib/python3.10/dist-packages (from face_recognition) (1.23.5)
     Requirement already satisfied: Pillow in /usr/local/lib/python3.10/dist-packages (from face_recognition) (9.4.0)
     Building wheels for collected packages: face-recognition-models
       Building wheel for face-recognition-models (setup.py) \dots done
       Created wheel for face-recognition-models: filename=face_recognition_models-0.3.0-py2.py3-none-any.whl size=100566171 sha256=8b7c7
       Stored in directory: /root/.cache/pip/wheels/7a/eb/cf/e9eced74122b679557f597bb7c8e4c739cfcac526db1fd523d
     Successfully built face-recognition-models
     Installing collected packages: face-recognition-models, face_recognition
     Successfully installed face-recognition-models-0.3.0 face_recognition-1.3.0
from imutils import paths
import face_recognition
import pickle
import cv2
import os
#get paths of each file in folder named Images
#Images here contains my data(folders of various persons)
imagePaths = list(paths.list_images('/content/drive/MyDrive/Five_Faces/musk'))
knownEncodings = []
knownNames = []
# loop over the image paths
for (i, imagePath) in enumerate(imagePaths):
   # extract the person name from the image path
   name = imagePath.split(os.path.sep)[-2]
   # load the input image and convert it from BGR (OpenCV ordering)
   # to dlib ordering (RGB)
   image = cv2.imread(imagePath)
   rgb = cv2.cvtColor(image, cv2.COLOR_BGR2RGB)
    #Use Face_recognition to locate faces
   boxes = face_recognition.face_locations(rgb,model='hog')
   # compute the facial embedding for the face
   encodings = face_recognition.face_encodings(rgb, boxes)
   # loop over the encodings
    for encoding in encodings:
       knownEncodings.append(encoding)
       knownNames.append(name)
#save emcodings along with their names in dictionary data
data = {"encodings": knownEncodings, "names": knownNames}
#use pickle to save data into a file for later use
f = open("face_enc", "wb")
f.write(pickle.dumps(data))
f.close()
```

```
import face_recognition
import imutils
import pickle
import time
import cv2
import os
from google.colab.patches import cv2_imshow
# Find path of xml file containing haarcascade file
cascPathface = os.path.dirname(
    cv2.__file__) + "/data/haarcascade_frontalface_alt2.xml"
# Load the haarcascade in the cascade classifier
faceCascade = cv2.CascadeClassifier(cascPathface)
# Load the known faces and embeddings saved in the last file
data = pickle.loads(open('face_enc', "rb").read())
# Find path to the image you want to detect a face and pass it here
image = cv2.imread("/content/face.jpg")
rgb = cv2.cvtColor(image, cv2.COLOR_BGR2RGB)
# Convert the image to Greyscale for haarcascade
gray = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
faces = faceCascade.detectMultiScale(gray,
                                     scaleFactor=1.1,
                                     minNeighbors=5,
                                     minSize=(60, 60),
                                      flags=cv2.CASCADE_SCALE_IMAGE)
# The facial embeddings for the face in input
encodings = face_recognition.face_encodings(rgb)
names = []
# Loop over the facial embeddings in case
# we have multiple embeddings for multiple faces
for encoding in encodings:
    # Compare encodings with encodings in data["encodings"]
    # Matches contain an array with boolean values, True for the embeddings it matches closely
    # and False for the rest
   matches = face recognition.compare faces(data["encodings"], encoding)
    # Set name to "Unknown" if no encoding matches
    name = "Unknown"
    # Check to see if we have found a match
    if True in matches:
        # Find positions at which we get True and store them
       matchedIdxs = [i for (i, b) in enumerate(matches) if b]
       counts = {}
       \ensuremath{\text{\#}}\xspace Loop over the matched indexes and maintain a count for
        # each recognized face
        for i in matchedIdxs:
            \# Check the names at respective indexes we stored in matchedIdxs
            name = data["names"][i]
            # Increase the count for the name we got
            counts[name] = counts.get(name, 0) + 1
        # Set the name which has the highest count
       name = max(counts, key=counts.get)
    # Update the list of names
    names.append(name)
# Loop over the recognized faces
for ((x, y, w, h), name) in zip(faces, names):
    # Rescale the face coordinates
    # Draw the predicted face name on the image
    cv2.rectangle(image, (x, y), (x + w, y + h), (0, 255, 0), 2)
    cv2.putText(image, name, (x, y), cv2.FONT_HERSHEY_SIMPLEX,
                0.75, (0, 255, 0), 2)
# Display the image
cv2_imshow(image)
cv2.waitKey(0)
```

