



Dr. M.G.R.
EDUCATIONAL AND RESEARCH INSTITUTE
DEEMED TO BE UNIVERSITY



University with Graded Autonomy Status

(An ISO 21001 : 2018 Certified Institution)

Periyar E.V.R. High Road, Maduravoyal, Chennai-95. Tamilnadu, India.

RECORD NOTEBOOK

BCS18L06- OPERATING SYSTEMS LAB

2023-2024(ODD SEMESTER)

DEPARTMENT

Of

COMPUTER SCIENCE AND ENGINEERING

NAME :JOY RETHIK .G
REGISTER NO : 211191101060
COURSE : B.TECH CSE-DS&AI
YEAR/SEM/SEC : III / V / A



Dr. M.G.R.
EDUCATIONAL AND RESEARCH INSTITUTE
DEEMED TO BE UNIVERSITY
University with Graded Autonomy Status
(An ISO 21001 : 2018 Certified Institution)
Periyar E.V.R. High Road, Maduravoyal, Chennai-95. Tamilnadu, India.



BONAFIDE CERTIFICATE

Register No:

211191101060

Name of Lab: **OPERATING SYSTEMS LAB(BCS18L06)**

Department: **COMPUTER SCIENCE AND ENGINEERING**

Certified that this is the bonafide record of work done by
JOY RETHIK .G of III Year B.Tech. (CSE – DS & AI), Sec-A in
the **OPERATING SYSTEMS LAB** during the year 2023-2024.

Signature of Lab-in-Charge

Signature of Head of Dept

Submitted for the Practical Examination held on -----

Internal Examiner

External Examiner

TABLE OF CONTEXT

S.NO	DATE	NAME OF THE PROGRAM	PAGE.NO	STAFF SIGN
1		Unix Introduction		
2		Shell Programming		
3		System Calls Fork		
4		CPU Scheduling Policies		
5		Interprocess Communication Using Shared Memory		
6		Implementation of Banker's Algorithm		
7		Implementaion Of Dining Philospher's Problem		
8		Memory Allocation		
9		Page Replacement		

Ex.No:1

UNIX INTRODUCTION

DATE:

AIM:

To study the basics of UNIX operating system, commands and vi editor

UNIX Commands

General Commands:

1. **date:** This tells the current date and time.

```
$ date
```

```
Thu Oct 15 09:34:50 PST 2005
```

2. **who:** Gives the details of the user who have logged into the system.

```
$ who
```

```
abc tty() oct 15 11:17
```

```
Xyz tty4 oct 15 11:30
```

3. **whoami:** Gives the details regarding the login time and system's name for the connection being used.

```
$ whoami.
```

```
Raghu
```

4. **man:** It displays the manual page of our terminal with the command 'man' command name.

```
$ man who
```

5. **head and tail:** 'head' is used to display the initial part of the text file and 'tail' is used to display the last part of the file.

```
$ head [-count] [filename]
```

```
$ tail [-count] [filename]
```

6. **pwd:** It displays the full path name for the current directory we are working in.

```
$ pwd
```

```
/home/raghu
```

7. **ls :** It displays the list of files in a current working directory.

```
$ ls
```

```
$ ls -l = lists files in long format.
```

\$ ls -t = lists in order of last modification time.
\$ ls -a = lists all entries , including the hidden files.
\$ ls -d = lists directory files instead of its contents.
\$ ls -p = puts a slash after each directory.
\$ ls -u = lists in order of last access time.

8. mkdir: It is used to create a new directory.
\$ mkdir directory name.

9. cd : It is used to change from the working directory to any other directory specified.

\$ cd changes to home directory.
\$ cd.. changes to parent directory.
\$ cd / changes to root directory.
\$ cd dir1 changes to directory dir1.

10. rmdir: It is use to remove the directory specified in the command line.
\$ rmdir directory name

11.cat : This command helps us to specify the contents of the file we specify.

\$ cat [option....[file....]]

12. cp : This command is used to create duplicate copied of ordinary files.

\$ cp file target
\$ cp file1 file2 [file1 is copied to file2]

13.mv: This command is used to rename and move ordinary and directory files.

\$ mv file1 file2
\$ mv directory1 directory2

14. ln: This is used to link file.

\$ ln file1 [file2....] target

15. rm: This command is used to remove one or more files from the directory.This can be used to delete all files as well as directory.

\$ rm [option.....] file

16. chmod: Change the access permissions of a file or a directory.

\$ chmod mode file
\$ chmod [who] [+/-/=] [permission...] file

who = a – all users
g – group
o – others
u –user
[+/-/=] + adds
- removes
= assigns

[permission] r = read
w =write
x =execute

Ex.: \$ chmod 754 prog1.

17. chown: change the owner ID of the files or directories.

Owner may be decimal user ID or a login name found in the file/etc/passwd.

This utility is governed by the chown kernel authorization. If it is not granted,ownership can only be changed by root.

Ex.: \$ chown tutor test

18. wc:counts and displays the lines,words and characters in the files specified.

\$ wc
\$ wc
\$ wc
\$ wc

Ex.: \$ wc prog2.

3 9 60 prog2.

19. grep : searches the file for the pattern.

\$ grep [option...] pattern [file....].

Display the lines containing the pattern on the standard output.

\$ grep c report only the number of matching lines.

\$ grep -l list only the names of files containing pattern.

\$grep -v display all lines except those containing pattern.

Ex: grep c"the"prog2.

20. cut: cuts out selected fields of each line of a file.

\$ cut -first [-d char] [file1 file2...].

-d = it is delimiter. Default is tab.

Ex: cut -f1,3 -d" "prog2.

21. paste: merges the corresponding lines of the given files.

`$ paste -d file1 file2`

Option `-d` allows replacing tab character by one or more alternate characters.

Ex:: `paste prog1 prog2`

22. sort : arranges lines in alphabetic or numeric order.

`$ sort [option]file.`

Option `-d` dictionary order

Option `-n` arithmetic order

Option `-r` reverse order

Ex :: `$ ls -l | sort -n`

The Vi Editor

The vi editor is a line-oriented editor and is not very easy to use. But it is simple and you can learn enough commands to use it for editing your Java programs.

Command mode and edit mode

In vi, you will need to shift from command mode to edit mode and back again.

You need to be in command mode to move the cursor around from one place to another.

Esc-Shift to command mode

You need to be in edit mode to input or change text. You will automatically shift to the edit mode when you enter a command that affects text. You then need to hit Escape to go back to the command mode or else whatever you type will be taken as the input

i	Insert text before character.
a	Add text after a character.
I	Insert text at the beginning of a line.
A	Insert text at the end of a line.
x	Delete the current character.
X	Delete the previous character.
o	Open a new blank line after the current line.
O	Open a new blank line before the current line.
dd	Delete the current line.
cc	change the current line.
r	Replace one character.
R	Replace several characters.
s	Substitute new characters for a old one.

File access commands:

You need some way to open an existing file, to save your work, to save and exit and to abandon an attempt to edit a file without making any changes(just in case you really mess up). Precede these with an Esc.

ZZ or :wq Save the edited file and exit from the editor.

:w	Save the edited file and stay in the editor.
:q	Quit from the editor.
:q!	Quit the editor under any conditions.

OUTPUT:

```
~  
RAGHU@LAPTOP-UM3NI54N ~  
$ date  
Fri Mar 5 10:43:54 IST 2021  
RAGHU@LAPTOP-UM3NI54N ~  
$ who  
RAGHU@LAPTOP-UM3NI54N ~  
$ whoami  
RAGHU  
RAGHU@LAPTOP-UM3NI54N ~  
$ man who  
RAGHU@LAPTOP-UM3NI54N --  
$  
  
NAME  
    who - show who is logged on  
SYNOPSIS  
    who (OPTION)... [ FILE ] ARG1 ARG2 ]  
DESCRIPTION  
    Print information about users who are currently logged in.  
    -a, --all  
        same as -b -d --login -p -r -t -T -u  
    -b, --boot  
        time of last system boot  
    -d, --dead  
        print dead processes  
    -H, --heading  
        print line of column headings  
    -l, --login  
        print system login processes  
    --lookup  
        attempt to canonicalize hostnames via DNS  
    -m  
        only hostname and user associated with stdin  
    -p, --process  
        print active processes spawned by init  
    -q, --count  
        all login names and number of users logged on  
    -r, --runlevel  
        print current runlevel  
    -s, --short  
        print only name, line, and time (default)  
    -t, --time  
        print last system clock change  
    -T, -w, --msg  
        add user's message status as +, - or ?  
    -u, --users  
        list users logged in  
    --message  
        same as -T  
    --writable  
        same as -T  
Manual page who(3) line 1 (press h for help or q to quit)
```

```

$ whoami
RAGHU
RAGHURAPTOP-UMINIS4N ~
$ man who
RAGHURAPTOP-UMINIS4N ~
$ head r.txt
1
2
3
4
5
6
7
8
9
10
RAGHURAPTOP-UMINIS4N ~
$ tail r.txt
1
2
3
4
5
6
7
8
9
10
11
RAGHURAPTOP-UMINIS4N ~
$ pwd
/home/RAGHU
RAGHURAPTOP-UMINIS4N ~
$ ls
directory r.txt
RAGHURAPTOP-UMINIS4N ~
$ ls -l
total 1
drwxr-xr-x 1 RAGHU None 0 Jan 21 06:22 directory
-rwxr-xr-x 1 RAGHU None 35 Mar 5 10:20 r.txt
RAGHURAPTOP-UMINIS4N ~
$ ls -at
ls: unknown option -- a
Try 'ls --help' for more information.
RAGHURAPTOP-UMINIS4N ~
$ ls -t
r.txt directory
RAGHURAPTOP-UMINIS4N ~
$ ls -a
. .. .bash_history .bash_profile .bashrc .inputrc .profile directory r.txt
RAGHURAPTOP-UMINIS4N ~
$ ls
demo.txt directory file.txt os1.txt os2.txt r.txt ram
RAGHURAPTOP-UMINIS4N ~
$ ls -l
total 4
-rwxr-xr-x 1 RAGHU None 0 Mar 5 10:58 demo.txt
drwxr-xr-x 1 RAGHU None 0 Jan 21 06:22 directory
-rw-r--r-- 1 RAGHU None 15 Mar 5 10:54 file.txt
-rwxr-xr-x 1 RAGHU None 8 Mar 5 11:00 os1.txt
-rwxr-xr-x 1 RAGHU None 13 Mar 5 11:00 os2.txt
-rwxr-xr-x 1 RAGHU None 35 Mar 5 10:20 r.txt
drwxr-xr-x 1 RAGHU None 0 Mar 5 10:48 ram
RAGHURAPTOP-UMINIS4N ~
$ ls -t
os2.txt os1.txt demo.txt file.txt ram r.txt directory
RAGHURAPTOP-UMINIS4N ~
$ ls -a
. .. .bash_history .bashrc .profile directory os1.txt r.txt
. .bash_profile .inputrc demo.txt file.txt os2.txt ram
RAGHURAPTOP-UMINIS4N ~
$ ls -d
RAGHURAPTOP-UMINIS4N ~
$ ls -p
demo.txt directory/ file.txt os1.txt os2.txt r.txt ram/
RAGHURAPTOP-UMINIS4N ~
$ ls -u
file.txt demo.txt os2.txt os1.txt r.txt ram directory
RAGHURAPTOP-UMINIS4N ~
$ pwd
/home/RAGHU
RAGHURAPTOP-UMINIS4N ~
$ cd some folder
-bash: cd: too many arguments
RAGHURAPTOP-UMINIS4N ~
$ cd directory
RAGHURAPTOP-UMINIS4N ~/directory
$ cd..
-bash: cd..: command not found
RAGHURAPTOP-UMINIS4N ~/directory
$ cd/
-bash: cd/: No such file or directory
RAGHURAPTOP-UMINIS4N ~/directory
$

```

```

directory r.txt
RAGHUBLAPTOP-UM3NIS4N ~
$ ls -l
total 1
-rwxr-xr-x+ 1 RAGHU None 0 Jan 21 06:22 directory
-rwxr-xr-x 1 RAGHU None 35 Mar 5 10:20 r.txt
RAGHUBLAPTOP-UM3NIS4N ~
$ ls -t
ls: unknown option -- =
Try 'ls --help' for more information.
RAGHUBLAPTOP-UM3NIS4N ~
$ ls -t
r.txt directory
RAGHUBLAPTOP-UM3NIS4N ~
$ ls -a
. . . .bash_history .bash_profile .bashrc .inputrc .profile directory r.txt
RAGHUBLAPTOP-UM3NIS4N ~
$ ls -d
RAGHUBLAPTOP-UM3NIS4N ~
$ ls -p
directory/ r.txt
RAGHUBLAPTOP-UM3NIS4N ~
$ ls -u
r.txt directory
RAGHUBLAPTOP-UM3NIS4N ~
$ mkdir ram
RAGHUBLAPTOP-UM3NIS4N ~
$ cd
RAGHUBLAPTOP-UM3NIS4N ~
$ cd directory
RAGHUBLAPTOP-UM3NIS4N ~/directory
$ cd ..
RAGHUBLAPTOP-UM3NIS4N ~
$ pwd
/home/RAGHU
RAGHUBLAPTOP-UM3NIS4N ~
$ cd c:
RAGHUBLAPTOP-UM3NIS4N /cygdrive/c
$ mkdir ram
mkdir: failed to remove 'ram': No such file or directory
RAGHUBLAPTOP-UM3NIS4N /cygdrive/c
$ cat
RAGHUBLAPTOP-UM3NIS4N ~
$ cat file.txt
hello world

RAGHUBLAPTOP-UM3NIS4N ~
$ cat os.txt
RAGHUBLAPTOP-UM3NIS4N ~
$ cat os1.txt
hi world
RAGHUBLAPTOP-UM3NIS4N ~
$ cat os2.txt
hello world
RAGHUBLAPTOP-UM3NIS4N ~
$
RAGHUBLAPTOP-UM3NIS4N ~
$ ls
directory file.txt os.txt os1.txt os2.txt r.txt ram
RAGHUBLAPTOP-UM3NIS4N ~
$ mv os.txt demo.txt
RAGHUBLAPTOP-UM3NIS4N ~
$ ls
demo.txt directory file.txt os1.txt os2.txt r.txt ram
RAGHUBLAPTOP-UM3NIS4N ~
$ ls
demo.txt directory file.txt os1.txt os2.txt r.txt ram
RAGHUBLAPTOP-UM3NIS4N ~
$ rm demo1.txt
rm: cannot remove 'demo1.txt': No such file or directory
RAGHUBLAPTOP-UM3NIS4N ~
$ ls
demo.txt directory file.txt os1.txt os2.txt r.txt ram
RAGHUBLAPTOP-UM3NIS4N ~
$ ls -l
total 4
-rwxr-xr-x 1 RAGHU None 0 Mar 5 10:58 demo.txt
drwxr-xr-x+ 1 RAGHU None 0 Jan 21 06:22 directory
-rw-r--r-- 1 RAGHU None 15 Mar 5 10:54 file.txt
-rwxr-xr-x 1 RAGHU None 8 Mar 5 11:00 os1.txt
-rwxr-xr-x 1 RAGHU None 13 Mar 5 11:00 os2.txt
-rwxr-xr-x 1 RAGHU None 35 Mar 5 10:20 r.txt
drwxr-xr-x+ 1 RAGHU None 0 Mar 5 10:48 ram
RAGHUBLAPTOP-UM3NIS4N ~
$ wc file.txt
  1 11 111

```

Result:

Thus the Basics of Unix operating system , commands and vi have been studied successfully.

Ex.No:2

SHELL PROGRAMMING

DATE:

2.a SUM OF TWO NUMBERS

Aim:

To find the sum of two given numbers.

Algorithm:

Step 1: Start

Step 2: Declare variables a, b and sum.

Step 3: Read values a and b.

Step 4: Add the two numbers and assign the result to sum.

Step 5: Display sum

Step 6: Stop

Program

```
echo " enter first no "  
read a  
echo " enter second no "  
read b  
c= expr $a + $b
```

INPUT:

```
[student@localhost student]$ sh sum  
enter first no  
3  
enter second no  
4
```

OUTPUT:A screenshot of a terminal window with a dark blue background. The text displayed is: 'enter first no', '3', 'enter second no', '4', and '7'. The numbers 3 and 4 are the inputs, and 7 is the output of the sum calculation.

```
enter first no  
3  
enter second no  
4  
7
```

RESULT:

Thus the sum of two numbers were implemented and output was verified successfully.

2.b) FIBONACCI SERIES

Aim:

To find the Fibonacci series of the given number.

Algorithm:

Step 1: Start

Step 2: Declare variables first_term, second_term and temp.

Step 3: Initialize variables first_term \leftarrow 0 second_term \leftarrow 1

Step 4: Display first_term and second_term

Step 5: Repeat the steps

5.1: temp \leftarrow second_term

5.2: second_term \leftarrow second_term + first term

5.3: first_term \leftarrow temp

5.4: Display second_term

Step 6: Stop

Program:

```
echo "enter a number"
read n
i=0
a=0
b=1
c=0
echo "fibonacci series is"
echo "$a"
echo "$b"
n1=`expr $n - 2`
while [ $i -lt $n1 ]
do
c=`expr $a + $b`
echo "$c"
a=$b
b=$c
i=`expr $i + 1`
done
```

INPUT:

```
[student@localhost student]$ sh fibo  
enter a number  
5
```

OUTPUT:

```
fibonacci series is  
0  
1  
1  
2  
3  
5
```

211191101060

RESULT:

Thus the Fibonacci series were implemented and output was verified successfully.

JOY RETHIK .G

2.c) POSITIVE OR NEGATIVE

Aim:

To find whether the given number is positive or negative.

Algorithm:

Step 1: Start

Step 2: Enter the value

Step 3: Read the value

Step 4: If Number is >0
Then
Print "positive"
else
if Number is <0
Print "Negative"
Else
Print "zero".

Step 5: Stop

Program:

```
echo " enter a number "  
read a  
if [ $a -eq 0 ]  
then  
echo " no is zero "  
elif [ $a -gt 0 ]  
then  
echo " no is positive "  
else  
echo " no is negative "  
fi
```

INPUT:

```
[student@localhost student]$ sh positive  
enter a number  
-5
```

OUTPUT:A screenshot of a terminal window with a dark blue background and white text. The text shows the prompt 'enter a number', the input '-5', and the output 'no is negative'.

```
enter a number  
-5  
no is negative
```

RESULT:

Thus the positive or negative were implemented and output was verified successfully.

2.d) GREATEST OF THREE NUMBERS

Aim:

To find the Greatest of the given three numbers.

Algorithm:

```
Step 1: Start
Step 2: Declare variables a,b and c.
Step 3: Read variables a,b and c.
Step 4: If a>b and If a>c
        Display a is the largest number.
    Else
        Display c is the largest number.
    Else
        If b>c
            Display b is the largest number.
        Else
            Display c is the greatest number.
Step 5: Stop
```

Program:

```
echo " enter the three numbers "  
read x  
read y  
read z  
if [ $x -gt $y -a $x -gt $z ]  
then  
echo "$x is greater"  
elif [ $y -gt $x -a $y -gt $z ]  
then  
echo "$y is greater"  
else  
echo "$z is greater"  
fi
```

INPUT:

```
[student@localhost student]$ sh greatest  
enter the three numbers
```

```
5  
8  
9
```

OUTPUT:

```
enter the three numbers  
5  
8  
9  
9 is greater
```

RESULT:

Thus the greatest of three numbers were implemented and output was verified successfully.

2.e) ARMSTRONG NUMBER

Aim:

To find whether the given number is an Armstrong number or not.

Algorithm:

Step 1: Start

Step 2: Input the value N

Step 3: Set SUM = 0

Step 4: Number = N

Step 5: Repeat While Number \neq 0

$SUM = (Number \% 10)^*3 + SUM$

Number = Number/10

Step 6: If SUM == N then

Print N is an Armstrong Number.

Else

Print N is not an Armstrong Number.


Step 7: Stop

Program:

```
echo "enter the number"
read num
ans=0
n=$num
while [ $n -gt 0 ]
do
q=`expr $n % 10`
ans=`expr $ans + $q \* $q \* $q`
n=`expr $n / 10`
done
if [ $ans -eq $num ]
then
echo "number is armstrong"
else
echo "number is not armstrong"
fi
```

INPUT:

```
[student@localhost student]$ sh armstrong  
enter the number  
153
```

OUTPUT:A screenshot of a terminal window with a dark blue background. It shows the prompt 'enter the number', the input '153', and the output 'number is armstrong'.

```
enter the number  
153  
number is armstrong
```

RESULT:

Thus the Armstrong number were implemented and output was verified successfully.

2.f) FACTORIAL NUMBER

Aim :

To write a program to generate the factorial of given number.

Algorithm:

Step 1: Start

Step 2: Declare variables n, fact and i.

Step 3: Initialize variables $\text{fact} \leftarrow 1$ $i \leftarrow 1$

Step 4: Read value of n

Step 5: Repeat the steps until $i = n$ 5.1: $\text{fact} \leftarrow \text{fact} * i$ 5.2: $i \leftarrow i + 1$

Step 6: Display factorial


Step 7: Stop.....

Program:

```
n=0
fact=1
g=0
y=1
echo "enter no to find the factorial:"
read n
g=$n
while [ $n -ge $y ]
do
fact=`expr $fact \* $n`
n=`expr $n - 1 `
done
echo "factorial for $g is $fact"
```

INPUT:

```
[student@localhost student]$ sh fact  
enter no to find the factorial:  
5
```

OUTPUT:

```
enter no to find the factorial:  
5  
factorial for 5 is 120
```

RESULT:

Thus the shell Programs were implemented and output was verified successfully.

Ex.No:3

SYSTEM CALLS FORK

DATE:

Aim:

To write a Program to create a process using the fork system calls.

Algorithm:

1. Start the program.
2. Read the input from the command line.
3. Use fork() system call to create process, getppid() system call used to get the parent process ID and getpid() system call used to get the current process ID
6. If the pid > 0 Print parent and its process id otherwise print child and its
Process id along with system date
8. Stop the program.

Program :

```
#include<iostream.h>
#include<sys/types.h>
#include<errno.h>
#include<stdio.h>
#include<stdlib.h>
#include<unistd.h>
int main()
{
    pid_t child;
    cout<<"pid:"<<getpid()<<"parent:"<<getppid()<<endl;
    switch(child=fork())
    {
        case (pid_t) -1: perror ("fork");
        break;
        case (pid_t) 0: cout<<"child
        created:pid:"<<getpid()<<"parent:"<<getppid()<<endl;
        exit(0);
        default:cout<<"parent after fork pid:"<<"child pid:"<<child<<endl;
        }
    return 0;
}
```

INPUT:

[student@localhost student]\$ cc proc.c

OUTPUT:

```
before fork
My child's id is 2175
I am parent having id 2174
Common
I am child having id 2175
My parent's id is 1
Common
```

RESULT:

Thus the Program was implemented and output was verified successfully

Ex.No:4

CPU SCHEDULING POLICIES

DATE:

AIM:

To Implement CPU Scheduling Algorithms

1. FCFS (First Come First Served),
2. Shortest Job First,
3. Priority Based Scheduling,
4. Round Robin,
5. Comparative Study.

Ex No.4 (a)

FIRST COME FIRST SERVED CPU SCHEDULING

DATE:

Aim:

To Implement CPU Scheduling Algorithms using first come first served

Algorithm:

1. Start the process.
2. Declare the array size.
3. Get the number of elements to be inserted.
4. Select the process that first arrived in the ready queue
5. Make the average waiting the length of next process.
6. Start with the first process from it's selection as above and let other process to be in queue.
7. Calculate the total number of burst time.
8. Display the values.
9. Stop the process.

Program:

```
#include<stdio.h>
main()
{
int i,n,w[10],e[10],b[10];
float wa=0,ea=0;
printf("\nEnter the no of jobs: ");
scanf("%d",&n);
for(i=0;i<n;i++)
{
printf("\n Enter the burst time of job %d :",i+1);
scanf("%d",&b[i]);
if(i==0)
{
w[0]=0;
e[0]=b[0];
}
else
{
e[i]=e[i-1]+b[i];
w[i]=e[i-1];
}
}
printf("\n\n\tJobs\tWaiting time \tBursttime\tExecution time\n");
printf("\t_____ \n");
for(i=0;i<n;i++)
{
printf("\t%d\t%d\t%d\t%d\n",i+1,w[i],b[i],e[i]);
wa+=w[i];
ea+=e[i];
}
wa=wa/n;
ea=ea/n;
printf("\n\nAverage waiting time is :%2.2f ms\n",wa);
printf("\n\nAverage execution time is:%2.2f ms\n\n",ea);}

```

INPUT:

Enter the no of jobs: 4

Enter the burst time of job 1 : 5

Enter the burst time of job 2 : 4

Enter the burst time of job 3 : 3

Enter the burst time of job 4 : 6

OUTPUT:

```
Enter the burst time of job 1 :5
Enter the burst time of job 2 :4
Enter the burst time of job 3 :3
Enter the burst time of job 4 :6

  Jobs    Waiting time    Bursttime    Execution time
-----
  1         0             5             5
  2         5             4             9
  3         9             3            12
  4        12             6            18

Average waiting time is :6.50 ms
Average execution time is:11.00 ms
```

RESULT:

Thus the Program was implemented and output was verified successfully.

Ex No.4 (b)

SHORTEST JOB FIRST CPU SCHEDULING

DATE:

Aim:

To Implement CPU Scheduling Algorithms using shortest job first.

Algorithm:

1. Start the process.
2. Declare the array size.
3. Get the number of elements to be inserted.
4. Select the process which have shortest burst will execute first.
5. If two process have same burst length then FCFS scheduling algorithm used.
6. Make the average waiting the length of next process.
7. Start with the first process from it's selection as above and let other process to be in queue.
8. Calculate the total number of burst time.
9. Display the values.
10. Stop the process.

Program:

```
#include<stdio.h>

struct sjfs
{
    char pname[10];
    int btime;
}proc[10],a;

void main( )
{
    struct sjfs proc[10];
    int n,i,j;
    int temp=0,temp1=0,temp2;
    char name[20];
    float tt,awt;

    printf("Enter the number of processes:\n");
    scanf("%d", &n);
    for(i=0;i<n;i++)
    {
        printf("Enter the process name: \n");
        scanf("%s",&proc[i].pname);
        printf("Enter the Burst time:\n");
        scanf("%d",&proc[i].btime);
    }
    for(i=0;i<n;i++)
    {
```

```

for(j=0;j<n;j++)
{
if(proc[i].btime<proc[j].btime)
{
a=proc[i];
proc[i]=proc[j];
proc[j]=a;
}
}
}

printf("----- CPU SCHEDULING ALGORITHM - SJFS ---
_____");

printf("\n\tprocess name \tBurst time \twaiting time \tturnaround
time\n");

temp=0;
for(i=0;i<n;i++)
{
temp=temp1+temp+proc[i].btime;
temp1=temp1+proc[i].btime;
temp2=temp1-proc[i].btime;

printf("\n\t %s \t %d ms \t %d ms \t %d
ms\n",proc[i].pname,proc[i].btime,temp2,temp1);
}

printf("_____
");

awt=(temp-temp1)/n;

```



```
tt=temp/n;
```

```
printf("\nThe Average Waiting time is %4.2f milliseconds\n",awt);
```

```
printf("\nThe Average Turnaround time is %4.2f",tt); }
```

INPUT:

Enter the number of processes:

4

Enter the process name:

p1

Enter the Burst time:

5

Enter the process name:

p2

Enter the Burst time:

5

Enter the process name:

p3

Enter the Burst time:

6

Enter the process name:

p4

Enter the Burst time:

2

OUTPUT:

Enter the Burst time:

6

Enter the process name:

p4

Enter the Burst time:

2

----- CPU SCHEDULING ALGORITHM - SJFS -----

process name	Burst time	waiting time	turnaround time
p4	2 ms	0 ms	2 ms
p1	5 ms	2 ms	7 ms
p2	5 ms	7 ms	12 ms
p3	6 ms	12 ms	18 ms

The Average Waiting time is 5.00 milliseconds

The Average Turnaround time is 9.00 milliseconds

RESULT:

Thus the Program was implemented and output was verified successfully.

Ex. No.4 (c)

ROUND ROBIN CPU SCHEDULING

DATE:

Aim:

To Implement CPU Scheduling Algorithms using Round Robin

Algorithm:

1. Start the process.
2. Declare the array size.
3. Get the number of elements to be inserted.
4. Get the value.
5. Set the time sharing system with preemption.
6. Define quantum is defined from 10 to 100ms.
7. Declare the queue as a circular.
 - i. Make the CPU scheduler goes around the ready queue allocating CPU to each process for the time interval specified.
8. Make the CPU scheduler picks the first process and sets time to interrupt after quantum expired dispatches the process.
9. If the process has burst less than the time quantum than the process releases the CPU

Program:

```
#include<stdio.h>
#include<malloc.h>
void line(int i)
{
    int j;
    for(j=1; j<=i; j++)
        printf("-");
    printf("\n");
}
struct process
{
    int p_id;
    int etime, wtime, tatetime;
};
struct process *p, *tmp;
int i, j, k, l, n, time_slice, ctime;
float awtime=0, atatime=0;
int main()
{
    printf("Process Scheduling - Round Robin \n");
    line(29);
    printf("Enter the no.of processes : ");
    scanf("%d", &n);
    printf("Enter the time slice : ");
    scanf("%d", &time_slice);
    printf("Enter the context switch time : ");
    scanf("%d", &ctime);
    p=(struct process*) calloc(n+1, sizeof(struct process));
    tmp=(struct process*) calloc(n+1, sizeof(struct process));
    for(i=1; i<=n; i++)
    {
        printf("Enter the execution time of process %d : ", i-1);
        scanf("%d", &p[i].etime);
        p[i].wtime=(time_slice+ctime)*i-1;
        awtime += p[i].wtime;
        p[i].p_id=i-1;
        tmp[i]=p[i];
    }
    i=0; j=1; k=0;
    while(i<n)
```

```

{
for(j=1; j<=n; j++)
{
    if(tmp[j].etime <= time_slice && tmp[j].etime!=0)
    {
        k=k+tmp[j].etime;
        tmp[j].etime=0;
        p[j].tetime=k;
        atetime += p[j].tetime;
        k=k+ctime;
        i++;
    }
    if(tmp[j].etime>time_slice && tmp[j].etime!=0)
    {
        k=k+time_slice+ctime;
        tmp[j].etime -= time_slice;
    }
}
}

awtime=awtime/n;
atetime=atetime/n;
printf("\nSchedule \n");
line(60);
printf("Process\t\tExecution\tWait\t\tTurnaround\n");
printf("Id No\t\ttime\t\ttime\t\ttime\n");
line(60);
for(i=1;i<=n;i++)
    printf("%7d\t%14d\t%8d\t%14d \n", p[i].p_id, p[i].etime,
p[i].wtime,
p[i].tetime);
line(60);
printf("Avg waiting time    :\t%2f\n",awtime);
printf("Avg turn around time :\t%2f\n",atetime);
line(60);
return(0);
}

```

Input :

Round Robin Scheduling

Enter the no of processes : 3
Enter the time slice : 4
Enter the context switch time : 5
Enter the execution time of process 0 : 6
Enter the execution time of process 1 : 6
Enter the execution time of process 2 : 5

Output:

```
C:\TURBOC3\BIN>TC
Process Scheduling - Round Robin
-----
Enter the no.of processes : 3
Enter the time slice : 4
Enter the context switch time : 5
Enter the execution time of process 0 : 6
Enter the execution time of process 1 : 6
Enter the execution time of process 2 : 5

Schedule
-----
Process      Execution      Wait      Turnaround
Id No        time          time       time
-----
      0          6          8          29
      1          6         17          36
      2          5         26          42
-----
Avg waiting time : 17.000000
Avg turn around time : 35.666668
```

RESULT:

Thus the Program was implemented and output was verified successfully.

Ex No.4 (d)

PRIORITY CPU SCHEDULING

DATE:

Aim:

To Implement CPU Scheduling Algorithms using priority.

Algorithm:

1. Start the process.
2. Declare the array size.
3. Get the number of elements to be inserted.
4. Get the priority for each process and value
5. start with the higher priority process from it's initial position let other process to be queue.
6. Calculate the total number of burst time.
7. Display the values
8. Stop the process.

Program:

```
#include<stdio.h>
#include<malloc.h>
void line(int i)
{
    int j;
    for(j=1;j<=i;j++)
        printf("-");
    printf("\n");
}
struct process
{
    int p_id,priority;
    int etime,wtime,tatime;
};
struct process *p,temp;
int i,j,k,l,n;
float awtime=0,atime=0;
int main()
{
    printf("Priority Scheduling\n");
    line(29);
    printf("Enter the no of processes : ");
    scanf("%d",&n);
    p=(struct process *) calloc(n+1,sizeof(struct process));
    p[0].wtime=0;
    p[0].tatime=0;
    for(i=1;i<=n;i++)
    {
        printf("Enter the execution time of process %d:",i-1);
        scanf("%d",&p[i].etime);
        printf("Enter the priority of process %d:",i-1);
        scanf("%d",&p[i].priority);
        p[i].p_id=i;
    }
    for(i=1;i<=n;i++)
        for(j=1;j<=n-i;j++)
            if(p[i].priority>p[j+1].priority)
            {
                temp=p[j];
                p[j]=p[j+1];
```

```

        p[j+1]=temp;
    }
    for(i=1;i<=n;i++)
    {
        p[i].wtime=p[i-1].tatetime;
        p[i].tatetime=p[i-1].tatetime+p[i].etime;
        awtime+=p[i].wtime;
        atatime+=p[i].tatetime;
    }
    awtime=awtime/n;
    atatime=atatime/n;
    printf("\nSchedule\n");
    line(60);
    printf("Process\t\ttexection\t\twait\t\tturnaround\n");
    printf("Id No\t\ttime\t\ttime\t\ttime\n");
    line(60);
    for(i=1;i<=n;i++)
        printf("%7d\t%14d\t%8d\t%14d\n",p[i].p_id,p[i].etime,p[i].tatetime);
    line(60);
    printf("Avg waiting time:\t %2f\n",awtime);
    printf("Avg turnaround time:\t %2f\n",atatime);
    line(60);
    return(0);
}

```

Input:

Priority Scheduling

Enter the no of processes : 3

Enter the execution time of process0 : 5

Enter the priority of process0 : 6

Enter the execution time of process1: 3

Enter the priority of process1: 5

Enter the execution time of processes2: 1

Enter the priority of process2: 3

Output:

```
Enter the no of processes : 3
Enter the execution time of process 0:5
Enter the priority of process 0:6
Enter the execution time of process 1:3
Enter the priority of process 1:5
Enter the execution time of process 2:1
Enter the priority of process 2:3
```

Schedule

Process Id No	exection time	wait time	turnaround time
2	3	3	3
3	1	4	3
1	5	9	3
Avg waiting time: 5.333333			
Avg turnaround time: 16.000000			

RESULT:

Thus the Program was implemented and output was verified successfully

Ex.No: 5

INTERPROCESS COMMUNICATION USING SHARED MEMORY

DATE:

AIM:

To implement Inter Process Communication using Message queue.

Algorithm:

1. Start the program
2. Use shmget() to allocate a shared memory
3. Use shmat() to attach a shared memory to an address space
4. Write the message in the shared memory area using the parent process
5. Read the message from the shared memory area using the child process and print it
6. Stop the program

Program:

SHARED MEMORY –SENDING

```
#include<sys/types.h>
#include<sys/ipc.h>
#include<sys/msg.h>
#define SHMKEY 75
#define K 1024
int main()
{
    int shmid;
    char *addr1;
    printf("\n\t\tSENDING---USING SHARED MEMORY\n");
    printf("\t\t'");
    shmid=shmget(SHMKEY,128*K,IPC_CREAT|0777);
    addr1=shmat(shmid,0,0);
    printf("\n the address is:0x%x\n",addr1);
    printf("\n enter the message to send:");
    scanf("%s",addr1);
    return(0);
}
```

SHARED MEMORY –RECEIVING

```
#include<sys/types.h>
#include<sys/ipc.h>
#include<sys/msg.h>
#define SHMKEY 75
#define K 1024
int main()
{
    int shmid;
    char *addr1;
    printf("\n\t\treceiving--USING SHARED MEMORY\n");
    printf("\t\t'");
    shmid=shmget(SHMKEY,128*K,IPC_CREAT|0777);
    addr1=shmat(shmid,0,0);
    printf("\n the address is:0x%x\n",addr1);
    printf("\n the received message is:%s\n",addr1);
    return(0);
}
```

OUTPUT:

```
~/send
ajay@LAPTOP-SUEDCGLD ~/send
$ vi sending.c

ajay@LAPTOP-SUEDCGLD ~/send
$ ls
e sending.c

ajay@LAPTOP-SUEDCGLD ~/send
$ gcc sending.c
sending.c: In function 'main':
sending.c:10:1: warning: implicit declaration of function 'printf' [-Wimplicit-function-declaration]
10 | printf("\n\t\tSENDING---USING SHARED MEMORY\n");
    | ^~~~~~
sending.c:10:1: warning: incompatible implicit declaration of built-in function 'printf'
sending.c:4:1: note: include '<stdio.h>' or provide a declaration of 'printf'
3 | #include <sys/msg.h>
+++ | #include <stdio.h>
4 | #define SHMKEY 75
sending.c:12:7: warning: implicit declaration of function 'shmget' [-Wimplicit-function-declaration]
12 | shmid=shmget(SHMKEY,128*K,IPC_CREAT|0777);
    | ^~~~~~
sending.c:13:7: warning: implicit declaration of function 'shmat' [-Wimplicit-function-declaration]
13 | addr1=shmat(shmid,0,0);
    | ^~~~~~
sending.c:13:6: warning: assignment to 'char *' from 'int' makes pointer from integer without a cast [-Wint-conversion]
13 | addr1=shmat(shmid,0,0);
    | ^~~~~~
sending.c:16:1: warning: implicit declaration of function 'scanf' [-Wimplicit-function-declaration]
16 | scanf("%s",addr1);
    | ^~~~~~
sending.c:16:1: warning: incompatible implicit declaration of built-in function 'scanf'
sending.c:16:1: note: include '<stdio.h>' or provide a declaration of 'scanf'

ajay@LAPTOP-SUEDCGLD ~/send
$ ls
a.exe e sending.c

ajay@LAPTOP-SUEDCGLD ~/send
$ ./a.exe

SENDING---USING SHARED MEMORY
.....
the address is:0xffffffff
enter the message to send:its me ajay r

ajay@LAPTOP-SUEDCGLD ~/send
$ |

~/receive
ajay@LAPTOP-SUEDCGLD ~/
$ mkdir receive

ajay@LAPTOP-SUEDCGLD ~/
$ cd receive

ajay@LAPTOP-SUEDCGLD ~/receive
$ touch e

ajay@LAPTOP-SUEDCGLD ~/receive
$ vi receiving.c

ajay@LAPTOP-SUEDCGLD ~/receive
$ ls
e receiving.c

ajay@LAPTOP-SUEDCGLD ~/receive
$ gcc receiving.c
receiving.c: In function 'main':
receiving.c:10:1: warning: implicit declaration of function 'printf' [-Wimplicit-function-declaration]
10 | printf("\n\t\tRECEIVING---USING SHARED MEMORY\n");
    | ^~~~~~
receiving.c:10:1: warning: incompatible implicit declaration of built-in function 'printf'
receiving.c:4:1: note: include '<stdio.h>' or provide a declaration of 'printf'
3 | #include <sys/msg.h>
+++ | #include <stdio.h>
4 | #define SHMKEY 75
receiving.c:12:7: warning: implicit declaration of function 'shmget' [-Wimplicit-function-declaration]
12 | shmid=shmget(SHMKEY,128*K,IPC_CREAT|0777);
    | ^~~~~~
receiving.c:13:7: warning: implicit declaration of function 'shmat' [-Wimplicit-function-declaration]
13 | addr1=shmat(shmid,0,0);
    | ^~~~~~
receiving.c:13:6: warning: assignment to 'char *' from 'int' makes pointer from integer without a cast [-Wint-conversion]
13 | addr1=shmat(shmid,0,0);
    | ^~~~~~

ajay@LAPTOP-SUEDCGLD ~/receive
$ ls
a.exe e receiving.c

ajay@LAPTOP-SUEDCGLD ~/receive
$ ./a.exe

RECEIVING---USING SHARED MEMORY
.....
the address is:0xffffffff

ajay@LAPTOP-SUEDCGLD ~/receive
$ |
```


RESULT:

The IPC using Shared memory segment is implemented and verified successfully.