## Lecture 7 \$1.8 General & Homogeneous Linear Equations

Generalized Permuted LU factorization

Square reguler natices A ND Use ERO1 ND A= Ly Factorization
Lowertriangular
U u pper triangular

5 quane-nonsmyular matrices A ~D Use ERO17 2 ~DPA=LY factorization

P permutation matrix

rectangular matrices A ~ Use ETRO 1 nd A = Ly factorization

U now echelon form

Ux ERO 1 \$2~D PA = Ly factorization

$$P = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$L = \begin{pmatrix} -2 & 0 & 0 \\ 3/2 & 0 & 0 \\ 3/2 & 0 & 0 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 0 & 0 & 0 \\ -2 & 0 & 0 & 0 \\ 3/2 & 0 & 0 & 0 \end{pmatrix}$$

$$3/2 & 0 & 0 & 0 & 0 \\ 3/2 & 0 & 0 &$$

## Homogenoous Equations

An equation of the form Ax = 0 is called homogeneous. The solutions to Ax = 0 tell us a lot about the solutions to

The Jet A be on necton gular matrix. Let \* b = TR^n. Define 3 \* So = { x \in \mathbb{R}^m: Ax = 0} and Sb = { x \in \mathbb{R}^m: Ax = b}.

That is, So is the set of solutions to Ax=0 and  $S_b$  is the set of  $S_b$  solutions to Ax=b. Let  $X^{(1)}$  be only solution to Ax=b. Then

Sb = {x(1) + x : x ∈ So}.

What does this say? It says that if we know the Solutions to Ax=0 and any one solution to Ax=b, then we get any other solution to Ax=b by adding a solution Ax=0.

Picture ex Consider the simple matrix  $A = (2 \ 1)$ .

Then  $A \times = 0$  has solutions  $X_1 = -\frac{1}{2} X_2$   $X_2 = \begin{pmatrix} -\frac{1}{2} X_2 \\ X_2 \end{pmatrix}$ The equation  $A \times = -1$  has, for example,  $X^{(1)} = \begin{pmatrix} 0 \\ -1 \end{pmatrix}$  des a

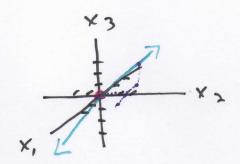
Solution, So the solutions to Ax = b one  $x + x^{(1)} = \begin{pmatrix} -V_2 x_2 + 0 \\ x_2 - 1 \end{pmatrix}$ 

$$X + X^{(1)} = \begin{pmatrix} -V_3 \times_2 + 0 \\ \times_2 & -1 \end{pmatrix}$$

So one simply "shifts" the solutions of Ax=0 toget the solutions of Ax=b.

$$A = \begin{pmatrix} 3 & 2 & -1 \\ 5 & 0 & 4 \end{pmatrix} \qquad b = \begin{pmatrix} 1 \\ 0 \end{pmatrix}.$$

$$A \times = 0$$
  $\begin{pmatrix} 3 & 2 & -1 \\ 5 & 0 & 4 \end{pmatrix}$   $52 - \frac{5}{3}r$ ,  $\begin{pmatrix} 3 & 2 & -1 \\ 0 & -\frac{10}{3} & \frac{17}{3} \end{pmatrix} = 7$ 



$$X_2 = \frac{17}{10} X_3$$

$$3 \times 1 = -\frac{15}{2} \times 3$$

$$X_1 = -\frac{a}{5}X_3$$

$$X_3 = 0 \longrightarrow X = 0$$

$$X_3 = 1 \longrightarrow X = \begin{pmatrix} -4/5 \\ 17/10 \end{pmatrix}$$

 $A \times = b$  One solution can be eye balled as  $X = \begin{pmatrix} 0 \\ 1/2 \\ 0 \end{pmatrix}$ 

general solution is
$$X = \begin{pmatrix} -4/5 & x_3 \\ Y_2 + \frac{17}{10}x_3 \end{pmatrix}$$

We need to show a things!

PF of 1 Suppose x (1) & Sb. We comparte that

is in So. conclusion

PF of 2 | Suppose x & So bypothesis.

Set x(1) = x(1) +x. Then

A x'2) = A(x'1)+x) = Ax'1)+Ax = b+0=b. Thus [x'2) ESb.

Remark TRM mems the socie of m-dimensional vectors.

\* Remark TRM mems the space of m-dimensional vectors.

\* Remark A set is (more ar less) only collection of objects. to write a set of m dimensional vectors, we may write

S= {x \in R^: property }.

This is read " the set of all vectors x in R^ such that "property"

holds.

\*Remark to say XER" or XER" or XES is need.

"X in TR"! "X in Th" or "X in S". The neason is due to Greek

mathematicians. E, "epsilon," is the first letter in the Greek word for

"is". Thus, XEE blue things } means X is blue, or

X & So means X is a solution to AX = 0.