

Contact

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Email

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Website

<https://slajdev.vercel.app>

Github

<https://github.com/sdnn44>

Education

Oct 2021 - Sep 2023

Computer Science - Master's Degree

The John Paul II Catholic University of Lublin

Oct 2018 - June 2021

Computer Science - Bachelor Degree

The John Paul II Catholic University of Lublin

Skills

- JavaScript, TypeScript,
- NextJS, React, Redux/Redux Toolkit
- HTML5, CSS3, BEM, Tailwind CSS, Styled Components
- Node, Express, Postman
- Fetch, REST API
- Other languages: Java, Python
- Git/GitHub, Chrome Developer Tools (incl. React, Redux), Figma
- Unit/Integration tests: Jest, Cypress, Selenium
- OOP, Functional programming
- Code guides: KISS, DRY, YAGNI
- Firebase, MongoDB, MySQL/Oracle

Language

English - B2

Polish - Native

(I agree to the processing of personal data provided in this document for realising the recruitment process pursuant to the Personal Data Protection Act of 10 May 2018 (Journal of Laws 2018, item 1000) and in agreement with Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation).

Łukasz Rzedzicki

Recent computer science master's graduate with a passion for web development, actively exploring emerging technologies while seeking new challenges. I want to use my skills to further develop my professional career while also making meaningful contributions to the team's achievements.

Experience

○ Aug 2020 - Oct 2020

ITLU Sp. z o. o.

Web Developer - Intern

I aligned web projects with the graphics team's vision, meeting marketing and SEO criteria. This involved crafting responsive landing pages and applications using JavaScript, HTML, and CSS, along with frameworks like Tailwind and Bootstrap. I managed WordPress site deployment and tailored each project to client specifications for enhanced user satisfaction.

Technologies used: HTML5, CSS3, JavaScript, Bootstrap, Tailwind CSS, Wordpress, Figma, Git

○ Apr 2018 - Oct 2018, Jul - Oct 2019 & 2021 & 2022

Stella Pack S.A

Junior Extruder Operator

While my role wasn't directly related to IT, I gained valuable soft skills. As a production operator, I oversaw the manufacturing of plastic sleeves, subsequently molded into garbage bags by machines. I applied analytical thinking to continuously monitor the effectiveness of our operations, drawing appropriate conclusions. I efficiently coordinated and managed the efforts of both local and international teams, adeptly navigating high-pressure environments where quick decision-making was frequently required.

○ 2016

KOM-AREK

IT Service Engineer

I was responsible for monitoring and maintaining the technical condition of computers, installations, and ICT devices. This included conducting repairs and performing maintenance on computer equipment and peripheral devices. I collaborated closely and systematically with superiors and other organizational units within the Company. Moreover, I ensured that all relevant documentation was properly maintained and updated as required.

Recent projects

cs-archive (Python, Selenium, React, Firebase, Material UI, Hooks, RWD)

Website that aggregates previously scraped information about player bans from Counter-Strike game servers from various sources and displays it intuitively in one place. Utilizing SteamAPI, the site presents essential user details, including account creation date, country of origin, and a summary of any bans, categorized by type.

Demo: <https://cs-archive.vercel.app>

messageME (React, Redux, Firebase, Material UI, styled-components, Hooks, Context API, RWD)

A progressive web application where users can utilize real-time messaging functionalities. Application provides users with fundamental functions characteristic of popular instant messengers

Demo: <https://messagemenow.vercel.app>

twitchify (NextJS, React, TypeScript, Tailwind, Material UI, Axios, Context API, Framer Motion, RWD)

A web application that allows users to easily display the most popular clips from the Twitch.tv platform, specifically those from their favorite creators.

Demo: <https://twitchify.vercel.app>