

Steven Dolbey

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Objective

Looking for a UI/UX position or internship for Spring 2021 and beyond.

Education

University of Central Florida, Orlando, FL

B.S. Digital Media, Web Design, Summer 2018 – December 2020

Eastern Florida State College, Melbourne, FL

A.A. Associate in Arts, Spring 2018

Florida Institute of Technology, Melbourne, FL

Software Engineering, Fall 2016 – Fall 2017

Mechanical Engineering, Fall 2015 – Spring 2016

Certifications

Adobe Certified Associate

Adobe Illustrator CS6, Score: 1000/1000

Adobe Photoshop CS6, Score: 951/1000

Work Experience

Office Depot, Viera, FL

Sales Consultant, 6/2016 – 10/2019

- Worked with customers to understand their needs and help them find the right products and services

Green Tea Tournaments, Melbourne, FL

Owner, Event Manager, Graphic Design Lead, 2/2018 – 10/2019

- Led an event production team
- Created graphics, curated music, and selected décor to create a brand for a new series of events

Crown Productions Gaming, Melbourne, FL

Manager, Event Manager, Graphic Designer, 12/2015 – 2/2018

- Designed the UI for Brackette, a front-end for Challonge.com that allows players to self-report their scores
- Fostered the growth of a thriving community of fighting game players

Skills

Prototyping

Adobe XD

Design

Adobe Illustrator

Adobe Photoshop

Coding

HTML

CSS

JavaScript

PHP

Java

C++

GitHub

Other

Microsoft Office

Google Apps

Event Planning