

# Import foo from spam

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## A bit of History

- Prior to Python 3.3 importlib was using imp C library
- From Python 3.3, importlib is the default import library
- Importlib has been re-implemented in pure python
- Conceptually, there is no major chnage in the mechanics of how importlib works between python 2.5 and 3.3

Changed in version 3.3: The import system has been updated to fully implement the second phase of PEP 302. There is no longer any implicit import machinery - the full import system is exposed through sys.meta\_path. In addition, native namespace package support has been implemented (see PEP 420).

## **Terminology**

Python has only one type of module object, and all modules are of this type, regardless of whether the module is implemented in Python, C, or something else. To help organize modules and provide a naming hierarchy, Python has a concept of packages.

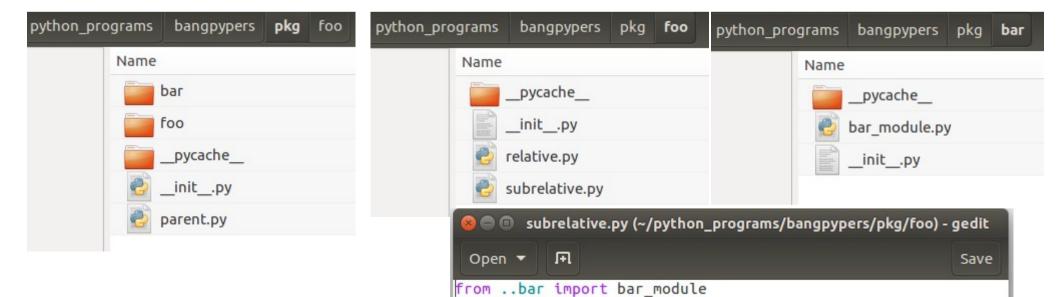
It's important to keep in mind that all packages are modules, but not all modules are packages. Or put another way, packages are just a special kind of module. Specifically, any module that contains a \_\_path\_\_ attribute is considered a package.

- Finder
  - Finds a module
- Loader
  - Loads a module
- Meta path finder
  - Found on sys.meta\_path
  - Get you a finder
- Path entry finder
  - Searches in the entry from import path

## First Step

from ..bar import bar\_module

\_\_import\_\_('bar',globals(),locals(),['bar\_module'],2)



## Import System

- Module Cache (sys.modules)
- Finders sys.meta\_path
  - find\_module
- Path Finders
  - sys.path\_importer\_cache
  - sys.path\_hooks
- Loader
  - Get source code
  - Compile to bytecode
  - Create module object
  - Exec the bytecode in the module dict scope

#### Module Cache

- All of the modules are cached in sys.modules dictionary
  - sys.modules['fullname'] = <module object>
- Import process checks sys.modules before it begins any other processing
- Lock is at the module level from python 3.3

#### **Finders**

- Built-in modules finder
- Frozen modules finder
- Default path finder

```
• 6 for finder in sys.meta_path:
• 7          loader = finder.find_module(name)
8          if loader:
9          return loader.load_module(name)
10
11 raise ImportError
```

namespace package - A PEP 420 package which serves only as a container for subpackages, and specifically are not like a regular package because they have no \_\_init\_\_.py file.

#### Path Finders

- Check in sys.path\_importer\_cache
- Then in sys.path\_hooks

```
>>> import sys
>>> for my dir in sys.path importer cache:
        print(my dir)
/home/sasidhar/anaconda36/lib/python36.zip
/home/sasidhar/anaconda36/lib/python3.6
/home/sasidhar/anaconda36/lib/python3.6/encodings
/home/sasidhar/anaconda36/lib/python3.6/lib-dynload
/home/sasidhar/anaconda36/lib/python3.6/site-packages
/home/sasidhar/anaconda36/lib/python3.6/site-packages/Sphinx-1.5.1-py3.6.egg
/home/sasidhar/anaconda36/lib/python3.6/site-packages/setuptools-27.2.0-py3.6.egg
/home/sasidhar/python programs/bangpypers
>>> import sys
>>> for path_hook in sys.path_hooks:
        print(path hook)
<class 'zipimport.zipimporter'>
```

<function FileFinder.path hook.<locals>.path hook for FileFinder at 0x7f65d1ef26a8

#### Loader

- Finder will find a loader
- Module is created by calling load\_module method of loader object
- Bytecode (pyc files) is written to the disk

## ModuleSpec

- Module specs were introduced in Python 3.4, by PEP 451.
- A namespace containing the import-related information used to load a module. An instance of importlib.machinery.ModuleSpec.

## Module Object

- Read the code from the source file
- Create a new module object
- Compile the code
- Execute the code in the scope of newly created module object

```
import types

def import_module(module_name):
    sourcepath = module_name + ".py"
    with open(sourcepath, "r") as module_file:
        sourcecode = module_file.read()
    mod = types.ModuleType(module_name)
    mod.__file__ = sourcepath
    code = compile(sourcecode, sourcepath, 'exec')
    exec(code, mod.__dict__)
    return mod
```

# Python 3.6

```
module = None
if spec.loader is not None and hasattr(spec.loader, 'create module'):
    # It is assumed 'exec module' will also be defined on the loader.
    module = spec.loader.create module(spec)
if module is None:
    module = ModuleType(spec.name)
# The import-related module attributes get set here:
init module attrs(spec, module)
if spec.loader is None:
    if spec.submodule search locations is not None:
        # namespace package
        sys.modules[spec.name] = module
    else:
        # unsupported
        raise ImportError
elif not hasattr(spec.loader, 'exec module'):
    module = spec.loader.load module(spec.name)
    # Set loader and package if missing.
else:
    sys.modules[spec.name] = module
    try:
        spec.loader.exec module(module)
    except BaseException:
        try:
            del sys.modules[spec.name]
        except KeyError:
            pass
        raise
return sys.modules[spec.name]
```

Find moduleSpec

**Create a module object** 

Add module object to sys.modules

**Execute module** 

**Return module object** 

#### What I can't do?

- Modify start-up
- Modify \_\_\_main\_\_\_
- Change language features

## What can you do?

- Logging imports
- Import from remote hosts
- Virtual import paths
- Fix Circular imports
- Lazy imports
- Post import hooks
- Custom module types

#### References

- Python Documentation
- How Import Works Brett Cannon
- David Beazley Modules and Packages: Live an d Let Die!
- Getting the Most Out of Python Imports

# Thank you

