

Strategies for computing the scalar self-force on a Schwarzschild background

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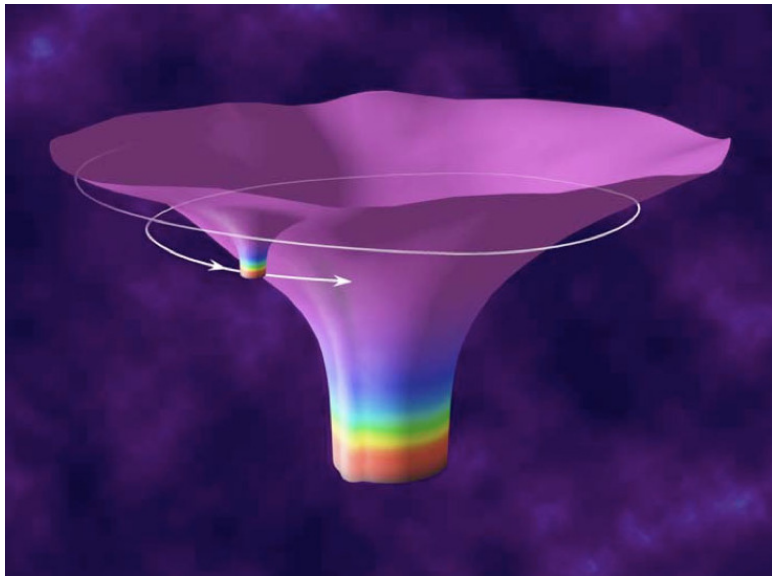
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Overview

- ▶ Gravitational waves and Extreme Mass Ratio Inspirals
- ▶ The wave equation in flat spacetime
- ▶ Scalar waves on a Schwarzschild background without a source
- ▶ A scalar source on a Schwarzschild background on a circular orbit
- ▶ A scalar source on a Schwarzschild background on an eccentric orbit
- ▶ First order Richardson extrapolation
- ▶ The Discontinuous Galerkin method
- ▶ Fit to extend the mode sum to $\ell = \infty$
- ▶ Future work: a comparison of the self-consistent evolution and the geodesic evolution

Extreme Mass Ratio Inspirals



Laser Interferometer Space Antenna

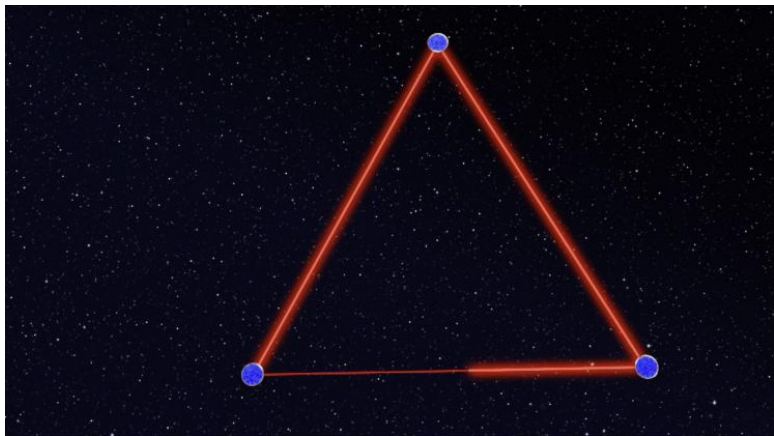
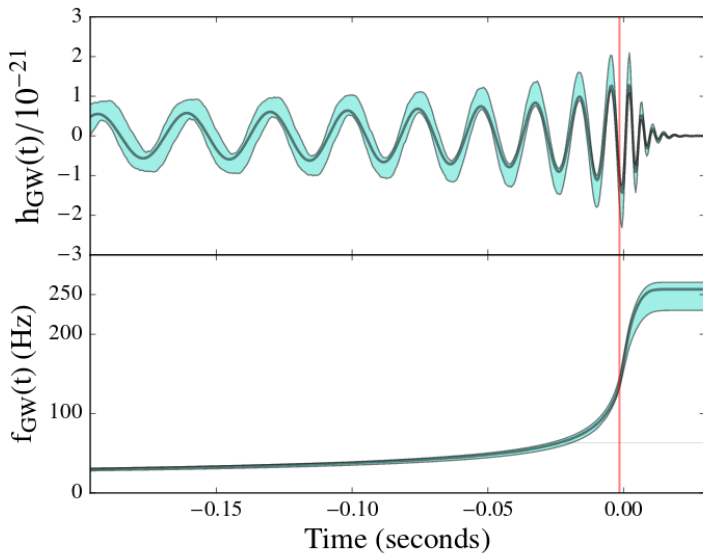


Figure: Laser Interferometer Space Antenna, which will operate around launches in early 2030's, ESA-NASA partnership, will detect EMRI's

Gravitational Waves



Self-force

- ▶ The self-force is a particle's interaction with its own field
- ▶ applies to scalar, electromagnetic, and tensor fields on a gravitational background
- ▶ motion \rightarrow radiation \rightarrow energy and angular momentum loss \rightarrow inspiral
- ▶ electromagnetic or gravitational field: source from perturbation theory
- ▶ scalar: delta function source

Approximations and Goals

The long term goal for the field is to generate extremely precise EMRI gravitational wave templates for LISA.

Approximations:

- ▶ scalar rather than tensor waves (Ψ rather than $h_{\mu\nu}$)
- ▶ non-rotating black holes: Schwarzschild spacetime
- ▶ self-force causes a particle to inspiral as it emits radiation
- ▶ we use the Detweiler-Whiting effective source as implemented by Barry Wardell
- ▶ Niels Warburton assumes: the particle has been on the same geodesic for all time when he calculates the self-force

Our goal is to implement a highly accurate self-consistent scalar evolution of an EMRI using the self-force method and do a comparison study of the self-force at the location of the particle with Niels Warburton.

First: some simpler wave equation and self-force problems, in flat and curved spacetime

Wave equation in flat spacetime

For no source, the D'Alembertian equals zero:

$$\square \Psi = 0 \quad (1)$$

In 1-dimension:

$$\frac{\partial^2 \Psi}{\partial t^2} - \frac{\partial^2 \Psi}{\partial x^2} = 0 \quad (2)$$

Rewrite as ODE

$$\begin{aligned} \partial_t \psi &= \rho \\ \partial_t \rho &= \partial_r \phi \\ \partial_t \phi &= \partial_r \rho \end{aligned} \quad (3)$$

Refer to $u = (\psi, \rho, \phi)$ as the state vector.

Flat space evolution

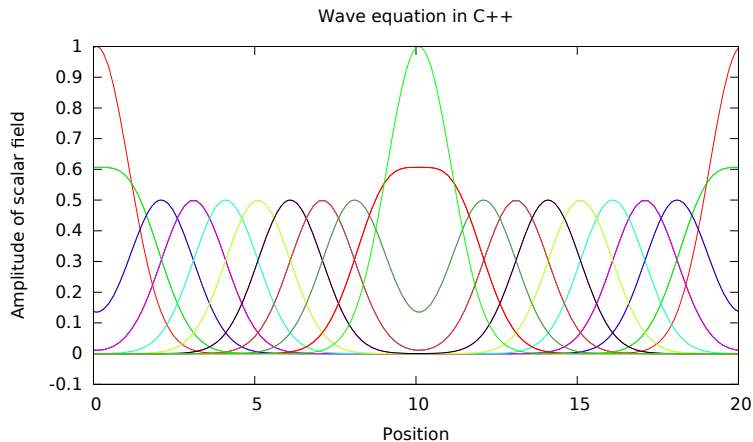


Figure: Gaussian initial conditions, flat spacetime

The Discontinuous Galerkin (DG) method

- ▶ Method for solving ODEs dependent on space and time.
- ▶ Break space into evenly spaced elements.
- ▶ Each element of order N has $N + 1$ unevenly spaced nodes.
- ▶ $N + 1$ interpolating polynomials run through these nodes to represent the values of the state vector.
- ▶ Numerical fluxes handle the flow of information through the ends of elements and naturally account for discontinuities that are allowed to occur there.
- ▶ The DG method returns a derivative matrix that takes a derivative across an element and a lift matrix that accounts for numerical fluxes,
- ▶ Beneficial because it has truncation error that decreases exponentially with DG order N and because it naturally handles discontinuities in ϕ and ρ .

Flat spacetime error convergence

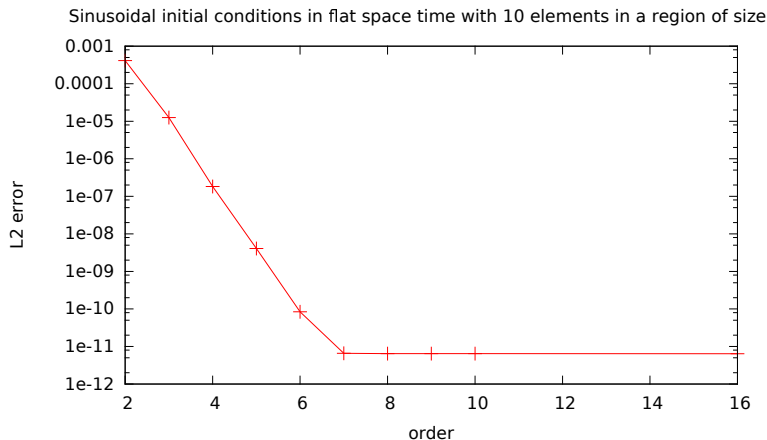


Figure: L_2 error converges exponentially until it hits roundoff noise with DG order for sinusoidal initial conditions with ten elements of size $h = 0.01$.