

# C# Workbook

## 1. Create a method that will convert temperature from Fahrenheit to Celsius:

- a. This method should take in one decimal parameter, perform a calculation, and return the converted value
- b. The formula for conversion is:  $C = (F 32) \times (5.0 / 9.0)$

#### Expected output:

"45F converted to C is: 7.222222"

#### 2. Create a method that will find the smallest of 3 numbers:

a. This method should take 3 integer parameters and return the smallest one

## Expected output:

"The smallest of 5, 3 and 10 is: 3"

## 3. Create a method that will find the smallest number in an array:

- a. This method should take an Integer array as a parameter
- b. The method should find the smallest number in the array and return its value

#### **Expected Output:**

"The smallest number from [3, 6, 4, 3, 2] is: 2"

"The smallest number from [3, 6, 4, 3, 2, 2, 3, 5, 6, 1, 7] is: 1"

## 4. Create a method that will print the multiplication table for a given number:

- a. This method should take a single parameter
- b. The method should print the times table for that number, up to 12

## **Expected Output:**

"1 times 4 is 4"

"2 times 4 is 8"

"3 times 4 is 12"

...

"12 times 4 is 48"



## 5. Create a method that will apply a discount at a checkout:

- a. This method should accept a single parameter, the total before discount
- b. Discounts are applied as follows:
  - i. If spend is less than £20 then no discount is applied
  - ii. If spend is £20 or greater then apply a 5% discount
  - iii. If spend is £50 or greater then apply a 12% discount
  - iv. If spend is greater than £100 then apply a 20% discount
- c. The total after discount should be returned

## **Expected Output:**

```
"£20 total after discount is £19"
"£50 total after discount is £44"
"£100 total after discount is £88"
"£101 total after discount is £80.8"
```

## 6. Create a method that will calculate a students' grade based on their test scores:

a. The method should accept a String array of student names and an Integer array of student scores

```
e.g. String[] names = {"Ann", "Bob", "Chip", "Dee", "Erin", "Frank"};
int[] scores = {81, 65, 52, 45, 28, 24};
```

b. The method should assign grades to the students using the following grading scheme:

```
<25 - F
25-44 - E
45-50 - D
51-60 - C
61-80 - B
>80 - A
```

**Expected Output:** 

"Ann got grade A"

"Bob got grade B" etc...

## 7. Create a new class called Rectangle:

- a. This class should have a constructor that takes 2 parameters, the length and breadth of the rectangle
- b. The class should have the following 3 methods:
  - i. calculateArea() to return the area of the rectangle (length x breadth)
  - ii. calculatePerimeter() to return the perimeter of the rectangle length of all the sides
  - iii. checkSquare() to return true if the rectangle is a square, otherwise will return false
- c. Create a new instance of the Rectangle class and call the 3 methods above

#### **Expected Output:**

```
"The area is : ..."

"The perimeter is : ..."

"Is the shape a square? ..."
```



#### 8. Create a method that will count the number of vowels in a given sentence:

- a. This method should take a single String parameter for the sentence
- b. The method should return the number of vowels that are present in the sentence

Hint: char[] characters = sentence.oCharArray(); might be useful here

**Expected Output:** 

"There are 11 vowels in the sentence 'The quick brown fox jumps over the lazy dog'"

## 9. Create a method that prints the Fibonacci sequence up to an nth number:

- a. This method should take a single integer parameter
- b. The method should print the Fibonacci sequence up to the given number

Note: Each number in the Fibonacci sequence is the sum of the previous 2 numbers,  $0\,1\,1\,2\,3\,5\,8\,13\,21\,35\,54$  etc...

**Expected Output:** 

"Given 5, the Fibonacci sequence is:"

"0 1 1 2 3"

## 10. Create a method that will generate a password based on a person's name:

- a. This method should take 2 parameters, a first name and a surname
- The generated password should follow the format:
   First 4 characters from surname + first character of first name + 3 random integers.
- c. The password should be in capital letters

```
Random random = new Random();
int x = random.nextInt(900) + 100;
```

Expected Output:

"First name = Steve"

"Surname = Brown"

"Generated password: BROWS751"



#### 11. Create a method that will calculate the factorial (!) of a given number:

- a. Factorials are calculated as n \* (n-1) \* (n-2) \* (n-3) \* ... \* 1
- b. This method should take a single integer parameter, and return the answer

Hint: Recursion can be useful here

**Expected Output:** 

"4! Is 24"

"10! Is 3628800"

#### 12. Create a system for storing information about a training course:

- a. Create a class called TrainingCourse
- b. This class will have a constructor that takes a single parameter called maxAttendees
- c. The class will have 7 methods as follows:
  - i. setCourseTitle() to set the title of the course
  - ii. setLocation() to set the location of the course
  - iii. setDate() to set the date of the course
  - iv. setTrainer() to set the name of the trainer who will deliver the course
  - v. setDuration() to set the duration for the course in days
  - vi. addAttendee() to add the name of an attendee on the course
    - 1. Note that the number of attendees cannot exceed the maxAttendees
  - vii. generateEmailContent() to compile and display a message containing all of the information about the course

#### **Expected Output:**

"Dear Stuart, the upcoming Java course will be held at SLC on Thursday 31st October.

The following 8 people will be in attendance: [Anna, Bob, Charlie, David, Erin, Frank, George, Harry]"

#### 13. Create a system that will simulate a bank account:

- a. Create a class called BankAccount
- b. This class will have a constructor that takes 3 parameters:
  - i. initialFunds, overdraftLimit and interestRate
- c. The class should have 4 methods:
  - i. displayBalance() will display the current bank balance
  - ii. deposit() will add funds to the account
  - iii. withdraw() will remove funds from the account
    - 1. Note that you cannot exceed the overdraft limit
  - iv. applyInterest() will apply a rate of interest to the account

#### **Expected Output:**

"Account created with balance of £500, overdraft limit of £100 and an interest rate of 0.05%"

"£1000 added to the account"

"Account balance is: £1500"

"Interest applied" etc.

#### 14. Create a method that will multiply 2 integers, without using multiplication:

- a. This method will take in 2 integer parameters
- b. The method should work out the product of the numbers, without using multiplication, and return the result

#### **Expected Output:**

"4 times 8 is 32"