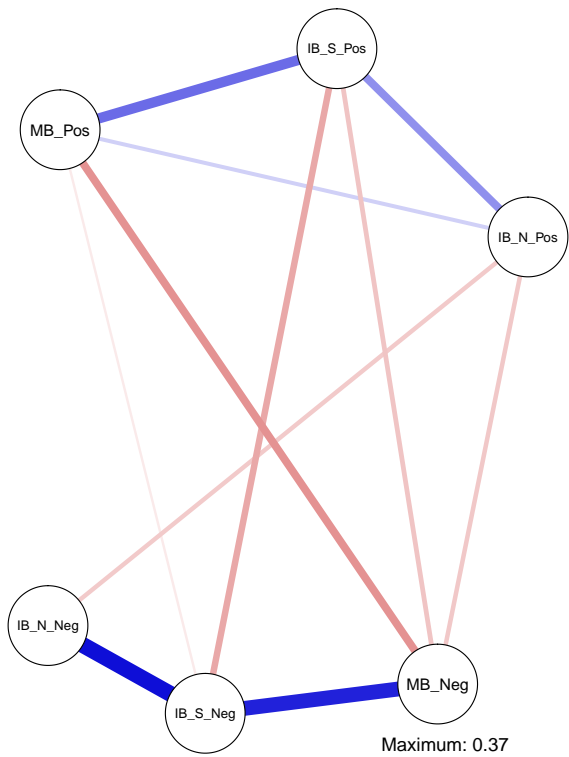


low – MH



high – MH

