



```
function flame() {  
    var tl = new TimelineMax();  
  
    tl.add("begin");  
    tl.to(blurNode, 2.5, {  
        attr: {  
            stdDeviation: 3  
        }  
    }, "begin");  
    var num = 9;  
    for (var i = 1; i <= num; i++) {  
        tl.to(fStable, 1, {  
            morphSVG: {  
                shape: "#f" + I  
            },  
            opacity: ((Math.random() * 0.7) + 0.7),  
            ease: Linear.easeNone  
        }, "begin+=" + i);  
    }  
}
```



MORPHING: GREENSOCK



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  }  
}
```




ADVANCED TRANSITION

MORPHING: GREENSOCK