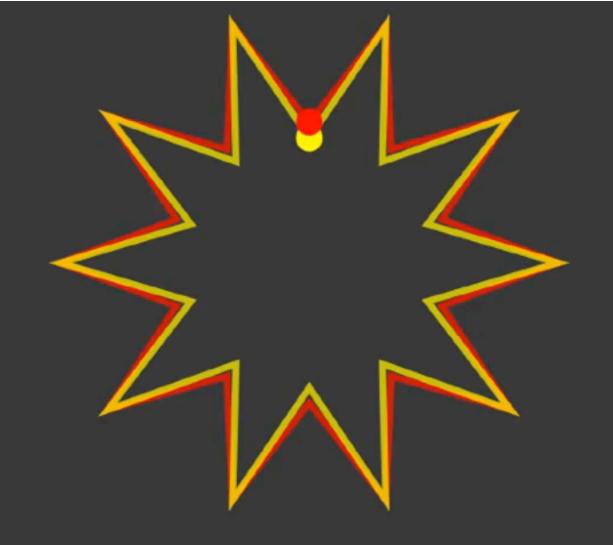
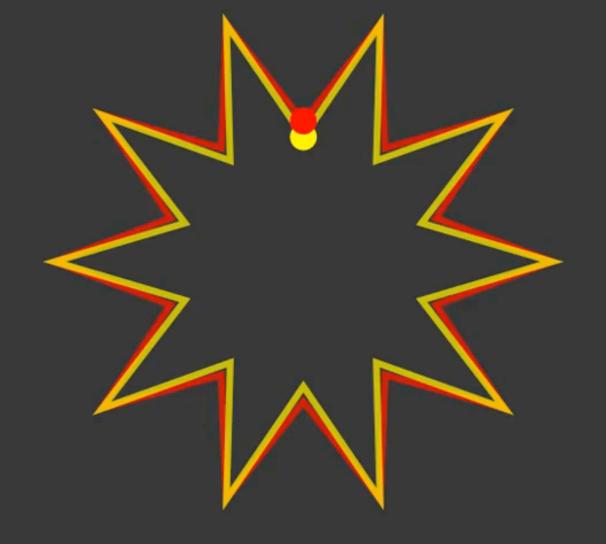




"#square", "M10 315 L 110 215"),



- shapeIndex: 9 (auto)



- shapeIndex: 9 (auto)

+

shapeIndex: 9 (auto)

findShapeIndex("#square", "M10 315 L 110 215");

ADVANCED TRANSITION

MORPHING: GREENSOCK

UTILITIES

function flame() { var tl = new TimelineMax(); tl.add("begin"); tl.to(blurNode, 2.5, { MORPHING: GREENSOCK

attr: {

}, "begin");

var num = 9;

},

stdDeviation: 3

tl.to(fStable, 1, {

}, "begin+=" + i);

shape: "#f" + I

ease: Linear.easeNone

morphSVG: {

for (var i = 1; i <= num; i++) {</pre>

opacity: ((Math.random() * 0.7) + 0.7),