VIEWBOX AS A CAMERA

`getBBox();`

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```js
1   var houses = document.getElementById("houses");
2   var s = houses.getBBox();
3
4   //check the console for the SVGRect object
5   console.log( s );
6
7   //we store the values from the object as our new viewBox string
8   var newView = "" + s.x + " " + s.y + " " + s.width + " " + s.height;
9
10  //we then set the new viewBox string as the viewBox attribute on the SVG
11  var foo = document.getElementById("foo");
12  foo.setAttribute("viewBox", newView);
```