

# SCROLLYTELLING OPTIONS

STORYTELLING IN CODE

## PIXEL TO PIXEL

- Skrollr
- Map timeline progress to scroll event (semi-manual)
- ScrollMagic
- ScrollStory

## POINT TRIGGERED

- Waypoints
- Trigger single timeline off of scroll event (semi-manual)
- ScrollMagic
- ScrollStory
- GraphScroll



STORYTELLING

# EMOTION ATTACHES TO THE LIMBIC SYSTEM

