

RETAINING CONTEXT

VIEWBOX AS A CAMERA

`getBBox();`

```
▼ SVGRect ⓘ  
  height: 19.600006103515625  
  width: 42.199981689453125  
  x: 215.10000610351562  
  y: 160  
  ► __proto__: SVGRect
```

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```
JS
1 var houses = document.getElementById("houses");
2 var s = houses.getBBox();
3
4 //check the console for the SVGRect object
5 console.log( s );
6
7 //we store the values from the object as our new viewBox string
8 var newView = "" + s.x + " " + s.y + " " + s.width + " " + s.height;
9
10 //we then set the new viewBox string as the viewBox attribute on the SVG
11 var foo = document.getElementById("foo");
12 foo.setAttribute("viewBox", newView);
```

