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EXPANSE COMPUTING WITHOUT BOUNDARIES
5 PETA/LOP/s HPC and DATA RESOURCE

HPC RESOURCE

- 13 Scalable Compute Units
- 728 Standard Compute Nodes
- 52 GPU Nodes: 208 GPUs
- 4 Large Memory Nodes

DATA CENTRIC ARCHITECTURE

- 12PB Pet. Storage: 140GB/s, 200K IOPS
- Fast I/O Node Local NVMe Storage
- 7PB CPB Object Storage
- High-Performance RSE Networking

REMOTE CI INTEGRATION

LONG-TERM SCIENCE

- Multi-Messenger Astronomy
- Genomics
- Earth Science
- Social Science

INNOVATIVE OPERATIONS

- Composable Systems
- High-Throughput Computing
- Science Gateways
- Interconnected Computing
- Containerized Computing
- Cloud Bursting

Cloud

Heterogeneous Resources


Open Science Cloud

Comet Overview

HPC for the “long tail of science.”” Stone Supercomputer: cheapest cost/flop~\$0 ~20 MFlops <https://web.archive.org/web/20031117111717/http://stonecrp.eas.uci.edu/gov/> Ing Eric takes them: <https://www.csl.gatech.edu/machine/engr/eric/courses/HPC/notes/erick.pdf> SDSC SAN DIEGO SUPERCOMPUTER CENTER UC San Diego

Comet: HPC for the “long tail of science:”


- “Long Tail” - majority of computational research is performed at *modest scale*: large number jobs that run for less than 48 hours, but can be computationally intensive and generate large amounts of data.
- Comet is an NSF-funded system available through the eXtreme Science and Engineering Discovery Environment (XSEDE) program.
- Advanced computing environment: supports science gateways, interactive computing, Jupyter notebooks, containers.




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Comet: System Characteristics

- Total peak flops ~2.76 PF
- Dell primary integrator
 - Intel Haswell processors w/ AVX2
 - Mellanox FDR InfiniBand
- 1944 Standard compute nodes (46,856 cores)
 - Dual CPUs, each 12-core, 2.5 GHz
 - 128 GB DDR4 2133 MHz DRAM
 - Mellanox 64 SDCs (local disk)
- 72 GPU nodes
 - 36 nodes same as standard nodes plus two NVIDIA K80 cards, each with dual Kepler GPUs
 - 36 nodes with 2 14-core Intel Broadwell CPUs plus 4 NVIDIA P100 GPUs
- 4 large-memory nodes
 - 1.5 TB DDR4 1866 MHz DRAM
 - Four Haswell processors/node
 - 64 cores/node
- Hybrid fat-tree topology
 - FDR (56 Gbps) InfiniBand (bisection)
 - Rack-level (72 nodes, 1,728 cores) full bisection bandwidth
 - 4:1 oversubscription cross-rack
- Performance Storage
 - 7.6 PB, 200 GB/s; Lustre
 - Scratch & Persistent Storage segments
- Durable Storage
 - 6 PB, 130 GB/s; Lustre
 - Automatic backups of critical data
- Home directory storage
- Gateway hosting nodes
- Virtual image repository
- 100 Gbps external connectivity to Internet2 & ESnet



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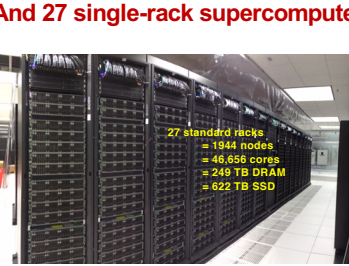
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~67 TF supercomputer in a rack

- 1 rack = 72 nodes
- = 1728 cores
- = 9.2 TB DRAM
- = 23 TB SSD
- = FDR InfiniBand

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And 27 single-rack supercomputers

27 standard racks
 = 1944 nodes
 = 46,656 cores
 = 249 TB DRAM
 = 622 TB SSD

SDSC UNDESIGNED SUPERCOMPUTER FACILITY

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Comet Network Architecture
InfiniBand compute, Ethernet Storage

The diagram illustrates the Comet Network Architecture, which integrates InfiniBand for compute and Ethernet for storage.

Node-side Storage: Each node contains a **Cache** (12 nodes), **Cache** (12 nodes), and **Large** (12 nodes) storage components. These are connected to a **Cache** (12 nodes) and **Cache** (12 nodes) via a **Cache** (12 nodes) and **Cache** (12 nodes) interface.

Network: The network consists of **Cache** (12 nodes) and **Cache** (12 nodes) components, connected via a **Cache** (12 nodes) and **Cache** (12 nodes) interface.

Storage: The storage is divided into **Performance Storage** (12 nodes) and **Durable Storage** (12 nodes). The **Performance Storage** is connected to the **Cache** (12 nodes) and **Cache** (12 nodes) via a **Cache** (12 nodes) and **Cache** (12 nodes) interface. The **Durable Storage** is connected to the **Cache** (12 nodes) and **Cache** (12 nodes) via a **Cache** (12 nodes) and **Cache** (12 nodes) interface.

Home File Systems: The home file systems are connected to the **Cache** (12 nodes) and **Cache** (12 nodes) via a **Cache** (12 nodes) and **Cache** (12 nodes) interface.



Network and Education Data Movement: The network and education data movement is handled by a **Cache** (12 nodes) and **Cache** (12 nodes) interface.

Additional Support Components: The additional support components include a **Cache** (12 nodes) and **Cache** (12 nodes) interface, a **Cache** (12 nodes) and **Cache** (12 nodes) interface, and a **Cache** (12 nodes) and **Cache** (12 nodes) interface.

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 2000-2001-2002-2003-2004-2005-2006-2007-2008-2009-2010-2011-2012-2013-2014-2015-2016-2017-2018-2019-2020-2021-2022-2023-2024-2025-2026-2027-2028-2029-2030-2031-2032-2033-2034-2035-2036-2037-2038-2039-2040-2041-2042-2043-2044-2045-2046-2047-2048-2049-2050-2051-2052-2053-2054-2055-2056-2057-2058-2059-2060-2061-2062-2063-2064-2065-2066-2067-2068-2069-2070-2071-2072-2073-2074-2075-2076-2077-2078-2079-2080-2081-2082-2083-2084-2085-2086-2087-2088-2089-2090-2091-2092-2093-2094-2095-2096-2097-2098-2099-2100-2101-2102-2103-2104-2105-2106-2107-2108-2109-2110-2111-2112-2113-2114-2115-2116-2117-2118-2119-2120-2121-2122-2123-2124-2125-2126-2127-2128-2129-2130-2131-2132-2133-2134-2135-2136-2137-2138-2139-2140-2141-2142-2143-2144-2145-2146-2147-2148-2149-2150-2151-2152-2153-2154-2155-2156-2157-2158-2159-2160-2161-2162-2163-2164-2165-2166-2167-2168-2169-2170-2171-2172-2173-2174-2175-2176-2177-2178-2179-2180-2181-2182-2183-2184-2185-2186-2187-2188-2189-2190-2191-2192-2193-2194-2195-2196-2197-2198-2199-2200-2201-2202-2203-2204-2205-2206-2207-2208-2209-2210-2211-2212-2213-2214-2215-2216-2217-2218-2219-2220-2221-2222-2223-2224-2225-2226-2227-2228-2229-2230-2231-2232-2233-2234-2235-2236-2237-2238-2239-2240-2241-2242-2243-2244-2245-2246-2247-2248-2249-2250-2251-2252-2253-2254-2255-2256-2257-2258-2259-2260-2261-2262-2263-2264-2265-2266-2267-2268-2269-2270-2271-2272-2273-2274-2275-2276-2277-2278-2279-2280-2281-2282-2283-2284-2285-2286-2287-2288-2289-2290-2291-2292-2293-2294-2295-2296-2297-2298-2299-2300-2301-2302-2303-2304-2305-2306-2307-2308-2309-2310-2311-2312-2313-2314-2315-2316-2317-2318-2319-2320-2321-2322-2323-2324-2325-2326-2327-2328-2329-2330-2331-2332-2333-2334-2335-2336-2337-2338-2339-2340-2341-2342-2343-2344-2345-2346-2347-2348-2349-2350-2351-2352-2353-2354-2355-2356-2357-2358-2359-2360-2361-2362-2363-2364-2365-2366-2367-2368-2369-2370-2371-2372-2373-2374-2375-2376-2377-2378-2379-2380-2381-2382-2383-2384-2385-2386-2387-2388-2389-2390-2391-2392-2393-2394-2395-2396-2397-2398-2399-2400-2401-2402-2403-2404-2405-2406-2407-2408-2409-2410-2411-2412-2413-2414-2415-2416-2417-2418-2419-2420-2421-2422-2423-2424-2425-2426-2427-2428-2429-2430-2431-2432-2433-2434-2435-2436-2437-2438-2439-2440-2441-2442-2443-2444-2445-2446-2447-2448-2449-2450-2451-2452-2453-2454-2455-2456-2457-2458-2459-2460-2461-2462-2463-2464-2465-2466-2467-2468-2469-2470-2471-2472-2473-2474-2475-2476-2477-2478-2479-2480-2481-2482-2483-2484-2485-2486-2487-2488-2489-2490-2491-2492-2493-2494-2495-2496-2497-2498-2499-2500-2501-2502-2503-2504-2505-2506-2507-2508-2509-2510-2511-2512-2513-2514-2515-2516-2517-2518-2519-2520-2521-2522-2523-2524-2525-2526-2527-2528-2529-2530-2531-2532-2533-2534-2535-2536-2537-2538-2539-2540-2541-2542-2543-2544-2545-2546-2547-2548-2549-2550-2551-2552-2553-2554-2555-2556-2557-2558-2559-2560-2561-2562-2563-2564-2565-2566-2567-2568-2569-2570-2571-2572-2573-2574-2575-2576-2577-2578-2579-2580-2581-2582-2583-2584-2585-2586-2587-2588-2589-2590-2591-2592-2593-2594-2595-2596-2597-2598-2599-2600-2601-2602-2603-2604-2605-2606-2607-2608-2609-2610-2611-2612-2613-2614-2615-2616-2617-2618-2619-2620-2621-2622-2623-2624-2625-2626-2627-2628-2629-2630-2631-2632-2633-2634-2635-2636-2637-2638-2639-2640-2641-2642-2643-2644-2645-2646-2647-2648-2649-2650-2651-2652-2653-2654-2655-2656-2657-2658-2659-2660-2661-2662-2663-2664-2665-2666-2667-2668-2669-2670-2671-2672-2673-2674-2675-2676-2677-2678-2679-2680-

Comet: Filesystems

- **Lustre filesystems** – Good for scalable large block I/O
 - *Accessible from all compute and GPU nodes.*
 - */oasis/scratch/comet - 2.5PB, peak performance: 100GB/s. Good location for storing large scale scratch data at a job.*
 - */oasis/projects/nsf - 2.5PB, peak performance: 100 GB/s. Long term storage.*
 - ***Not good for large # of small files or small block I/O.** Please, Don't.*
- **SSD filesystems**
 - */scratch local to each native compute node – 210GB on regular compute nodes, 285GB on GPU, large memory nodes, 1.4TB on selected compute nodes.*
 - *SSD location is good for writing small files and temporary scratch files. Purged at the end of a job.*
- **Home directories (/home/\$USER)**
 - *Source trees, binaries, and small input files.*
 - ***Not good for large scale I/O.***



Path	Purpose	User Access Limits	Lifetime
\$HOME	NFS storage; Source code, important files	100 GB	Backed-up
/oasis/scratch/come/ \$USER/temp_project	Global/Parallel Lustre FS; temp storage for distributed access	500 GB	No backup
/oasis/projects/msf	Global/Parallel Lustre FS; project storage	~2.5 PB total	Backed-up
/scratch/\$USER/\$SL. URM_JOB_ID	Local SSD on batch job node fast per-node access	210 GB per compute node, 286GB on GPU; Large memory nodes	Purged after job ends

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- **Modules are used to manage environment for users.**
- **Default environment:**
 - **\$ module ll**
Currently Loaded Module Files:
1) intel/2018.1.163 2) mvapich2_ib/2.3.2
- **Listing available modules:**
 - **\$ module av**

```
-----  
intelmpi/2016.3.210(default) mvapich2_ib/2.1(default)  
mvapich2_gdr/2.1(default) openmpi_lib/1.8.4(default)  
mvapich2_gdr/2.2  
  
-----  
/opt/modules/applications/intel  
  
atlas/3.10.2(default) lapack/3.6.0(default) scalapack/2.0.2(default)  
boost/1.55.0(default) roml/2.0(default) slepc/3.6.2(default)
```

Command	Description
module list	List the modules that are currently loaded
module avail	List the modules that are available
module display <module_name>	Show the environment variables used by and how they are affected
module show <module_name>	Same as display
module unload	Remove from the environment
module load	Load into the environment
module swap	Replace with in the environment

- [illegible]

- [illegible]

```
[ethernet@comet-1a3 ~]$ module list
Currently loaded modules:
1) intel(R) i80x 2) xorg(x11) i80x/3.2.2
[ethernet@comet-1a3 ~]$ module add spark/1.2.0
[ethernet@comet-1a3 ~]$ module list
Currently loaded modules:
1) intel(R) i80x 1) i80x 2) hsdump/2.6.0
2) xorg(x11) i80x/3.2.2 3) spark/1.2.0
[ethernet@comet-1a3 ~]$ module show spark/1.2.0
/opt/module/files/applications/spark/1.2.0:
module-whatis      Spark
module-whatis      Version: 1.0.0
                    load hsdump/2.6.0
                    setenv path
                    setenv SPARK_HOME /opt/module/files/applications/spark/1.2.0
```

```
[comet-ln3:~] source /loadgpuenv.sh
[comet-ln3:~] module list
Currently Loaded Modules:
  1) cuda7.0
[comet-ln3:~] which nvcc
/usr/local/cuda-7.0/bin/nvcc
[thmos@comet-ln3:~] which mpiirun
/usr/bin/which: no mpiirun in (/opt/gnu/gcc/bin:usr/local/bin:...)
```

```
[comet-ln3:~] source loadintelenv.sh
[comet-ln3:~] module list
Currently Loaded Modules:
  1) intel/2018.1.163
  2) mvapich2-ib/2.3.2
[thmos@comet-ln3:~] which mpiirun
/opt/mvapich2-ib/ib/bin/mpiirun
[thmos@comet-ln3:~] which nvcc
/usr/bin/which: no nvcc in (/opt/gnu/gcc/bin:usr/local/bin,...)
```

```
[comet-ln3:~] cat loadgpuenv.sh
#!/bin/bash
module purge
module load cuda
```

```
[comet-ln3:~] cat loadintelenv.sh
module purge
module load intel
module load mvapich2-ib
```

- Sometimes encountered when switching from one shell to another or attempting to run the module command from within a shell script or batch job.
- Module command may not be inherited to the shell
- To keep this from happening, execute the following command:
 - command line (interactive shells)
 - `source /etc/profile.d/modules.sh`
 - OR add to your shell script (including Slurm batch scripts)

Compiling & Linking

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Compiling & Linking: Topics

- Supported Compiler Types
- Intel Compiling
- Portland PGI Compiling
- GNU Compiling
- GPU Compiling
- MVAPICH2, MPICH2, OpenMPI

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Supported Compiler Types

- Comet compute nodes support several parallel programming models:
 - MPI:** Default Intel Compiler: intel/2018.1.163
 - Other versions are available.
 - Other options: openmpi_ib/3.1.4, mvapich2_ib/2.3.2
 - mvapich2_gdr/2.3.2: GPU direct enabled version
 - OpenMP & Pthreads:**
 - All compilers (GNU, Intel, PGI) have OpenMP flags.
 - GPU nodes:** support CUDA, OpenACC.
 - Hybrid modes** are possible (see examples below).

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Suggested Compilers

- Default/Suggested Compilers to used based on programming model and languages:

	Serial	MPI	OpenMP	MPI + OpenMP
Fortran	ifort	mpif90	ifort-openmp	mpif90-openmp
C	icc	mpicc	icc-openmp	mpicc-openmp
C++	icpc	mpicxx	icpc-openmp	mpicxx-openmp

- In this tutorial, we include hands-on examples that cover many of the cases in the table:
 - MPI
 - OpenMP
 - HYBRID

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Using the Intel Compilers

- Intel compilers and MVAPICH2 MPI implementation will be loaded by default.
- If you have modified your environment, you can reload by executing the module purge & load commands at the Linux prompt, or placing the load command in your startup file (`~/.cshrc` or `~/.bashrc`)

```
(base) [mthomas@comet-ln3~] module purge
(base) [mthomas@comet-ln3~] module list
No Modules Currently Loaded
(base) [mthomas@comet-ln3~] module load intel mvapich2_ib
(base) [mthomas@comet-ln3~] module list
Currently Loaded Modules:
  1) intel/2018.1.163  2) mvapich2_ib/2.3.2
(base) [mthomas@comet-ln3~] which mpicc
/opt/intel/compilers_and_libraries_2018/mpicc
(base) [mthomas@comet-ln3~] module purge
(base) [mthomas@comet-ln3~] module list
No Modules Currently Loaded
(base) [mthomas@comet-ln3~] source ~/loadintelevenv.sh
(base) [mthomas@comet-ln3~] module list
Currently Loaded Modules:
  1) intel/2018.1.163  2) mvapich2_ib/2.3.2
(base) [mthomas@comet-ln3~] module purge
(base) [mthomas@comet-ln3~] module list
```

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Using the Intel Compilers

- For Intel Advanced Vector Extensions (AVX2) support, compile with the `-xHOST` option.
 - https://en.wikipedia.org/wiki/Advanced_Vector_Extensions (128/256bit SIMD, Vector ops (MPI broadcast, gather, ...))
 - Note that `-xHOST` alone does not enable aggressive optimization, so compilation with `-O3` is also suggested.
 - The `-fast` flag invokes `-xHOST`, but should be avoided since it also turns on interprocedural optimization (`-ipo`), which may cause problems in some instances.
- Intel Math Kernel Lib (MKL) libraries are available as part of the "intel" modules on Comet.
 - Once this module is loaded, the environment variable `MKL_ROOT` points to the location of the mkl libraries.
 - The MKL link advisor can be used to ascertain the link line (change the `MKL_ROOT` aspect appropriately).

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Using the Intel Compilers

- In the example below, we are working with an HPC examples that can be found in
 - /share/apps/examples/PHYS244/MKL/PHYS244/MKL :

```
[mthomas@comet-ln3~] cp -r /share/apps/examples/PHYS244/MKL .
[mthomas@comet-ln3~] cd MKL
[mthomas@comet-ln3~] ls -al
(base) [mthomas@comet-ln3~] ls -al
total 32528
drwxr-xr-x 2 mthomas use300 6 Apr 16 08:58 .
drwxr-xr-x 7 mthomas use300 7 Apr 16 08:58 ..
-rw-r--r-- 1 mthomas use300 300 Apr 16 08:58 compile.txt
-rw-r--r-- 1 mthomas use300 6380 Apr 16 08:58 pdpitr.c
-rw-r--r-- 1 mthomas use300 6822176 Apr 16 08:58 pdpitr.exe
-rw-r--r-- 1 mthomas use300 376 Apr 16 08:58 scalapack.sb
```

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Using the Intel Compilers

The file 'compile.txt' contains the full command to compile the 'pdpitr.c' program statically linking 64 bit scalapack libraries on Comet.
(note: these examples are from another session, but still apply)

```
[mthomas@comet-ln3~] cat compile.txt
mpicc -x pdpitr.exe pdpitr.c
/opt/intel/2018.1.163/compilers_and_libraries_2018.1.163/linux/mkl/lib/intel64/libmkl_scalapack_lp64.a -xHost -xHost-group
/opt/intel/2018.1.163/compilers_and_libraries_2018.1.163/linux/mkl/lib/intel64/libmkl_intel_lp64.a
/opt/intel/2018.1.163/compilers_and_libraries_2018.1.163/linux/mkl/lib/intel64/libmkl_sequential.a
/opt/intel/2018.1.163/compilers_and_libraries_2018.1.163/linux/mkl/lib/intel64/libmkl_core.a
/opt/intel/2018.1.163/compilers_and_libraries_2018.1.163/linux/mkl/lib/intel64/libmkl_blocks_intel_lp64.a -xHost-group -lpthread -lm -ldl
```

Verify your environment, then compile the command:

```
[mthomas@comet-ln3~] module purge
[mthomas@comet-ln3~] module load intel mvapich2_ib
Currently Loaded Modules:
  1) intel/2018.1.163  2) mvapich2_ib/2.3.2
[mthomas@comet-ln3~] mpicc -x pdpitr.exe pdpitr.c -xHost -xHost-group
/opt/intel/2018.1.163/compilers_and_libraries_2018.1.163/linux/mkl/lib/intel64/libmkl_scalapack_lp64.a -xHost-group
/opt/intel/2018.1.163/compilers_and_libraries_2018.1.163/linux/mkl/lib/intel64/libmkl_intel_lp64.a
/opt/intel/2018.1.163/compilers_and_libraries_2018.1.163/linux/mkl/lib/intel64/libmkl_sequential.a
/opt/intel/2018.1.163/compilers_and_libraries_2018.1.163/linux/mkl/lib/intel64/libmkl_core.a
/opt/intel/2018.1.163/compilers_and_libraries_2018.1.163/linux/mkl/lib/intel64/libmkl_blocks_intel_lp64.a -xHost-group -lpthread -lm -ldl
```

For more information on the Intel compilers run: [ifort | icc | icpc] -help

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Using the PGI Compilers

- PGI (formerly The Portland Group, Inc.), was a company that produced a set of commercially available Fortran, C and C++ compilers for high-performance computing systems.
- It is now owned by NVIDIA.
- PGI compilers can be loaded by executing the following commands at the Linux prompt or placing in your startup file (`~/.cshrc` or `~/.bashrc`).
- For AVX support, compile with `-fast`

```
[mthomas@comet-ln2~] module purge
[mthomas@comet-ln2~] module load pgi
[mthomas@comet-ln2~] module load mvapich2_ib
[mthomas@comet-ln2~] module list
Currently Loaded Modules:
  1) pgi/17.5  2) mvapich2_ib/2.1
[mthomas@comet-ln2~] which mpicc
/opt/mvapich2/pgi/lib/bin/mpicc
```

- For more information on the PGI compilers run: `man [pgf90 | pgcc | pgCC]`

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Recommended PGI Compilers

	Serial	MPI	OpenMP	MPI+OpenMP
Fortran	pgf90	mpif90	pgf90 -mp	mpif90 -mp
C	pgcc	mpicc	pgcc -mp	mpicc -mp
C++	pgCC	mpicxx	pgCC -mp	mpicxx -mp

- PGI supports the following high-level languages:

- Fortran 77, 90/95/2003, 2008 (partial)
- High Performance Fortran (HPF)
- ANSI C99 with K&R extensions
- ANSI/ISO C++
- CUDA Fortran
- OpenCL
- OpenACC
- OpenMP

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Using the GNU Compilers

- The GNU compilers can be loaded by executing the following commands at the Linux prompt or placing in your startup files (~/.cshrc or ~/.bashrc)

```
[USER@comet-ln2:~/comet101/MKL] module purge
Unloading compiler-dependent module gnuutils/2.69
[USER@comet-ln2:~/comet101/MKL] module load gnuutils
[USER@comet-ln2:~/comet101/MKL] module load openmpi_lib
[USER@comet-ln2:~/comet101/MKL]
[USER@comet-ln2:~/comet101/MKL] which mpicc
/opt/openmpi/gnu/lib/bin/mpicc
[USER@comet-ln2:~/comet101/MKL]
```

- For AVX support, compile with -mavx.
- Note that AVX support is only available in version 4.7 or later, so it is necessary to explicitly load the gnu/4.9.2 module until such time that it becomes the default.

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Using the GNU Compilers

Table of recommended GNU compilers:

	Serial	MPI	OpenMP	MPI+OpenMP
Fortran	gfortran	mpif90	gfortran -fopenmp	mpif90 -fopenmp
C	gcc	mpicc	gcc -fopenmp	mpicc -fopenmp
C++	g++	mpicxx	g++ -fopenmp	mpicxx -fopenmp

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Running Jobs On Comet

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Factors Impacting Job Execution

- Parallel Models:**
 - Impacts language used, libraries, performance.
- How you choose to run the job:**
 - Command line execution**
 - Batch/queuing System -- Comet uses the Simple Linux Utility for Resource Management (SLURM):
 - Batch Queue
 - Interactive jobs
- Data I/O choices (topic of upcoming Webinar):**
 - https://www.sdsc.edu/education_and_training/training.html

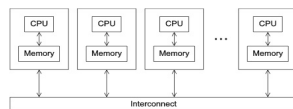
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Parallel Models: Memory

- Distributed Memory**
- Shared Memory**
- Implemented in several languages:**
 - FORTRAN, C, Python, OOPs (sort-of)
- Large number of libraries and API's**
- Adds to compilation/linking complexity**

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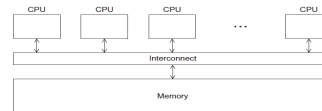
Distributed Memory



- Programs that run asynchronously, pass messages for communication and coordination between resources.
- Examples include: SOA-based systems, massively multiplayer online games, peer-to-peer apps.
- Different types of implementations for the message passing mechanism: HTTP, RPC-like connectors, message queues
- HPC historically uses the **Message Passing Interface (MPI)**

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Parallel Models: Shared Memory



- CPUs all share same localized memory (SHMEM);
 - Coordination and communication between tasks via interprocessor communication (IPC) or virtual memory mappings.
- May use: uniform or non-uniform memory access (UMA or NUMA); cache-only memory architecture (COMA).
- Most common HPC API's for using SHMEM:
 - Portable Operating System Interface (POSIX), Open Multi-Processing (OpenMP) designed for parallel computing -- best for multi-core computing.

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Running Jobs on Comet

- Important note: Do not run on the login nodes - even for simple tests.**
- All job runs must be via the Slurm scheduling infrastructure.**
 - Interactive Jobs:** Use **srun** command to obtain nodes for 'live' interactive access:


```
srun -pty --nodes=1 --ntasks-per-node=24 -p debug -t 00:30:00 --wait 0 /bin/bash
```
 - Batch Jobs:** Submit batch scripts from the login nodes. Can choose:
 - Partition (details on upcoming slide)
 - Time limit for the run (maximum of 48 hours)
 - Number of nodes, tasks per node
 - Memory requirements (if any)
 - Job name, output file location
 - Email info, configuration

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Slurm Resource Manager

Simple Linux Utility for Resource Management

- "Glue" for parallel computer to schedule and execute jobs
- Role: Allocate resources within a cluster
 - Nodes (unique IP address)
 - Interconnect/switches
 - Generic resources (e.g. GPUs)
 - Launch and otherwise manage jobs
- Functionality:
 - Prioritize queue(s) of jobs;
 - decide when and where to start jobs;
 - terminate job when done;
 - Appropriate resources;
 - manage accounts for jobs

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Slurm Partitions on Comet

Specified using -p option in script. For example:
#SBATCH -p gpu

Queue Name	Max Waittime	Max Nodes	Comments
compute	48 hrs	72	Used for access to regular compute nodes
gpu	48 hrs	4	Used for access to the GPU nodes
gpu-shared	48 hrs	1	Used for shared access to a partial GPU node
shared	48 hrs	1	Single-node jobs using fewer than 24 cores
large-shared	48 hrs	1	Single-node jobs using large memory up to 1.45 TB
debug	30 mins	2	Used for access to debug nodes

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Common Slurm Commands

- Submit jobs using the **sbatch** command:


```
$ sbatch mycode-slurm.sb
```

 Submitted batch job 8718049
- Check job status using the **squeue** command:


```
$ squeue -u $USER
```

JOBID	PARTITION	NAME	USER	ST	TIME	NODES	NOELIST(REASON)
8718049	compute	mycode	user	PD	0:00	1	(Priority)
- Once the job is running:


```
$ squeue -u $USER
```

JOBID	PARTITION	NAME	USER	ST	TIME	NODES	NOELIST(REASON)
8718064	debug	mycode	user	R	0:02	1	comet-14-01

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Hands-on Examples

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Hands On Examples

- Examples for :
 - GPU:
 - CPU:
 - OpenMP
 - MPI
 - HYBRID
- Running on Comet Compute Nodes
 - 2-Socket (Total 24 cores)
 - Intel Haswell Processors

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General Steps: Compiling/Running Jobs

- Change to a working directory (for example our comet101 project):


```
cd /home/$USER/comet101/MPI
```
- Verify modules loaded:


```
module list
```

 Currently Loaded Modulefiles:
1) intel/2013_sp1.2.144 2) mvapich2_ibv2.3.2
- Compile the MPI hello world code:


```
mpif90 -o hello_mpi hello_mpi.f90
```
- Verify executable has been created (check that date):


```
ls -lt hello_mpi
```

```
-rwxr-xr-x 1 user sdsc 721912 Mar 25 14:53 hello_mpi
```
- Submit job from IBRUN directory (not required but helps with organization):


```
cd /home/$USER/comet-examples/MPI/IBRUN
```

```
sbatch hello_mpi_slurm.sb
```

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Compiling and Running GPU/CUDA

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Comet GPU Hardware

NVIDIA Kepler K80 GPU Nodes	
Node count	36
CPU cores:GPUs/node	24:4
CPU:GPU DRAM/node	128 GB:48 GB

NVIDIA Pascal P100 GPU Nodes	
Node count	36
CPU cores:GPUs/node	28:4
CPU:GPU DRAM/node	128 GB:64 GB

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GPU/CUDA: check node for GPU card

Note: you will be able to compile GPU code on the login nodes, but they will not run. To see if your node has GPU hardware, run `lspec`. Comet login nodes do not have GPU.

```
[comet-102-~0/comet101/CUDA] lspec | grep VGA
```

```
09:00:00 VGA compatible controller: ASPEED Technology, Inc. ASPEED Graphics Family (rev 30)
```

If the node does have a GPU card, you will see output similar to the following (example from a different system):

```
[user@host.sdsc.edu]$ ssh node9 "/sbin/lspci | grep VGA"
```

```
81:00.0 VGA compatible controller: NVIDIA Corp.. NV44 [GeForce 6200 LE] (rev a1)
```

```
82:00.0 VGA compatible controller: NVIDIA Corp.. GF100 [GeForce GTX 480] (rev a3)
```

```
83:00.0 VGA compatible controller: NVIDIA Corp.. GF100 [GeForce GTX 480] (rev a3)
```

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MPI Hello World: Compile

Set the environment and then compile the code

```
[comet-ln2:~/comet101/MPI/] module purge
[comet-ln2:~/comet101/MPI/] module load intel mvapich2_ib
[comet-ln2:~/comet101/MPI/] module list
Currently Loaded Modules:
  1) intel/2018.1.163  2) mvapich2_ib/2.1
[comet-ln2:~/comet101/MPI/] which mpif90
/opt/mvapich2/intel/lib/bin/mpif90
[comet-ln2:~/comet101/MPI/] mpif90 -o hello_mpi hello_mpi.f90
[comet-ln2:~/comet101/MPI/]
```

Try to run from command line: it works, but it is not recommended.

```
[comet-ln2:~/comet101/MPI/] mpirun -np 4 ./hello_mpi
node      0 : Hello and Welcome Webinar Participants!
node      1 : Hello and Welcome Webinar Participants!
node      2 : Hello and Welcome Webinar Participants!
node      3 : Hello and Welcome Webinar Participants!
```

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Using Interactive mode

Move to the IBRUN directory, and request nodes:

```
[comet-ln2:~/comet101/MPI/IBRUN/] date
Tue Jan 8 00:23:42 PST 2019
[comet-ln2:~/comet101/MPI/IBRUN/] hostname
comet-ln2-01
[comet-ln2:~/comet101/MPI/IBRUN/] srun -pty -nodes=1 -ntasks-per-node=24 -p debug <00:30:00 -wait 0 ./bin/hello_mpi
srun: job 20912306: queued and waiting for resources
srun: job 20912306: has been allocated resources
[comet-ln2:~/comet101/MPI/IBRUN/] hostname
comet-14-01-01
[comet-14-01:~/comet101/MPI/IBRUN/] mpirun -np 4 ./hello_mpi
node      0 : Hello and Welcome Webinar Participants!
node      1 : Hello and Welcome Webinar Participants!
node      2 : Hello and Welcome Webinar Participants!
node      3 : Hello and Welcome Webinar Participants!
[comet-14-01:~/comet101/MPI/IBRUN/] exit
[comet-ln2:~/comet101/MPI/IBRUN/]
```

- Exit interactive session when work is done or you will be charged CPU time.
- Beware of oversubscribing your job: asking for more cores than you have. Intel compiler allows this, but your performance will be degraded.

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MPI Hello World: Batch Script

Move to the IBRUN directory, where the SLURM batch script is located:

```
[comet-ln2:~/comet101/MPI/] cd IBRUN/
[comet-ln2:~/comet101/MPI/IBRUN/] cat hello_mpi_slurm.sh

#!/bin/bash
#SBATCH --job-name="hello_mpi"
#SBATCH --output="hello_mpi.%N.out"
#SBATCH --partition=compute
#SBATCH --nodes=2
#SBATCH --ntasks-per-node=24
#SBATCH --export=ALL
#SBATCH --time=00:30:00

#This job runs with 2 nodes, 24 cores per node for a total of 48 cores.
#srun in verbose mode will give binding detail

srun -v ./hello_mpi
```

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MPI Hello World: submit job & monitor

- To run the job, use the **batch script submission** command.
- Monitor the job until it is finished using the **squeue** command.

```
[comet-ln2:~/comet101/MPI/IBRUN/] sbatch hello_mpi_slurm.sh
Submitted batch job 20912344
[comet-ln2:~/comet101/MPI/IBRUN/] squeue -u user
JOBID PARTITION NAME USER ST TIME NODES NODELIST(REASON)
20912344 compute hello_mpi user PD 0:00 2 (None)
[comet-ln2:~/comet101/MPI/IBRUN/] squeue -u user JOBID PARTITION NAME USER ST
TIME NODES NODELIST(REASON)
20912344 compute hello_mpi user R 0:01 2 comet-11-[01,56]
[comet-ln2:~/comet101/MPI/IBRUN/] squeue -u user
JOBID PARTITION NAME USER ST TIME NODES NODELIST(REASON)
20912344 compute hello_mpi user CG 0:02 1 comet-11-01
[comet-ln2:~/comet101/MPI/IBRUN/] ll
total 0
drwxr-xr-x 2 user use300 5 Jan 8 13:25 .
drwxr-xr-x 4 user use300 8 Jan 8 13:12 ..
-rw-r--r-- 1 user use300 9218 Jan 8 13:25 hello_mpi_20912344_comet-11-01.out
-rw-r--r-- 1 user use300 342 Aug 5 19:34 hello_mpi_slurm.sh
```

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MPI Hello World: Output

Monitor the job until it is finished

```
[comet-ln2:~/comet101/MPI/IBRUN/] cat hello_mpi_20912353_comet-20-06.out
IBRUN: Command is ./hello_mpi
IBRUN: MPI binding policy: connect-core for 1 threads per rank (12 cores per socket)
IBRUN: Adding MW2_USE_OLD_SCAL=1 to the environment
IBRUN: Adding MW2_CPU_BINDING_LEVEL=core to the environment
IBRUN: Adding MW2_ENABLE_AFFINITIV=1 to the environment
IBRUN: Adding MW2_DEFAULT_TIME_OUT=3 to the environment
IBRUN: Adding MW2_CPU_BINDING_POLICY=auto to the environment
IBRUN: Adding MW2_HUGEBUFS=0 to the environment
IBRUN: Adding MW2_HUGEBUFS_CLUSTER=0 to the environment
IBRUN: Added 8 new environment variables to the execution environment
IBRUN: Command string is (mpirun) -np 48 -hostfile /opt/Adln2VMM0 -export=ALL /home/user/~/comet101/MPI/hello_mpi
node      15 : Hello and Welcome Webinar Participants!
node      16 : Hello and Welcome Webinar Participants!
node      17 : Hello and Welcome Webinar Participants!
node      18 : Hello and Welcome Webinar Participants!
node      19 : Hello and Welcome Webinar Participants!
node      20 : Hello and Welcome Webinar Participants!
node      21 : Hello and Welcome Webinar Participants!
node      22 : Hello and Welcome Webinar Participants!
node      23 : Hello and Welcome Webinar Participants!
node      24 : Hello and Welcome Webinar Participants!
node      25 : Hello and Welcome Webinar Participants!
node      26 : Hello and Welcome Webinar Participants!
node      27 : Hello and Welcome Webinar Participants!
node      28 : Hello and Welcome Webinar Participants!
node      29 : Hello and Welcome Webinar Participants!
node      30 : Hello and Welcome Webinar Participants!
node      31 : Hello and Welcome Webinar Participants!
node      32 : Hello and Welcome Webinar Participants!
node      33 : Hello and Welcome Webinar Participants!
node      34 : Hello and Welcome Webinar Participants!
node      35 : Hello and Welcome Webinar Participants!
node      36 : Hello and Welcome Webinar Participants!
node      37 : Hello and Welcome Webinar Participants!
node      38 : Hello and Welcome Webinar Participants!
node      39 : Hello and Welcome Webinar Participants!
node      40 : Hello and Welcome Webinar Participants!
node      41 : Hello and Welcome Webinar Participants!
node      42 : Hello and Welcome Webinar Participants!
node      43 : Hello and Welcome Webinar Participants!
node      44 : Hello and Welcome Webinar Participants!
node      45 : Hello and Welcome Webinar Participants!
node      46 : Hello and Welcome Webinar Participants!
node      47 : Hello and Welcome Webinar Participants!
node      48 : Hello and Welcome Webinar Participants!
IBRUN: Job ended with value 0
```

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Running OpenMP Jobs

OpenMP Hello World

Change to the OPENMP examples directory:

```
[comet-ln2:~/comet101/] cd OPENMP
[comet-ln2:~/comet101/OPENMP/] ls -al
total 400
drwxr-xr-x 2 user use300 8 Aug 5 23:25 .
drwxr-xr-x 16 user use300 16 Aug 5 19:02 ..
-rw-r--r-- 1 user use300 267 Aug 5 22:19 hello_omp.f90
-rw-r--r-- 1 user use300 131 Aug 5 23:25 openmp-slurm.sh
-rw-r--r-- 1 user use300 347 Aug 5 19:02 openmp-slurm-shared.sh
[comet-ln2:~/comet101/OPENMP/] cat hello_omp.f90
PROGRAM OPENHELLO
  INTEGER THREADS
  INTEGER OMP_GET_THREAD_NUM
  !$OMP PARALLEL DEFAULT(PRIVATE)
  !$OMP PRIVATE (OMP_GET_THREAD_NUM)
  !$OMP FIRST "Hello from Thread Number(", THREADS, ") and Welcome Webinar!"
  !$OMP END PARALLEL
  STOP
END
```

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MPI Hello World: Compile

Check the environment and then compile the code

```
[mthomas@comet-ln2:~/comet101/OPENMP/] module purge
[mthomas@comet-ln2:~/comet101/OPENMP/] module load intel mvapich2_ib
Currently Loaded Modules:
  1) intel/2018.1.163  2) mvapich2_ib/2.3.2
```

Compile using the ifort command

```
[mthomas@comet-ln2:~/comet101/OPENMP/] ifort -o hello_ompmp -qopenmp hello_ompmp.f90
```

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OpenMP Hello World: Controlling #Threads

A key issue when running OpenMP code is controlling thread behavior. If you run from command line, it will work, but it is not recommended because you will be using Pthreads, which automatically picks the number of threads - in this case 24.

```
[comet-ln2:~/comet101/OPENMP/] ./hello_ompmp
Hello from Thread Number[ 0 ] and Welcome Webinar!
Hello from Thread Number[ 1 ] and Welcome Webinar!
Hello from Thread Number[ 2 ] and Welcome Webinar!
Hello from Thread Number[ 3 ] and Welcome Webinar!
Hello from Thread Number[ 4 ] and Welcome Webinar!
Hello from Thread Number[ 5 ] and Welcome Webinar!
Hello from Thread Number[ 6 ] and Welcome Webinar!
Hello from Thread Number[ 7 ] and Welcome Webinar!
Hello from Thread Number[ 8 ] and Welcome Webinar!
Hello from Thread Number[ 9 ] and Welcome Webinar!
Hello from Thread Number[ 10 ] and Welcome Webinar!
Hello from Thread Number[ 11 ] and Welcome Webinar!
Hello from Thread Number[ 12 ] and Welcome Webinar!
Hello from Thread Number[ 13 ] and Welcome Webinar!
Hello from Thread Number[ 14 ] and Welcome Webinar!
Hello from Thread Number[ 15 ] and Welcome Webinar!
Hello from Thread Number[ 16 ] and Welcome Webinar!
Hello from Thread Number[ 17 ] and Welcome Webinar!
Hello from Thread Number[ 18 ] and Welcome Webinar!
Hello from Thread Number[ 19 ] and Welcome Webinar!
Hello from Thread Number[ 20 ] and Welcome Webinar!
Hello from Thread Number[ 21 ] and Welcome Webinar!
Hello from Thread Number[ 22 ] and Welcome Webinar!
Hello from Thread Number[ 23 ] and Welcome Webinar!
Hello from Thread Number[ 24 ] and Welcome Webinar!
```

To control thread behavior, there are several key environment variables: OMP_NUM_THREADS controls the number of threads allowed, and OMP_PROC_BIND binds threads to "places" (e.g. cores) and keeps them from moving around (between cores).

```
[comet-ln2:~/comet101/OPENMP/] export OMP_NUM_THREADS=48 ./hello_ompmp
Hello from Thread Number[ 0 ]
Hello from Thread Number[ 1 ]
Hello from Thread Number[ 2 ]
Hello from Thread Number[ 3 ]
Hello from Thread Number[ 4 ]
Hello from Thread Number[ 5 ]
Hello from Thread Number[ 6 ]
Hello from Thread Number[ 7 ]
Hello from Thread Number[ 8 ]
Hello from Thread Number[ 9 ]
Hello from Thread Number[ 10 ]
Hello from Thread Number[ 11 ]
Hello from Thread Number[ 12 ]
Hello from Thread Number[ 13 ]
Hello from Thread Number[ 14 ]
Hello from Thread Number[ 15 ]
Hello from Thread Number[ 16 ]
Hello from Thread Number[ 17 ]
Hello from Thread Number[ 18 ]
Hello from Thread Number[ 19 ]
Hello from Thread Number[ 20 ]
Hello from Thread Number[ 21 ]
Hello from Thread Number[ 22 ]
Hello from Thread Number[ 23 ]
Hello from Thread Number[ 24 ]
Hello from Thread Number[ 25 ]
Hello from Thread Number[ 26 ]
Hello from Thread Number[ 27 ]
Hello from Thread Number[ 28 ]
Hello from Thread Number[ 29 ]
Hello from Thread Number[ 30 ]
Hello from Thread Number[ 31 ]
Hello from Thread Number[ 32 ]
Hello from Thread Number[ 33 ]
Hello from Thread Number[ 34 ]
Hello from Thread Number[ 35 ]
Hello from Thread Number[ 36 ]
Hello from Thread Number[ 37 ]
Hello from Thread Number[ 38 ]
Hello from Thread Number[ 39 ]
Hello from Thread Number[ 40 ]
Hello from Thread Number[ 41 ]
Hello from Thread Number[ 42 ]
Hello from Thread Number[ 43 ]
Hello from Thread Number[ 44 ]
Hello from Thread Number[ 45 ]
Hello from Thread Number[ 46 ]
Hello from Thread Number[ 47 ]
Hello from Thread Number[ 48 ]
```

See: https://www.ibm.com/support/knowledgecenter/SSGHQK_13.1.3/comp.ibm.xlc1313.aix.doc/compiler_ref/ompnum.html

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Wrapping it up

Running Hybrid MPI-OpenMP Jobs

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Hybrid Hello World: Compile, batch script

- To compile the hybrid MPI + OpenMPI code, we need to refer to the table of compilers listed above (and listed in the user guide).
- We will use the command **mpicc -xopenmp**

```

[comp-lb2]-[comp-lb2@HYBRID] mpicc -xopenmp -o hello_hybrid hello_hybrid.c
[comp-lb2]-[comp-lb2@HYBRID] ls -l
total 96
drwxr-xr-x 2 user user300 5 Jan 18 02:00 .
drwxr-xr-x 1 user user300 16 Aug 19 02: .
-rw-r--r-- 1 user user300 10392 Jan 18 02:00 hello_hybrid
-rw-r--r-- 1 user user300 636 Aug 19 02:00 hello_hybrid.o
-rw-r--r 1 user user300 518 Jan 18 02:00 hello_hybrid.o.b
[comp-lb2]-[comp-lb2@HYBRID]

```

```

[comp-lb2]-[comp-lb2@HYBRID] cat hybrid-slurm.sh
#!/bin/bash
#SBATCH --job-name="hello_hybrid"
#SBATCH --output="hello_hybrid.%j.out"
#SBATCH --mail-to=comp@ucsd.edu
#SBATCH --ntasks-per-node=24
#SBATCH --cpus-per-task=4
#SBATCH --openmpi=1
#SBATCH --time=1-01:30:00

srun bash --nodes=2 --ntasks=24 --cpus-per-task=4 --total=48
# srun bash --nodes=2 --ntasks=24 --cpus-per-task=4 --total=48



```

slurm bash runs with 2 nodes, 24 cores per node for a total of 48 cores.
 # srun bash --nodes=2 --ntasks=24 --cpus-per-task=4 --total=48

```

srun MPI_NUM_THREADS=4
export --openmpi4 ./hello_hybrid

```

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Wrapping it up

Wrapping it up

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Yes, You are Correct: Running jobs on HPC Systems is Complex

- Multiple layers of hardware and software affect job performance
- Learn to develop and test in a modular fashion
- Build up a suite of test cases:
 - When things go wrong, make sure you can run simple test cases (HelloWorld).
 - This can eliminate questions about your environment.
- Consider using a code repository
 - When things go wrong, you can get back to a working version
- If you need help/have questions, contact XSEDE help desk:
 - **They are very helpful and respond quickly**
 - Support users around the world, so they are truly a 7/24 service
 - Avoid wasting your time.

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When Things Go Wrong, Check Your User Environment

- Do you have the right modules loaded?
- What software versions do you need?
- Is your code compiled and updated (or did you compile it last year?)
- Are you running your job from the right location?
 - \$HOME versus \$WORK?

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Run jobs from the right location

- **Lustre scratch filesystem:**
 - /oasis/scratch/comet/\$USER/temp_project
 - Preferred: Scalable large block I/O)
- **Compute/GPU node local SSD storage:**
 - /scratch/\$USER/\$SLURM_JOBID
 - Meta-data intensive jobs, high IOPs)
- **Lustre projects filesystem:**
 - /oasis/projects/nsf
- **/home/\$USER:**
 - Only for source files, libraries, binaries.
 - *Do not* use for I/O intensive jobs.

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For Fun:

- Join the UCSD Supercomputing Club:
 - <http://supercomputingclub.ucsd.edu/>
 - <https://training.sdsc.edu/scc-training-schedule>
 - Raspberry PI*3 event Friday, 4/12/19 @ 3pm
 - Free pie....
- Check out the Student Cluster Competition (SCC) Activity @ SDSC: <https://training.sdsc.edu/scc>
 - Training sessions kickoff on 4/12/19 @ 1pm
 - Working with the new ARM architecture (RISC)
 - Seeking a few grad students interested in mentoring ☺
 - Free pizza
- Take a tour of SDSC!
 - Supercomputing Club on 4/19/19

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Resources

- Comet User Guide
 - https://www.sdsc.edu/support/user_guides/comet.html#compiling
- SDSC Training Resources
 - https://www.sdsc.edu/education_and_training/training
 - <https://github.com/sdsc-hpc-training/webinars>
 - Comet examples for this tutorial can be found in
 - /share/apps/examples/PHYS244
- XSEDE Training Resources
 - <https://www.xsede.org/for-users/training>
 - <https://cwy.cac.cornell.edu/comet/>

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