

Improving the Quality of Large-Scale Database-Centric Software Systems by Analyzing Database Access Code

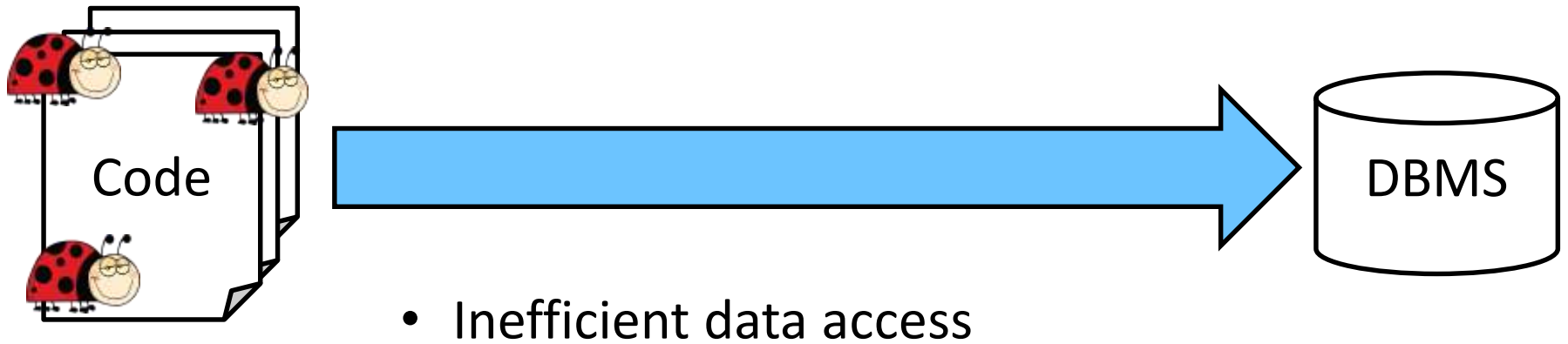


Tse-Hsun(Peter) Chen

Supervised by Ahmed E. Hassan



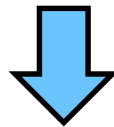
Common performance problems in database-access code



Inefficient data access

Code

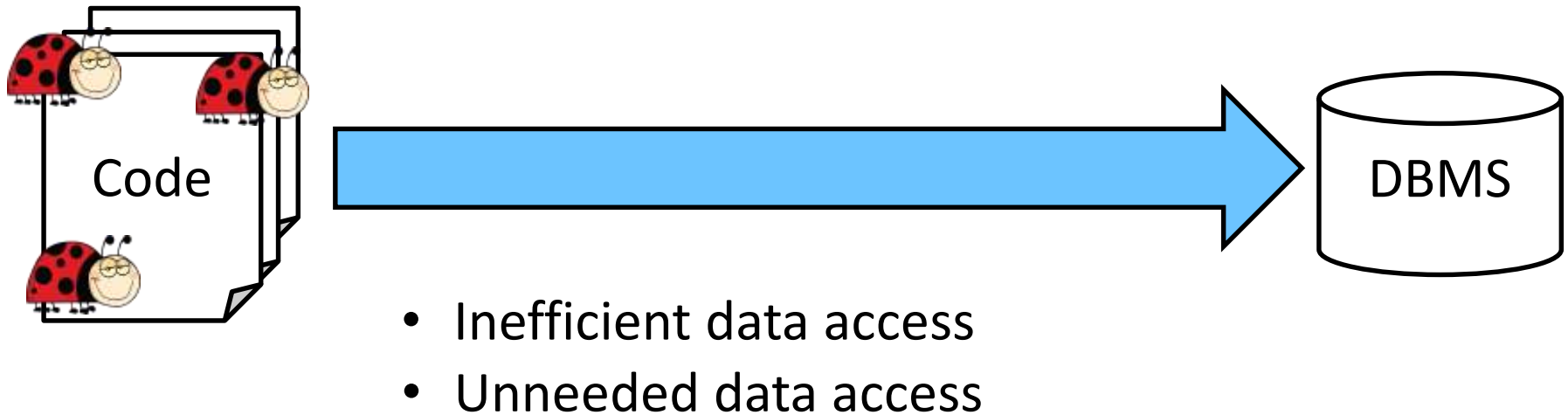
```
for each userId{  
    ...  
    executeQuery("select ... where  
u.id = userId");  
}
```



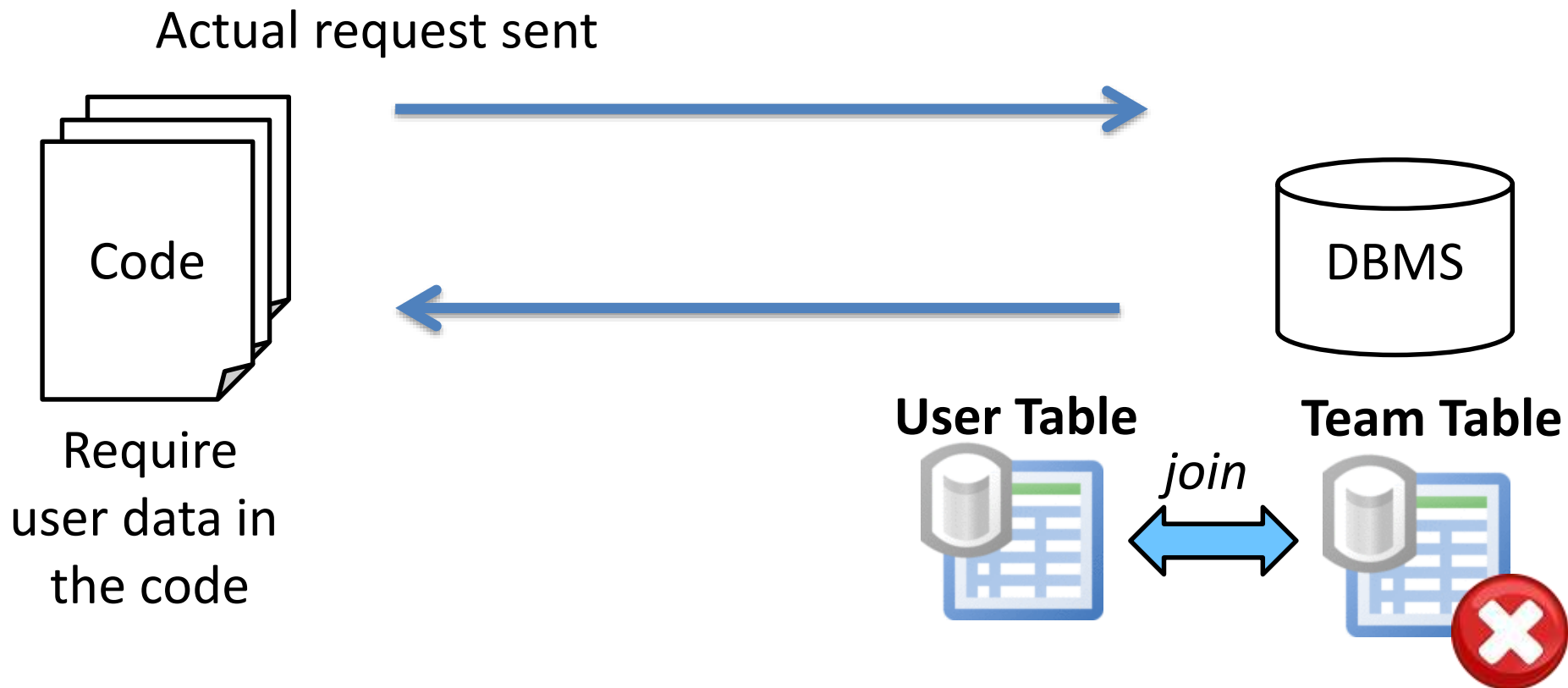
SQL

```
select ... from user where u.id = 1  
select ... from user where u.id = 2  
...
```

Common performance problems in database-access code



Unneeded data access

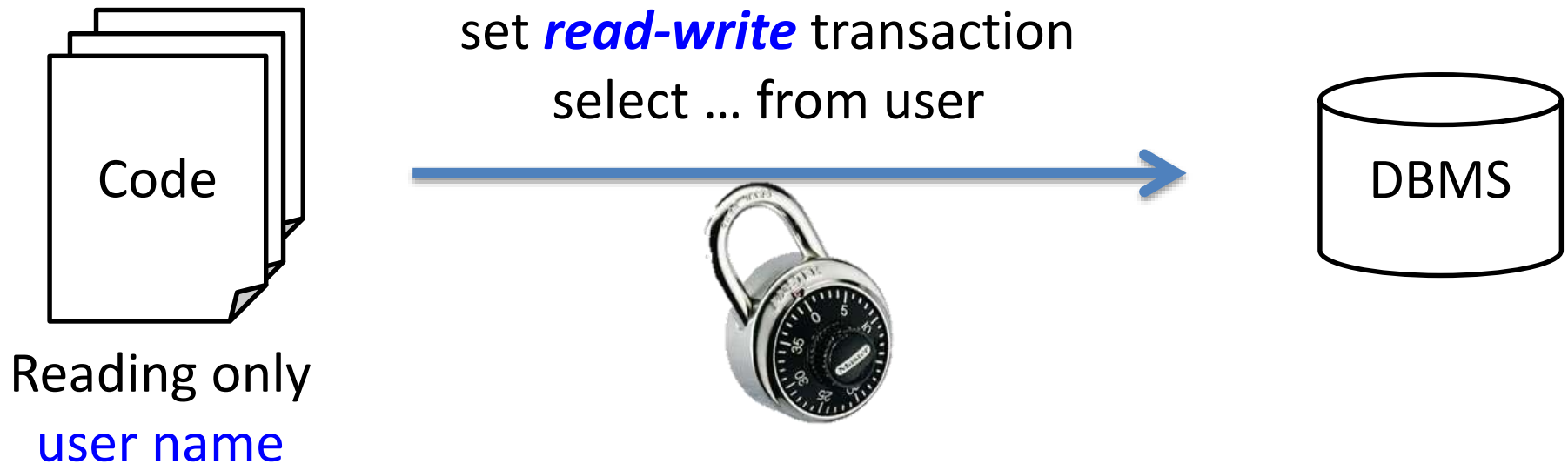


Common performance problems in database-access code



- Inefficient data access
- Unneeded data access
- Overly-strict isolation level

Overly-strict isolation level



Cannot find problems by only looking at the DBMS side



```
select ... from user where u.id = 1  
select ... from user where u.id = 2  
...
```

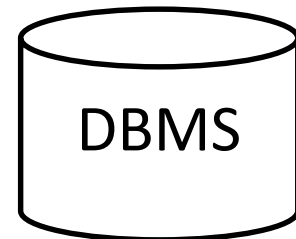
```
for each userId{
```

```
...
```

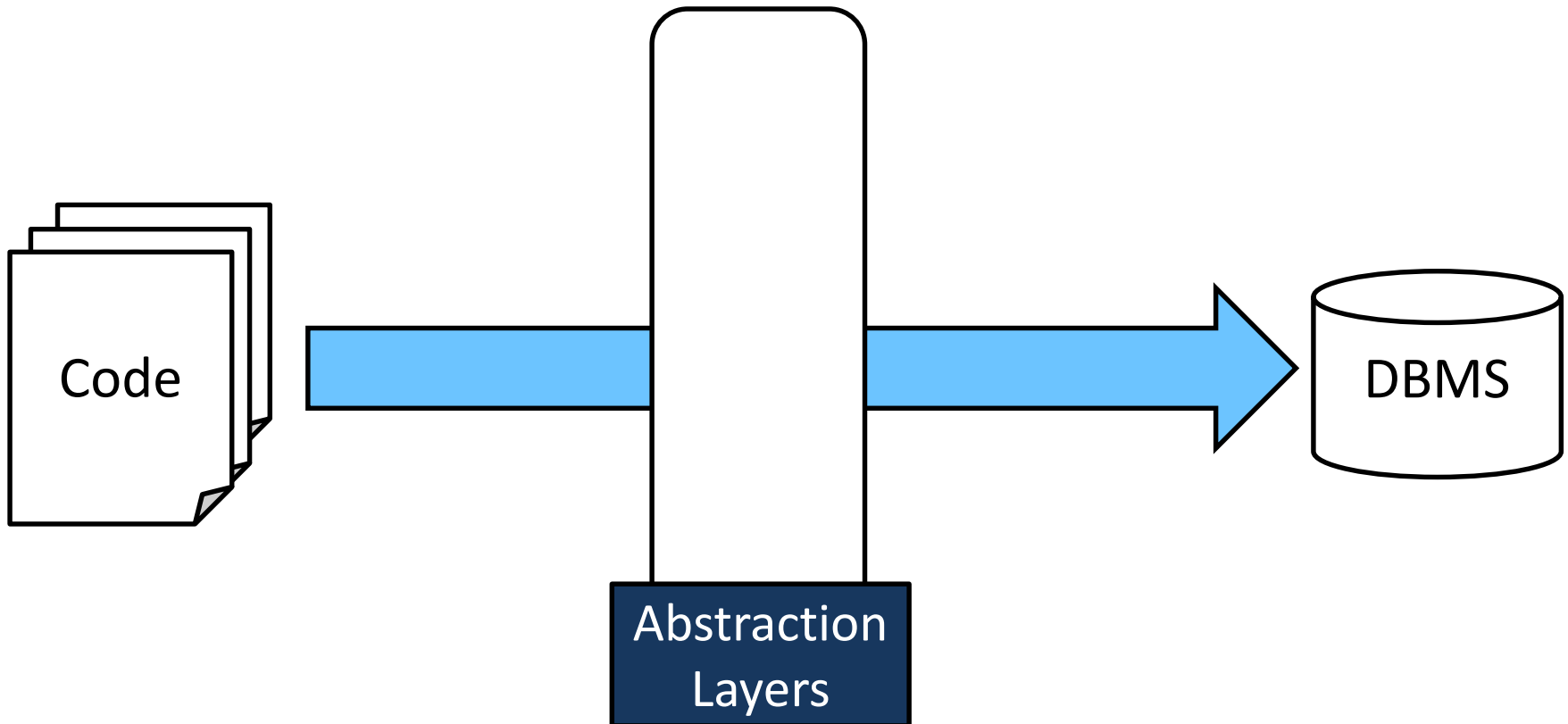
```
  executeQuery("
```

```
select ... where u.id = userId");
```

```
}
```



Database accesses are abstracted



Problems become more complex and frequent after adding abstraction layers

Accessing data using ORM incorrectly

@Entity

Class User{

...

}

A database
entity class

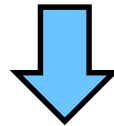
for each userId{

User u = findUserById(userId);

u.getName();

}

Objects



select ... from user where u.id = 1

select ... from user where u.id = 2

...

SQL



Research statement

*There are common problems in how developers write database-access code, and these problems are **hard to diagnose by only looking at the DBMS**. In addition, due to the use of different **database abstraction layers**, these problems **become even harder to find**.*

By finding problems in the database access code and configuring the abstraction layers correctly, we can significantly improve the performance of database-centric systems.

Overview of the thesis

Detecting **inefficient**
data access code

Detecting **unneeded**
data access

Finding **overly-strict**
isolation level

Finished work

Under
submission

Future work

Overview of the thesis

Detecting **inefficient**
data access code

Finished work

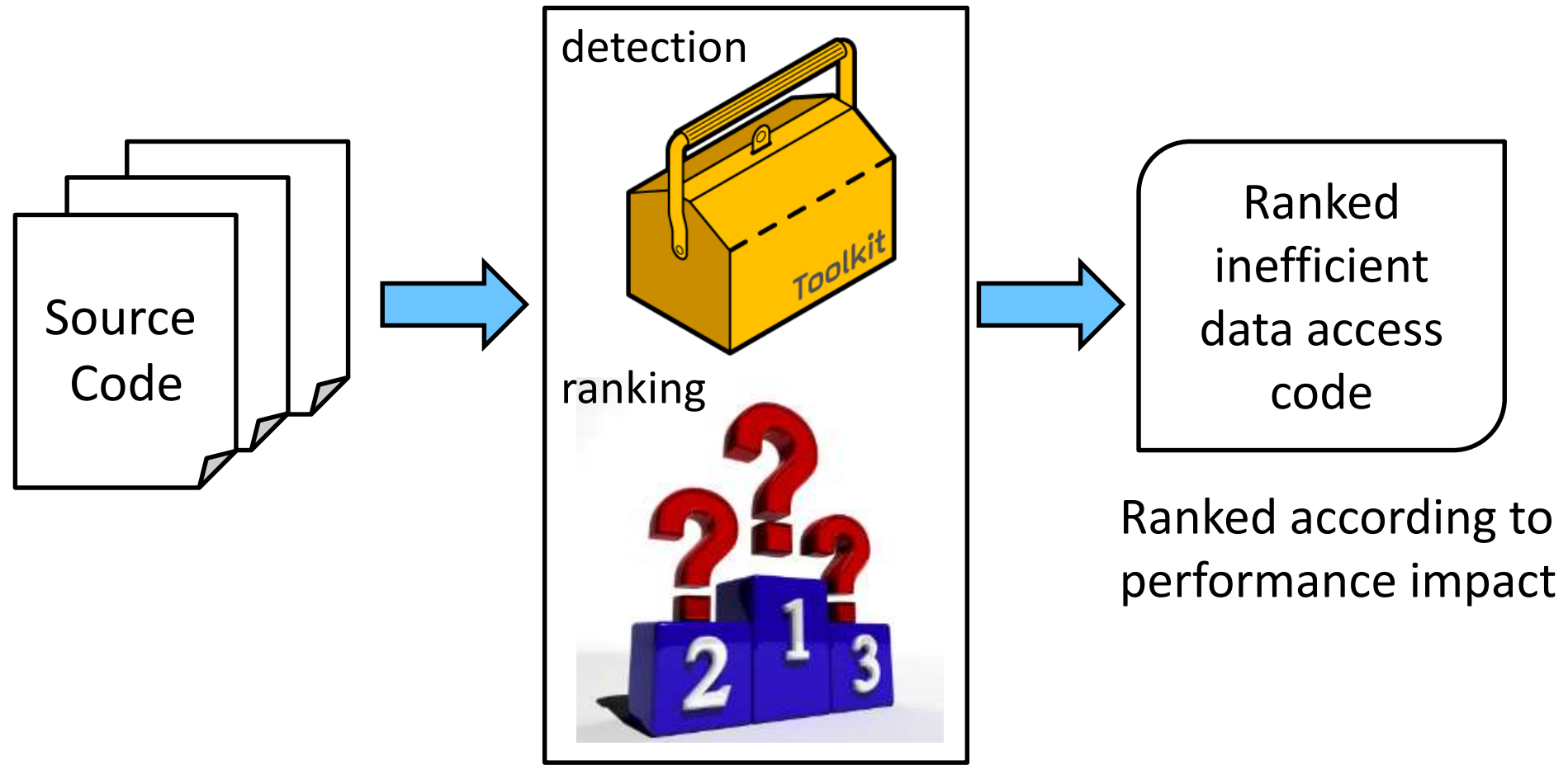
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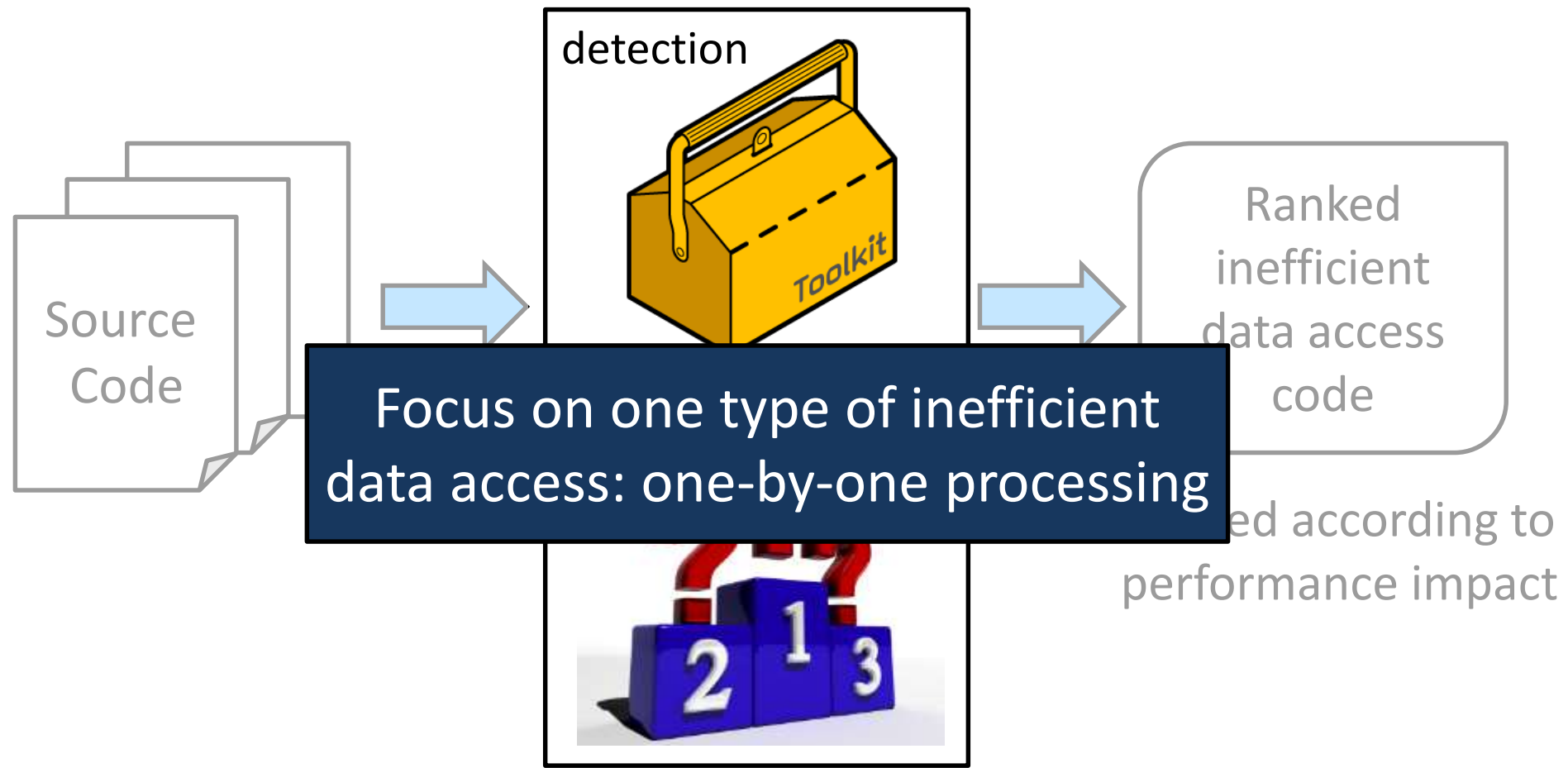
Future work

Inefficient data access detection framework



Inefficient data access detection and
ranking framework

Inefficient data access detection framework



Inefficient data access detection and
ranking framework

Detecting one-by-one processing using static analysis



```
Class User{  
    getUserById()...  
    getUserAddress()...  
}
```

First find all the functions that
read/write from/to DBMS

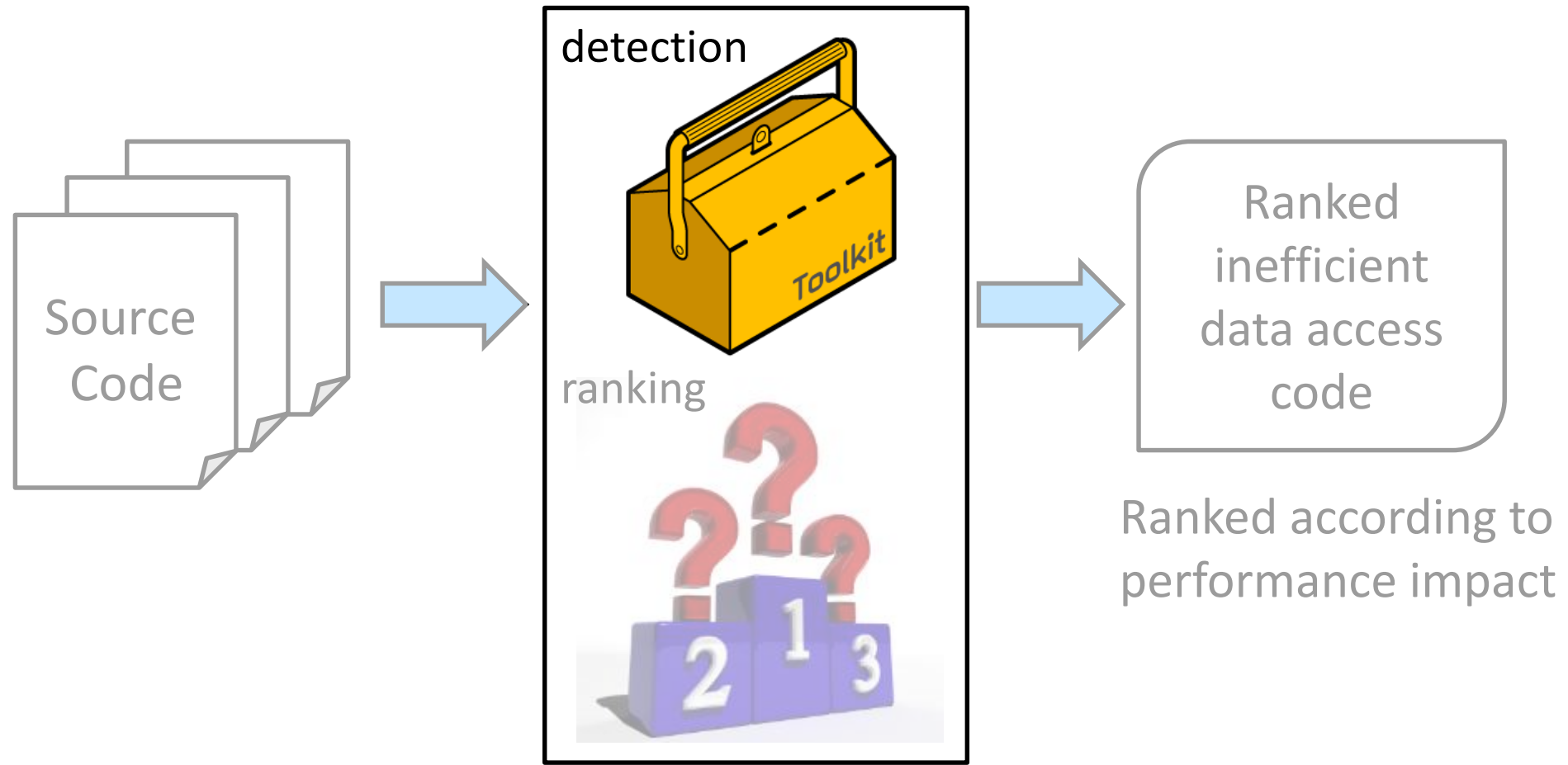
```
for each userId{  
    foo(userId)  
}
```

Identify the positions of all loops

```
foo (userId){  
    getUserById(userId)  
}
```

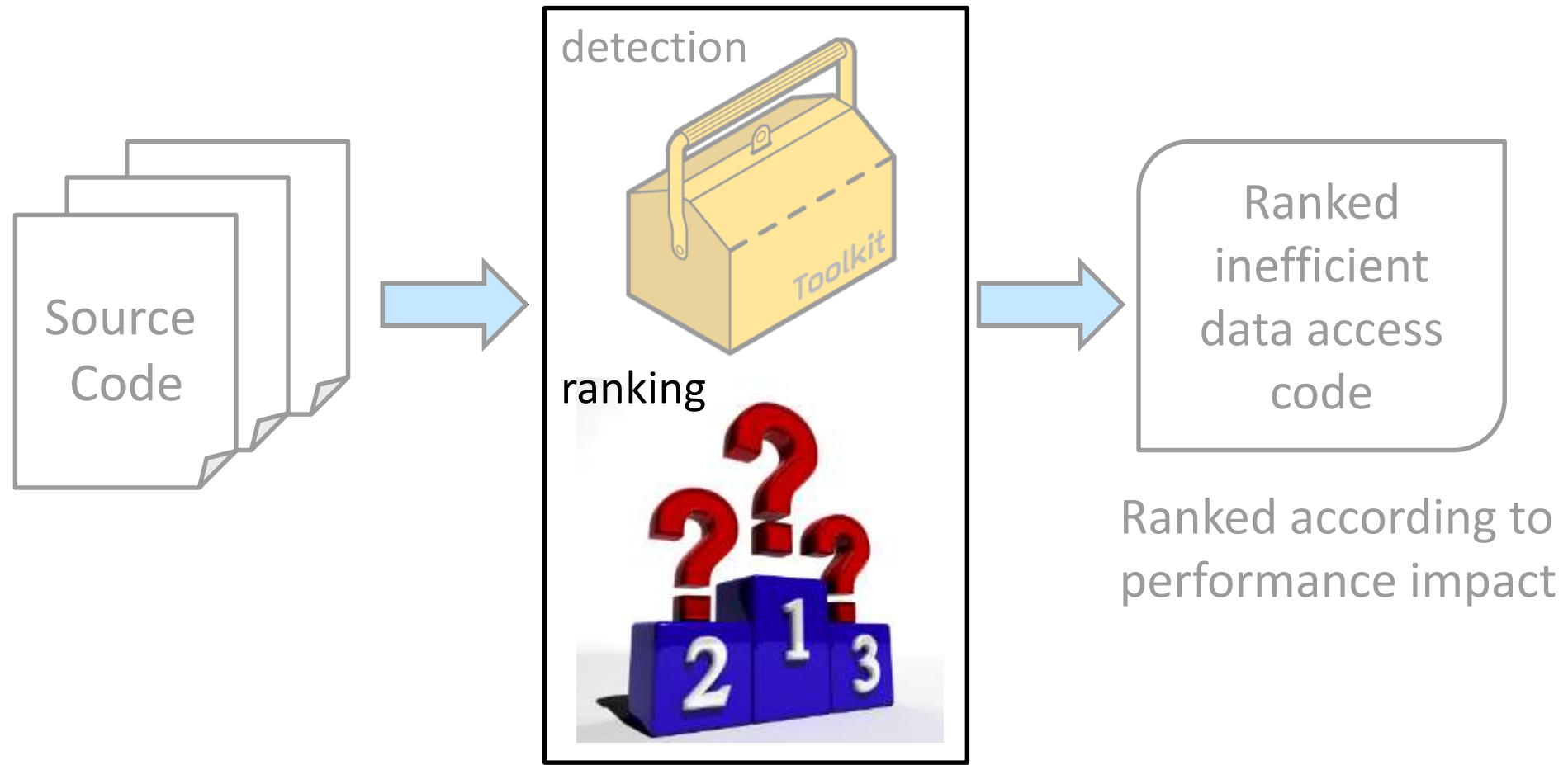
Check if the loop contains any
database-accessing function

Inefficient data access detection framework



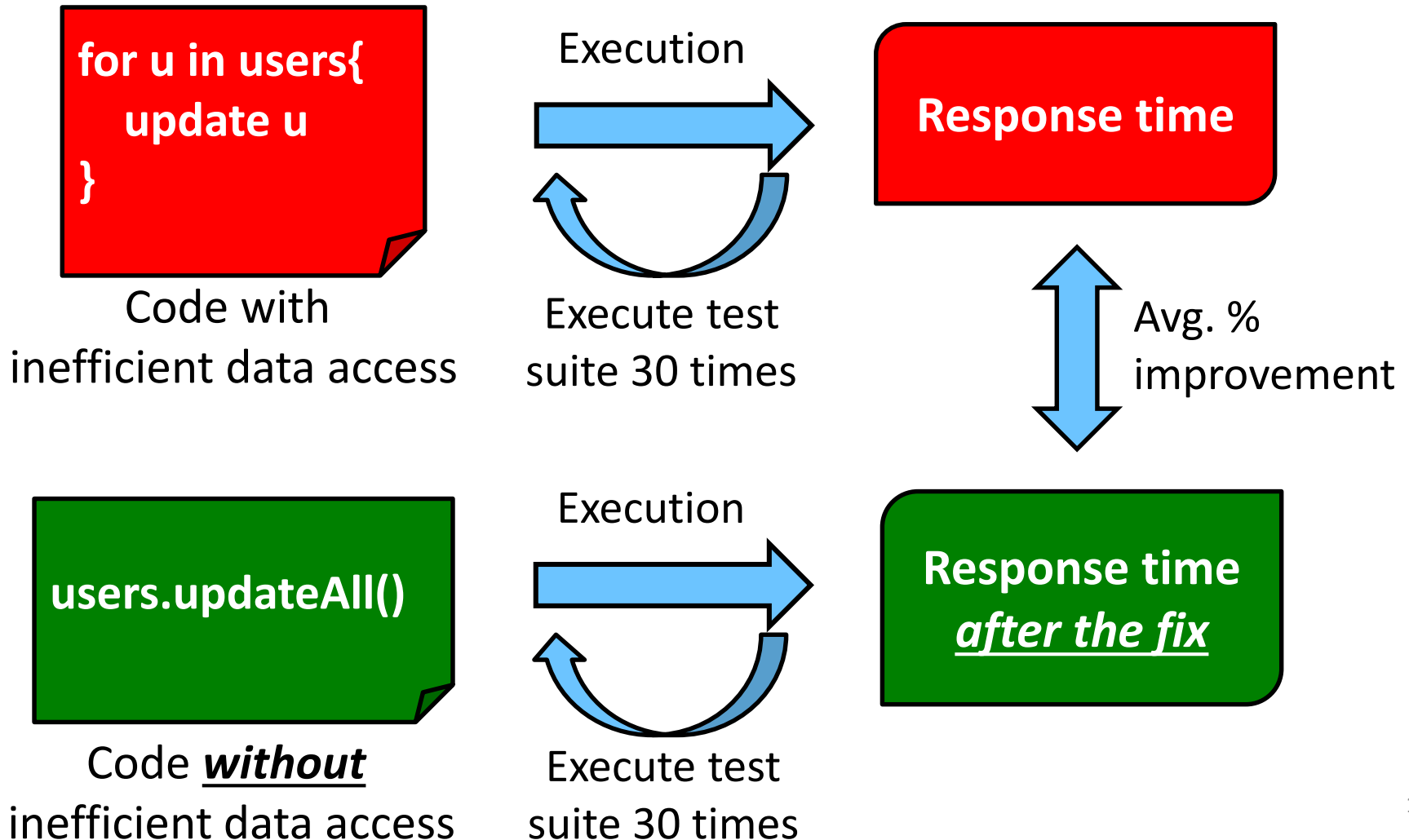
Inefficient data access detection and
ranking framework

Inefficient data access detection framework

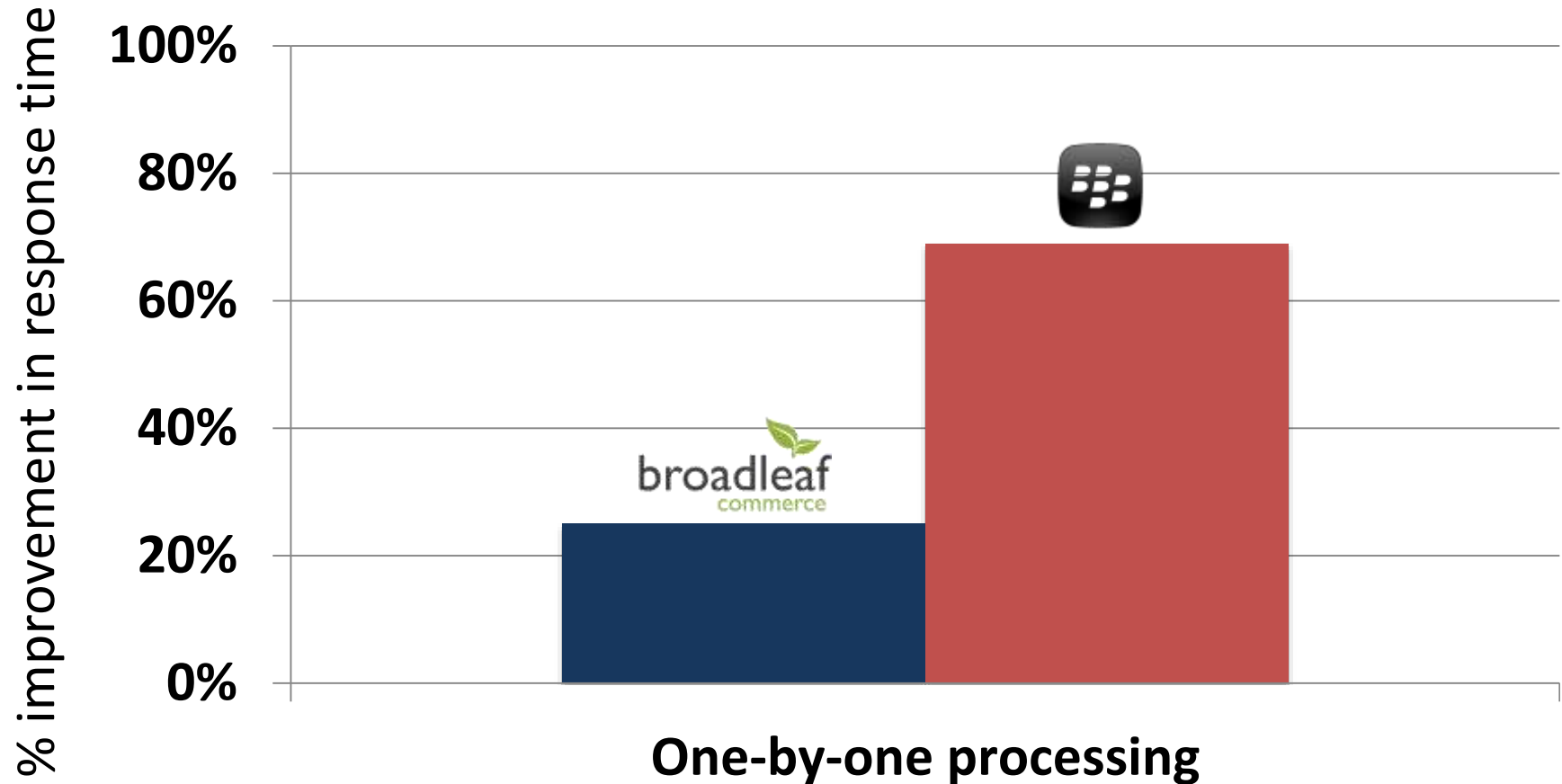


Inefficient data access detection and
ranking framework

Assessing inefficient data access impact by fixing the problem



Inefficient data access causes large performance impacts



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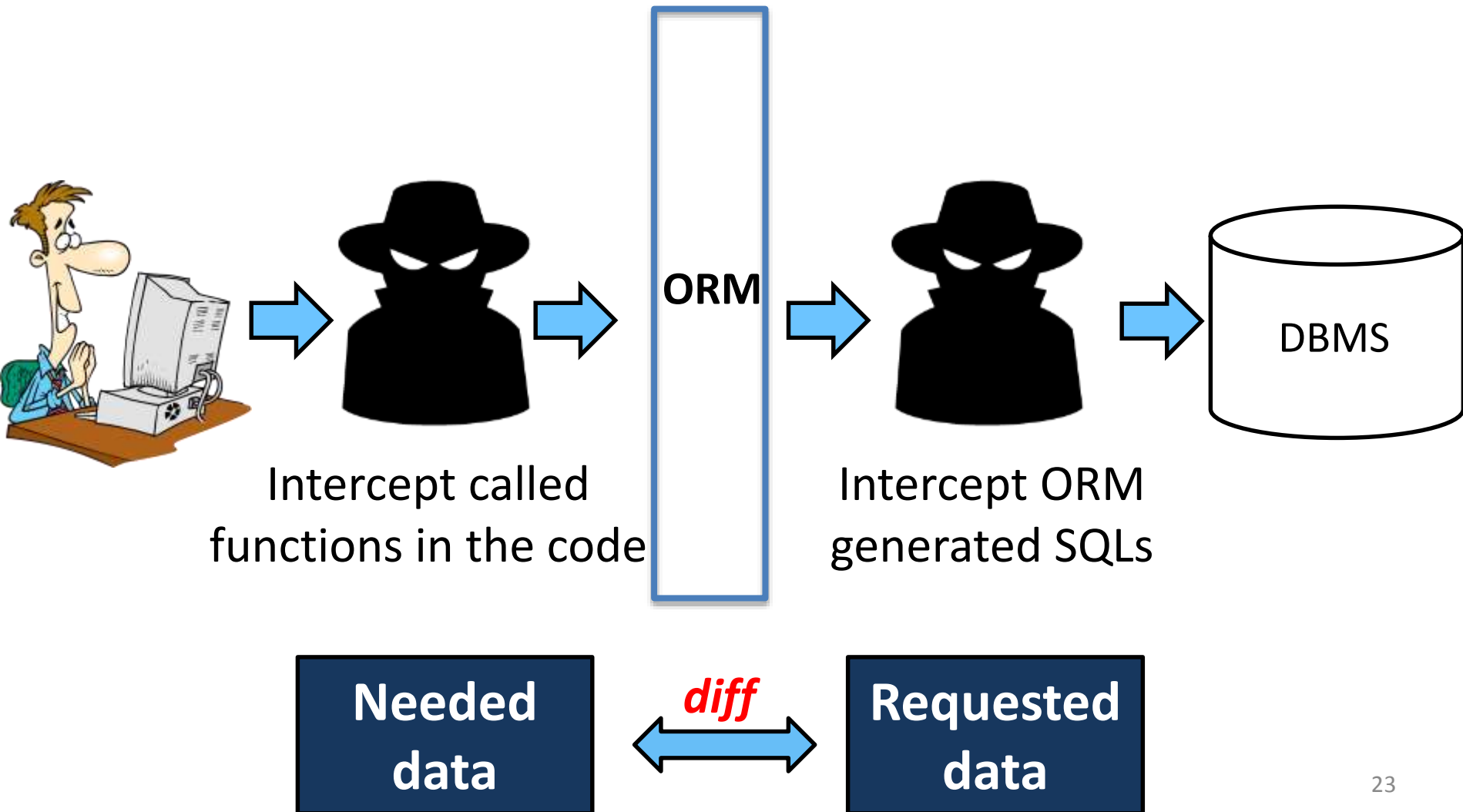
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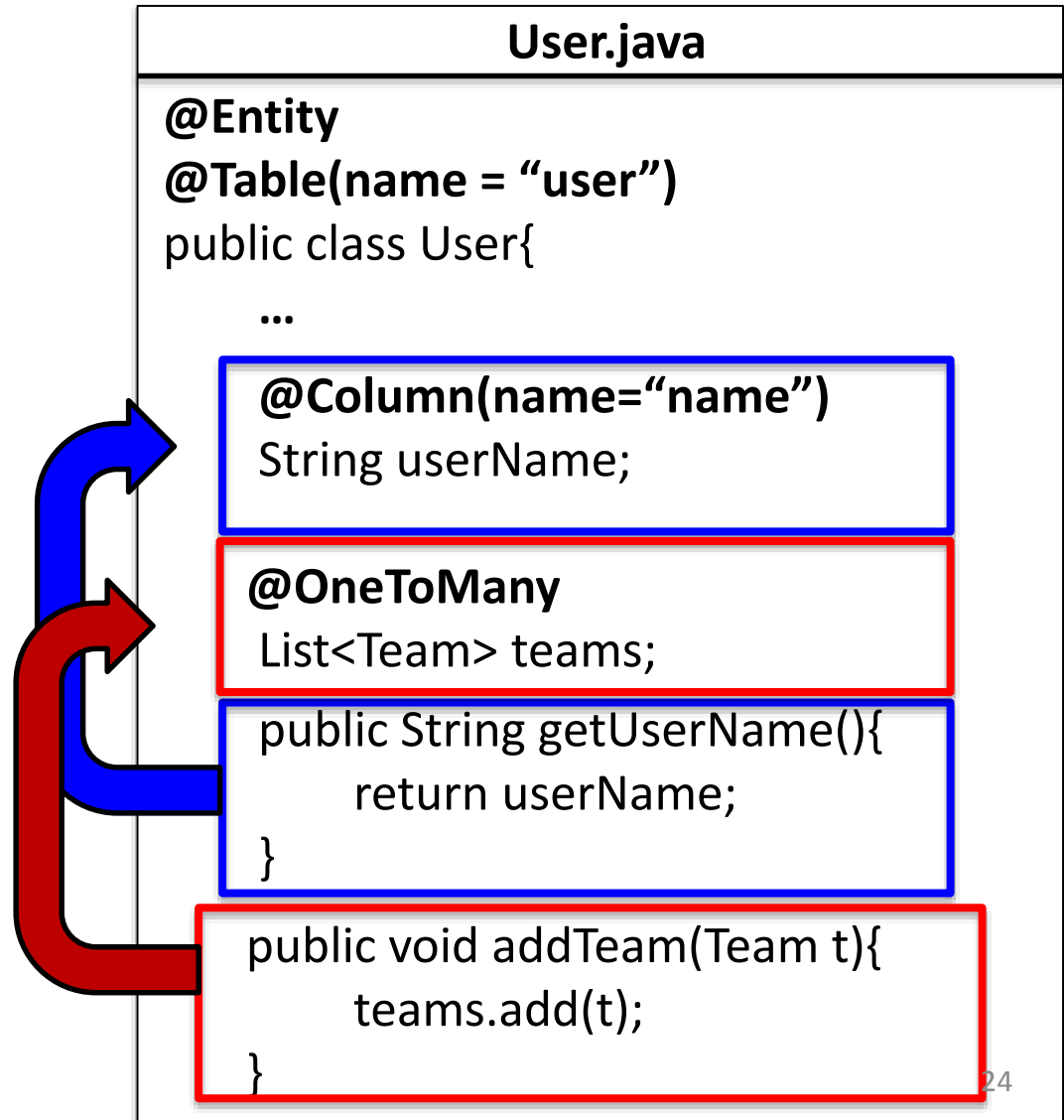
Future work

Intercepting system executions using byte code instrumentation



Mapping data access to called functions

We apply static analysis to find which database column a function is reading/modifying



Identifying unneeded data access from intercepted data

```
<transaction>
  <functionCall>
    user.getUserName()
  </functionCall>
  <sql>
    select u.id, u.name, u.address,
    u.phone number from User u
    where u.id=1
  </sql>
</transaction>
```

Needed user name in code

Requested id, name, address, phone number

Only *user name* is needed in the application logic

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A real life example of transaction abstraction problem

```
@Transactional  
public class foo{
```

← All functions in *foo* will be
executed in transactions

```
    int getFooVal(){  
        return foo.val;  
    }
```

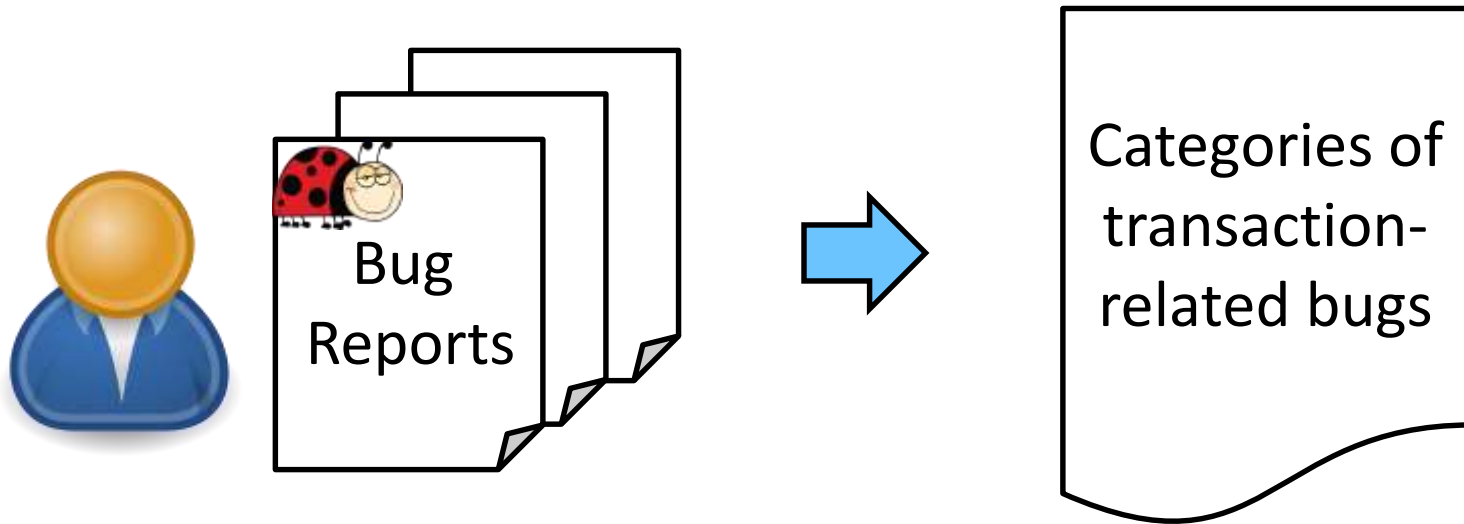
← This function ***does not*** need to be
executed in transactions

```
    ...
```

```
}
```

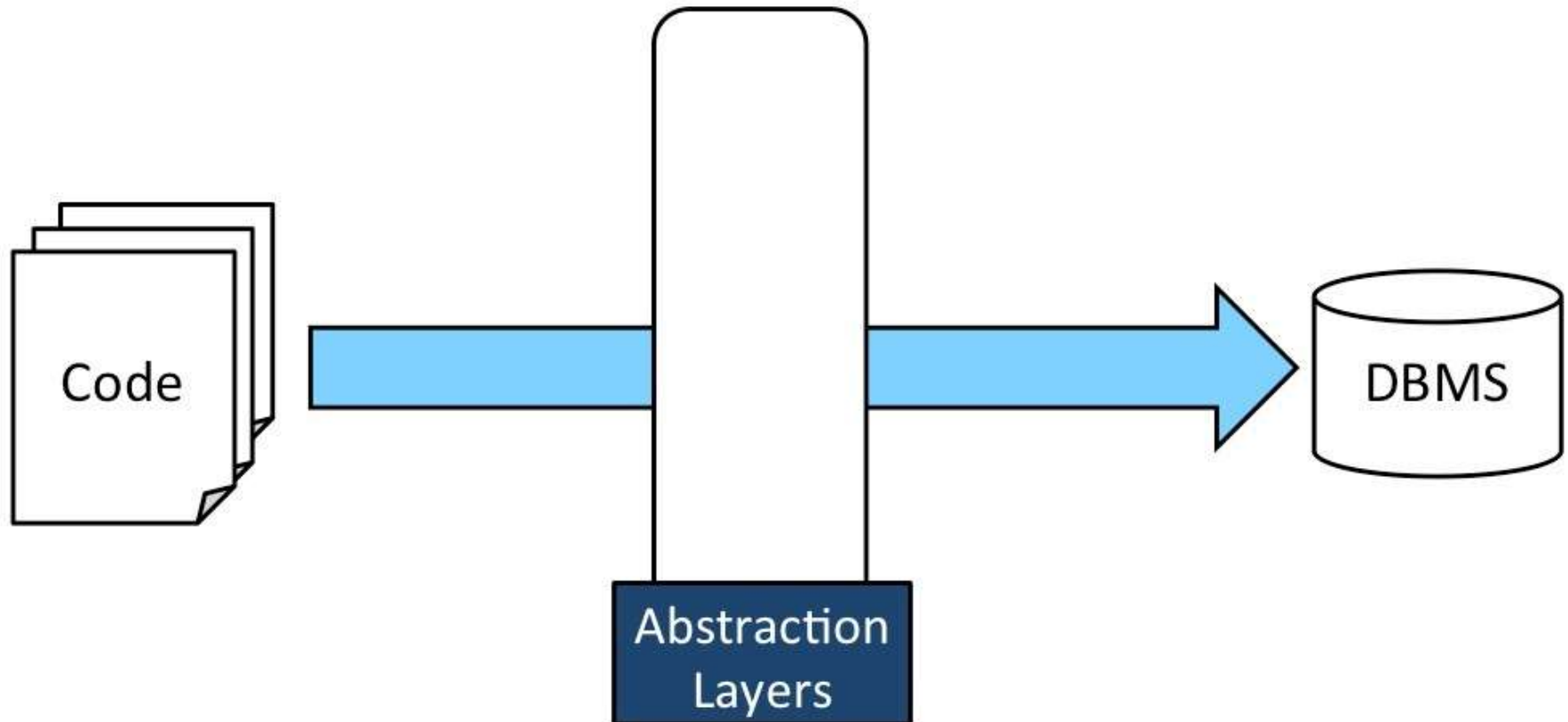
Where to put the transaction may affect
system behavior and performance

Plans for finding transaction problems related abstraction



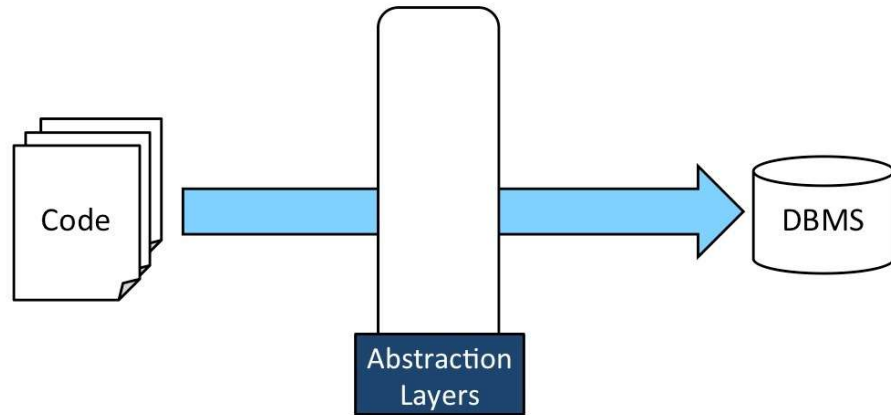
**We plan to empirically study bug reports
to find root causes and implement a
detection framework**

Database accesses are abstracted



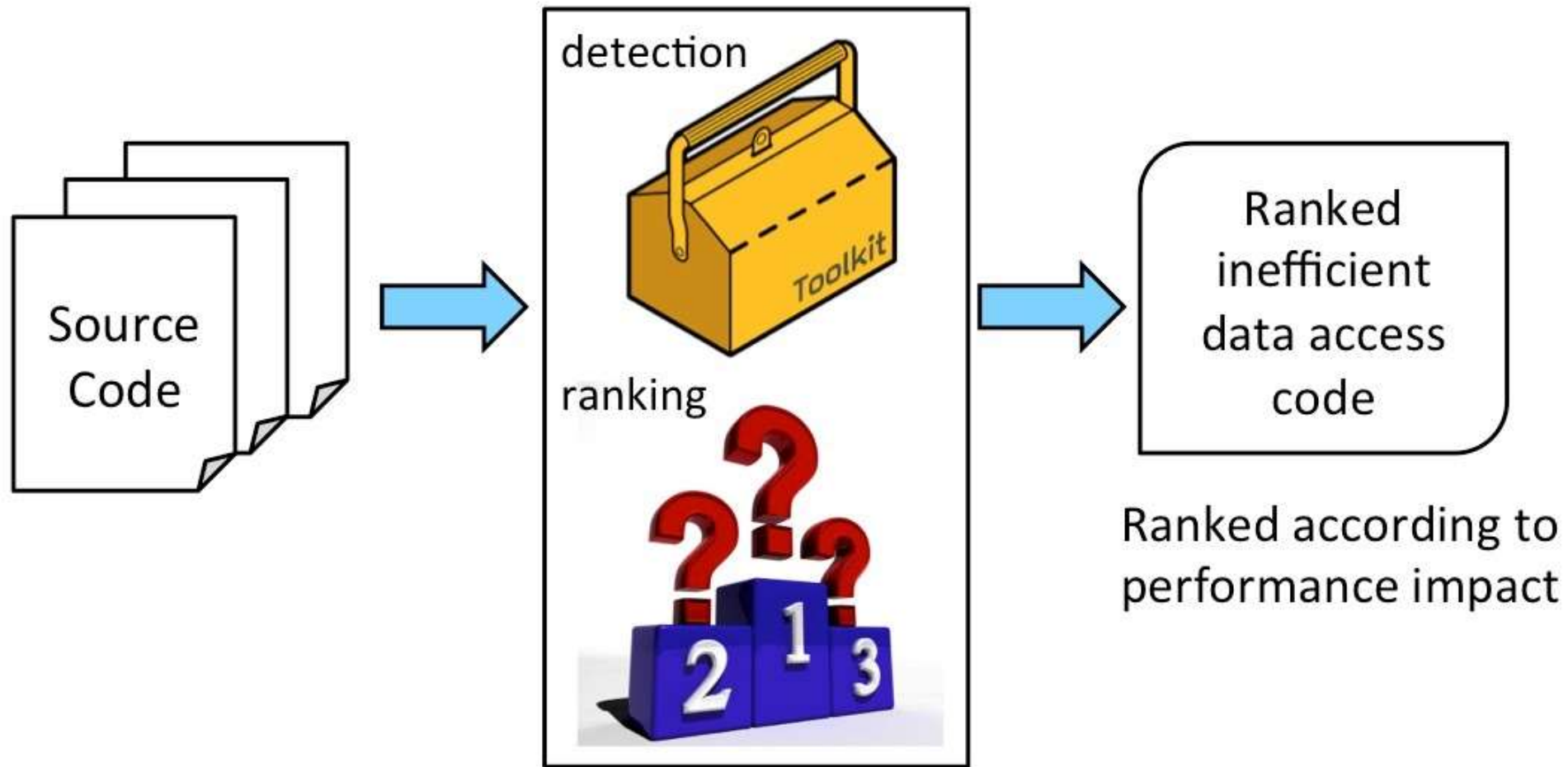
Problems become more complex and frequent after adding abstraction layers

Database accesses are abstracted



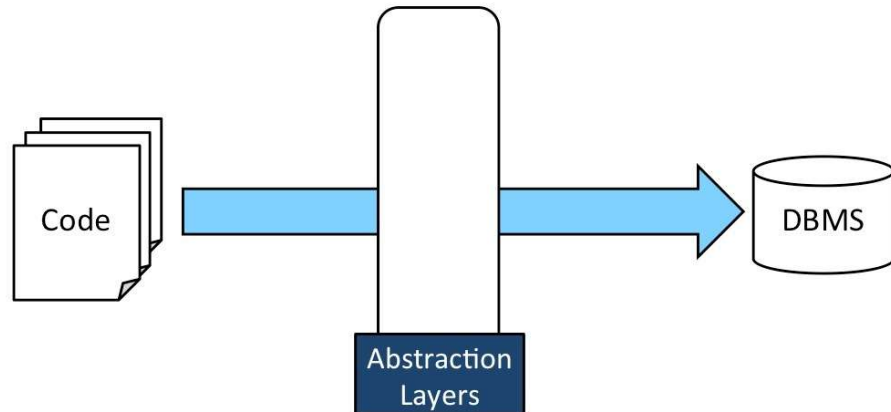
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Inefficient data access detection framework



Inefficient data access detection and
ranking framework

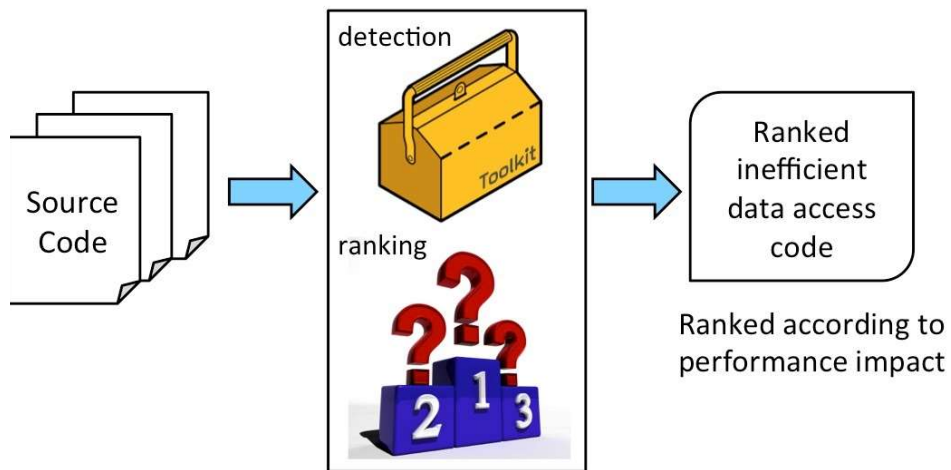
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Problems become more complex and frequent after adding abstraction layers

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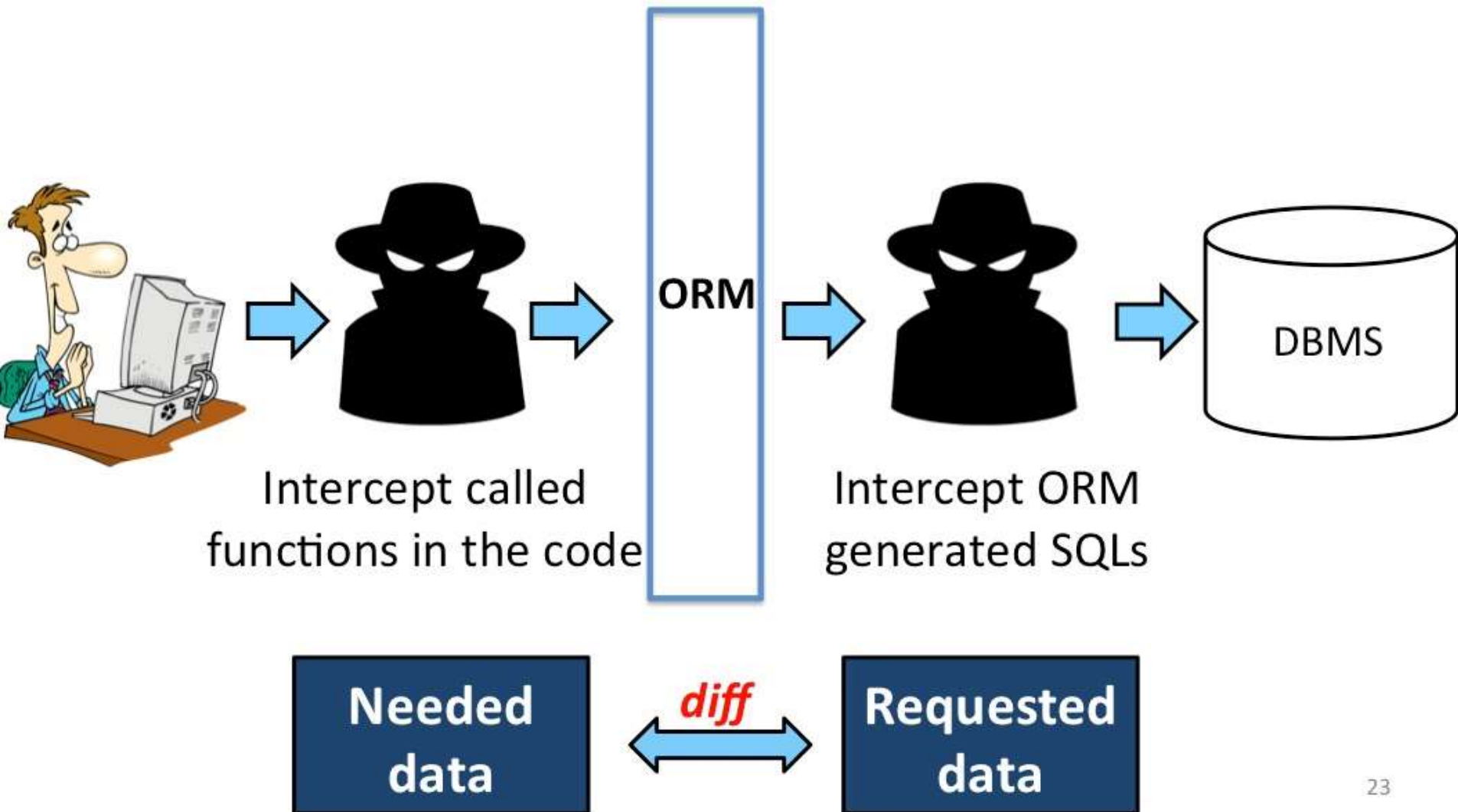
Inefficient data access detection framework



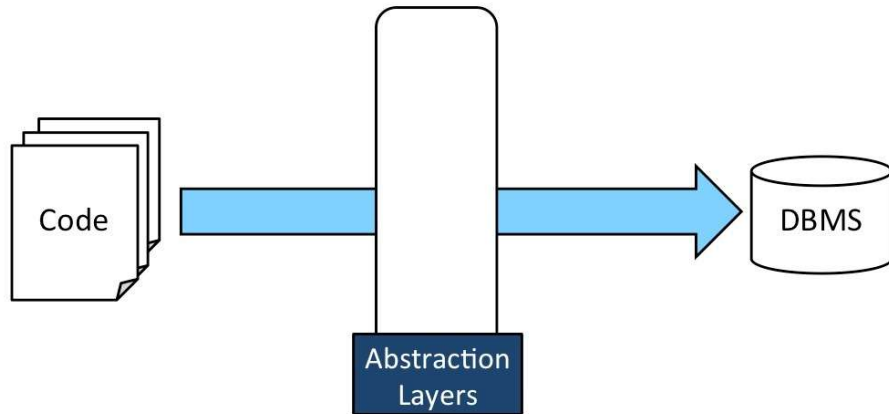
Inefficient data access detection and ranking framework

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Intercepting system executions using byte code instrumentation



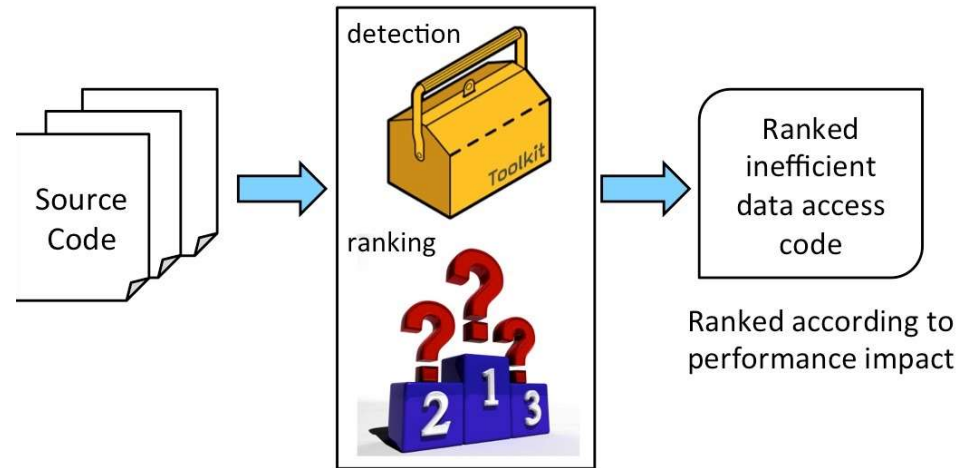
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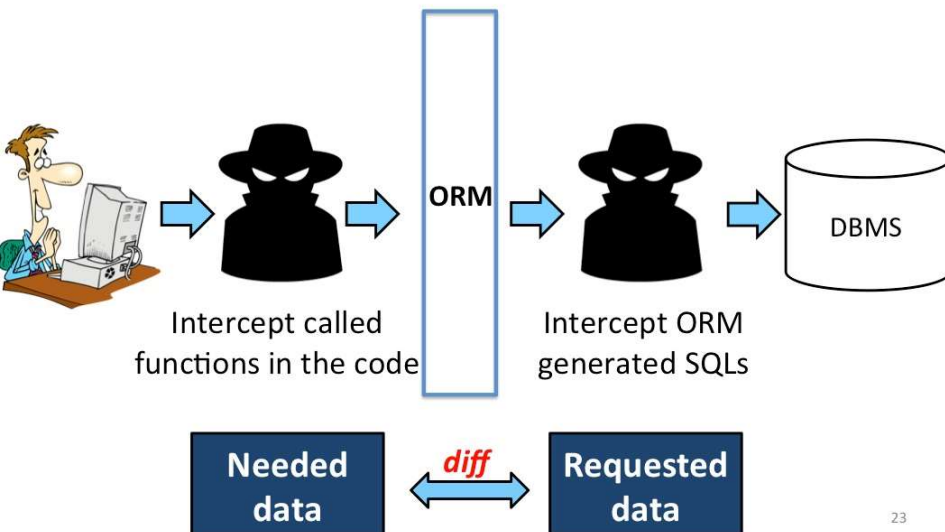
Inefficient data access detection framework



Inefficient data access detection and ranking framework

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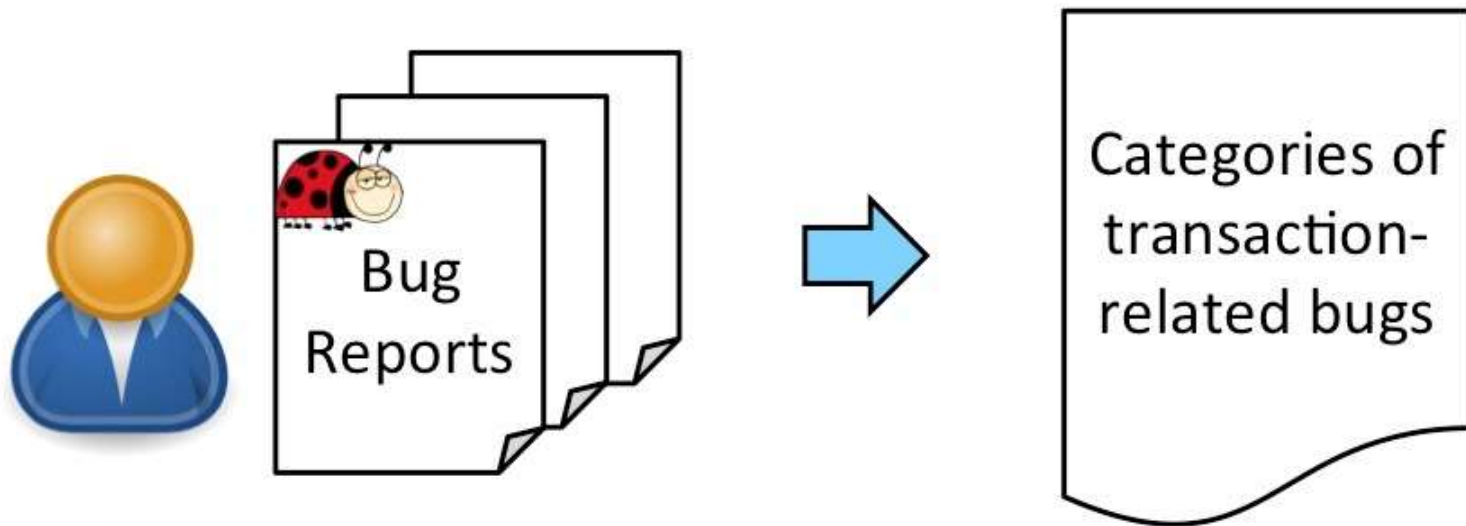
Intercepting system executions using byte code instrumentation



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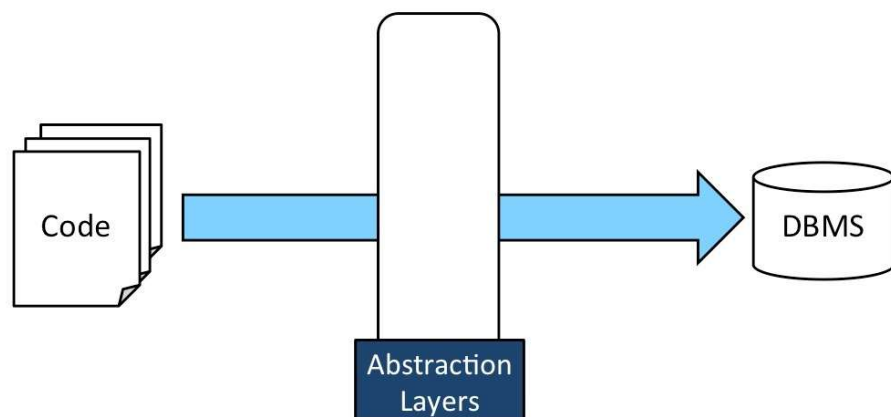
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Plans for finding transaction problems caused by abstraction



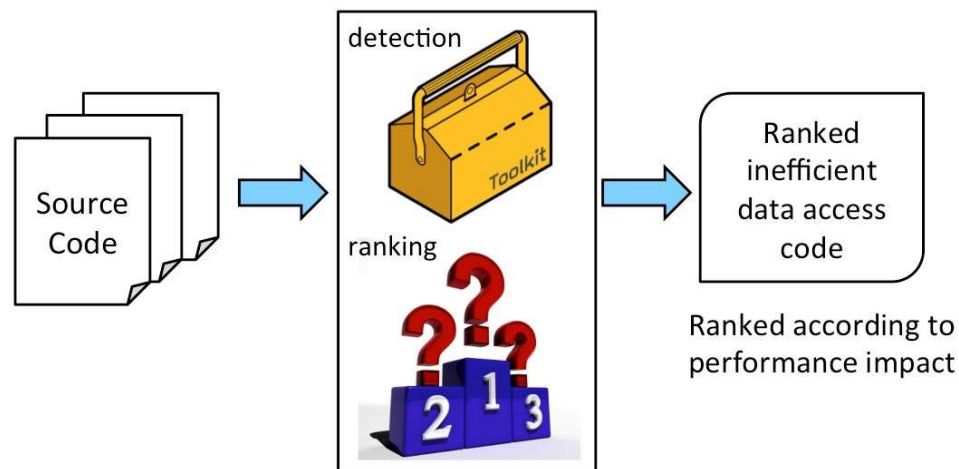
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Inefficient data access detection framework



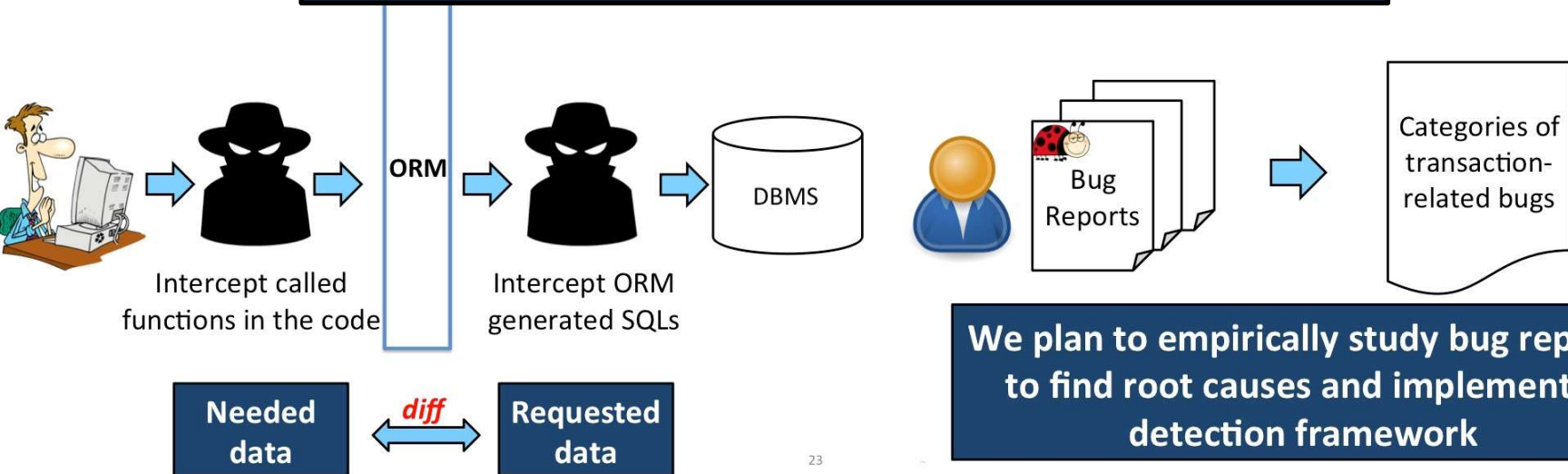
Inefficient data access detection and

14

Intercepting
byte code

<http://petertsehsun.github.io>

transaction
abstraction



We plan to empirically study bug reports to find root causes and implement a detection framework

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