

# **Lambda Document (v1)**

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## Functional Interface

- 1) Interface with exactly one method
- 2) Optionally marked with `@FunctionalInterface`
- 3) Functional interfaces are used for cases where we need to pass around functionality

### `@FunctionalInterface`

```
interface IAdder{  
    int add(int a, int b);  
}
```

## Lambda Expression

Lambda expressions are basically instances of functional interfaces

lambda expressions are added in Java 8

### 1) Expression

```
IAdder<Integer> adder=(a,b)->a+b;
```

-> is used to separate arguments and body of expression

LHS of -> denotes arguments to function

RHS of -> denotes body of expression

### 2) Block ( set of statements)

```
IAdder<Integer> adder=(a,b)->{  
    int c= a+b;  
    return c;  
};
```

## Builtin Functional Interfaces

- 1) Supplier
- 2) Consumer
- 3) Predicate
- 4) Function

## Supplier

Represents function that takes no argument and return a result of Type T

```
@FunctionalInterface
public interface Supplier<T> {
    T get();
}
```

```
Supplier<Student>supplier=()->new Student();
Student student=supplier.get();
```

## Consumer

Represents function that takes one argument and does NOT return anything

```
@FunctionalInterface
public interface Consumer<T> {
    void accept(T t);
}
```

How to use it

```
Consumer<String> up=(arg)->{
    String upperCase=arg.toUpperCase();
    System.out.println(upperCase);
};
up.accept("hello");
```

## BiConsumer

Represents function that takes two arguments and does NOT return anything

```
@FunctionalInterface
public interface BiConsumer<T, U> {
    void accept(T t, U u);
}
```

```
BiConsumer<String,Integer>con=(input,times)->{
    String result="";
    for (int i=0;i<times;i++){
        result=result+input;
    }
    System.out.println(result);
};
con.accept("hello",3);
```

## Predicate

Represents a function that takes an argument and returns true or false

```
Predicate<Integer>isEven=arg->arg%2==0;  
boolean result=isEven.test(11);  
System.out.println(result);
```

## BiPredicate

Represents a function that takes two argument and returns true or false

```
BiPredicate<String,Integer> isLengthExpected= (input,length)->input.length()==length;  
boolean result=isLengthExpected.test("hello",5);  
System.out.println(result);
```

## Function

Represents a function that takes one argument and returns the result

```
@FunctionalInterface  
public interface Function<T, R> {  
    R apply(T t);  
}
```

```
Function<String,Integer>length=arg->arg.length();  
int result=length.apply("hello");
```

## BiFunction

Represents a function that takes two arguments and returns the result

```
@FunctionalInterface  
public interface BiFunction<T, U, R> {  
    R apply(T t, U u);  
}
```

```

BiFunction<String,Integer,String>concat=(input,times)->{
    String result="";
    for(int i=0;i<times;i++){
        result=result+input;
    }
    return result;
};
String result=concat.apply("hello",3);

```

## UnaryOperator

Represents function that takes one argument and return result of same type

```

@FunctionalInterface
public interface UnaryOperator<T> extends Function<T, T> {
    static <T> UnaryOperator<T> identity() {
        return t -> t;
    }
}
UnaryOperator<Integer>twicer=(input)->input*2;
int result=twicer.apply(10);

```

It is same as

```

Function<Integer,Integer>twicer=(input)->input*2;
int result=twicer.apply(10);

```

## BinaryOperator

Represents function that takes two arguments and return result of same type

```

BinaryOperator<Integer>power=(input,times)->{
    int result=1;
    for (int i=0;i<times;i++){
        result=result*input;
    }
    return result;
};
int result=power.apply(10,3);

```

It is same as

```

BiFunction<Integer,Integer,Integer>power=(input,times)->{
    int result=1;
    for (int i=0;i<times;i++){
        result=result*input;
    }
}

```

```
    return result;
};
int result=power.apply(10,3);
```

## Method Reference

- 1) A method reference provides a way to refer to a method without executing it
- 2) It relates to lambda expressions because return type is compatible functional interface

```
Consumer<String>consumer=(input)->System.out.println(input)
Or
Consumer<String>consumer=System.out::println
```

<class or instance name> :: <method name>  
Double colon specifies method reference

## Method Reference Types

- 1) Reference to Static method using classname
- 2) Reference to Instance method using instance
- 3) Reference to constructor using syntax Classname::new

### Method reference using classname

```
BinaryOperator<Integer>operator=Adder::add;
int result=operator.apply(1,2);
```

```
public class Adder{
    public static int add(int a,int b){
        return a+b;
    }
}
```

### Method reference using instance

```
Adder adder=new Adder();
BinaryOperator<Integer>operator=adder::add;
int result=operator.apply(1,2);
```

```
public class Adder{
    public int add(int a,int b){
        return a+b;
    }
}
```

## Constructor Reference

Reference to constructor using syntax Classname::new

```
class Student{  
    String name;  
    public Stud(String arg){  
        this.name=arg;  
    }  
}
```

```
void doSomething(){  
    Function<String,Student>function=Student::new;  
    Student result=function.apply("scooby");  
}
```

Get instance of ArrayList

```
Supplier<ArrayList>supplier= ArrayList::new;  
ArrayList list=supplier.get();  
}
```