
6.3:

Answer:

(a)

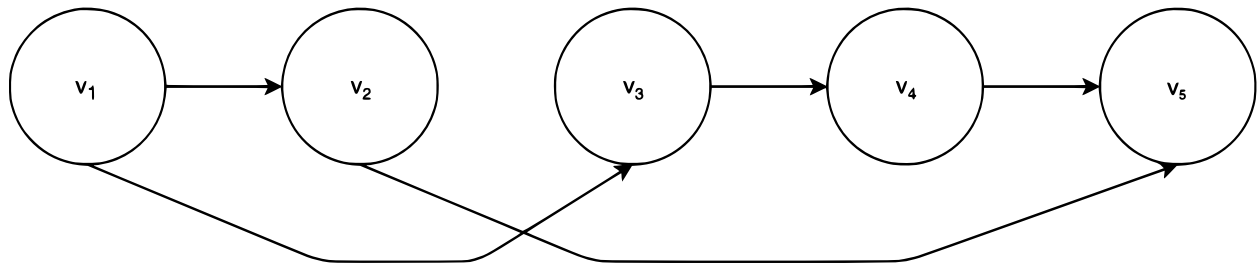


Figure 1: An ordered graph.

The correct answer for this ordered graph is 3: The longest path from v_1 to v_n uses the 3 edges (v_1, v_3) , (v_3, v_4) , and (v_4, v_5) . The given algorithm incorrectly returns the answer 2 for the path using the edges (v_1, v_2) and (v_2, v_5) .

(b)

We will use dynamic programming. We will use subproblems of the form $OPT[i]$ = length of the longest path from v_1 to v_i . Let $G = (V, E)$, $|V| = n$, and $|E| = m$. We use the value " $-\infty$ " for $OPT[i]$ when there is not a path from v_1 to v_i . Base case: let $OPT[1] = 0$ because an ordered graph has no loops so the longest path from v_1 to v_1 is 0.

This satisfies the three basic properties for a collection of subproblems:

1. There are only a polynomial number of subproblems. **Namely, n .**
2. The solution to the original problem can be easily computed from the solutions to the subproblems.
3. There is a natural ordering on subproblems from smallest to largest, together with an easy-to-compute recurrence (as in (6.1) and (6.2)) that allows one to determine the solution to a subproblem from the solutions to some number of smaller subproblems. **We can iterate over subproblems from 2 to n in order of increasing vertex index. We can use the recurrence $OPT[i] = \max_{(j,i) \in E} (OPT[j] + 1)$.**

`Longest-Path-Ordered-Graph(V, E)`

```
   $n = |V|$ 
  Array  $M[1..n]$ 
   $M[1] = 0$ 
  for  $i = 2, \dots, n$ 
     $max = -\infty$ 
    for all edges  $(j, i) \in E$ 
      if  $M[j] \neq -\infty$ 
        if  $max < M[j] + 1$ 
           $max = M[j] + 1$ 
     $M[i] = max$ 
  return  $M[n]$ 
```

The outer for loop runs in $O(n)$. If we assume a simple directed graph (no multiple edges), there can be at most $(n - 1)$ edges (j, i) for a given node v_i , and we can bound the inner for loop by $O(n)$. Therefore, the total time complexity is $O(n * n) = O(n^2)$.

6.4:

Answer:

(a) Counterexample: let $n = 4$, $M = 10$, and the operating costs are given by the following table.

	Month 1	Month 2	Month 3	Month 4
NY	1	3	1	2
SF	2	1	2	1

The correct answer is $[SF, SF, SF, SF]$ with $total\ cost = 2 + 1 + 2 + 1 = 6$. However, the given greedy algorithm incorrectly gives the plan $[NY, SF, NY, SF]$ with $total\ cost = 1 + 1 + 1 + 1 + 10 + 10 + 10 = 34$.

(b)

Let $n = 4$, $M = 1$, and the operating costs are given by the following table.

	Month 1	Month 2	Month 3	Month 4
NY	1	10	1	10
SF	10	1	10	1

Brief explanation: the optimal plan $[NY, SF, NY, SF]$ has $total\ cost = 1 + 1 + 1 + 1 + 1 + 1 + 1 = 7$ and moves three times. Any other plan would have to pay an operating cost of at least 10 in NY or SF, which would not be optimal.

(c)

We will use dynamic programming. We will use subproblems of the form $OPT_N(j)$, the minimum cost of a plan on months $1, \dots, j$ ending in NY, and $OPT_S(j)$, the minimum cost of a plan on months $1, \dots, j$ ending in SF. We can use the following two recurrences:

$$OPT_N(n) = N_n + \min(OPT_N(n-1), M + OPT_S(n-1))$$

$$OPT_S(n) = S_n + \min(OPT_S(n-1), M + OPT_N(n-1))$$

Our recurrences stem from the observation that the optimal plan either ends in NY or SF. If it ends in NY, it will incur a cost of N_n plus the minimum of two quantities: (1) cost of the optimal plan on $n-1$ months ending in NY, (2) cost of the optimal plan on $n-1$ months ending in SF plus a moving cost of M . The same explanation holds if the optimal plan ends in SF.

Let $N = \{N_1, \dots, N_n\}$ and $S = \{S_1, \dots, S_n\}$.

Minimum-Cost-Plan(n, M, N, S)

```

Array MN[0...n]
Array MS[0...n]
MN[0] = 0
MS[0] = 0
for  $i = 1, \dots, n$ 
     $MN[i] = N_i + \min(MN[i-1], M + MS[i-1])$ 
     $MS[i] = S_i + \min(MS[i-1], M + MN[i-1])$ 
if  $MN[n] < MS[n]$ 
    return  $MN[n]$ 
else
    return  $MS[n]$ 
```

The for loop runs for n iterations and each iteration takes constant time. Therefore, the time complexity is $O(n * 1) = O(n)$. The space complexity is $O(2(n+1)) = O(2n+2) = O(n)$.

6.6:

Answer:

We will use dynamic programming with a similar strategy to that used in the Segmented Least Squares problem. We will use subproblems of the form $OPT[i]$, the value of the optimal solution on the set of words $W_i = \{w_1, \dots, w_i\}$. Let $S_{i,j}$ for $i \leq j$ be the slack of a line containing the words w_i, \dots, w_j and $S_{i,j} = \infty$ if the total character count of these words exceeds the maximum line length L . Notice that in the optimal solution the last line ends with word w_n and has to start with some word w_j . If we remove words w_j, \dots, w_n we are left with a recursive subproblem on the words w_1, \dots, w_{j-1} that must be solved optimally. Therefore, we can use the following recurrence: $OPT[n] = \min_{1 \leq j \leq n} (S_{j,n}^2 + OPT[j-1])$ where the line of words w_j, \dots, w_n is used in an optimum solution if and only if the minimum is obtained using index j (similar to the Segmented Least Squares problem).

Let $C = \{c_1, \dots, c_n\}$. The algorithm can be described as follows:

```

Compute-Slacks( $n, L, C$ )
  Array  $slacks[1..n][1..n]$ 
  for  $i = 1, \dots, n$ 
    for  $j = i, \dots, n$ 
      if  $\sum_{x=i}^{j-1} (c_x + 1) + c_j \leq L$ 
         $slacks[i][j] = L - \sum_{x=i}^{j-1} (c_x + 1) + c_j$ 
      else
         $slacks[i][j] = \infty$ 
  return  $slacks$ 

Compute-Optimum-Value( $n, L, C$ )
  Array  $slacks[1..n][1..n] = \text{Compute-Slacks}(n, L, C)$ 
  Array  $M[0..n]$ 
   $M[0] = 0$ 
  for  $i = 1, \dots, n$ 
     $M[i] = \min_{1 \leq j \leq i} (S_{j,i}^2 + M[j-1])$ 
  return  $M[n]$ 

```

```

Compute-Optimum-Solution( $M, n$ )
  Trace through array  $M$  to recover the partition solution
  corresponding to the optimal value  $M[n]$ 

```

Compute-Slacks runs in $O(n^2)$ time because both for loops run for at most n iterations. Compute-Optimum-Value has a term $O(n^2)$ for Compute-Slacks. It also has a for loop that runs for n iterations, and each iteration takes $O(n)$. So in total Compute-Optimum-Value runs in $O(n^2 + n * n) = O(2n^2) = O(n^2)$. Compute-Optimum-Solution returns an optimal solution from the array of optimal values of the subproblems produced by Compute-Optimum-Value in $O(n)$ time.

6.12:

Answer:

We will use dynamic programming. We will use subproblems of the form $OPT(j)$, the minimum cost of a solution on servers S_1, \dots, S_j . The problem requires that we place a copy of the file at S_j so that all searches will terminate there at the latest. We can use the recurrence $OPT(j) = c_j + \min_{0 \leq i < j} (OPT(i) + \binom{j-i}{2})$ with the base cases $OPT(0) = 0$ and $\binom{1}{2} = 0$. This is based on searching for which server to place the highest copy of the file before S_j . Assume the position i server to be the desired location for the file in the optimal solution. We want to search over all i to find the optimal solution. $OPT(i)$ is the cost for all servers up to i by our assumption. The cost for the remaining servers S_{i+1}, \dots, S_j is the sum of all access costs across that range, namely $0 + 1 + \dots + (j - i - 1) = \binom{j-i}{2}$. Lastly, we pay a c_j placement cost for S_j . The array of optimal values of the subproblems can be built up in a loop with increasing j that runs for $O(n)$ iterations, where each iteration takes $O(n)$ time. Therefore the algorithm to find the value $OPT(n)$ of the minimum total cost configuration runs in $O(n * n) = O(n^2)$ time. We can traverse the resulting array of optimum values of the subproblems in an additional $O(n)$ time in order to find the minimum total cost configuration itself.