

Known Bugs:

- Between two devices:
 - Device one sets up practice
 - Starts practice
 - Moves some players onto the field
 - Starts timers
 - Device two is still on any other page
 - After device one starts timers, device two goes to practice
 - Timers on device two are not running because they weren't on the practice page when the timers were started
- Sometimes on one or between two devices
 - When timers are started during practice, sometimes the outline around the players image does not change color, or it will change on one device but not the other
 - Despite this though the timers start just fine, because when you stop them and clear the field the players time will be accurate
 - What I think triggers it not to work
 - The very first time after an install
 - If you shut down the app completely and restart it seems to work
 - If from the practice page you go back to the set up page and then back to the practice page, the color change no longer works
 - I have debugged this and have no idea why the color doesn't change in this scenario
- Between devices (sometimes)
 - A second or two difference between the times for the players (might just be due to speed of internet connection, so unavoidable, not sure though)