



User Manual

Uninterruptible Power Supply

SNMP / WEB ADAPTER

P/N 1024921 3-ph SNMP/Web plug-in adap.w/MODB.RS485

P/N 1024747 1-ph SNMP/Web plug-in adapter

P/N 1024746 SP SNMP/Web plug-in adapter

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 1-ph SNMP/Web plug-in adapter
 SP SNMP/Web plug-in adapter

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Please read carefully the *User Manual*, which contains all the necessary information and describes all you need to know about the use of the *SNMP/Web adapters*.

Thank you for choosing **GE** !

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1 INTRODUCTION

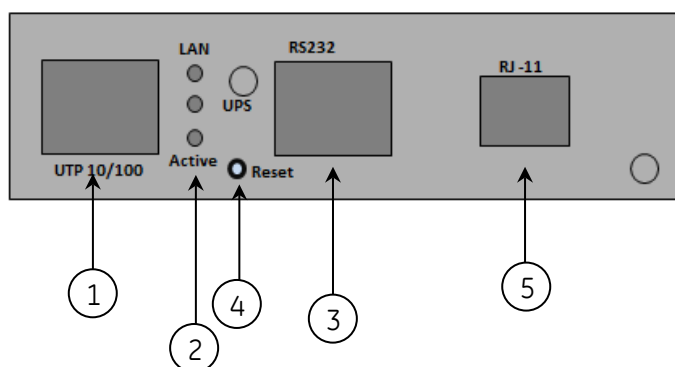
1.1 FEATURES

Each SNMP/Web adapter provides the following features:

- 10/100 Mbps connection speed
- Use of DHCP / BOOTP or manual configuration for the TCP/IP network settings
- SNMP Agent
- Web server
- Console interface
- UPS status / alarms / readings, event logging over different interfaces
- Digital outputs (open-collector outputs for relay drive) – *1-ph plug-in version only*
- SNMP Traps and E-mail notification upon UPS event
- Multi-server network shutdown
- Modbus slave (license required)
- BACnet/IP (license required)
- iUPSGuard Remote Monitoring & Diagnostics Service (activation required)
- Advanced security features

1.2 OVERVIEW

1-ph SNMP/Web plug-in adapter (P/N 1024747)

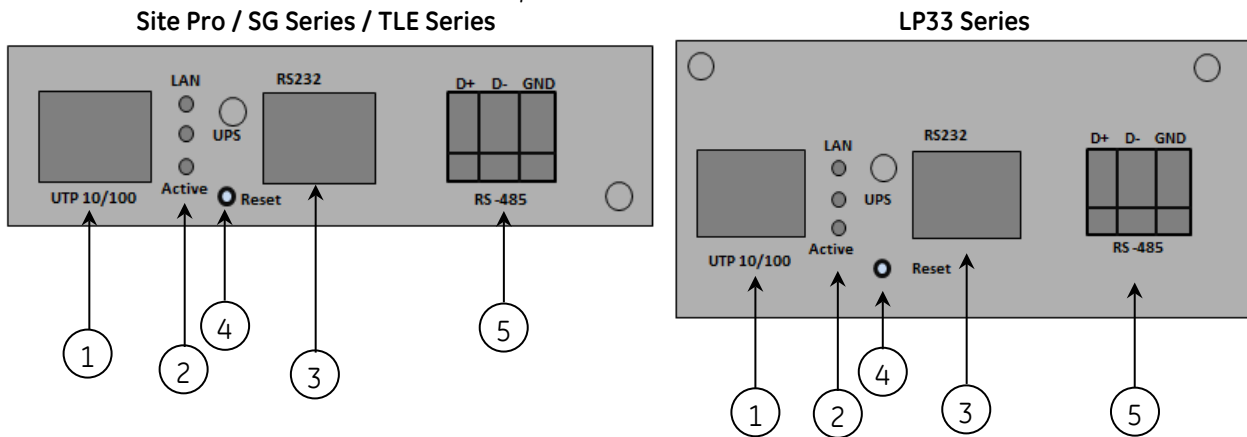


*Front panel
User interface view*

- 1 – RJ45 Connector Ethernet connection, 10Base-T or 100Base-TX
- 2 – LEDs Ref. specific section
- 3 – RS-232 port Local console connection (115200-N-8-1)/ MODBUS RTU RS232
- 4 – Reset button HW reset
- 5 – RJ11 Connector Contact interface, open-collector output

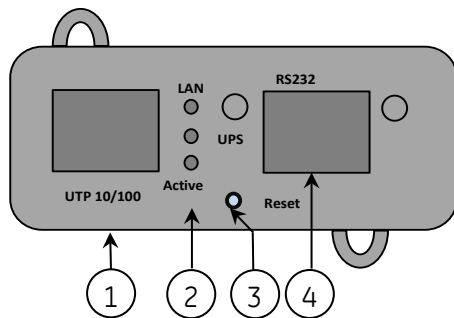
3-ph SNMP/Web plug-in adapt.w/MODB.RS485 (P/N 1024921)

Front panel / User interface view



- 1 – RJ45 Connector Ethernet connection, 10Base-T or 100Base-TX
- 2 – LEDs Ref. specific section
- 3 – RS-232 port Local console connection (115200-N-8-1)
- 4 – Reset button HW reset
- 5 – Modbus RTU MODBUS RS485 connection

SP SNMP/Web plug-in adapter (P/N 1024746)



*Front panel
User interface view*

- 1 – RJ45 Connector Ethernet connection, 10Base-T or 100Base-TX
- 2 – LEDs Ref. specific section
- 3 – RS-232 port Local console connection (115200-N-8-1) / MODBUS RTU RS232
- 4 – Reset button HW reset

Reset push-button functionalities

The reset push-button has two different functionalities:

- SNMP/Web adapter reset/restart
Pressing one time the reset button, the cards restart
- Reset administrator password to default

Keeping the reset button pressed for more than 5 seconds, LEDs on the front panel of the card start to blink and administrator password is defaulted to “ge”, as per factory default configuration. The card configuration will not be lost, and no user accounts defined will be deleted.

LEDs

The various front panel LEDs have the following meaning:

- LAN / Netlink

Status	Meaning
Off	No LAN connection detected
On	LAN connection established, no communication
Blink	LAN connection established, receive or transmit active

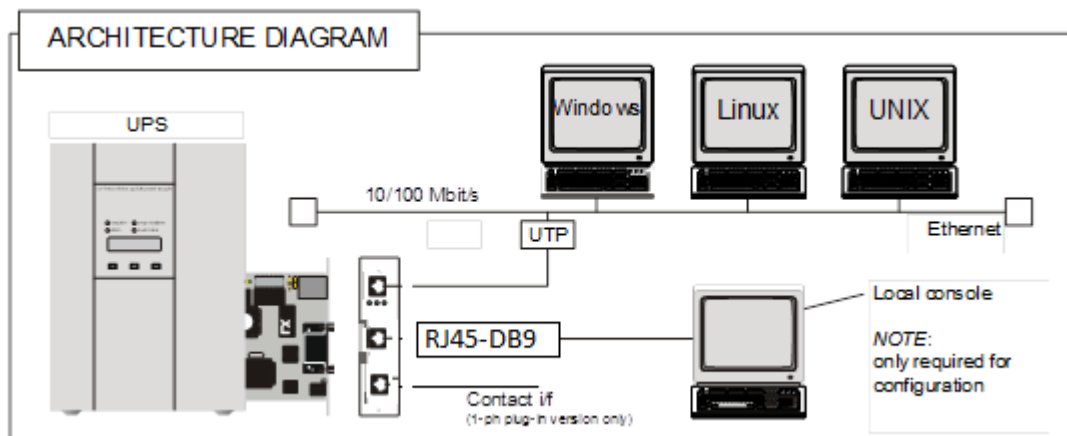
- UPS / Fail

Status	Meaning
Off	OK / No Fault
On	No UPS Connection

- Active

Status	Meaning
Off	Fault of device
Blink	Device OK / No fault

1.3 ARCHITECTURE



1.4 SAFETY

All maintenance and service work should be performed by qualified service personnel only.

Please read carefully the **Installation Manual** before installing or operating the adapters. For more information on the **UPS** system, please refer to the applicable Installation and User Manual.

Particularly, refer to *Safety Rules*, *Warnings* and *Cautions* as laid out in the cited document.

The knowledge of (and FULL compliance to) the safety instructions and the warning contained in the cited documents are THE ONLY CONDITION to avoid any dangerous situations during installation, operation, maintenance work, and to preserve the maximum reliability of the UPS system.

2 CONSOLE INTERFACE

2.1 INTRODUCTION

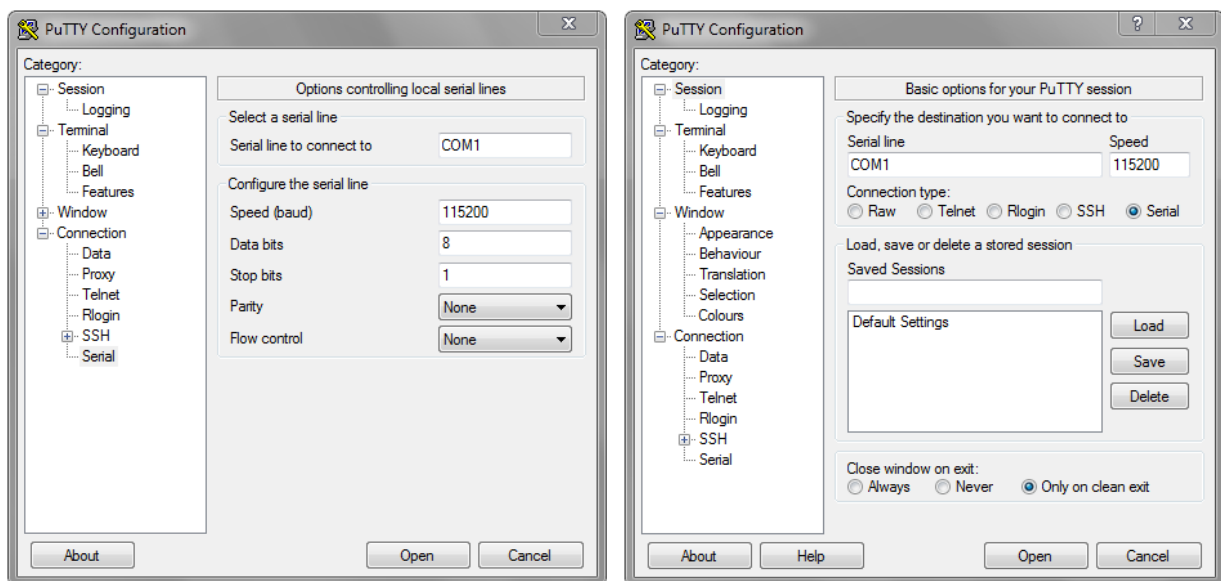
The console interface provides a simple way to configure the SNMP/Web adapters through a command-line interface. Actually, the console interface provides a full set of commands, extending far beyond the adapter initial configuration and allowing access to all advanced functionalities. Nevertheless, access using the console interface (by means of a local serial connection) is normally needed only for initial configuration, when no DHCP server is available or the IP-address is not known.

The console interface can be accessed locally (serial connection) or remotely (Telnet, SSH).

2.1.1 Local connection

Local access requires a local computer connected to the adapter serial port using an RJ45-DB9 serial cable:

- Connect the SNMP/Web adapter to a computer using the RJ45-DB9 serial communication cable provided with the SNMP/Web adapter
- Run a terminal simulator (e.g. *PuTTY*)
- Configure the terminal simulator as follows:
115,200bps, 8 data bits, 1 stop bit, parity none, flow control none



- Establish the connection and press **<Open>**
- The default username (login) and password are *ge* and *ge*
- A command-line configuration interface is entered

2.1.2 Remote connection

The console interface can also be accessed remotely from any computer on the same subnet using either Telnet or SSH (under the hypothesis that the relevant service is running and enabled for the selected user).

TELNET

Telnet provides basic user authentication. The SNMP/Web adapter uses the standard telnet port.

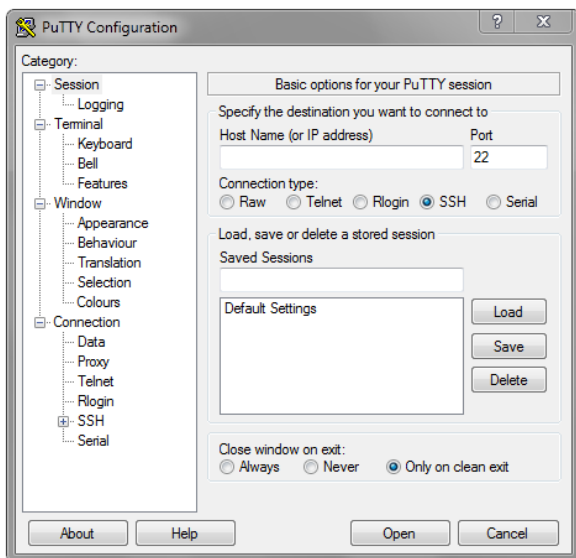
To start a Telnet session and connect to the adapter:

- Launch a telnet client (e.g. on a PC running Windows, select *Run* from the *Start* menu and type **telnet <IP>**)
- The default username (login) and password are *ge* and *ge*
- A command-line configuration interface is entered

SSH

SSH (Secure Shell) combines user authentication with encryption, to provide a higher degree of communication security. In any case, the user access rights are the same regardless of the service/interface used.

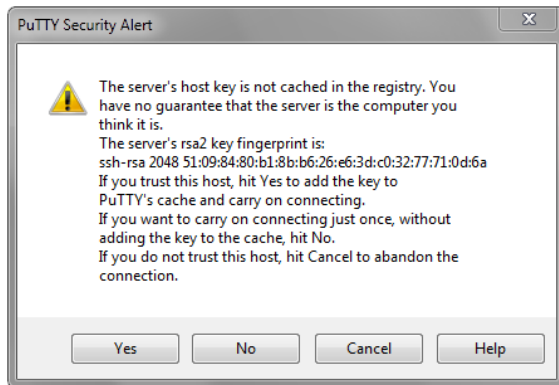
Below is a sample SSH session using a popular SSH client (*PuTTY*):



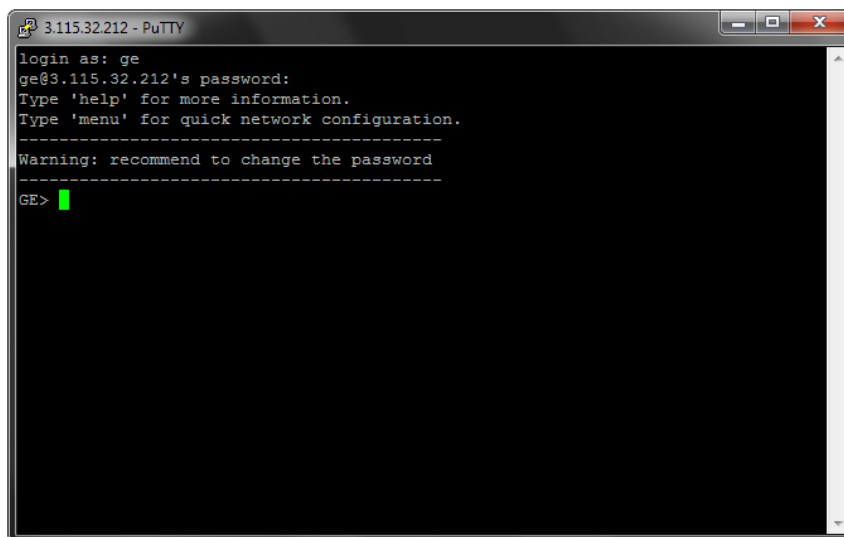
- Start the SSH client application (**putty.exe**)
- In the *Host Name* section specify the card hostname or the IP address
- In the Connection Type section select SSH
- Select *Open* to launch the SSH session

NOTE: The SNMP/Web adapters use the standard SSH port.
 The SNMP/Web adapters support both SSH v1 and SSH v2.
 Normally, no further settings are required. In any case, SSH protocol and version settings are accessible on putty on the SSH category on the left-hand side menu

- Most SSH clients display the host key fingerprint at the start of the session. Make sure the fingerprint shown matches the SNMP/Web adapter fingerprint (see ENCRYPTION section for details on figuring out the SSH fingerprint)



- A login window should then be available in a few seconds. The default username (login) and password are *ge* and *ge*



2.1.3 Log-on

User authentication requires inputting the username and password. Remember that:

- Both username and password are case-sensitive, and are always specified in lower case
- By default, only one user is defined, with username and password set to *ge* and *ge*
- Depending on the user class, not all commands and settings may be available

2.1.4 Saving the settings

Apart from some network parameters, most settings are immediately active. However, the adapter will revert to the last save settings at reboot. Therefore, in order to permanently modify the SNMP/Web adapter setting, remember to save the configuration after every change.

2.2 COMMAND LIST

The various commands are split in different groups, depending on the involved functionality, and are listed here in accordance with their group classification.

The command-line interface includes a command auto-completion feature. Normally, typing a command without any parameter displays usage information on the command. A *help* command is also available.

Note that all commands are case-sensitive.

2.2.1 General command group

The *general* command group consists of the following commands:

Command	Parameters	Description
<i>help</i>	general network dns user service time smtp snmp trap ups rccmd modbus events log rmagent bacnet	Show help information <i>general</i> shows all general commands <i>network</i> shows all network commands etc ...
<i>list</i>		List all available commands
<i>version</i>		Display the board FW version
<i>logout</i>		User logout NOTE: Auto-logout after 10 min inactivity
<i>exit</i>		User logout
<i>passwd</i>		Change current user password NOTE: Password length is limited to 8 chars. The command line interface may accept longer passwords, although only the first 8 characters are significant.
<i>ping</i>	[hostname] [X.X.X.X]	Ping IP address or hostname <i>hostname</i> fully qualified hostname <i>X.X.X.X</i> IP-address
<i>nvdefault</i>		Reset the configuration to factory default
<i>nvsave</i>		Save changes to non-volatile memory
<i>nvdump</i>		Dump configuration file (<i>gedeuups.cfg</i>) to FTP area
<i>nvupdate</i>		Update the SNMP/Web configuration with the <i>gedeuups.cfg</i> file from the FTP area NOTE: The adapter performs no checks on the received file. Make sure the file format is correct - unexpected behaviour may occur.
<i>upgrade</i>		Start the upgrade with the uploaded firmware NOTE: FW file to be uploaded via FTP
<i>reboot</i>		System restart (soft-reset) NOTE: All unsaved changes will be lost

2.2.2 Network command group

The *network* command group allows to configure the board for communication over the network.

Command	Parameters	Description
<i>showip</i>		Show the current network settings
<i>arp</i>		Show ARP table
<i>boot-method</i>	manual dhcp bootp	Define the network settings at boot-up (*) <i>manual</i> static IP configuration, the device configuration (ref. <i>setip</i>) is used <i>dhcp</i> network settings retrieved from DHCP server <i>bootp</i> network settings retrieved from BOOTP server
<i>setip</i>	[address] [netmask] [gateway]	Set static IP/mask/default gateway [address] IP-address [netmask] Subnet mask [gateway] Default gateway IP-address NOTE: <i>network settings can be specified manually only when boot-method is set to manual</i>
<i>hostname</i>	[hostname]	Define the full qualified domain name [hostname] Full qualified domain name
<i>dhcphost</i>	on off	Get the hostname from DHCP server NOTE: <i>This functionality is disabled (off) by default</i>
<i>mii-tool</i>	recheck	As most network devices, SNMP/Web adapters use an auto-negotiation protocol to communicate what media technologies they support, and then select the fastest mutually supported media technology. Running this command shows the negotiated media.
<i>speedduplex</i>	auto 100baseTx-FD 100baseTx-HD 10baseT-FD 10baseT-HD	As most network devices, SNMP/Web adapters use an auto-negotiation protocol to communicate what media technologies they support, and then select the fastest mutually supported media technology. Some passive devices, such as single-speed hubs, are unable to auto-negotiate. To handle such devices, the SNMP/Web adapter can be forced to operate in one mode, instead of auto-negotiating.
<i>menu</i>		Quick network configuration menu Running this command lunches an interactive menu – follow the on-screen instructions

(*) **NOTE:** Network settings become effective only after a reboot. Therefore, if these settings must be modified, the following actions shall be performed in sequence:

- Update the settings, using the applicable command
- **Save the settings** – *nvsave* command. Always remember that unsaved settings are lost in case of reset / reboot
- Reboot the card – *reboot* command

Setting the *boot-method* to manual has the side effect that *manual-dns* is also set to ON. Mind that the reverse is not true (setting *boot-method* to DHCP does not forced *manual-dns* to OFF). However, if the

boot method is set through the quick network configuration menu, setting the *boot-method* to DHCP will also force *manual-dns* to OFF.

Unlike network settings, the DNS settings may become immediately active.

2.2.3 DNS command group

The *dns* command group allows to configure the setting for hostname address resolution.

Command	Parameters	Description
<i>showdns</i>		Show detailed DNS settings
<i>manual-dns</i>	on off	Define DNS configuration <i>on</i> Use DNS server address specified manually <i>off</i> Obtain DNS server address automatically
<i>addnssrv</i>	[X.X.X.X]	Add a DNS Server [X.X.X.X] DNS server IP-address NOTE: In order to replace a DNS server address, remove the DNS server first and then add the new one.
<i>deldnssrv</i>	[X.X.X.X]	Delete a DNS Server [X.X.X.X] DNS server IP-address
<i>nslookup</i>	[host] [server]	Test DNS settings address resolution [host] hostname [server] DNS server IP-address (optional) RESULT: Successful Server: [DNS server hostname] Address: [DNS server IP address] Name: [host] Address: [Resolved IP address for the host] Unsuccessful [host]: No address associated with the name Or [host]: Hostname lookup failure

NOTE: DNS settings may be critical for the SNMP/Web adapter operation. Incorrect DNS configuration may compromise the functionality of other network services. Therefore, make sure the DNS is correctly configured, especially when a manual configuration is selected.

2.2.4 User command group

The *user* command group is available **only to the supervisor user**, the only user who can perform user management.

Command	Parameters	Description
<i>supername</i>	[name]	Change supervisor login name [name] New supervisor username NOTE: By default, the superuser is the only configured user with username and password set to ge and ge .
<i>showuser</i>		Show user settings
<i>adduser</i>	[user] [http] [telnet] [ftp] [access]	Add a user [user] username for the new user [telnet] 1 – access allowed / 0 – not allowed [http] 1 – access allowed / 0 – not allowed [ftp] 1 – access allowed / 0 – not allowed [access] 'ro' – read-only / 'rw' – read/write NOTE: After entering the command, the console prompts for the password, which needs to be re-confirmed. Mind that the password length is limited to 8 chars. The command line interface may accept longer passwords, although only the first 8 characters are significant.
<i>deluser</i>	[name]	Delete a user [name] User to be deleted
<i>moduser</i>	[user] [http] [telnet] [ftp] [access]	Modify services and access rights for a user [user] username for the new user [telnet] 1 – access allowed / 0 – not allowed [http] 1 – access allowed / 0 – not allowed [ftp] 1 – access allowed / 0 – not allowed [access] 'ro' – read-only / 'rw' – read/write

NOTE: The indicated services refer to the following access methods:

http	Web interface	Controls access with both HTTP and HTTPS protocols
telnet	Remote console interface	Controls access with both Telnet and SSH (Secure SHell) protocols plus SFTP (Secure FTP)
ftp	File transfer	Controls access with FTP

NOTE: Both username and passwords are case sensitive. It is recommended to always use lower case for both.

2.2.5 Service command group

The *service* command group allows to enable/disable different services. Note that the local (serial) connection cannot be disabled.

Command	Parameters	Description
<i>http-server</i>	on off	Enable/disable HTTP server (port:80) <i>on</i> Web server enabled <i>off</i> Web server disabled
<i>https-server</i>	on off	Enable/disable HTTPS server (port:443) <i>on</i> Secure web server enabled <i>off</i> Secure web server disabled
<i>ssh-server</i>	on off	Enable/disable SSH encryption (port:22) <i>on</i> SSH encryption enabled <i>off</i> SSH encryption disabled NOTE: <i>SSH encryption enables / disables both SSH (Secure SHell) and SFTP (Secure FTP)</i>
<i>ftp-server</i>	on off	Enable/disable FTP server (port:21) <i>on</i> FTP server enabled <i>off</i> FTP server disabled
<i>telnet-server</i>	on off	Enable/disable Telnet server (port:23) <i>on</i> Telnet server enabled <i>off</i> Telnet server disabled
<i>makecert</i>	sitename	Create new digital certificate for the HTTPS server (*) <i>sitename</i> The DNS name / IP address of the adapter
<i>ssh-fingerprint</i>		Show the SSH key fingerprint (*)
<i>ssl-fingerprint</i>		Show the web server digital certificate fingerprint (also known as thumbnail) (*)
<i>ca-fingerprint</i>		Show the digital certificate fingerprint (also known as thumbnail) for the CA Root Certificate (*)
<i>netstat</i>		Shows all network connections
<i>showlogin</i>		Show detailed telnet/ssh login information
<i>loadcert</i>	PEM_certificate_file, PEM_RSA_private_key_file	Load new certificate (use FTP to upload certificate and key files, before using this command)

(*) Refer to the *ENCRYPTION* section for details.

2.2.6 Time command group

The *time* command group allows to enable/disable different services. Note that the local (serial) connection cannot be disabled.

Command	Parameters	Description
<i>showtime</i>		Show all configured time settings
<i>ntponoff</i>	on off	Enable/disable NTP client <i>on</i> NTP client enabled <i>off</i> NTP client disabled
<i>ntp-server</i>	[hostname]	Define NTP server <i>[hostname]</i> hostname or IP-address of the NTP server NOTE: <i>using hostnames requires DNS connection.</i>
<i>ntpdate</i>		Force clock synchronisation with NTP server
<i>tmzone</i>	(*)	Set the time-zone. NOTE: <i>the time-zone controls both the time difference with respect to GMT and the daylight-saving settings. As the time-zone is specified as a Region/Country pair, selecting the correct time-zone will ensure that the adapter computes the correct time.</i>
<i>settime</i>	MMDDhhmm[[CC]YY][.ss]	Set the date & time <i>MM</i> month <i>DD</i> day <i>hh</i> hour <i>mm</i> minute <i>[CC]YY</i> year <i>ss</i> seconds

(*) By running the *tmzone* command, an interactive menu is launched – follow the on-screen instructions.

NOTE: When using the local serial connection, make sure that the terminal emulation is set to VT-100, otherwise the interactive menu may not be rendered correctly.

2.2.7 SMTP command group

The *smtp* command group allows to configure the e-mail sending functionality for e-mail notification of UPS events and alarms:

Command	Parameters	Description
<i>showsmtp</i>		Show detailed e-mail settings
<i>email-alert</i>	on off	Enable/disable email functionality on E-mail alert enabled off E-mail alert disabled
<i>smtp-port</i>	[port]	Set SMTP server port [port] SMTP port NOTE: Default SMTP port is 25.
<i>smtp-timeout</i>	[seconds]	Set timeout for TCP communication with SMTP server [seconds] Timeout in seconds (range 5-60 seconds)
<i>smtp-server</i>	[hostname]	Set SMTP server address [hostname] hostname/IP-address of the SMTP server NOTE: using hostnames requires DNS connection.
<i>smtp-security</i>	[0 1]	Enable/disable email security 0 Disable security, use plain text 1 Enable STARTTLS encryption
<i>email-authen</i>	on off	Enable/disable authentication for email server on E-mail server requires authentication off E-mail server does not require authentication
<i>email-account</i>	[user]	Set email server account [user] Username for e-mail server authentication
<i>email-passwd</i>	[pwd]	Set email server password [pwd] Password for e-mail server authentication
<i>smtp-sendername</i>	[sender]	Set the 'mail from:' header [sender] E-mail address (63 chars max) NOTE: This may be a critical parameter, as some SMTP servers require a valid sender address within a specified domain. Confirm the exact requirement with your service provider or IT function.
<i>addrcpt</i>	[e-mail]	Add a recipient address [e-mail] E-mail address (63 chars max) NOTE: Maximum 8 recipients can be defined.
<i>delrcpt</i>	[e-mail]	Delete a recipient address [e-mail] E-mail address (63 chars max)
<i>sendemail</i>	[msg]	Send a test mail [msg] Test message to be send

2.2.8 SNMP command group

The *snmp* command group allows to configure the SNMP Agent for UPS monitoring via SNMP and trap notification of UPS events and alarms:

Command	Parameters	Description
<i>showsnmp</i>		Show detailed system information
<i>snmpport</i>	[port]	Set SNMP server listening port (*) [port] SNMP port NOTE: Default SNMP port is 161.
<i>snmp-server</i>	on off	Enable/disable SNMP Agent on SNMP Agent enabled off SNMP Agent disabled
<i>syscontact</i>	[contact] (**)	Set the system contact [contact] contact person NOTE: The <i>syscontact</i> parameter is the identification of the contact person for the managed node.
<i>syslocation</i>	[location] (**)	Set the system location [location] location name NOTE: The <i>syslocation</i> parameter is the identification of the physical location of the managed node.
<i>getcommunity</i>	[community]	Defines the community name for receiving SNMP information (GET). [community] community name NOTE: The <i>get community</i> name controls access to the SNMP Agent – the community in the request must match the <i>getcommunity</i> parameter. The default value is public .
<i>setcommunity</i>	[community]	Defines the community name for writing SNMP information (SET). [community] community name NOTE: The <i>set community</i> name controls access to the SNMP Agent – the community in the request must match the <i>setcommunity</i> parameter. The default value is private .

(*) Changing the port causes the SNMP Agent to restart. This might have a temporary effect also on trap notification.

(**) Both parameters have a maximum length of 63 chars. If these parameters contain blanks or special characters they shall be specified in between double quotation marks ("...").

2.2.9 Trap command group

The *trap* command group allows to configure the trap sending functionality. With SNMP traps, various systems can be notified in case of UPS events and alarms.

Command	Parameters	Description
<i>showtrap</i>		Show detailed trap configuration
<i>sendtrap</i>	on off	Enable/disable send trap [RFC1628] function <i>on</i> Trap sending enabled <i>off</i> Trap sending disabled
<i>sendgetrap</i>	on off	Enable/disable send trap [GE-MIB] function <i>on</i> Trap sending enabled <i>off</i> Trap sending disabled NOTE: 3-ph version ONLY
<i>addtraptgt</i>	[X.X.X.X] v1 v2 [community] [port]	Add a trap address [X.X.X.X] IP-address of the trap target v1 v2 SNMP version (optional – default: v1) [community] community name (optional – default: public) [port] port to which the trap will be sent (optional – default 162) NOTE: Maximum 20 recipients can be defined.
<i>deltraptgt</i>	[X.X.X.X]	Delete a trap address [X.X.X.X] IP-address of the trap target

2.2.10 UPS command group

The *UPS* command group allows monitoring and configuration of the managed UPS system.

Command	Parameters	Description
<i>upsinfo</i>	(*)	Show detailed UPS information
<i>attacheddevice</i>	[device]	Set UPS attached device [device] Device which is powered/protected by the UPS NOTE: Maximum length 63 chars. If this parameter contains blanks or special characters it shall be specified in between double quotation marks ("...")
<i>alarmdelay</i>	[time]	Set alarm delay time [time] Time in seconds before alarm notification NOTE: This parameter is factory set to its ideal value and shall not be changed unless instructed to do so
<i>retrydelay</i>	[time]	Set retry delay time [time] Time in seconds between re-connection attempts NOTE: This parameter is factory set to its ideal value and shall not be changed unless instructed to do so

Command	Parameters	Description
<i>retrycount</i>	[count]	Set retry count [count] Number of re-connection attempts NOTE: This parameter is factory set to its ideal value and shall not be changed unless instructed to do so
<i>cardaddress</i>	[address]	Show/Set card address on the IMV bus [address] Card address in the range 0, 54-57 NOTE: 3-ph version ONLY This setting may override the HW setting through the dip-switches on the card. Setting this parameter to 0 reverts to the HW settings. This setting becomes active only after reboot (save the settings!)
<i>ntp-ups</i>	on off	Enable/disable the synchronization of the UPS time with an external reference via NTP protocol. NOTE: 3-ph version ONLY
<i>upstest</i>	(*)	Start/Stop UPS tests
<i>upscontrol</i>	(*)	Control the UPS (1-ph/SP versions ONLY)
<i>upsconfig</i>	(*)	Configure UPS parameters
<i>serialbypass</i>	on off	Enable/disable the serialbypass functionality NOTE: This command is offered for UPS service access ONLY. Its use outside of this scope is not recommended (enabling this functionality stops the UPS monitoring)
<i>readonlymode</i>	[on off]	Enable/disable write commands to the UPS Setting <i>readonlymode</i> to on will stop any write operation towards the UPS (the SNMP/Web adapter will effectively switch to read-only mode). The UPS Test, Control and Config web pages will not be shown in the navigator bar. Caution! Once enabled, this setting may not be reverted. NOTE: 1-ph/SP versions ONLY
<i>load_alert_thres</i>	[-1 5..100]	Set UPS Load Alert threshold. Setting the threshold to -1 disables the alert NOTE: 1-ph/SP versions ONLY
<i>load_alert_time</i>	[-1 1..500]	Set UPS Load Alert time. Time in minutes. When set to -1 alert persists indefinitely NOTE: 1-ph/SP versions ONLY
<i>load_alert_filter</i>	[1..5]	Set UPS Load Alert filter. 1=faster response, 5=higher filtering NOTE: 1-ph/SP versions ONLY

(*) By running these commands, an interactive menu is launched – follow the on-screen instructions. The menu also provides a complete on-line help section.

NOTE: When using the local serial connection, make sure that the terminal emulation is set to VT-100, otherwise the interactive menu may not be rendered correctly.

Caution! Some of these commands (particularly *upscontrol* and *upsconfig*) may inject commands and/or alter the UPS configuration with consequences on the UPS operation that may affect the load. Make sure you fully understand the effect on the UPS and on the load before injecting any of these commands. Make sure that it is safe to perform the desired operation for both the UPS and the load.

2.2.11 *Rccmd* command group

The *rccmd* command group allows to configure the RCCMD Server embedded in the SNMP/Web adapter.

Command	Sub-command	Parameters	Description
<i>showrccmd</i>			Shows the current RCCMD Server configuration
<i>Rccmd</i>		on off	Enable/disable Network Shutdown function <i>on</i> Network Shutdown enabled <i>off</i> Network Shutdown disabled)
	<i>add</i>	[ip] [port] [cond]	Add an RCCMD Client <i>[ip]</i> IP-address of the trap target <i>[port]</i> Port on which the client is listening <i>[cond]</i> Shutdown condition: <i>aXX</i> after XX minutes on battery <i>bXX</i> at XX min remain battery time
	<i>test</i>	[num]	Send an RCCMD test message to a specific RCCMD client <i>[row]</i> RCCMD client reference
	<i>del</i>	[num]	Delete an RCCMD Client <i>[row]</i> RCCMD client reference

2.2.12 Modbus command group

The *modbus* command group controls the Modbus slave functionality.

Command	Parameters	Description
<i>modbus_key</i>	[key]	Enter the license key to enable Modbus TCP feature [key] License key in GUID format Note: Modbus TCP support requires a license key. Refer to the Modbus section of this manual for details
<i>mb_tcp_enable</i>	on off	Enable Modbus TCP slave <i>on</i> Modbus TCP slave enabled <i>off</i> Modbus TCP slave disabled
<i>mb_slave_id</i>	[id]	Set Modbus TCP Slave ID [id] 1..247 = Set Modbus TCP Slave ID 255 = Disables Slave ID check
<i>mb_tcp_port</i>	[port]	Set the Modbus TCP Port to be used [port] TCP port to be used for Modbus TCP Note: Default port for Modbus TCP is 502
<i>mb_float_enable</i>	on off	Enable floating-point handling <i>on</i> Floating-point handling enabled <i>off</i> Floating point handling disabled Note: A non-standard floating-point representation is used – refer to the Modbus section of this manual for details.
<i>mb_rtu_enable</i>	on off	Enable Modbus RTU RS232 slave <i>on</i> Modbus RTU RS232 slave enabled <i>off</i> Modbus RTU RS232 slave disabled
<i>mb_rtu_baudrate</i>	2400 9600 19200 38400 57600 115200	Set baud rate for MODBUS RTU Default baud rate : 9600
<i>mb_rtu_parity</i>	none odd even	Set the parity for MODBUS RTU Default parity : none
<i>mb_485_enable</i>	on off	Enable Modbus RTU RS485 slave <i>on</i> Modbus RTU RS485 slave enabled <i>off</i> Modbus RTU RS485 slave disabled
<i>mb_485_baudrate</i>	2400 9600 19200 38400 57600 115200	Set baud rate for MODBUS RTU RS485 Default baud rate : 9600
<i>mb_485_parity</i>	none odd even	Set the parity for MODBUS RTU RS485 Default parity : none

MODBUS RS485 available only with part no.1024921: 3-ph SNMP/Web plug –in adap.w/MODB.RS485

2.2.13 Events command group

The *events* command group controls the alarm notification via traps and/or e-mail.

Command	Parameters	Description
<i>showevents</i>		Show the alarm notification configuration
<i>Event</i>	[row] [e-mail] [trap] [en]	Configure the alarm notification for a specific event <i>[row]</i> Alarm ID <i>[e-mail]</i> 0 = no e-mail notification for this alarm 1 = send e-mail on alarm (de)activation <i>[trap]</i> 0 = no trap sent for this alarm 1 = send trap on alarm (de)activation <i>[en]</i> 0 = alarm handling disabled 1 = alarm handling enabled

NOTE: When the specific alarm handling is disabled, the alarm occurrence will be totally filtered – the alarm will never appear active, it will not be reported by any mean and it will not be logged.

2.2.14 Log command group

The *log* command group allows to access the logs maintained by the SNMP/Web adapters.

Command	Parameters	Description
<i>Syslog</i>		Dump the System log to the console
<i>Upslog</i>		Dump the UPS log to the console
<i>Logdump</i>		Dump the System and UPS log to the FTP area
<i>Clearlog</i>		Clear the UPS event log

2.2.15 RM&D Command group

The *RM&D* command group controls the remote monitoring and diagnostic service functionality.

Command	Parameters	Description
<i>rm_enable</i>	on off	Enable RM&D Service <i>on</i> RM&D Service enabled <i>off</i> RM&D Service disable
<i>rm_restart</i>		Restart the RM&D agent
<i>rm_frequency</i>	[Seconds]	Set RM&D loop and ping rate <i>[Seconds]</i> >= 60 Note: default period is 300 seconds
<i>rm_securechannel</i>	on off	Enable secure communication using 128Bit SSL Encryption <i>on</i> Encryption enabled <i>off</i> Encryption disabled Not: Changing this setting while RM&D agent is running not effective. To change this setting, reboot the adapter, make the changes and reactivate

		service.
<i>rm_smsconfig</i>	on off	Unlock SMS configuration in SMTP->AlarmSetting web page
<i>rm_proxy</i>	[on off] [IP address or name] [port number]	Enable/Disable RM&D proxy configuration
<i>rm_proxy_credential</i>	[on off] [username] [password]	Enable/Disable HTTP proxy credentials

2.2.16 BACnet Command group

The BACnet command group controls the BACnet/IP functionality.

Command	Parameters	Description
<i>bacnet_key</i>	[license key]	Enter the license key to enable BACnet/IP feature [key] License key in GUID format Note: BACnet/IP support requires a license key. Refer to the BACnet section of this manual for details
<i>bacnet_enable</i>	on off	Enable/Disable the BACnet service
<i>bacnet_device_id</i>	[0..4194302]	Set the BACnet Device ID. Each device must be uniquely identified
<i>bacnet_udp_port</i>	[port]	Set the BACnet/IP Port. Default is 47808

3 WEB INTERFACE

3.1 INTRODUCTION

The SNMP/Web adapters provide a web interface by implementing an embedded web server. This interface allows to configure the adapter in order to monitor and manage the UPS.

3.1.1 Supported browsers

The use of non-standard / deprecated HTML tags has been avoided in order to guarantee compatibility with the most commonly used browsers. Although the web page rendering may not be identical in different browsers, it should always be visually consistent.

The web interface has been tested using the following browsers:

- Microsoft Internet Explorer 8.0
- Mozilla Firefox 12.0,13.0
- Opera 9.01

3.1.2 Initial web access

Enter the SNMP/Web adapter address in the web browser URL field to access the web interface. Either the adapter IP address or the hostname can be used (DNS resolution of the hostname must be ensured in the latter case). You will be presented with the web server initial page.

Note that authentication (username / password pair) can be required. The only user configured by default is the supervisor with username /password set to *ge* and *ge*.

In case any problem is encountered during web access, refer to the *Troubleshooting* section.

3.1.3 Sample page

A sample web page is shown in the following picture:

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Each page features a top navigation bar that directs to the main functionalities of the adapter. Additionally, there can be a side navigation menu that allows accessing different pages dealing with a specific functionality.

3.1.4 Saving the settings

Apart from some network parameters, most settings are immediately active. However, the adapter will revert to the last save settings at reboot. Therefore, in order to permanently modify the SNMP/Web adapter setting, remember to save the configuration after every change.

3.2 NAVIGATION BAR

The top navigation bar features the following items:

- *Home*: is the web server home page, showing basic information on the system and the network settings
- *UPS*: access to the UPS section, for UPS monitor, control and configuration
- *IEMi / eBoost*: high-efficiency operation option, available on 3-ph UPS only
- *System*: adapter configuration (network settings, time management, etc.)
- *SMTP*: configuration and control of the e-mail notification functionality
- *SNMP*: configuration of the SNMP Agent and trap notification
- *Log*: UPS log and System log
- *Utility*: various utility applications (e.g. DNS lookup, media technology selection and verification) and service enable page
- *Save*: save the current settings and/or force a reboot
- *User*: user management

The following paragraphs will detail each single section

3.3 UPS SECTION

The UPS pages can be split in two different sections: UPS monitoring and UPS control.

The *Identification*, *Battery*, *Status*, *Alarms* and *PMAD* pages are part of the UPS monitoring section. These pages allow to remotely access the UPS status and measurements. Please note that each specific UPS model may implement a subset of the available measurement – data not available for the specific UPS is marked as *N/A*.

The *Test*, *Control* and *Config* pages are part of the UPS control sections. Once again, the supported command and configuration options depend on the specific UPS model. Unsupported options are marked as *N/A* and cannot be set. It must be stressed that some of the command will affect the UPS and may cause alarms or UPS malfunction and eventually switch off the UPS (as is the case with the shutdown command).

Caution! Make sure you fully understand the effect on the UPS and on the load before injecting any command or altering any configuration parameter. In a 3-ph parallel UPS system, the SNMP/Web adapter presents the readings from every single UPS and from the overall system.

3.3.1 UPS Identification page

The *UPS Identification* page shows the following information:

- UPS Manufacturer
- UPS Model
- Serial Number
- Software Version – the version of the main UPS control board firmware
- Protocol Version – the version of the serial protocol used to communicate with the UPS
- UPS Attached Devices – identification of the devices attached to the UPS output (as set by the administrator).

3.3.2 Battery page

The *Battery* page shows the following information.

Parameter Name	Description
<i>Battery Status</i>	The current status of the battery: 1 – unknown 2 – normal The remaining run-time on batteries is greater than the UPS low battery time (ref. <i>UPS Config</i> page) 3 – low The remaining run-time is less than or equal the UPS low battery time (ref. <i>UPS Config</i> page) 4 – depleted The battery would be unable to sustain the load, if mains power is lost
<i>Seconds On Battery</i>	The time elapsed since the UPS switched to battery power (in seconds)
<i>Estimated Minutes Remaining</i>	An estimate of the remaining run-time on batteries, under present load conditions (in minutes)
<i>Estimated Charge Remaining</i>	An estimate of the remaining battery charge (in percentage – 100% is full charge)
<i>Battery Voltage</i>	The present battery voltage (in Volts)
<i>Battery Current</i>	The battery flowing from/to the battery (in Amperes)
<i>Battery Temperature</i>	The ambient temperature of the UPS batteries (in °C)
<i>Battery Ripple</i>	The RSM ripple on the DC link (in Vrms)

3.3.3 UPS Status page

The *UPS status* page shows the following information for each of the input / output / bypass lines.

Parameter Name	Description
<i>Frequency</i>	Line frequency (in Hertz)
<i>Voltage</i>	Line RMS voltage (in Volts)
<i>Current</i>	Line RMS current (in Amperes)
<i>Power / True Power</i>	Line True Power (in Watt)
<i>Load %</i>	The power capacity presently being used (percentage) [Output only]
<i>Volt min</i>	Lowest input voltage in the present time-period (in Volts) [Input only]
<i>Volt max</i>	Lowest input voltage in the present time-period (in Volts) [Input only]

Also, the following information is presented:

Parameter Name	Description
<i>Input Line Bads</i>	Number of times the mains input went out-of-tolerance since UPS start-up
<i>Output Source</i>	The present source of the output power Note: <i>none</i> means there is no output power

Finally, a 3-ph system featuring the PMAD functionality will also show the following:

Parameter Name	Description
<i>Power factor</i>	The present output power factor. A positive value indicates an inductive load; while a negative value indicates a capacitive load. Note: the power factor cannot be reliably determined in low load conditions. In this case, the value will not be available (N/A)
<i>Peak current</i>	The output peak current
<i>Share current</i>	In a parallel system, ideally all the UPS are requested to contribute to the load with the same amount of current, i.e. with no current share. The current share occurs when an UPS exchanges some current with another UPS, so that this current component doesn't feed the load. The PMAD functionality detects the amount of share currents in a parallel system. Obviously, single system does not provide this functionality and will show this value as not available (N/A).

3.3.4 UPS Alarm page

This page presents the UPS active alarms (if any) with an indication of the time elapsed since the activation (in seconds). Once again, the supported alarms depend on the specific UPS model.

For the meaning of each specific alarm, refer to the relevant UPS documentation.

3.3.5 UPS PMAD page (3-ph version ONLY)

This page presents diagnostic related readings from UPSs implementing the PMAD (Preventive Maintenance and Advanced Diagnostic) functionality. These include the following:

Parameter Name	Description
<i>Life Time</i>	The remaining time before a check of the specific devices / system is required
<i>Mains Statistics</i>	Count of failures and transients on mains input and bypass
<i>Bus Communication</i>	Qty of UPSs: Number of UPSs as currently seen in the parallel system. (The reset button forces a refresh of the count and the display) Channel table: The table shows the actual communication status over the two redundant buses between the unit currently selected (in green bold) and other units.

3.3.6 UPS Test page

This page presents allows to initiate a specific UPS test and reports the status of the last performed test (if any). The page includes a table with clear explanation of the test result reading.

For an explanation of the various test procedures please refer to the applicable UPS documentation.

3.3.7 UPS Control page (1-ph/SP units ONLY)

The UPS control page mainly controls UPS shutdown and reboot behaviour. As previously stated, these commands will impact the UPS and may have effect on any load applied to the UPS. It is therefore important to fully understand the consequences of any settings performed through this page.

Parameter Name	Description
<i>Shutdown type</i>	The action to be taken when the UPS is commanded to shutdown 1 – output The output of the UPS is switched off 2 – system The entire UPS system is switched off
<i>Shutdown after delay</i>	Specifies a time (in seconds) after which the UPS will shutdown -1 disables the procedure 0 immediate shutdown
<i>Startup after delay</i>	Specifies a time (in seconds) after which the UPS will start-up -1 disables the procedure 0 immediate start-up
<i>Reboot</i>	The UPS will shut down immediately, and will remain off for the specified time (in seconds), after which the UPS will restart -1 disables the procedure
<i>Auto-Restart</i>	On – the UPS will restart right after the shutdown Off – the UPS will not restart after the shutdown

Caution! These commands may switch off the UPS output, therefore leaving the load with no power. Make sure you fully understand the effect on the UPS and on the load before injecting any of these commands. Make sure that it is safe to perform the described operation for both the UPS and the load.

3.3.8 UPS Config page

The page lists the main UPS configuration parameters. Normally, these parameters are pre-configured at the factory and there is no need to change them. Furthermore, forcing an incorrect configuration may impair the UPS functionalities and severely affect the load. It is therefore recommended not to alter any configuration settings unless informed and instructed to do so.

3.3.9 UPS Service page (3-ph version ONLY)

The page lists UPS diagnostic information. This information is intended for diagnostic analysis by GE Service Engineers – the data provided is not expected to be meaningful for the end user. The diagnostic information can be exported by pressing the *Highlight* button and copying the selected text (e.g. CTRL+C) to a separate application in order to be sent to a GE Customer Service Centre.

3.4 IEMi / eBoost SECTION (3-PH VERSION ONLY)

High-efficiency operation is available as an option on some 3-ph UPS. Particularly, two operating modes may be available:

- *IEMi* (Intelligent Energy Management integrated), available on parallel systems. The UPS control logic implements an efficiency optimization algorithm that dynamically controls the number of on-line UPS to maximize system efficiency;
- *eBoost*, available on both single units and parallel systems. The UPS feeds the critical load via the static bypass path (as long as the utility remains within given tolerances), thereby reducing losses and improving efficiency.

When the UPS system includes one of these high-efficiency options, an additional section is available on the top navigation bar.

NOTE: Both *IEMi* and *eBoost* options are available ONLY if enabled at the factory or by a GE Service Engineer.

3.4.1 Operation page

This page lists the UPS operating conditions with reference to high-efficiency operation. The feature status can be mapped to three conditions:

- *Active*: the UPS system is operating in high-efficiency mode
- *Enabled/Inactive*: the high-efficiency mode is enabled but currently inactive following scheduled activation and/or user control
- *Disabled*: high-efficiency mode is disabled

Additionally, the system load, the status of each module in the system and its operating times are also shown.

3.4.2 Configuration page

Both *IEMi* and *eBoost* can be configured for scheduled activation. Particularly, the user may define time intervals when the system will operate in high-efficiency mode for weekdays (Saturday to Friday). These intervals are defined by:

- **Start Time:** The hour of the day after which high-efficiency operation is enabled. High-efficiency operation is enabled until the following *Stop Time* is reached (the *Stop Time* of the same day if this is later than the *Start Time*, the *Stop Time* of the following day otherwise).
- **Stop Time:** The hour of the day before which the high-efficiency operation is enabled. High-efficiency operation is enabled starting from the preceding *Start Time* (the *Start Time* of the same day if this is earlier than the *Stop Time*, the *Start Time* of the previous day otherwise).

Both *Start Time* and *Stop Time* are specified in 24-hour format.

In order to check the correct operation of the inverter feed path on all modules, at least 1 minute of normal operation must be programmed during the week. The system will reject/disable the configuration if this condition is not satisfied.

Please refer to the UPS User Manual for additional details and examples of configuration.

NOTE: the configuration of the activation schedule can only be updated when high-efficiency operation is disabled.

Once the configuration has been updated, it can be downloaded to the UPS system. This operation will also enable high-efficiency operation. In case of Parallel System, the configuration will be propagated to all modules in the system.

3.5 SYSTEM SECTION

3.5.1 Network page

Network configuration of the card – refer to the NETWORK CONFIGURATION chapter within this manual.

Note that the settings on this page will only take effect after a reboot of the card.

3.5.2 Date & Time page

Through this page, it is possible to configure the adapter date and time settings. The SNMP/Web adapter features an internal real-time-clock, and provides different ways to synchronise its clock with the actual time:

- *NTP server*: the card will periodically re-synch its internal date and time with the NTP server
- *Manual*: the card date and time are set by the user
- *Browser*: the card date and time will synch with the browser time

Regardless of the chosen configuration, make sure the correct time zone is selected. The time zone setting also affects auto correction for the daylight-saving time.

On 3-ph UPS, it is also possible to synchronise the UPS internal clock to an external reference via NTP protocol.

3.5.3 RCCMD page

This page shows the current configuration for the Network Shutdown (RCCMD) functionality. The various RCCMD clients are listed, with three action buttons:

- *Edit*: edit the RCCMD Client configuration
- *Test*: send an RCCMD Test Message to the Client
- *Del*: delete the RCCMD Client

New RCCMD Clients can be added with the *Add* button.

The page to Add/Edit RCCMD clients requires to specify the following information:

- *Client*: RCCMD Client IP Address or hostname
- *Port*: RCCMD Port on the Client, default is 6003
- *Condition*: three different shutdown conditions can be chosen:
 - After X minutes on battery
 - At X minutes remaining of battery autonomy
 - When the UPS signals a Low Battery condition

NOTE: Although the web interface accepts hostnames to identify RCCMD Clients, it is strongly recommended to identify the clients with their IP address. Using symbolic hostnames may cause the network shutdown to fail in case the DNS server is not available, unreachable or mis-configured

3.5.4 Modbus page

This page controls the Modbus TCP and RTU slave operation. Particularly the user can do the following operations:

For Modbus TCP:

- Enable Modbus TCP slave service
- Select the TCP port on which the Modbus slave will be listening
- Select the Modbus Slave ID (setting this value to 255 effectively disables slave address check)
- Enable floating-point handling (note that a non-standard floating-point representation is used)

For Modbus RTU:

- Enable Modbus RTU slave service
- Select the baud rate port and parity with which the Modbus slave will be communicating
- Select the parity (none|even|odd)
- Select the Modbus Slave ID (setting this value to 255 effectively disables slave address check)

For Modbus RTU RS485:

- Enable Modbus RTU RS485 slave service
- Select the baud rate port and parity with which the Modbus slave will be communicating
- Select the parity (none|even|odd)
- Select the Modbus Slave ID (setting this value to 255 effectively disables slave address check)

Please refer to the Modbus section of this manual for further details.

NOTE: The Modbus RTU and TCP slave service are subject to a specific license. In the default configuration, Modbus TCP is unlicensed. In this condition, the Modbus page will not be available in the web interface.

3.5.5 Password page

This page allows the currently connected user to modify its password. Clearly, this page only allows modification to the current users. The account of other users can be managed only by the supervisor users in the User section.

NOTE: The password length is limited to 8 chars.

3.5.6 Configuration page

In this page, the SNMP/Web adapter configuration file is shown in a text area. The configuration file can be exported by pressing the *Highlight* button and copying the selected text (e.g. CTRL+C) to a separate application.

3.5.7 Upgrade page

This page shall only be accessed when the SNMP/Web adapter SW is to be upgraded. Refer to the section for details on the SW upgrade process.

NOTE: Use only GE officially released SW. Only perform the SW upgrade when requested to do so by GE.

3.6 SNMP SECTION

The SNMP section deals with SNMP and trap configuration.

3.6.1 SNMP settings page

The most relevant SNMP settings are the following:

Parameter Name	Description
<i>Port Number</i>	Set SNMP server listening port. Default port is 161.
<i>Get Community</i>	Defines the community name for receiving SNMP information (GET). The get community name controls access to the SNMP Agent – the community in the request must match the <i>getcommunity</i> parameter. The default value is public .
<i>Set Community</i>	Defines the community name for writing SNMP information (SET). The set community name controls access to the SNMP Agent – the community in the request must match the <i>setcommunity</i> parameter. The default value is private .

3.6.2 Trap settings page

This page allows to configure up to 20 recipients of SNMP traps. The most relevant settings are the following:

Parameter Name	Description
<i>Trap destination</i>	IP-address of the trap target
<i>Community</i>	Community name (optional – default is public)
<i>V2</i>	Controls SNMP trap version: If unchecked, v1 traps are sent (default) If checked, V2 traps are sent
<i>Port</i>	Port to which the trap will be sent (optional – default 162)

3.6.3 Alarm notification page

This page is used to configure the alarm notification via trap and/or e-mail. Every alarm is listed, and the user may enable the notification via trap and/or e-mail upon alarm (de)activation.

Further to this, alarm handling can be enabled/disabled through the *Enable* checkbox. When disabled, an alarm occurrence is totally filtered – the alarm will never appear active, it will not be reported by any mean and it will not be logged.

3.7 SMTP SECTION

The *SMTP* page controls the e-mail notification functionality.

3.7.1 SMTP configuration page

The basic SMTP settings are the following:

Parameter Name	Description
<i>SMTP Server</i>	Hostname or IP-address of the SMTP server
<i>Port number</i>	SMTP server port
<i>Sender name</i>	The MAIL FROM field of the mail message
<i>Recipient e-mail address</i>	The RCPT TO field of the mail message

If the SMTP server requires authentication, the following sections shall also be defined.

Parameter Name	Description
<i>Account</i>	Username for SMTP server authentication
<i>Password</i>	Password for SMTP server authentication

3.7.2 Alarm notification page

This page is used to configure the alarm notification via trap and/or e-mail. Every alarm is listed, and the user may enable the notification via trap and/or e-mail upon alarm (de)activation.

Further to this, alarm handling can be enabled/disabled through the *Enable* checkbox. When disabled, an alarm occurrence is totally filtered – the alarm will never appear active, it will not be reported by any mean and it will not be logged.

Note: The same Alarm Configuration will be used by Both Local & Remote Monitoring service. For Local Monitoring SMTP settings should be configured and for Remote Monitoring, RM&D Service should be activated.

3.8 LOG SECTION

This section offers access to the System and the UPS log. The System log collects information on user activity, while the UPS log lists UPS alarms. Both the logs can be exported by copying the relevant text from the page (*Highlight* button followed by CTRL+C).

3.9 UTILITY SECTION

This section includes some useful tools for troubleshooting and configuration:

- *DNS lookup*: a tool for verifying DNS server configuration, useful for troubleshooting DNS problems.
- *Mii-tool*: shows the media technology currently selected / negotiated.
- *Speed/Duplex*: set the media technology to be used / advertised.
As most network devices, SNMP/Web adapters use an auto-negotiation protocol (*Auto* setting) to communicate what media technologies they support, and then select the fastest mutually supported media technology.
Some passive devices, such as single-speed hubs, are unable to auto-negotiate. To handle such devices, the SNMP/Web adapter can be forced to operate in one of the following modes: *100baseTx-FD*, *100baseTx-HD*, *10baseT-FD* and *10baseT-HD*.
- *Service*: enable / disable the various service interfaces provided over the network.
- *CA Root Certificate*: link to the Certification Authority root certificate for download an installation in the Trusted CA repository on the selected browser. Refer to the *ENCRYPTION* section for details.

3.10 SAVE SECTION

This section allows to save the current settings to non-volatile memory (*Save*) and/or to reboot the adapter (*Reboot*). Remember that the SNMP/Web adapter will revert to the last saved settings at reboot. Therefore, in order to permanently modify the settings, the configuration **must** be saved.

3.11 USER SECTION

This section offers access to the user management web page. Note that this page becomes operative only for the supervisor user (the only user enabled to perform user management).

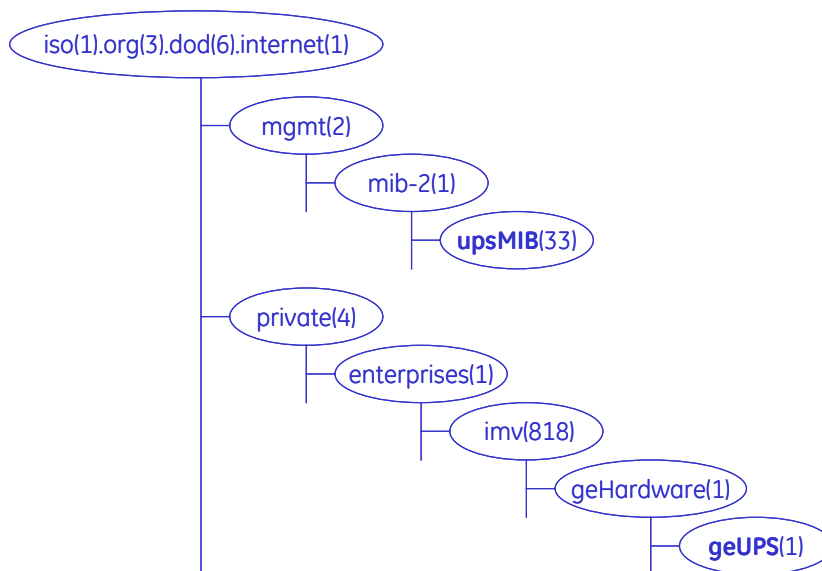
4 SNMP AGENT

The SNMP/Web adapters implement an SNMP Agent providing access to OIDs according to the MIB structure and may generate traps at the occurrence of specific events. This allows one or more NMSs (Network Management Systems) to monitor, manage and control the UPS.

The SNMP Agent complies with the standard UPS-MIB as specified in RFC1628. Limited to the 3-ph SNMP/Web plug-in adapter, additional information is available with the GESingle and GEPParallel MIBs.

The SNMP/Web adapter implements both SNMP v1 and SNMP v2 protocols. Always remember that with these protocols the information travel on the network in plain text. It is therefore recommended to disable the SNMP Agent when this functionality is not used. Refer to the “Security” section of this manual for further details.

4.1 MIB STRUCTURE



RFC1628 MIB is available in the **upsMIB** group.

Additional UPS information is available in the GE MIB under the **geUPS** group (limited to the 3-ph SNMP/Web plug-in adapter).

4.2 RFC1628 MIB OBJECTS

The SNMP/Web adapters support the following RFC1628 Objects:

OIDs

==== **upsIdent** Group ====

upsIdentManufacturer
upsIdentModel
upsIdentUPSSoftwareVersion
upsIdentAgentSoftwareVersion
upsIdentName
upsIdentAttachedDevices

==== **uspBattery** Group ====

upsBatteryStatus
upsSecondsOnBattery
upsEstimatedMinutesRemaining
upsEstimatedChargeRemaining
upsBatteryVoltage
upsBatteryCurrent
upsBatteryTemperature

==== **upsInput** Group ====

upsInputLineBads
upsInputNumLines
upsInputFrequency
upsInputVoltage
upsInputCurrent
upsInputTruePower

==== **upsOutput** Group ====

upsOutputSource
upsOutputFrequency
upsOutputNumLines
upsOutputVoltage
upsOutputCurrent
upsOutputPower
upsOutputPercentLoad

==== **upsBypass** Group ====

upsBypassFrequency
upsBypassNumLines
upsBypassLineIndex
upsBypassVoltage
upsBypassCurrent
upsBypassPower

==== **upsAlarm** Group ====

upsAlarmsPresent

==== **upsTest** Group ====

upsTestID
upsTestSpinLock
upsTestResultSummary
upsTestResultsDetails
upsTestStartTime
upsTestElapsedTime

==== **upsControl** Group ====

upsShutdownType
upsShutdownAfterDelay
upsStartUpAfterDelay
upsRebootWithDuration
upsAutoRestart

TRAPS & ALARMS

==== **upsTrap** Group ====

UpsTrapOnBattery
UpsTrapTestCompleted
UpsTrapAlarmEntryAdded
UpsTrapAlarmEntryRemoved

==== **upsWellKnownAlarms** group ====

UpsAlarmBatteryBad
UpsAlarmOnBattery
UpsAlarmLowBattery
UpsAlarmDepletedBattery
UpsAlarmTempBad
UpsAlarmInputBad
UpsAlarmOutputBad
UpsAlarmOutputOverload
UpsAlarmOnBypass
UpsAlarmBypassBad
UpsAlarmOutputOffAsRequested
UpsAlarmUpsOffAsRequested
UpsAlarmChargerFailed
UpsAlarmUpsOutputOff
UpsAlarmUpsSystemOff
UpsAlarmFanFailure
UpsAlarmFuseFailure
UpsAlarmGeneralFault
UpsAlarmDiagnosticTestFailed
UpsAlarmCommunicationsLost
UpsAlarmAwaitingPower
UpsAlarmShutdownPending
UpsAlarmShutdownImminent
UpsAlarmTestInProgress
UpsAlarmReceptacleOff

Note that although the SNMP/Web adapter does support these RFC1628 Objects, any specific UPS model may implement only a subset of the above list. As an example, the upsBypass group object will not be available in units where a bypass line is not available.

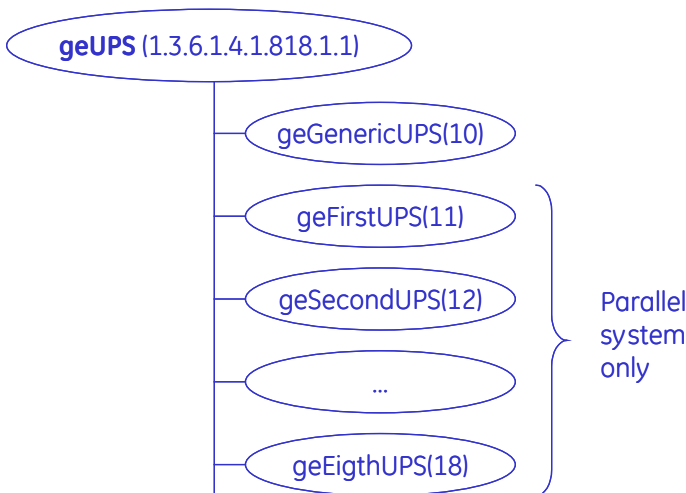
4.3 GE MIB OBJECTS

GE provides private MIBs, which enhance the UPS information available over SNMP interface. These MIBs are only supported on 3-ph SNMP/Web plug-in adapter.

Two different version of the GE private MIB exist:

- GE Single MIB: to be used for monitoring of a 3-ph UPS is single unit configuration
- GE Parallel MIB: to be used for monitoring of a 3-ph parallel UPS system

The MIB structure is shown in the following picture. The *geGenericUPS* group provides information on the unit in stand-alone configuration or on the overall system in a parallel configuration. The *geFirstUPS* ... *geEightUPS* groups provide information on the units that are part of a parallel configuration.



For each of these groups the 3-ph SNMP/Web plug-in adapter supports the following objects.
(Objects marked with [*] do not have a RFC1628 correspondence)

OIDs

==== **upsIdent** Group ====

upsIdentManufacturer
upsIdentModel
upsIdentUPSSoftwareVersion
upsIdentAgentSoftwareVersion
upsIdentName
upsIdentAttachedDevices
upsIdentsUPSSerialNumber [*]
upsIdentComProtVersion [*]
upsIdentOperatingTime [*]

==== **uspBattery** Group ====

upsBatteryStatus
upsSecondsOnBattery
upsEstimatedMinutesRemaining
upsEstimatedChargeRemaining
upsBatteryVoltage
upsBatteryCurrent
upsBatteryTemperature
upsBatteryRipple [*]

==== **upsInput** Group ====

TRAPS & ALARMS

==== **geUPSTraps** & **upsWellKnownAlarms** group
====

upsAlarmBatteryBad
upsAlarmOnBattery
upsAlarmLowBattery
upsAlarmDepletedBattery
upsAlarmTempBad
upsAlarmInputBad
upsAlarmOutputBad
upsAlarmOutputOverload
upsAlarmOnBypass
upsAlarmBypassBad
upsAlarmOutputOffAsRequested
upsAlarmUpsOffAsRequested
upsAlarmChargerFailed
upsAlarmUpsOutputOff
upsAlarmUpsSystemOff
upsAlarmFanFailure
upsAlarmFuseFailure
upsAlarmGeneralFault
upsAlarmDiagnosticTestFailed
upsAlarmCommunicationsLost

upsInputLineBads
 upsInputNumLines
 upsInputFrequency
 upsInputVoltage
 upsInputCurrent
 upsInputTruePower
 upsInputVoltageMin [*]
 upsInputVoltageMax [*]

==== **upsOutput** Group ====

upsOutputSource
 upsOutputFrequency
 upsOutputNumLines
 upsOutputVoltage
 upsOutputCurrent
 upsOutputPower
 upsOutputPercentLoad
 upsOutputPowerFactor [*]
 upsOutputPeakCurrent [*]
 upsOutputShareCurrent [*]

==== **upsBypass** Group ====

upsBypassFrequency
 upsBypassNumLines
 upsBypassLineIndex
 upsBypassVoltage
 upsBypassCurrent
 upsBypassPower

==== **upsAlarm** Group ====

upsAlarmsPresent
 upsAlarmMaskA [*]

==== **upsTest** Group ====

upsTestID
 upsTestSpinLock
 upsTestResultSummary
 upsTestResultsDetails
 upsTestStartTime
 upsTestElapsedTime

upsAlarmAwaitingPower
 upsAlarmShutdownPending
 upsAlarmShutdownImminent
 upsAlarmTestInProgress
 upsAlarmReceptacleOff
 upsAlarmHighSpeedBusFailure [*]
 upsAlarmHighSpeedBusJACRCFailure [*]
 upsAlarmConnectivityBusFailure [*]
 upsAlarmHighSpeedBusJBCRCFailure [*]
 upsAlarmCurrentSharing [*]
 upsAlarmDCRipple [*]

Once again, some objects may not be available over the full-range of 3-ph UPSs as these will depend on the UPS model, configuration, enabled features, etc.

5 NETWORK CONFIGURATION

The SNMP/Web adapter network interface is very flexible and can be configured for operation in various environments. This section details all possible network configuration combinations, while it is recommended to refer to Console/Web interface sections for the specific configuration commands / menus.

5.1 ETHERNET CONNECTION

As most advanced network devices, SNMP/Web adapters use an auto negotiation protocol to communicate what media technologies are supported, and then select the fastest mutually supported media technology.

In this context, *media* refers to a 10baseT/100baseTx Ethernet connection in Half-Duplex (HD) or Full-Duplex (FD) mode. The SNMP/Web adapters advertise and support the following media:

- 100baseTx-FD
- 100baseTx-HD
- 10baseT-FD
- 10baseT-HD

This auto negotiation feature is enabled by default. However, some passive devices, such as single-speed hubs, are unable to auto negotiate. To handle such devices, the SNMP/Web adapter can be forced to operate in one specific mode, instead of auto negotiating.

5.2 TCP/IP CONFIGURATION

TCP/IP configuration refers to the settings needed by an SNMP/Web adapter to operate in a TCP/IP network. The selection of the boot method is critical for successful SNMP/Web adapter configuration. The SNMP/Web adapters support the following boot methods:

- **Static IP**
- **BOOTP**
- **DHCP**

The default configuration is DHCP support.

5.2.1 Static IP address

In this case, the TCP/IP settings are manually configured on the adapter and stored in non-volatile memory. Particularly, the following need to be specified:

- *IP address*: IP address of the SNMP/Web adapter
- *Subnet Mask*
- *Default gateway*: IP address of the default gateway

NOTE: These settings are only available when the boot method is set to *Static IP*. Please also set the accurate DNS settings while setting Static IP address to adapter.

5.2.2 BOOTP / DHCP

In this case, the SNMP/Web adapter automatically obtains the TCP/IP settings respectively from a BOOTP or a DHCP server.

The default configuration for the SNMP/Web adapters is DHCP support.

If the adapter IP-address is used by other network nodes for accessing UPS information (e.g. NMS systems), make sure the DHCP server assigns a fixed IP to the SNMP/Web adapter.

NOTE: For details on BOOTP and DHCP protocol, refer respectively to RFC951 and RFC2131.

5.3 DNS CONFIGURATION

DNS configuration affects the SNMP/Web adapter ability to resolve symbolic hostnames to IP addresses, and may impact other functionality (such as e-mail sending, for example):

The SNMP/Web adapters can be configured to automatically obtain DNS server address (e.g. Primary and Secondary DNS server as specified in the DHCP response). This is the defaults setting.

Alternatively, the IP address of the DNS servers may be specified manually.

The adapters also offer a DNS lookup feature, which allows verification of the DNS setting by sending a DNS query.

NOTE: DNS settings may be critical for the SNMP/Web adapter operation. Incorrect DNS configuration may compromise the functionality of other network services (as an example, some services may require reverse DNS). Therefore, make sure the DNS is correctly configured, especially when a manual configuration is selected.

5.4 HOSTNAME

The SNMP/Web adapter is configured with a *hostname*: a fully qualified domain name for the adapter.

The adapter will always include this information in the relevant communication to the DHCP server (option 12 – host name field). The DHCP server may use this information to update the DNS server, so that the adapter will be accessible using its domain name.

The adapter can also be configured to use the hostname as received from the DHCP server. This is NOT the default behaviour and must be explicitly enabled through the console interface using the *dhcphost* command.

6 MULTI-SERVER NETWORK SHUTDOWN (RCCMD)

The SNMP/Web adapters include a module for **Multi-Server Network Shutdown**. This module allows the configuration of a shutdown strategy for several servers powered by the UPS when the batteries are running low following a prolonged mains failure.

6.1 NETWORK SHUTDOWN WITH RCCMD

RCCMD (Remote Console Command) is a mechanism that allows the execution of commands on remote systems. With the SNMP/Web adapters, this mechanism is used to shutdown servers powered by the UPS. The SNMP/Web adapter acts like the master (RCCMD Sender) while the servers and remote systems act as slaves (RCCMD Listener).

RCCMD is based on standard TCP/IP network protocols, therefore allowing the shutdown of servers running different operating systems and operating in a heterogeneous network.

RCCMD does not include the command that is to be executed in the sending process but instead deposits the command with the receiving process. This provides additional security, as the receiving process may check which network node sent the RCCMD-signal and determine whether to process it.

Both the SNMP/Web adapters and the servers need to be correctly configured in order to use the Network Shutdown functionality.

6.1.1 Set-up and Configuration of controlled Servers

The installation on the controller servers of the RCCMD SW (known as RCCMD Listener or RCCMD Client module) is clearly a prerequisite. A detailed description of the installation and configuration steps is out of the scope of this document – for details please refer to the applicable product documentation (User Manual). However, there are a few general recommendations.

First of all, the RCCMD Client software is a licensed software. A license code can be used for only one installation. If more servers are to be included in the shutdown process, more licenses are needed.

For increased safety, a list of trusted RCCMD Servers can be defined in the RCCMD Client. This way, the RCCMD Client will accept only messages coming from the trusted Servers and will discard any other RCCMD message. If such functionality is used, the SNMP/Web adapter IP address must be added to the list of trusted RCCMD Servers.

Finally, a shutdown routine needs to be defined in each remote system. This may be a batch file, a shell script or other. It shall include all commands for a graceful shutdown of the system.

6.1.2 Configuration of the SNMP/Web adapter

The SNMP/Web adapter can be configured using the web interface or the command-line console.

First of all, in order to use the RCCMD Sender embedded in the SNMP/Web adapter the Network Shutdown functionality must be enabled.

Then, the various servers must be added to the list of RCCMD Clients on the SNMP/Web adapter. For each client, the Hostname or IP Address and the port on which the RCCMD process will be listening need to be specified (the standard RCCMD port is 6003).

NOTE: Although it is possible to identify the servers with their hostname, it is strongly recommended to specify their IP addresses. Using symbolic hostnames may cause the network shutdown to fail in case the DNS server is not available, unreachable or misconfigured.

Finally, it is possible to configure the actual condition that triggers the RCCMD Shutdown command:

- After X minutes that the UPS is running on battery
- At X minutes of estimated minutes remaining of battery autonomy
- When the UPS signals a low battery condition

Note that a low battery condition will force the shutdown of the configured RCCMD Clients regardless of the chosen shutdown condition.

The configuration of the clients can be tested – the SNMP/Web adapter includes a Test function. This allows to send either a test message to the Client, or to force a shutdown. It is important to monitor both the messages returned from the SNMP/Web adapter and the actual result on the Client. Depending on the configuration, the SNMP/Web adapter may successfully send the message, but this can be ignored by the RCCMD Client.

6.1.3 Network configuration

The RCCMD Shutdown command travels across the network using standard TCP/IP protocols. Therefore, the network configuration may affect the Shutdown process. Particularly:

- As stated above, the RCCMD Clients allow the definition of a list of trusted RCCMD Servers (that is, RCCMD Servers allowed to send a shutdown command). When this safety feature is used, the SNMP/Web adapter IP address must be added to the list of trusted RCCMD Servers for each RCCMD Client. Therefore, the SNMP/Web adapter should be assigned a static IP address when possible. If a DHCP Server is used, it should be configured so that the SNMP/Web adapter is always assigned the same address.
- The various servers to be shutdown must be added to the list of RCCMD clients on the SNMP/Web adapter. Although it is possible to identify the servers with their hostname, it is strongly recommended to specify their IP addresses even if DNS hostname resolution is configured. The network shutdown may fail if the DNS server is not available or unreachable.
- The entire network infrastructure, including routers, switches, hubs, etc. must be powered by the UPS. Otherwise, it may not be possible to reach all clients during Network Shutdown.

6.1.4 RCCMD Shutdown

When the configured condition is met, the SNMP/Web adapter will send an RCCMD Shutdown command to the configured RCCMD Clients. This will launch the shutdown routine as configured in the Client.

In case of problems with the network communication, the SNMP/Web adapter will attempt to issue the RCCMD Shutdown command multiple times. However, after 30s the SNMP/Web adapter will assume a successful RCCMD Shutdown and further communication to the RCCMD Client will stop.

6.1.5 Alive Check functionality

The SNMP/Web adapters support the 'UPSMAN Alive checking' functionality provided with RCCMD client software. The RCCMD Client will periodically send network messages to the SNMP/Web adapter to make sure the adapter is up and running, and that the network connection is OK. If the communication fails, the RCCMD Clients will warn the user about the loss of connectivity. It is recommended to enable this feature on the RCCMD client software (refer to the specific product documentation for details).

The 'Alive Check' network communication will target the TCP port 5769 on the SNMP/Web adapter. This port is neither configurable nor negotiable. When using this feature make sure that traffic towards this port is enabled in your network.

NOTE: The SNMP/Web adapter will only reply to 'Alive Check' messages if the Network Shutdown is enabled on the adapter.

6.2 RCCMD Client Relay

The maximum number of RCCMD Clients that can be managed by the SNMP/Web adapter is limited.

In order to reach a higher number of RCCMD Clients, one or more of these clients can be configured to operate as relays. Basically, the RCCMD Client needs to be configured so that it will execute a batch or script file that issues more RCCMD Shutdown commands.

The following sample batch file lets the RCCMD Client acts as a relay station:

```
@ECHO OFF
SET PATH=C:\RCCMD\
# RCCMD Relay
# This batch sends RCCMD Shutdown commands to the following IP addresses
rccmd -s -a 191.168.200.5
rccmd -s -a 191.168.200.6
# ... the list can be continued ...
# At last, force shutdown of the local machine
ExitWin.exe shutdown force
@CLS
```

This procedure can also be used for a low number of RCCMD servers, as it may be easier to configure the Network Shutdown this way rather than through the SNMP/Web adapter, especially when several servers need to be shutdown simultaneously.

Clearly, the RCCMD Client acting as Relay becomes an important link in the Network Shutdown process, as it both receives and sends RCCMD Shutdown commands. This node and related network connectivity (routers, switches and hubs) shall therefore be protected by the UPS.

7 MODBUS TCP AND RTU (RS232 & RS485) (LICENSE REQUIRED)

The SNMP/Web adapter embeds a Modbus TCP and RTU Slave implementation, offering the following features:

- UPS alarm monitoring
- UPS status monitoring (3-ph version only)
- Input /Output / Bypass / Battery measurement monitoring
- Monitoring ONLY interface – the Modbus interface does not provide any control option

For 3-ph parallel systems, it is possible to monitor each single UPS and obtain similar information for the parallel system as a whole.

NOTE: A License Key is needed to activate the Modbus TCP and RTU functionality on the SNMP/Web adapters. Please contact your local GE distributor to obtain a valid License Key.

7.1 MODBUS TCP & RTU CONFIGURATION

7.1.1 Licensing

As stated, a License Key is needed to activate the Modbus TCP functionality. Once a valid License Key is obtained, it shall be entered into the SNMP/Web adapter using the console interface, either local (serial connection) or remote (Telnet, SSH).

The License Key comes in a GUID format (e.g. xxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxxxxxx). To enter the License Key, type in the `modbus_key` command followed by the License Key. See the following example:

```
GEDE> modbus_key CECFD05B-750E-FF51-2E2F-3848772E6842
Key accepted, Modbus Key authorised
Enter 'nvsave' cmd to save the configuration
```

It is recommended to promptly save the configuration. If the configuration is not saved, at reboot the adapter will revert to the last saved configuration and Modbus will be disabled – to re-enable, enter the License Key once again.

Once a valid License Key is entered, the Modbus functionality is unlocked, and all applicable console commands and web pages will be made available to the user.

NOTE: The License Key is linked to the SNMP/Web adapter MAC address – make sure you are using the right License Key for your adapter.

7.1.2 MODBUS TCP Configuration

Once a valid License Key has been entered, the Modbus TCP slave can be configured. The configuration can be accomplished via the console interface, and even more easily by using the web interface (*System* section). The following parameters will be controlling the Modbus TCP slave operation:

- *Modbus TCP Enable*
The Modbus TCP service can be disabled, in which case the applicable TCP port will be closed.
- *Modbus TCP Port*
This configures the TCP Port on which the Modbus Slave will be listening.
The default port for Modbus TCP is 502.
- *Modbus Slave Id*
With Modbus TCP there is no real need to identify the Modbus slaves with specific IDs, as the IP address will force the selection. However, it is possible to configure the Slave Id when needed.
The other option is to force a value of 255 – this disables any slave address check, and all requests are accepted.

- *Floating-point handling*

The Modbus TCP Slave embedded in the SNMP/Web adapter can provide the UPS measurements using a floating-point representation for better precision. However, the floating-point representation used is non-standard – see the following section on Data Types for details. By disabling floating-point handling, all *Float* type measurement will be handled as signed integers.

When the configuration is updated, it is recommended to save the new settings and reboot the adapter to make sure the configuration is reloaded, and the new settings applied.

7.1.3 MODBUS RTU RS232

Modbus RTU RS232 service is available on console connection port of SNMP/Web Adapter.

As Console and Modbus RS232 are available on the same port, only one service will be available at any point of time. Proper jumper selection is required for Modbus RTU RS232 to communicate.

The RJ45:DB9 cable shall be used for connecting the Modbus RTU client of SNMP/Web adapter to the PC running the Modbus manager.

MODBUS RTU RS232 Configuration

Once a valid License Key has been entered, the Modbus RTU RS232 slave can be configured. The configuration can be accomplished via the console interface, and even more easily by using the web interface (*System* section). The following parameters will be controlling the Modbus RTU slave operation:

- *Modbus RTU Enable*

The Modbus RTU service can be disabled, in which case the Modbus RTU Service will be closed

- *Baud Rate*

This configures the baud rate at which the Modbus Slave will be communicating

The default baud rate for is 9600. Available baud rates are 2400, 9600, 19200, 38400, 57600, 115200

- *Parity*

Even, Odd or No parity can be selected for Modbus RTU selection

- *Modbus Slave Id*

With Modbus TCP there is no real need to identify the Modbus slaves with specific IDs, as the IP address will force the selection. However, it is possible to configure the Slave Id when needed. The other option is to force a value of 255 – this disables any slave address check, and all requests are accepted.

- *Floating-point handling*

The Modbus TCP Slave embedded in the SNMP/Web adapter can provide the UPS measurements using a floating-point representation for better precision. However, the floating-point representation used is non-standard – see the following section on Data Types for details. By disabling floating-point handling, all *Float* type measurement will be handled as signed integers.

When the configuration is updated, it is recommended to save the new settings and reboot the adapter to make sure the configuration is reloaded, and the new settings applied.

MODBUS RTU RS232 Operation

Once the configuration is completed, the Modbus RTU RS232 slave is enabled. Following additional steps are required for Modbus RTU operation to start functioning:

- Plug out the card from the UPS
- Select the jumpers as per the table below for the respective cards for Modbus RTU RS232

Product Part Description	Jumper Position
1024746 – SP SNMP/Web Adapter	J3 : 2-3 ; J4 : 2-3
1024747 – 1 ph SNMP/Web Adapter	J4 : 2-3 ; J5 : 2-3
1024921 – 3 ph SNMP/Web Adapter w.MODB.RS485	J3 : 2-3 ; J4 : 2-3

- Modbus RTU RS232 is now available at the console
- Please note console connection is disabled while MODBUS RS232 is communicating

7.1.4 MODBUS RTU RS485

MODBUS RTU RS485 is available only with part no. 1024921. Modbus RS485 is available at the three pin RS485 port.

MODBUS RTU RS485 Configuration

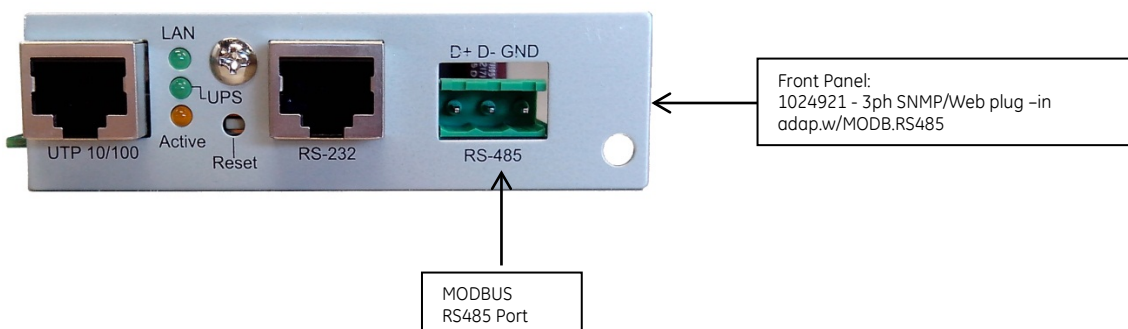
Once a valid License Key has been entered, the Modbus RTU RS485 slave can be configured. The configuration can be accomplished via the console interface, and even more easily by using the web interface (*System* section). The following parameters will be controlling the Modbus RTU slave operation:

- *Modbus RTU RS485 Enable*
The Modbus RTU service can be disabled, in which case the Modbus RTU Service will be closed
- *Baud Rate*
This configures the baud rate at which the Modbus Slave will be communicating
The default baud rate for is 9600. Available baud rates are 2400, 9600, 19200, 38400, 57600, 115200
- *Parity*
Even, Odd or No parity can be selected for Modbus RTU selection
- *Modbus Slave Id*
With Modbus TCP there is no real need to identify the Modbus slaves with specific IDs, as the IP address will force the selection. However, it is possible to configure the Slave Id when needed. The other option is to force a value of 255 – this disables any slave address check, and all requests are accepted.
- *Floating-point handling*
The Modbus TCP Slave embedded in the SNMP/Web adapter can provide the UPS measurements using a floating-point representation for better precision. However, the floating-point representation used is non-standard – see the following section on Data Types for details. By disabling floating-point handling, all *Float* type measurement will be handled as signed integers.

When the configuration is updated, it is recommended to save the new settings and reboot the adapter to make sure the configuration is reloaded, and the new settings applied.

MODBUS RTU RS485 Operation

Once the configuration is completed, the Modbus RS485 is enabled and ready for service. Modbus RS485 connections should be done at the RS485 three pin phoenix connector port.



7.2 MODBUS REGISTER MAP

The following tables give the Modbus register map for GE UPS. Note that the actual values that are available on a specific UPS will depend on the UPS type, model and rating. Refer to the Data Types section for the value encoding corresponding to the 'not available' case.

For clarity, Modbus registers as supported by the most common UPS models are detailed in Appendix A.

Input Registers (3xxxx) – Function code 04: Read Input Register

Address		Type	Description	Notes
Word 1	Word 2			
30X01	-	BYTE	Number of Input Lines	The number of UPS input lines [1..3]. This value implicitly indicates the input measures that can be read from the Modbus Registers
30X02	-	BYTE	Number of Output Lines	The number of UPS output lines [1..3]. This value implicitly indicates the output measures that can be read from the Modbus Registers
30X03	-	BYTE	Number of Bypass lines	The number of UPS bypass lines [1..3]. This value implicitly indicates the output measures that can be read from the Modbus Registers
30X04	-	BYTE	Output Source	The actual source of the Output Power: 1: other 2: none 3: normal 4: bypass 5: battery 6: booster 7: reducer The enumeration <i>none(2)</i> indicates that there is no source of output power (and therefore no output power)
30X05	-	BYTE	Battery Status	The indication of the capacity remaining in the UPS system's batteries: 1: unknown 2: batteryNormal Indicates that the remaining run-time is greater than the configured <i>upsConfigLowBattTime</i> 3: batteryLow Indicates that the remaining battery run-time is less than or equal to <i>upsConfigLowBattTime</i> 4: batteryDepleted Indicates that the UPS will be unable to sustain the present load when and if the utility power is lost (including the possibility that the utility power is currently absent, and the UPS is unable to sustain the output).
30X06	30X07	LONG	Input Lines Bad	A count of the number of times the input entered an out-of-tolerance condition.
30X08	30X09	FLOAT	Input Frequency L1	The present input frequency. <i>Units: Hertz</i>
30X10	30X11	FLOAT	Input Voltage L1	The present input voltage, RMS value. <i>Units: Volts</i>
30X12	30X13	FLOAT	Input Current L1	The present input current, RMS value. <i>Units: Amp</i>
30X14	30X15	FLOAT	Input True Power L1	The present input true power. <i>Units: Watts</i>
30X16	30X17	FLOAT	Input Frequency L2	The present input frequency. <i>Units: Hertz</i>
30X18	30X19	FLOAT	Input Voltage L2	The present input voltage, RMS value. <i>Units: Volts</i>
30X20	30X21	FLOAT	Input Current L2	The present input current, RMS value. <i>Units: Amp</i>
30X22	30X23	FLOAT	Input True Power L2	The present input true power. <i>Units: Watts</i>
30X24	30X25	FLOAT	Input Frequency L3	The present input frequency. <i>Units: Hertz</i>
30X26	30X27	FLOAT	Input Voltage L3	The present input voltage, RMS value. <i>Units: Volts</i>
30X28	30X29	FLOAT	Input Current L3	The present input current, RMS value. <i>Units: Amp</i>
30X30	30X31	FLOAT	Input True Power L3	The present input true power. <i>Units: Watts</i>

Address		Type	Description	Notes
Word 1	Word 2			
30X32	30X33	FLOAT	Output Frequency	The present output frequency. <i>Units: Hertz</i>
30X34	30X35	FLOAT	Output Voltage L1	The present output voltage, RMS value. <i>Units: Volts</i>
30X36	30X37	FLOAT	Output Current L1	The present output current, RMS value. <i>Units: Amp</i>
30X38	30X39	FLOAT	Output Power L1	The present output true power. <i>Units: Watts</i>
30X40	30X41	FLOAT	Output Percent Load L1	The percentage of the UPS power capacity presently being used on this output line, i.e., the greater of the percent load of true power capacity and the percent load of VA.
30X42	30X43	FLOAT	Output Voltage L2	The present output voltage, RMS value. <i>Units: Volts</i>
30X44	30X45	FLOAT	Output Current L2	The present output current, RMS value. <i>Units: Amp</i>
30X46	30X47	FLOAT	Output Power L2	The present output true power. <i>Units: Watts</i>
30X48	30X49	FLOAT	Output Percent Load L2	The percentage of the UPS power capacity presently being used on this output line, i.e., the greater of the percent load of true power capacity and the percent load of VA.
30X50	30X51	FLOAT	Output Voltage L3	The present output voltage, RMS value. <i>Units: Volts</i>
30X52	30X53	FLOAT	Output Current L3	The present output current, RMS value. <i>Units: Amp</i>
30X54	30X55	FLOAT	Output Power L3	The present output true power. <i>Units: Watts</i>
30X56	30X57	FLOAT	Output Percent Load L3	The percentage of the UPS power capacity presently being used on this output line, i.e., the greater of the percent load of true power capacity and the percent load of VA.
30X58	30X59	FLOAT	Bypass Frequency	The present bypass frequency. <i>Units: Hertz</i>
30X60	30X61	FLOAT	Bypass Voltage L1	The present bypass voltage, RMS value. <i>Units: Volts</i>
30X62	30X63	FLOAT	Bypass Current L1	The present bypass current, RMS value. <i>Units: Amp</i>
30X64	30X65	FLOAT	Bypass Power L1	The present bypass true power. <i>Units: Watts</i>
30X66	30X67	FLOAT	Bypass Voltage L2	The present bypass voltage, RMS value. <i>Units: Volts</i>
30X68	30X69	FLOAT	Bypass Current L2	The present bypass current, RMS value. <i>Units: Amp</i>
30X70	30X71	FLOAT	Bypass Power L2	The present bypass true power. <i>Units: Watts</i>
30X72	30X73	FLOAT	Bypass Voltage L3	The present bypass voltage, RMS value. <i>Units: Volts</i>
30X74	30X75	FLOAT	Bypass Current L3	The present bypass current, RMS value. <i>Units: Amp</i>
30X76	30X77	FLOAT	Bypass Power L3	The present bypass true power. <i>Units: Watts</i>
30X78	30X79	FLOAT	Est. Minute Remaining	An estimate of the time to battery charge depletion under the present load conditions if the utility power is off and remains off, or if it were to be lost and remain off. <i>Units: Minutes</i>
30X80	30X81	FLOAT	Est. Charge Remaining	An estimate of the battery charge remaining expressed as a percent of full charge.
30X82	30X83	FLOAT	Battery Voltage	The present battery voltage. <i>Units: Volts</i>
30X84	30X85	FLOAT	Battery Current	The present battery current (into battery). <i>Units: Amp.</i> Positive values for currents going into the battery.
30X86	30X87	FLOAT	Battery Temperature	The ambient temperature at or near the UPS Battery casing. <i>Units: degrees centigrade (°C)</i>

Discrete Inputs (1xxxx) – Function code 02: Read Discrete Input

Address	Description	Notes
10X01	upsAlarmBatteryBad	One or more batteries have been determined to require replacement.
10X02	upsAlarmOnBattery	The UPS is drawing power from the batteries.
10X03	upsAlarmLowBattery	The remaining battery run-time is less than or equal to <i>upsConfigLowBattTime</i> .
10X04	upsAlarmDepletedBattery	The UPS will be unable to sustain the present load when and if the utility power is lost.
10X05	upsAlarmTempBad	A temperature is out of tolerance.
10X06	upsAlarmInputBad	An input condition is out of tolerance.
10X07	upsAlarmOutputBad	An output condition (other than <i>OutputOverload</i>) is out of tolerance.
10X08	upsAlarmOutputOverload	The output load exceeds the UPS output capacity.
10X09	upsAlarmOnBypass	The Bypass is presently engaged on the UPS.
10X10	upsAlarmBypassBad	The Bypass is out of tolerance.
10X11	upsAlarmOutputOffAsRequested	The UPS has shutdown as requested, i.e., the output is off.
10X12	upsAlarmUpsOffAsRequested	The entire UPS has shutdown as commanded.
10X13	upsAlarmChargerFailed	An uncorrected problem has been detected within the UPS charger subsystem.
10X14	upsAlarmUpsOutputOff	The output of the UPS is in the off state.
10X15	upsAlarmUpsSystemOff	The UPS system is in the off state.
10X16	upsAlarmFanFailure	The failure of one or more UPS fans has been detected.
10X17	upsAlarmFuseFailure	The failure of one or more fuses has been detected.
10X18	upsAlarmGeneralFault	A general fault in the UPS has been detected.
10X19	upsAlarmDiagnosticTestFailed	The result of the last diagnostic test indicates a failure.
10X20	upsAlarmCommunicationsLost	A problem has been encountered in the communications between the agent and the UPS.
10X21	upsAlarmAwaitingPower	The UPS output is off, and the UPS is awaiting the return of input power.
10X22	upsAlarmShutdownPending	A Shutdown countdown is underway.
10X23	upsAlarmShutdownImminent	The UPS will turn off power to the load in less than 5 seconds; this may be either a timed shutdown or a low battery shutdown.
10X24	upsAlarmTestInProgress	A test is in progress.
10X25	upsAlarmReceptacleOff	One or more receptacles are switched off.
10X26	VoltageOnOutput (1-ph only) upsAlarmHighSpeedBusFailure (3-ph only)	A voltage has been detected on output in an unforeseen situation A problem on the High Speed Bus communication is detected
10X27	DCLinkVoltageBad (1-ph only) upsAlarmHighSpeedBusJACRCFailure (3-ph only)	The DC Link Voltage reached a high level. A CRC problem on the Highspeed Bus JA is detected.
10X28	InputCircuitFailure (1-ph only) upsAlarmConnectivityBusFailure (3-ph only)	ByBf microprocessor, IC converter, BF relay or charger is defect. A problem on the Connectivity Bus communication is detected
10X29	ChargeConverterError (1-ph only) upsAlarmHighSpeedBusJBCRCFailure (3-ph only)	Charge converter or DC Capacitors are defect. A CRC problem on the Highspeed Bus JB is detected.
10X30	BypassDefect (1-ph only) UpsAlarmCurrentSharing (3-ph only)	Bypass is not able to hold Output Voltage. The System detects a high current sharing on the parallel system.
10X31	PhaseNeutralReversal (1-ph only) UpsAlarmDCRipple (3-ph only)	There is a voltage between ground and neutral (input reversed). The System detects a high ripple voltage on one DC link.

Address	Description	Notes
10X32	-	Not Used (Reserved)
10X33	upsStatusEcomodelsOn	Ecomode is ON.
10X34	upsStatusBatteryIsCharging	Battery is being charged.
10X35	upsStatusBatteryIsDischarging	The UPS is drawing power from the batteries. Identical to <i>upsAlarmOnBattery</i> .
10X36	upsStatusAlarmIsActive	UPS has a general fault. Identical to <i>upsAlarmGeneralFault</i> .
10X37	upsStatusRectifierIsOn	Rectified is ON.
10X38	upsStatusStopOperation	The remaining battery run time is less than or equal to <i>upsConfigLowBattTime</i> or any other condition exist, such that the output will be disconnected in a short time.
10X39	upsStatusOnBypass	The Bypass is presently engaged on the UPS. Identical to <i>upsAlarmOnBypass</i> .
10X40	upsStatusMainsBypassOK	All input conditions on the Bypass are OK. Reciprocal to <i>upsAlarmBypassBad</i> .
10X41	upsStatusMainsRectifierOK	All input conditions on the rectifier are OK. Reciprocal to <i>upsAlarmInputBad</i> .
10X42	upsStatusDetourIsOn	The manual deviation is on.
10X43	upsStatusAcousticAlarmIsOn	The acoustic alarm is on, as a consequence of a new fault.
10X44	upsStatusServiceCheck	A general maintenance or a specific UPS component check is required.
10X45	upsStatusInverterIsOn	The Inverter is switched on.
10X46	upsStatusNotInParallel	The UPS belongs to a parallel system but does not supply the load (disconnected).
10X47	upsStatusResetLoadOff	The load is not supplied and special action has to be performed prior to be able to restart.
10X48	upsStatusLoadOff	The load is not supplied
10X49	upsStatusBoostMode	Boost mode
10X50	upsStatusBuckMode	Buck mode
10X51	upsStatusIemModelsOn	IEM (Intelligent Energy Management) mode is active
10X52	upsStatus5thFilterIsOn	5 th order harmonic filter is inserted (SCR-based rectifier only)
10X53	upsStatus11thFilterIsOn	11 th order harmonic filter is inserted (SCR-based rectifier only)
10X54	upsStatus2ndRectifierBridgesOn	For units featuring two separate rectifier bridges (typically large 3-ph UPSs), the 2 nd rectifier bridge is on.
10X55	-	Reserved for future enhancements
10X56	-	Reserved for future enhancements
10X57	-	Reserved for future enhancements
10X58	-	Reserved for future enhancements
10X59	-	Reserved for future enhancements
10X60	-	Reserved for future enhancements
10X61	upsGlobalParallelValues	The set of registers pertains to the whole parallel system rather than specific UPS in the system.
10X62	-	Reserved for future enhancements
10X63	-	Reserved for future enhancements
10X64	-	Reserved for future enhancements

NOTE: Registers 10X26 – 10X31 hold different contents in 1-ph and 3-ph UPS.
Registers 10X33 – 10X64 are only available on 3-ph UPS.

NOTE: GT Series 5-10kVA UL UPSs are 2-ph systems.
In this case, the L-L voltage is mapped to Line3 Voltage registers.

7.2.1 Register addressing

In a parallel 3-ph UPS system, the various UPS in the system can be addressed by using a particular register address encoding yyXyy, where X represents the UPS ID in the system:

0 - UPS1; 1 - UPS2; 2 - UPS3; 3 - UPS4; 4 - UPS5; 5 - UPS6; 6 - UPS7; 7 - UPS8; 8 - System

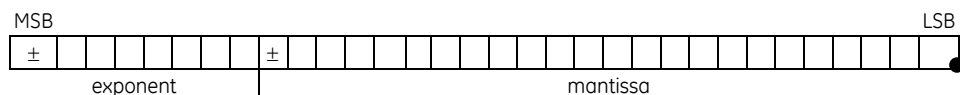
The System UPS is a virtual UPS that reports alarms, status and measures for the entire UPS system.

For stand-alone 3-ph UPS and for 1-ph UPS only one set is available, that is **0 - UPS 1**.

7.2.2 Data Types

The UPS status and measures are available in different data types. Data types exceeding the 16-bit register length are implemented by combining subsequent registers.

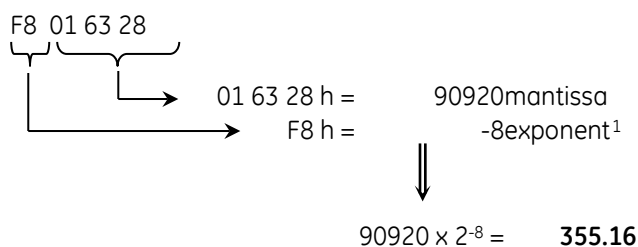
<u>Bit</u>	Discrete Input registers (UPS alarms and status) are single Bit. If a specific bit is set, the corresponding alarm/status is active.
<u>Byte</u>	8-bit [0..255]. The 8-bit data is always stored in the lower byte of the 16bit Input Register – the higher byte is Zero padded.
<u>Long</u>	Long Integer, 32 bit [$-2^{31} .. +(2^{31}-1)$]
<u>Float</u>	Floating-point, 32 bit: 8-bit exponent [$2^{-128} .. +127$] and 24 bit mantissa [$-2^{31} .. +(2^{31}-1)$] The exponent occupies the uppermost 8 bits (MSB's) and it is expressed as 2.complement. The valid range is [-127;+127]. It is transmitted first. The mantissa occupies the rightmost 24 bits (LSB's) and it is also expressed as 2.complement. The range is [$-2^{23}; +(2^{23}-1)$]. The floating point is implicitly assumed to be placed after the LSB. Integers value in this range can simply be expressed leaving the exponent=0. Fractional numbers in the range [-32768..32768] can be expressed multiplying the value by 2^8 and defining the exponent= 2^{-8} . The resolution is 2^{-8} , corresponding to 3.9×10^{-3} . As a special case, a value which is <u>not available</u> returns the value 80'FF'FF'FFh (exponent = -128).



NOTE: When floating-point handling is disabled all *Float* type measurement will be handled as signed long integers [$-2^{31} .. +(2^{31}-1)$]. Note that the not available value encoding remains the same.

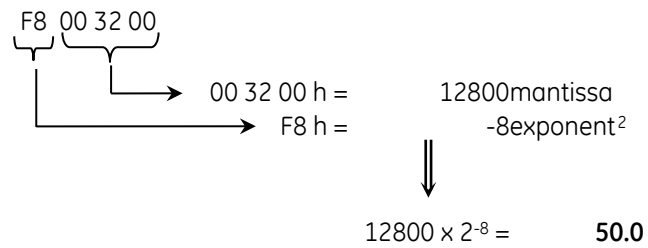
The floating-point representation used is non-standard. For clarity, below are some examples on the actual float values encoding / decoding.

Input Voltage 355.16 V: exponent -8 (F8h), mantissa 90'290 (01 62 28h), coded value F8 01 63 28

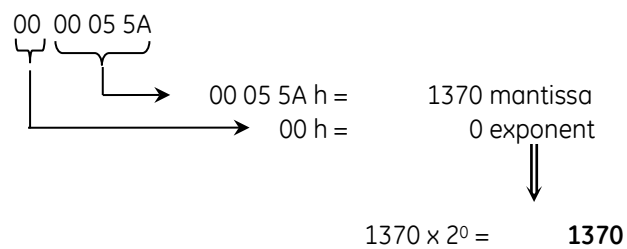


¹ The exponent is expressed as 2-complement

Output Frequency 50.0 Hertz: exponent -8 (F8h), mantissa 12'800 (00 32 00h), coded value F8 00 32 00



Output Power 1370 Watts: exponent 0 (integer value), mantissa 1'370 (05 5Ah), coded value 00 00 05 5A



² The exponent is expressed as 2-complement

8 BACNET/IP (LICENSE REQUIRED)

8.1 BACNET/IP CONFIGURATION

8.1.1 Licensing

As stated, a License Key is needed to activate the BACnet/IP functionality. Once a valid License Key is obtained, it shall be entered into the SNMP/Web adapter using the console interface, either local (serial connection) or remote (Telnet, SSH).

The License Key comes in a GUID format (e.g. xxxxxxxx-xxxxxxx-xxxxxxx-xxxxxxx). To enter the License Key, type in the `bacnet_key` command followed by the License Key. See the following example:

```
GE> bacnet_key 3C354F58-46F5FF3F-4A34356B-596C362E
Key accepted, BACnet authorised
Enter 'nvsave' cmd to save the configuration
```

It is recommended to promptly save the configuration. If the configuration is not saved, at reboot the adapter will revert to the last saved configuration and Modbus will be disabled – to re-enable, enter the License Key once again.

Once a valid License Key is entered, the BACnet functionality is unlocked and all applicable console commands and web pages will be made available to the user.

NOTE: The License Key is linked to the SNMP/Web adapter MAC address – make sure you are using the right License Key for your adapter.

8.1.2 BACNET/IP Configuration

Once a valid License Key has been entered, the BACnet device can be configured. The configuration can be accomplished via the console interface, and even more easily by using the web interface (*System* section). The following parameters will be controlling the BACnet operation:

- *BACnet Device ID*
Each device on a BACnet network is uniquely identified by its device id.
The device instance may range from 0 to 4194302.
- *BACnet UDP Port*
The channel is configured combining the current IP address of the SNMP/Web adapter and the BACnet UDP port.
The default UDP port for BACnet is 47808.

When the configuration is updated, it is recommended to save the new settings and reboot the adapter to make sure the configuration is reloaded and the new settings applied.

8.2 BACNET/IP Objects

Data inside a BACnet device is organized as a series of objects. Each object has a type and a set of properties. There will be always at least one object in a device which is used to represent the device itself. The other objects are used for representing the device's data. The object collection is dynamically built according to the UPS system and model where the SNMP/Web adapter is plugged in. Please refer to the APPENDIX B for more information on the object collection available for each specific UPS model.

9 REMOTE MONITORING & DIAGNOSTICS (RM&D) LICENSE REQUIRED

The SNMP/Web adapters embed a RM&D Agent service, offering the following features:

- UPS alarm monitoring
- Input /Output / Bypass / Battery measurement monitoring
- UPS Events (3-Ph UPS Only)
- UPS Parameters

For 3-ph parallel systems, it is possible to monitor each single UPS and obtain similar information for the parallel system as a whole.

NOTE: In order to enable the RM&D functionality on the SNMP/Web adapters and obtain information on annual service activation, please contact your local GE distributor.

9.1 REMOTE MONITORING SERVICE CONFIGURATION

9.1.1 Licensing

RM&D Service enable requires the GE Commercial team to activate your License for one year. The License activated will be valid for one complete year from the date of activation. License Renewal is mandatory for every additional year after license expiry.

9.1.2 Configuration and Activation

Once License has been activated, the RM&D Service can be configured. The configuration can be accomplished via the console interface, and even more easily by using the web interface (System section). The following parameters will be controlling the RM&D Service operation:

- **RM&D Enable**
The RM&D Service can be enabled
- **RM&D Frequency**
This configures the rate at which RM&D Service will ping the monitoring server. Value entered should be in Seconds. Please note that period should not be less than 60 seconds. The Default Period is 300 Seconds
- **RM&D Encryption Enable**
This command enables the Encryption for the data Communication between SNMP/Web adapter and Monitoring server. By default, encryption will be enabled. This encryption is using standard SSL Protocol with 128 bit strength. Please note that this data Encryption uses HTTPS Communication via TCP Port number 443. This mandates that TCP Port 443 should not be blocked in the Ethernet firewall of the facility to which SNMP/Web adapter is connected.
- **RM&D Proxy Configuration**
This configuration enables the data communication via proxy server. The configuration even supports proxy server with user authentication. The default setting is No Proxy.

When the configuration is updated, it is recommended to save the new settings and reboot the adapter to make sure the configuration is reloaded and the new settings applied.

NOTE:

1. Only HTTP Proxy servers including user authentication will be supported. Automatic Proxy Configuration (.pac) files are also not accepted. Please contact your Network Administrator for finding the proxy details and accordingly configure the Proxy settings. Any proxy configuration is changed, it is mandatory to save the new settings and reboot the SNMP/Web adapter, otherwise there will be a Communication lost.
2. TCP port 443 should be kept open in case Encryption is enabled. Contact your Network administrator about status of TCP port 443. Alternatively, you can check from any standard web browser (with in the same LAN) and try to connect to any external Secure Web site (ex: <https://www.google.com>)

9.1.3 GPRS Router Configuration

This Section is applicable for RM&D Service activation using GPRS Router. GPRS Router is required in case Ethernet facility or shared internet connection is not available for SNMP/Web adapter. In this case Internet Connection can be created using GPRS router with pre-activated SIM (Subscriber Identity Module) card.

Please approach GE Commercial team for the GPRS requirement. The router Supplied by the GE is fully compatible with SNMP/Web adapter. RM&D service activation using GPRS Router is described as following,

- Step 1: Get a pre-activated SIM card with GPRS enabled. You can choose your preferred Network carrier for selecting the SIM card. The Data plan (GPRS Usage Charges) is as per your choice. In the default configuration (assuming 1 hour as Data Sending rate by RM&D Service), approximately 10MB/UPS/Month will be the uploaded data.
- Step 2: Activate the GPRS router supplied by GE using the pre-activated SIM card. Follow the GPRS router activation manual supplied along with Router. After Successful GPRS Activation, the 'CD' LED will glow continuously indicating the internet Connection availability.
- Step 3: Connect the SNMP/Web adapter to the GPRS router using the RJ45 Cable provided by the Router package. Change the Boot method to DHCP and save the settings. Reboot the SNMP/Web adapter.
- Step 4: Connect the SNMP/Web adapter using Serial Connection (RS-232) cable. Please note that this cable is not provided along with GPRS Router. Use any standard 1:1 serial communication cable for this purpose. Activate the RM&D Service using the available Console Commands.

NOTE:

1. GE is not supplying any SIM cards along with GPRS Router. In case required please approach the GE Commercials for purchasing SIM card with activated GPRS Connection at extra cost
2. It is recommended to check the internet Connection availability after activating the GPRS Router and before Connecting SNMP/Web adapter. This can be done by connecting the activated GPRS Router (indicated by the 'CD' LED) to a nearest available Computer using the Standard RJ45 cable provided by the Router package. To Check the internet Connection, open any standard Web browser from the Computer and access any external website (ex: try to open Google page, www.google.com)
3. Please check the DNS & IP Settings assigned to the SNMP/Web adapter are Correct and in the sub-domain as GPRS Router

9.1.4 Alarm Configuration

Once activated, RM&D Service will provide you email notifications for any of the configured alarms. To configure the alarm list for email notification, use the SNMP/Web adapter's web interface and Configure using SMTP -> Alarm notification Web page.

NOTE:

1. Alarm Configuration is common for both Local & Remote Monitoring.
2. By Default , all the available Alarms will be enabled
3. For GPRS Connection, assuming direct Connection between Router and SNMP/Web adapter, Configuration web page for alarms is not accessible. This means all the available alarms will be notified.

10 CYBER SECURITY

This section provides information that can be used to help improve the cyber security of systems that include SNMP/Web adapters. It is intended for use by control engineers, integrators, IT professionals, and developers responsible for deploying and configuring the SNMP/Web adapters.

As any other device connected to a network, the SNMP/Web adapters are exposed to security threats. This section details the advanced security features provided by the SNMP/Web adapters. Users should use the information provided in this section to correctly configure the cards and implement all security features deemed appropriate to the installation environment.

10.1 USER AUTHENTICATION & AUTHORISATION

In this context, **authentication** means establishing the digital identity of anyone attempting to access the adapters through one of the available interfaces. Most of the supported protocols implement a username/password pair as a mean for user identification.

This is different from **authorisation**, which means verifying whether a user is allowed to have access to data or specific services.

The SNMP/Web adapters allow making full use of both protection mechanisms.

10.1.1 User Management

The adapters come with a predefined *supervisor* user, whose default username and password are *ge* and *ge*. New users can then be created using either the console or the web interface.

NOTE Only the supervisor user can create new users.

To create a new user, the following information shall be specified:

- Username / password
- User class (access rights)
- Available services

10.1.2 User class

Users are divided in three separate classes based on access rights.

Supervisor	Predefined user; it can be renamed but not deleted; it cannot be created (only one supervisor user is allowed). This user has all access rights. It is the only user who can perform user management (creation/deletion of users).
Read/write access (rw)	Access with read/write rights. Can access and modify all setting with the exception of user management. These access rights should be restricted to professional users (e.g. Network Administrators).
Read-only access (ro)	Access only for reading. Can access most settings but cannot modify them. Most users are expected to be created with this profile.

10.1.3 Selective service activation

The SNMP/Web adapters allow selective service activation – that is, the various interfaces can be enabled on a user basis. For each user, access to the following services can be enabled:

http	Web interface	Controls access with HTTP and HTTPS protocols
telnet	Remote console interface	Controls access with Telnet and SSH (Secure SHell) protocols
ftp	File transfer	Controls access with FTP and SFTP (Secure FTP) protocols

10.2 SERVICES (ACCESS METHODS)

The table below lists the available services (access methods), highlighting the major security features for each interface.

Interface	Access methods	Security features
<i>Local console interface</i>	Serial cable	Authentication via user/pwd pair
<i>Remote console interface</i>	Telnet	Authentication via user/pwd pair Plain text (disabled during startup)
	SSH (Secure SHell)	Authentication via user/pwd pair Encrypted communication
<i>SNMP Agent</i>	SNMP	Community Name Plain text
<i>File transfer</i>	FTP	Authentication via user/pwd pair Plain text
	SFTP (SSH FTP)	Authentication via user/pwd pair Encrypted communication
<i>Web interface</i>	HTTP	Authentication via user/pwd pair Plain text (disabled during startup)
	HTTPS (SSL)	Authentication via user/pwd pair Encrypted communication

10.3 ENCRYPTION

As stated above, the SNMP/Web adapter offers interfaces providing encryption for protecting data confidentiality and integrity, and particularly the following:

- SSH (Secure Shell)
- SFTP (SSH File Transfer Protocol)
- HTTPS

In this context, encryption is based on public-key cryptography schemes. Normally, the SNMP/Web adapters will be delivered already configured with all applicable keys and certificates – should the adapter miss this information it will generate them at first start-up (this operation may take some time). The length of the keys used for encryption is 1024 bits, providing complex encryption and a higher level of security.

10.3.1 SSH and SFTP

SSH allows running terminal sessions to the SNMP/Web adapter over a secure channel. SSH uses public-key cryptography. The SSH server is authenticated using a host key as identification. Most SSH clients display the host key fingerprint at the start of the SSH session. Below is an example from a popular SSH client (putty):



The fingerprint may be checked against the information provided by the SNMP/Web adapter to confirm to SSH server identity. On the console interface, inject the *ssh-fingerprint* command. Below is a sample output of the *ssh-fingerprint* command:

```
GEDE> ssh-fingerprint
1024 6e:07:31:58:16:91:ae:2e:43:6f:03:64:94:57:55:6d ssh_host_rsa_key.pub
1024 06:97:69:97:cd:93:1b:b6:29:ca:34:e5:8c:35:7c:6e ssh_host_dsa_key.pub
1024 d1:9b:50:13:b3:e3:98:8e:8c:76:49:14:be:21:ed:b3 ssh_host_key.pub
```

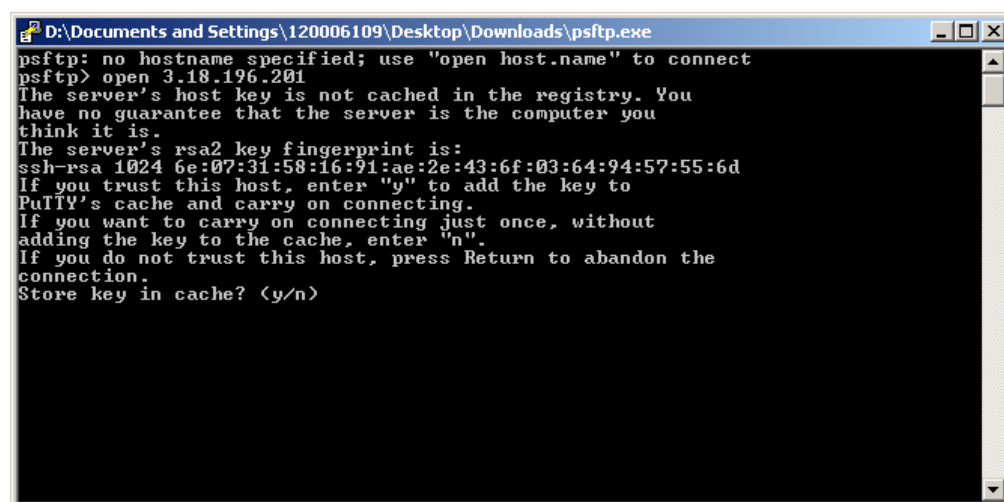
The output can be interpreted as follows:

Key	SSH version	Cryptography algorithm
ssh_host_rsa_key.pub	v2	RSA
ssh_host_dsa_key.pub	v2	DSA
ssh_host_key.pub	v1	RSA

It can be seen in the above example that the fingerprint shown by SSH matches the RSA key for SSH v2 on the *ssh-fingerprint* output.

The SNMP/Web adapter supports both version 1 and version 2 of the SSH protocol. It is recommended to use SSH v2 (if possible), as SSH v1 is generally considered obsolete.

On the other hand, **SFTP** is a file transfer protocol providing secure transfer. It is used in conjunction with the SSH protocol, as SFTP does not provide security by itself but expects the underlying protocol to provide that. Therefore, the key fingerprint can be verified exactly in the same way as with SSH. Below is a sample from a popular SFTP client (sftp):



It can be seen that the key fingerprint is exactly the same.

10.3.2 SSL Certificates

HTTPS is not a protocol itself, but it actually refers to HTTP communication over SSL (Secure Sockets Layer) connection. HTTPS uses public-key cryptography to protect the communication. With HTTPS, the server sends back its identification in the form of a **digital certificate**. The certificate usually contains the server name, the trusted certificate authority (CA), and the server's public encryption key.

The server certificate includes a digital signature from a certification authority. Each browser is normally equipped with a set of CA root certificates of commercial authorities. The web browsers perform a set of verifications over the digital certificate in order to validate the certificate and start the HTTPS communication. The main checks are substantially the following:

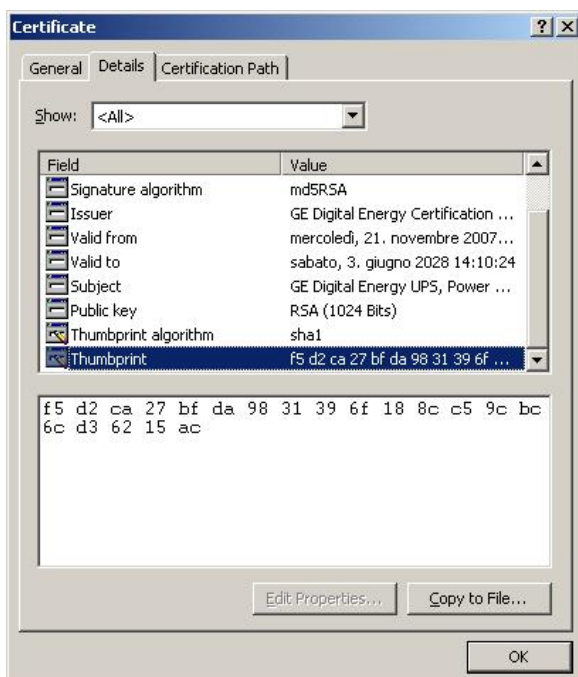
- The client verifies that the issuing Certificate Authority (CA) is on its list of trusted CAs.
- The client checks the server's certificate validity period

Further to this, the client may compare the actual DNS name of the server to the DNS name on the certificate (though this last point may be browser dependent).

Below is a sample of the results of these checks, when browser attempts to establish an HTTP connection to the web server embedded in the SNMP/Web adapter (the sample is taken from Internet Explorer, but similar indications can be obtained with the most common browsers):



First of all, in order to verify the actual certificate, its fingerprint (sometimes also known as thumbprint) can be checked against the one provided by the SNMP/Web adapter. Particularly, select View Certificate and look for the fingerprint/thumbprint:



On the console interface, inject the *ssl-fingerprint* command. Below is a sample output of the *ssl-fingerprint* command:

```
GEDE> ssl-fingerprint
MD5 Fingerprint=8F:A1:CE:8B:B3:04:E7:07:90:6D:02:77:6F:EE:9E:22
SHA1 Fingerprint=F5:D2:CA:27:BF:DA:98:31:39:6F:18:8C:C5:9C:BC:6C:D3:62:15:AC
```

It can be seen that the thumbprint shown by the web browser (with thumbprint algorithm shown as *sha1*) matches the SHA1 fingerprint as shown by the *ssl-fingerprint* command.

Furthermore, the SNMP/Web adapters are provided with two different certificates: the server certificate and the CA Root Certificate (the latter has been used to sign the server certificate). The server certificate does not have the digital signature of a commercial CA, trusted by the browser. By installing the CA Root Certificate in the trusted CA repository, the web browser will not show the security warning about trusting the Certificate Authority.

The CA Root Certificate can be downloaded from the embedded web server (in the Utility section), and then it can be installed in the trusted CA repository.

NOTE: It is not mandatory to install the CA Root Certificate – installing it will prevent the browser from generating a security warning message.

Finally, the server certificate's common name will not match the DNS name or the IP address of the SNMP/Web adapter. Although the communication is secure, with the adapter controlling the access to the web interface and the client being able to verify the fingerprint/thumbprint of the certificate, the browser may still issue a warning.

In order to clear this final warning, the user may generate a new server certificate so that the common name matches the DNS name / IP address of the SNMP/Web adapter. The server certificate is generated by injecting the *makecert <sitename>* command over the console interface (this command is available only to the supervisor), when the *<sitename>* parameter must obviously match the DNS name / IP address of the adapter. In order to start using the new certificate the SNMP/Web adapter must be rebooted.

NOTE: The new certificate will overwrite the existing one. This operation is not reversible.

10.4 CUSTOMER RESPONSIBILITY

As shown above, the SNMP/Web adapters implement advanced security features. Nevertheless, achieving complete security protection requires the introduction of a comprehensive security program. This section lists some good practices in network security that customers are recommended to adopt.

10.4.1 Fundamentals of security and secure deployment

Security is the process of maintaining the confidentiality, integrity, and availability of a system:

- Confidentiality: Ensure only the people you want to see information can see it.
- Integrity: Ensure the data is what it is supposed to be.
- Availability: Ensure the system or data is available for use.

GE Critical Power recognizes the importance of building and deploying products with these concepts in mind and encourages customers to take appropriate care in securing their products and solutions. Firewalls and other network security products, including Data Diodes and Intrusion Prevention Devices, can be an important component of any security strategy. However, a strategy based solely on any single security mechanism will not be as resilient as one that includes multiple, independent layers of security. Therefore, GE Critical Power recommends taking a “Defense in Depth” approach to security.

10.4.2 Defense in Depth

Defense in Depth is the concept of using multiple, independent layers of security to raise the cost and complexity of a successful attack. To carry out a successful attack on a system, an attacker would need to find not just a single exploitable vulnerability but would need to exploit vulnerabilities in each layer of defense that protects an asset.

For example, if a system is protected because it is on a network protected by a firewall, the attacker only needs to circumvent the firewall to gain unauthorized access. However, if there is an additional layer of defense, say a username/password authentication requirement, now the attacker needs to find a way to circumvent both the firewall and the username/password authentication.

10.4.3 General recommendations

Adopting the following security best practices should be considered when using GE Critical Power products and solutions.

- Deploy and configure firewalls to limit the exposure of control system networks to other networks, including internal business networks and the Internet. If a control system requires external connectivity, care must be taken to control, limit and monitor all access, using, for example, virtual private networks (VPN) or Demilitarized Zone (DMZ) architectures.
- Harden system configurations by enabling/using the available security features, and by disabling unnecessary ports, services, functionality, and network file shares.
- Apply all of the latest operating system security patches to control systems PCs.
- Use anti-virus software on control systems PCs and keep the associated anti-virus signatures up-to-date.
- Use whitelisting software on control systems PCs and keep the whitelist up-to-date.

10.4.4 Communication Requirements

Communication between different parts of a control system is, and must be, supported. However, the security of a control system can be enhanced by limiting the protocols allowed, and the paths across which they are allowed, to only what is needed. This can be accomplished by disabling every communication protocol that isn't needed on a particular device, and by using appropriately configured

and deployed network security devices (e.g. firewalls, routers) to block every protocol (whether disabled or not) that doesn't need to pass from one network/segment to another.

GE Critical Power recommends limiting the protocols allowed by the network infrastructure to the minimum set required for the intended application. Successfully doing this requires knowing which protocol is needed for each system-level interaction.

10.4.5 Checklist

This section provides a sample checklist to help guide the process of securely deploying SNMP/Web adapter.

1. Create or locate a network diagram.
2. Identify and record the required communication paths between nodes.
3. Identify and record the protocols required along each path, including the role of each node.
4. Revise the network as needed to ensure appropriate partitioning, adding firewalls or other network security devices as appropriate. Update the network diagram.
5. Configure firewalls and other network security devices.
6. Enable and/or configure the appropriate security features on each SNMP/Web adapter.
7. On each SNMP/Web adapter, change every supported password to something other than its default value.
8. Harden the configuration of each SNMP/Web adapter, disabling unneeded features, protocols and ports.
9. Test / qualify the system.
10. Create an update/maintenance plan.

NOTE: Secure deployment is only one part of a robust security program. This document, including the checklist above, is limited to only providing secure deployment guidance.

10.4.6 Physical security

Most of the security features would prove useless if physical access to the equipment is uncontrolled. In fact, physical access is probably the major security hazard for a site.

This problem may be efficiently tackled by installing the equipment in a secure area and by implementing access control policies.

10.4.7 Changing default configuration

It is recommended that users change the adapter default configuration at their very first access. Particularly, it is recommended to focus on the following settings:

- The default username and password for the *superuser* are **ge** and **ge**. It is recommended to change default username and password (by configuring new and unique ones) at the initial card configuration
- Any service is associated with a specific port. The default configuration uses the standard port for each protocol (e.g. 161 for SNMP). If the user specifies a non-standard port for a service, this increases security by hiding the relevant interface to malicious users.
- Further to this, SNMP access is controlled by read and set community settings. These respectively default to **public** and **private**. Once again, changing these settings may help in increasing security.

It is clear that username, password and service configuration must remain secret in order to provide an efficient security protection. If this information becomes public, the entire authentication method loses effectiveness.

10.4.8 User & Service management

As shown above, the SNMP/Web adapters offer advanced user management features, by offering different access rights and allowing selective activation of services.

It must be noted that every running service exposes the system to a possible attack. Minimising the number of running services may increase overall protection. It is therefore recommended to disable unused services.

10.4.9 Encryption

In most network protocols, sensitive information (e.g. username/password pairs) is transmitted over the network as plain text. This may not be a problem in most installations, but it may become critical when malicious users can gain access to the network traffic.

The introduction of encryption provides a higher degree of security by ensuring that exchanged data cannot be intercepted. The SNMP/Web adapters provide an encryption-protected alternative for the main access methods:

- Web interface: use HTTPS (SSL – Secure Socket Layer) protocol
- Remote console interface: use SSH (Secure Shell) protocol
- File transfer: use SFTP (Secure FTP)

10.4.10 Firewalls

It should be now clear that although some protocols and some access methods might provide a higher degree of security, every customer is encouraged to implement a comprehensive security scheme, of which the SNMP/Web adapters are only a single node.

The partition of the network in sub-networks and the introduction of firewalls with stringent rules are a critical component in the global security program.

NOTE: For RM&D Service encrypted communications are mandatory enabled thus outgoing TCP port 443 should be kept open in firewall.

10.4.11 Additional Protocol-specific Guidance

Protocol standards bodies may publish guidance on how to securely deploy and use their protocols. Such documentation, when available, should be considered in addition to this document.

10.4.12 Additional guidance from Government Agencies & Standards Organizations

Government agencies and international standards organizations may provide guidance on creating and maintaining a robust security program, including how to securely deploy and use Control Systems.

For example, the U.S. Department of Homeland Security has published guidance on Control Systems Defense in Depth Strategies recommended practice.

Such documentation, when appropriate, should be considered in addition to this document. Similarly, the International Society of Automation publishes the ISA-99 specifications to provide guidance on establishing & operating a cyber-security program, including recommended technologies for industrial automation and control systems.

11 ADDITIONAL FUNCTIONALITIES

11.1 SYSTEM TIME

The SNMP/Web adapter provides means to maintain the system time. Particularly, the adapter will maintain an internal clock when powered-up, while an RTC with battery back-up will hold date/time information when off (or during power-cycles). This system offers a sufficient accuracy in the short term. However, in the longer term the time drift may become significant.

For best results, it is recommended to configure the adapter for communication with an NTP server. This forces the system time to be synchronised with an external source, and it will ensure long-term date/time accuracy.

11.2 Serial bypass (1-pH/SP VERSION ONLY)

The SNMP/Web adapter offers some diagnostic and UPS Service functionalities. These features are not targeted to the end user. The serial bypass is one of these features, and it is introduced here only for completeness.

With the serial bypass functionality, the SNMP/Web adapter are configured in transparent mode. That is, the adapter acts as a relay between its serial port (DB9F local console port) and the serial connection to the UPS control board. This functionality is activated by injecting a *serialbypass on* command through the console interface (either local or remote).

This functionality is only meant to be used for obtaining service access to the UPS, and as such is subject to some limitations. Particularly, it is recommended that the end user does not activate it, as the adapter will signal a Communication Lost alarm.

In case the serial bypass is accidentally enabled, it can be disabled (with full adapter operation restored) by injecting a *serialbypass off* command through the console interface – obviously, only through remote connection, as the local console is not offering console interface access.

At start-up, the adapter will always configure its local console interface for normal operation. This means that if the adapter is reset (or reboots) it will exit the serial bypass functionality.

11.3 HTTP BASED MONITORING (1-PH/SP VERSION ONLY)

The 1-ph/SP SNMP/Web adapters offer an additional method to monitor the UPS operation. The web interface offers a dynamic page (that is, generated on the fly upon request) picturing the current UPS status. The page is available as a single-line text page, no HTML, no authentication required.

The page location is http://<IP or Hostname>/ge_alarm.asp.

The single-line text has the following format:

```
[Date / Time];[Keyword];[Alarm Text]
```

where:

[Date / Time] is the date and time of the instant the web page was created

[Keyword] is NORMAL, INFORMATION, WARNING or CRITICAL, indicating increasing severity of the UPS condition.

[Alarm Text] is a comma separated value (no blanks) of all active alarm conditions

11.3.1 UPS Load Alert

The SNMP/Web adapter monitors the UPS Output Percent Load and reports an *UpsLoadAlert* when the load drops of a defined percentage (the actual load step detected is also saved in the UPS log).

This functionality warns the user that there has been a drop in the UPS load. This could indicate potential issues with the UPS load (fuse blown, breaker tripped, unit off, etc.). Per current implementation, the alert is only available for HTTP based monitoring.

The following commands (available over the command-line interface – local console or telnet) have been introduced to control this functionality.

Command	Parameters	Description
<i>load_alert_thres</i>	[-1 5..100]	<p>This command controls the UPS Load Alert. The UPS output percent load is monitored, and when the drops is above the specified threshold is will report a <i>UpsLoadAlert</i> condition.</p> <p>The parameter is expressed in percentage of the UPS rating: the threshold can be set to a value between 5% and 100%.</p> <p>Setting it to -1 disables the functionality.</p> <p><i>Default value: 15%</i></p>
<i>load_alert_time</i>	[-1 1..500]	<p>This command controls the time that the SNMP/Web adapter will maintain active the <i>UpsLoadAlert</i> notification. Once the configured time is expired, the notification is reset.</p> <p>The parameter is expressed in minutes: it can be set to a value between 1 and 500 minutes.</p> <p>Setting it to -1 means that the notification will never be reset.</p> <p><i>Default value: 15 minutes</i></p> <p><i>Note: when this value is set, the <i>UpsLoadAlert</i> is reset if active.</i></p>
<i>load_alert_filter</i>	[1..5]	<p>This command controls a filtering and averaging mechanism applied on the UPS output percent load measurement. This mechanism aims to prevent reporting false conditions following transient conditions.</p> <p>The parameter can be set to a value between 1 and 5, where 1 is no filtering/averaging and 5 is highest filtering.</p> <p><i>Default value: 3</i></p> <p><i>Note: it is not recommended to change this setting.</i></p>

12 MAINTENANCE

12.1 SOFTWARE UPGRADE

The application software in the SNMP/Web adapter may be upgraded (please note that the upgrade procedure can be performed only by the supervisor and by *rw* users).

The procedure to upgrade the software is described below:

1. Transfer the new software (*releaseXXXXXX.bin*) to the device using **ftp** or **sftp**.
Note that for increase security the *ftp* service is disabled by default. In order to transfer the software using *ftp* the service is to be explicitly enabled either via the web interface (*Utility-Service* section) or the console interface (*ftp-server* command).
2. Start the upgrade by injecting the *upgrade* command at the console or by pressing the upgrade button in the Upgrade web page (System section).
3. Reboot the system to complete the upgrade procedure.

NOTE: Make sure to use **binary** transfer to upload the file (binary transfer is selected with the **binary** FTP command). Particularly, the FTP client on Windows defaults to *ascii* transfer – *ascii* transfer corrupts the binary file during upload, and the upgrade procedure fails. In the event of an unsuccessful upgrade (e.g. corrupted binary, transfer of multiple binaries, etc.), the procedure shall be restarted from step 1.

Although the procedure itself may seem trivial, there is a set of advices to be considered. First of all, the upgrade procedure has been tested to be safe. However, any interruption to the procedure (even accidental) may cause an abnormal termination. Effects may range from configuration alteration to loss of access to the device, and recovery from the most serious events may require adapter replacement. Therefore:

- Never power off or un-plug the device during upgrade.
- **Use only GE officially released software.**
- Avoid unnecessary upgrades (in line of practice, only perform upgrades when recommended to do so by GE).

12.2 CONFIGURATION FILE

The SNMP/Web adapter settings are stored in non-volatile memory. It is possible to store the settings in a file, download it, or even upload a new configuration file.

To store the settings in a file, inject the *nvdump* command at the console. This will create a *gedeups.cfg* file in the FTP area. The file can then be downloaded via **ftp** or **sftp**.

Also, the web interface offers access to the SNMP/Web adapter configuration: *Configuration* page in the *System* section. The configuration is shown in a text area and it can be selected and copied to any text-based editor.

Finally, it is also possible to upload a new configuration file. This procedure can be performed only by the supervisor or *rw* users. Mind that this is not the recommended procedure to change the adapter settings, as the device will not perform any check on the downloaded file – operation of the SNMP/Web adapter may be severely affected by a corrupted configuration file. In any case, the procedure is described below:

- Transfer the new configuration file (*gedeups.cfg*) to the device using **ftp** or **sftp**
- Update the configuration by injecting the *nvupdate* command at the console
- Reboot the system to begin using the new configuration

12.3 LOGS

The SNMP/Web adapters maintain a log of the user activity (System log) and a log of UPS alarms (UPS log). The logs can be accessed over the web interface (*Log* section) or over the console interface (*syslog* and *upslog* commands). The logs can also be stored in a file and downloaded from the adapter. In order to download the log files, inject the *logdump* command at the console. This will create *ups.log* and *sys.log* in the FTP area. The files can then be downloaded via **ftp** or **sftp**.

13 TROUBLESHOOTING

13.1 TROUBLESHOOTING UPS CONNECTION

The SNMP/Web adapter front panel features a LED marked 'UPS'. This LED should be OFF in normal conditions. If the LED is ON then there is a problem in the communication with the UPS.

NOTE: *It may take up to one minute for the adapter to synchronise the communication with the UPS.*

Also, the SNMP/Web adapter will signal a Communication Lost alarm if communication with the UPS is lost and cannot be re-established.

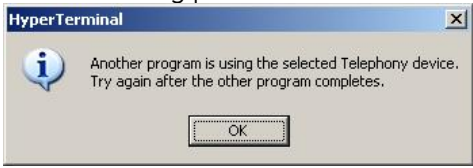
13.1.1 3-ph SNMP/Web plug-in adapter

The 3-ph plug-in adapter features a dip-switch to configure the card logical address. This setting is critical when two or more cards are installed in the same UPS system. The address of each card **MUST** be unique – refer to the *Installation* section of the *Installation Guide* for details.

NOTE: In case of address collision with other SNMP/Web adapters, the UPS alarm web page will show the following notice: "Address collision. Check adapter configuration"

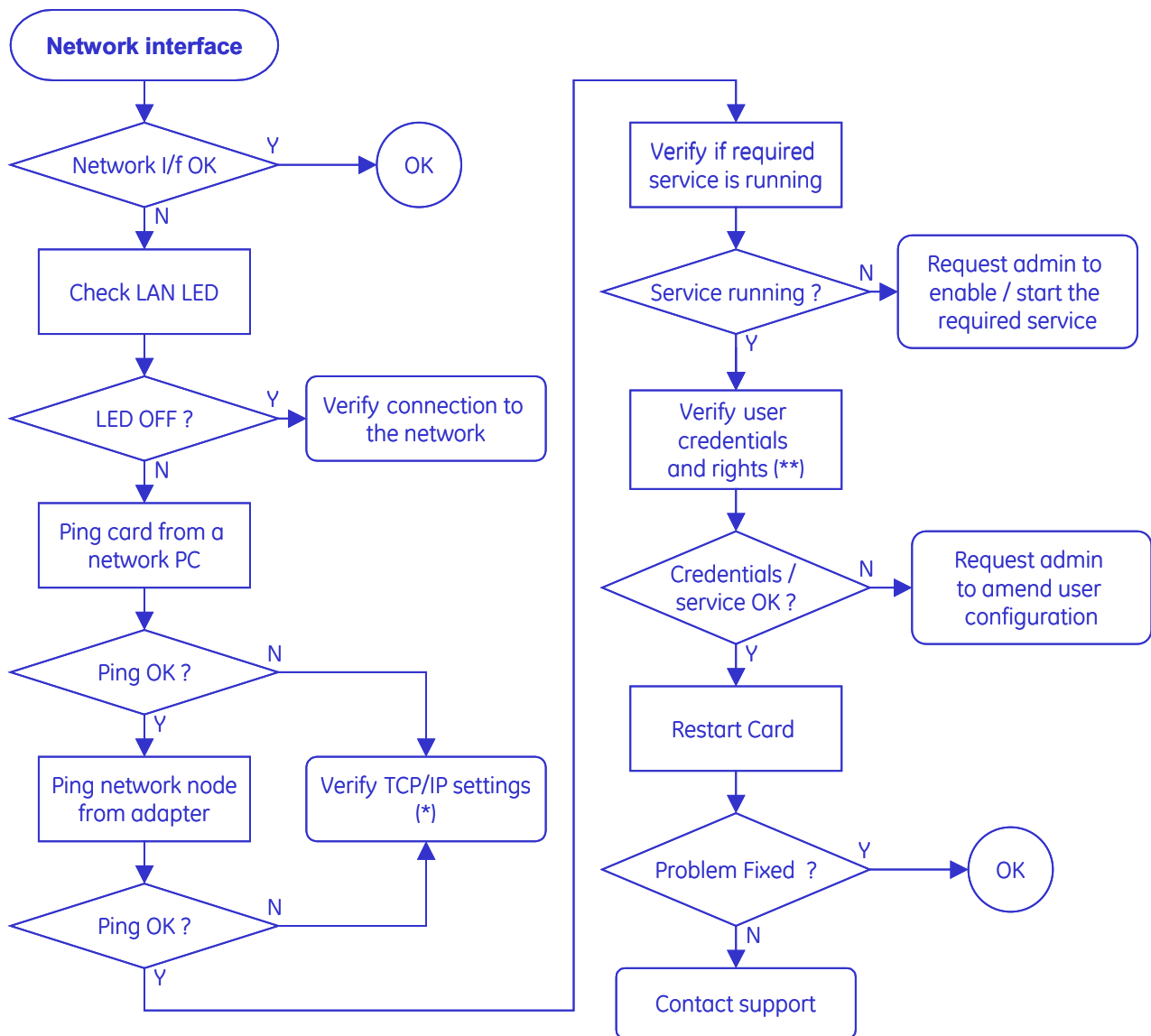
13.2 TROUBLESHOOTING LOCAL CONNECTION

For troubleshooting problems in local (serial) console connection to the adapter, refer to the following table.

Problem	Recommended resolution
<p><i>Port already in use</i> – e.g. Windows HyperTerminal reports the following problem:</p> 	<p>Close all applications and services that are currently using the port selected for the connection to the device.</p> <p>Attempt a new connection.</p>
<i>Cannot connect to the adapter</i>	<p>Check the serial cable (a straight 1:1 serial cable is required) and its connection.</p> <p>Check the settings of the terminal application: <i>115,200bps, 8 data bits, 1 stop bit, parity none, flow control none</i></p>
<i>Cannot login to the local console</i>	<p>Verify username and password used.</p> <p>Verify that the user has been correctly defined and configured by the administrator.</p>
<i>Cannot use interactive menus</i>	<p>Check the settings of the terminal application: <i>Terminal emulation VT-100</i></p>

13.3 TROUBLESHOOTING NETWORK CONNECTION

When experiencing difficulties in the network access to the card follow the flowchart below to identify the root-cause of the problem and implement proper corrective actions.



(*) If the adapter and the relevant network node belong to different subnets check the gateway settings.

(**) Credentials are not limited to username and password, but – for example – also include SNMP community name, port, etc. Also, make sure the relevant user configuration allows access to the adapter using the selected interface.

Should you consider contacting your support interface for addressing network connection issues pls. attach a log of the network communication (i.e. capture network traffic with a network protocol analyser).

13.4 TROUBLESHOOTING WEB ACCESS

Refer to the following table for troubleshooting most common problems in accessing the embedded web interface. Please note that proper browser configuration is responsibility of the user – this section aims to give guidance to understanding the common access problems and browser errors.

Problem	Recommended resolution
Browser error: <i>"Connection refused"</i> <i>"No page to display"</i> <i>"Could not connect to server"</i> <i>"The page cannot be displayed"</i> <i>"Cannot find server"</i>	Check the correctness of the specified URL. The URL should specify either the adapter IP address or the hostname: <ul style="list-style-type: none"> • Plain HTTP access, example <i>http://192.168.10.10</i> or <i>http://SnmpAdapter</i> • HTTPS (SSL) access, example <i>https://192.168.10.10</i> or <i>https://SnmpAdapter</i> Check that the web interface service has been enabled on the SNMP/Web adapter. If using HTTPS, verify it has been enabled on the adapter.
Browser error: <i>"Unauthorized"</i>	Verify username and password used. Check that the user has been correctly defined and configured by the administrator – that is, web interface access is allowed.
Security alert	When accessing the web interface using HTTPS, the browser verifies that: <ul style="list-style-type: none"> • The issuing Certificate Authority (CA) is on its list of trusted CAs. • The server's certificate is valid • The adapter IP-Address/DNS-name matches the name on the certificate If one of these checks fails, the browser will issue a security alert. The ENCRYPTION section explains out to download the CA Root Certificate for installation in the browser trusted CA repository.

13.5 TROUBLESHOOTING DATE&TIME (NTP)

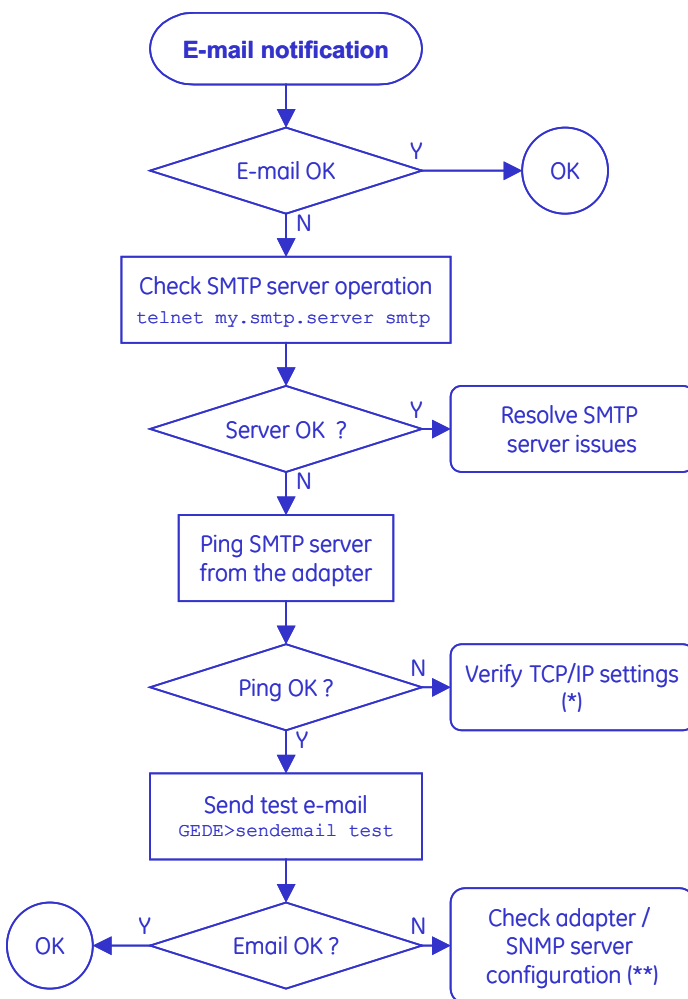
When NTP server connection is configured and enabled, the SNMP/Web adapter will periodically re-synch its internal date and time settings with the NTP server. Should you experience problems with this functionality, perform the following checks:

- Verify that the NTP server is correctly working in the specified node
- Force a date/time update either by running an *ntpdate* command through the command line interface or pressing the 'Update Now' button on the *Date&Time* web page. If unsuccessful, there is a communication problem between the adapter and the NTP server:
 - Verify that the NTP server can be reached from the adapter. This can be easily verified by running a *ping* command through the command-line interface
 - If a symbolic name is used in place of an IP address for the NTP server, verify that the name is resolved in the correct IP address through DNS connection. This can be easily verified by running *nslookup* command, either through the command-line interface or the web interface.
- If the update is successful, but the actual time does not correspond to the expected value, verify that time-zone setting. Note that the time-zone setting also controls the daylight-saving setting.

13.6 TROUBLESHOOTING E-MAIL NOTIFICATION (SMTP)

When e-mail notification via SMTP is configured and enabled, the SNMP/Web adapter will notify the selected recipients upon UPS alarm activation / deactivation. If problems are experienced with this functionality, follow the flowchart below to identify the root-cause of the problem and implement proper corrective actions.

Please note that proper configuration of the SNMP/Web adapter and the SMTP server set-up and configuration are responsibility of the user. This section aims to give basic troubleshooting guidance. For details on SMTP protocol refer to RFC 821, RFC 1123 and RFC 2821.



(*)If the adapter and the SMTP server belong to different subnets check the gateway settings.

(**) Particularly:

- If the SMTP server supports logging, enable the log functionality. Server error messages may give useful hints on the nature of the problem
- Check the SNMP/Web adapter *hostname* (must be a valid domain name), SMTP sender-name and e-mail recipient (both must be valid e-mail addresses)
- If the SMTP server requires authentication, verify the account settings on the SNMP/Web adapter.

With reference to Authentication, the embedded e-mail client only supports the CRAM-MD5 and LOGIN mechanisms. Make sure the e-mail server supports at least one of these mechanisms.

13.7 TROUBLESHOOTING NETWORK SHUTDOWN

When experiencing difficulties with the Network Shutdown functionality (RCCMD), there are a few diagnostic tools that can be used.

The first step is to ensure that the SNMP/Web adapter can reach the RCCMD Client. The actual network connectivity between the two nodes can be checked with the usual *ping* command. However, the actual RCCMD communication and related configuration can also be tested. The SNMP/Web adapter includes a Test function that sends a test message to the Client. It is important to monitor both the messages returned from the SNMP/Web adapter and the actual result on the Client. Depending on the configuration, the SNMP/Web adapter may successfully send the test message, but this can be ignored by the RCCMD Client.

The network configuration of the devices can be critical. It is highly recommended to assign static IP addresses to the involved devices (SNMP/Web adapter and RCCMD Clients). In a DHCP environment, the DHCP Server should be configured to always assign the same address to these devices. It is also recommended to identify the nodes with their IP address rather than their hostname – otherwise, the Network Shutdown may fail when the DNS server is unavailable or unreachable.

As the RCCMD Shutdown command is a TCP/IP network message, it is vital that network connectivity devices (such as routers, switches and hubs) are protected by the UPS.

Finally, both the SNMP/Web adapter and the RCCMD Clients log their RCCMD activity. The analysis of the log files may provide useful hints on the actual RCCMD communication and the eventual root cause of the problem.

14 CUSTOMER SUPPORT

14.1 FIRST LINE SUPPORT

Please contact your local GE distributor for problems with the installation of the product or its use.

14.2 ONLINE SUPPORT

With your favourite web browser, you can access the latest information from GE, at the following site:

www.gecriticalpower.com

All the manuals and software can be downloaded using the following link and credentials:

https://libraries.ge.com/foldersIndex.do?entity_id=4743921101&sid=101&SF=1

User Id: upsconnectivity

Password: abb2018abb

For additional support, please contact connectivity-ups@abb.com

15 APPENDIX A – MODBUS INPUT REGISTERS

Data available through Modbus Input Registers is listed below for the 3-ph UPS product families.

Address	Description	UPS Model support		
		LP33	SitePro / SG Series	TLE Series
30X01	Number of Input Lines	Y	Y	Y
30X02	Number of Output Lines	Y	Y	Y
30X03	Number of Bypass lines	Y	Y	Y
30X04	Output Source	Y	Y	Y
30X05	Battery Status	Y	Y	Y
30X06-30X07	Input Lines Bad	Y	Y	Y
30X08-30X09	Input Frequency L1		Y	Y
30X10-30X11	Input Voltage L1	Y	Y	Y
30X12-30X13	Input Current L1			
30X14-30X15	Input True Power L1			
30X16-30X17	Input Frequency L2	Y		
30X18-30X19	Input Voltage L2	Y	Y	Y
30X20-30X21	Input Current L2			
30X22-30X23	Input True Power L2			
30X24-30X25	Input Frequency L3			
30X26-30X27	Input Voltage L3	Y	Y	Y
30X28-30X29	Input Current L3			
30X30-30X31	Input True Power L3			
30X32-30X33	Output Frequency	Y	Y	Y
30X34-30X35	Output Voltage L1	Y	Y	Y
30X36-30X37	Output Current L1	Y	Y	Y
30X38-30X39	Output Power L1		Y	Y
30X40-30X41	Output Percent Load L1	Y	Y	Y
30X42-30X43	Output Voltage L2	Y	Y	Y
30X44-30X45	Output Current L2	Y	Y	Y
30X46-30X47	Output Power L2		Y	Y
30X48-30X49	Output Percent Load L2	Y	Y	Y
30X50-30X51	Output Voltage L3	Y	Y	Y
30X52-30X53	Output Current L3	Y	Y	Y
30X54-30X55	Output Power L3		Y	Y
30X56-30X57	Output Percent Load L3	Y	Y	Y
30X58-30X59	Bypass Frequency	Y	Y	Y
30X60-30X61	Bypass Voltage L1	Y	Y	Y
30X62-30X63	Bypass Current L1			Y
30X64-30X65	Bypass Power L1			
30X66-30X67	Bypass Voltage L2	Y	Y	Y
30X68-30X69	Bypass Current L2			Y
30X70-30X71	Bypass Power L2			
30X72-30X73	Bypass Voltage L3	Y	Y	Y
30X74-30X75	Bypass Current L3			Y
30X76-30X77	Bypass Power L3			
30X78-30X79	Est. Minute Remaining	Y	Y	Y
30X80-30X81	Est. Charge Remaining	Y	Y	Y
30X82-30X83	Battery Voltage	Y	Y	Y
30X84-30X85	Battery Current		Y	Y
30X86-30X87	Battery Temperature	(*)	(*)	(*)

(*) Battery Temperature reading may be available depending on whether a battery temperature probe is installed.

16 APPENDIX B – BACNET COMMUNICATIONS

16.1 BACNET PROTOCOL IMPLEMENTATION CONFORMANCE STATEMENT

Date: 2014/10/31

Vendor Name: GE Critical Power

Product Name: GE UPS BACnet Gateway

Product Model Number: GE UPS

Application Software Version: GE UPS Gateway 1.0

Firmware Revision: 1.0

BACnet Protocol Revision: 12

16.1.1 Product Description

The GE SNMP/Web Adapter enables BACnet IP communication between central control system and GE UPS systems. Data available (according to the UPS model) are mapped to BACnet objects automatically when BACnet service starts. Following is a listing of tables summarizing objects for each GE UPS model.

16.1.2 BACnet Standardized Device Profile

- ☐ BACnet Operator Workstation (B-OWS)
- ☐ BACnet Advanced Operator Workstation (B-AWS)
- ☐ BACnet Operator Display (B-OD)
- ☐ BACnet Building Controller (B-BC)
- ☐ BACnet Advanced Application Controller (B-AAC)
- ☒ BACnet Application Specific Controller (B-ASC)
- ☐ BACnet Smart Sensor (B-SS)
- ☐ BACnet Smart Actuator (B-SA)

16.1.3 Segmentation Capability

Not supported

16.1.4 Character Sets Supported

Indicating support for multiple character sets does not imply that they can all be supported simultaneously.

- | | | |
|---|---|-------------------------------------|
| <input checked="" type="checkbox"/> ISO 10646 (UTF-8) | <input type="checkbox"/> IBM/Microsoft DBCS | <input type="checkbox"/> ISO 8859-1 |
| <input type="checkbox"/> ISO 10646 (UCS-2) | <input type="checkbox"/> ISO 10646 (UCS-4) | <input type="checkbox"/> JIS X 0208 |

16.1.5 Device Address Binding

Static device binding is not supported.

16.1.6 Data Link Layer Options

- ☒ BACnet IP, (Annex J)
- ☐ BACnet IP, (Annex J), Foreign Device
- ☐ ISO 8802-3, Ethernet (Clause 7)
- ☐ ATA 878.1, 2.5 Mb. ARCNET (Clause 8)
- ☐ ATA 878.1, EIA-485 ARCNET (Clause 8), baud rate(s) ____
- ☐ MS/TP master (Clause 9), baud rate(s): ____
- ☐ MS/TP slave (Clause 9), baud rate(s): ____
- ☐ Point-To-Point, EIA 232 (Clause 10), baud rate(s): ____
- ☐ Point-To-Point, modem, (Clause 10), baud rate(s): ____
- ☐ LonTalk, (Clause 11), medium: ____
- ☐ BACnet/ZigBee (ANNEX O)
- ☐ Other: ____

16.1.7 Networking Options

- ☐ Router, Clause 6 - List all routing configurations, e.g., ARCNET-Ethernet, Ethernet-MS/TP, etc.
- ☐ Annex H, BACnet Tunneling Router over IP
- ☐ BACnet/IP Broadcast Management Device (BBMD)
 - Does the BBMD support registrations by Foreign Devices? ☐ Yes ☐ No
 - Does the BBMD support network address translation? ☐ Yes ☐ No

16.1.8 Network Security Options

- ☐ Non-secure Device - is capable of operating without BACnet Network Security
- ☐ Secure Device - is capable of using BACnet Network Security (NS-SD BIBB)
 - ☐ Multiple Application-Specific Keys:
 - ☐ Supports encryption (NS-ED BIBB)
 - ☐ Key Server (NS-KS BIBB)

16.1.9 List of all BACnet Interoperability Building Blocks (BIBBs) Supported

Data Sharing – ReadProperty-B	DS-RP-B
Data Sharing – ReadPropertyMultiple-B	DS-RPM-B
Data Sharing – WriteProperty-B	DS-WP-B
Device Management – Dynamic Device Binding-B	DM-DDB-B
Device Management – Dynamic Object Binding-B	DM-DOB-B
Device Management – DeviceCommunicationControl-B	DM-DCC-B

16.1.10 Standard Object Types Supported

Object type	Supported	Dynamically Creatable	Dynamically Deletable
Analog Input (AI)	X		
Analog Output (AO)			
Analog Value (AV)			
Averaging			
Binary Input (BI)	X		
Binary Output (BO)			
Binary Value (BV)			
Calendar			
Command			
Device	X		
Event Enrolment			
File			
Group			
Life Safety Point			
Life Safety Zone			
Loop			
Multi-state Input	X		
Multi-state Output			
Multi-state Value			
Notification Class			
Program			
Schedule			
Trend Log			

16.2 Device Object

Device Object Properties	Comments
Apdu Timeout	Defaulted to 3000
Application Software Version	GE UPS Gateway 1.0
Database Revision	1
Description	GE UPS BACnet Gateway
Firmware Revision	1.0
Max Apdu Length Accepted	1476
Model Name	GE UPS
Number Of Apdu Retries	3
Object Identifier	
Object List	
Object Name	GE UPS Object
Object Type	Device
Protocol Object Types Supported	
Protocol Revision	12
Protocol Services Supported	
Protocol Version	1
Segmentation Supported	None
System Status	
Vendor Identifier	788
Vendor Name	GE Critical Power

16.3 VH Series Objects

Analog Input

Object ID	Object Name
ANALOG INPUT 0	Number of Input Lines
ANALOG INPUT 1	Number of Output Lines
ANALOG INPUT 2	Number of Bypass Lines
ANALOG INPUT 3	Input Lines Bad
ANALOG INPUT 4	Input Frequency L1
ANALOG INPUT 5	Input Voltage L1
ANALOG INPUT 6	Input Current L1
ANALOG INPUT 7	Input True Power L1
ANALOG INPUT 16	Output Frequency
ANALOG INPUT 17	Output Voltage L1
ANALOG INPUT 18	Output Current L1
ANALOG INPUT 19	Output Power L1
ANALOG INPUT 20	Output Percent Load L1
ANALOG INPUT 29	Bypass Frequency
ANALOG INPUT 30	Bypass Voltage L1
ANALOG INPUT 31	Bypass Current L1
ANALOG INPUT 32	Bypass Power L1
ANALOG INPUT 39	Estimated Minute Remaining
ANALOG INPUT 40	Estimated Charge Remaining
ANALOG INPUT 41	Battery Voltage
ANALOG INPUT 42	Battery Current
ANALOG INPUT 43	Battery Temperature

Binary Input

Object ID	Object Name
BINARY INPUT 0	AlarmBatteryBad
BINARY INPUT 1	AlarmOnBattery
BINARY INPUT 2	AlarmLowBattery
BINARY INPUT 3	AlarmDepletedBattery
BINARY INPUT 4	AlarmTempBad
BINARY INPUT 5	AlarmInputBad
BINARY INPUT 6	AlarmOutputBad
BINARY INPUT 7	AlarmOutputOverload
BINARY INPUT 8	AlarmOnBypass
BINARY INPUT 9	AlarmBypassBad
BINARY INPUT 10	AlarmOutputOffAsRequested
BINARY INPUT 11	AlarmUpsOffAsRequested
BINARY INPUT 12	AlarmChargeFailed
BINARY INPUT 13	AlarmUpsOutputOff
BINARY INPUT 14	AlarmUpsSystemOff
BINARY INPUT 15	AlarmFanFailure
BINARY INPUT 16	AlarmFuseFailure
BINARY INPUT 17	AlarmGeneralFault
BINARY INPUT 18	AlarmDiagnosticTestFailed
BINARY INPUT 19	AlarmCommunicationLost
BINARY INPUT 20	AlarmAwaitingPower
BINARY INPUT 21	AlarmShutdownPending
BINARY INPUT 22	AlarmShutdownImminent
BINARY INPUT 23	AlarmTestInProgress
BINARY INPUT 24	AlarmReceptacleOff
BINARY INPUT 25	AlarmVoltageOnOutput
BINARY INPUT 26	AlarmDCLinkVoltageBad
BINARY INPUT 27	AlarmInputCircuitFailure

BINARY INPUT 28	AlarmChargeConverterError
BINARY INPUT 29	AlarmBypassDefect
BINARY INPUT 30	AlarmPhaseNeutralReversal

Multi-state Input

Object ID	Object Name
MULTI STATE INPUT 0	Output Source
MULTI STATE INPUT 1	Battery Status

16.4 GT Series Objects

Analog Input

Object ID	Object Name
ANALOG INPUT 0	Number of Input Lines
ANALOG INPUT 1	Number of Output Lines
ANALOG INPUT 2	Number of Bypass Lines
ANALOG INPUT 3	Input Lines Bad
ANALOG INPUT 4	Input Frequency L1
ANALOG INPUT 5	Input Voltage L1
ANALOG INPUT 16	Output Frequency
ANALOG INPUT 17	Output Voltage L1
ANALOG INPUT 18	Output Current L1
ANALOG INPUT 19	Output Power L1
ANALOG INPUT 20	Output Percent Load L1
ANALOG INPUT 29	Bypass Frequency
ANALOG INPUT 30	Bypass Voltage L1
ANALOG INPUT 31	Bypass Current L1
ANALOG INPUT 32	Bypass Power L1
ANALOG INPUT 39	Estimated Minute Remaining
ANALOG INPUT 40	Estimated Charge Remaining
ANALOG INPUT 41	Battery Voltage
ANALOG INPUT 43	Battery Temperature

Binary Input

Object ID	Object Name
BINARY INPUT 0	AlarmBatteryBad
BINARY INPUT 1	AlarmOnBattery
BINARY INPUT 2	AlarmLowBattery
BINARY INPUT 3	AlarmDepletedBattery
BINARY INPUT 4	AlarmTempBad
BINARY INPUT 5	AlarmInputBad
BINARY INPUT 6	AlarmOutputBad
BINARY INPUT 7	AlarmOutputOverload
BINARY INPUT 8	AlarmOnBypass
BINARY INPUT 9	AlarmBypassBad
BINARY INPUT 10	AlarmOutputOffAsRequested
BINARY INPUT 11	AlarmUpsOffAsRequested
BINARY INPUT 12	AlarmChargeFailed
BINARY INPUT 13	AlarmUpsOutputOff
BINARY INPUT 14	AlarmUpsSystemOff
BINARY INPUT 15	AlarmFanFailure
BINARY INPUT 16	AlarmFuseFailure
BINARY INPUT 17	AlarmGeneralFault
BINARY INPUT 18	AlarmDiagnosticTestFailed
BINARY INPUT 19	AlarmCommunicationLost

BINARY INPUT 20	AlarmAwaitingPower
BINARY INPUT 21	AlarmShutdownPending
BINARY INPUT 22	AlarmShutdownImminent
BINARY INPUT 23	AlarmTestInProgress
BINARY INPUT 24	AlarmReceptacleOff
BINARY INPUT 25	AlarmVoltageOnOutput
BINARY INPUT 26	AlarmDCLinkVoltageBad
BINARY INPUT 27	AlarmInputCircuitFailure
BINARY INPUT 28	AlarmChargeConverterError
BINARY INPUT 29	AlarmBypassDefect
BINARY INPUT 30	AlarmPhaseNeutralReversal

Multi-state Input

Object ID	Object Name
MULTI STATE INPUT 0	Output Source
MULTI STATE INPUT 1	Battery Status

16.5 VCO Series Objects

Analog Input

Object ID	Object Name
ANALOG INPUT 0	Number of Input Lines
ANALOG INPUT 1	Number of Output Lines
ANALOG INPUT 2	Number of Bypass Lines
ANALOG INPUT 3	Input Lines Bad
ANALOG INPUT 4	Input Frequency L1
ANALOG INPUT 5	Input Voltage L1
ANALOG INPUT 16	Output Frequency
ANALOG INPUT 17	Output Voltage L1
ANALOG INPUT 18	Output Current L1
ANALOG INPUT 19	Output Power L1
ANALOG INPUT 20	Output Percent Load L1
ANALOG INPUT 29	Bypass Frequency
ANALOG INPUT 30	Bypass Voltage L1
ANALOG INPUT 31	Bypass Current L1
ANALOG INPUT 32	Bypass Power L1
ANALOG INPUT 39	Estimated Minute Remaining
ANALOG INPUT 41	Battery Voltage

Binary Input

Object ID	Object Name
BINARY INPUT 0	AlarmBatteryBad
BINARY INPUT 1	AlarmOnBattery
BINARY INPUT 2	AlarmLowBattery
BINARY INPUT 3	AlarmDepletedBattery
BINARY INPUT 4	AlarmTempBad
BINARY INPUT 5	AlarmInputBad
BINARY INPUT 6	AlarmOutputBad
BINARY INPUT 7	AlarmOutputOverload
BINARY INPUT 8	AlarmOnBypass
BINARY INPUT 9	AlarmBypassBad
BINARY INPUT 10	AlarmOutputOffAsRequested
BINARY INPUT 11	AlarmUpsOffAsRequested
BINARY INPUT 12	AlarmChargeFailed
BINARY INPUT 13	AlarmUpsOutputOff

BINARY INPUT 14	AlarmUpsSystemOff
BINARY INPUT 15	AlarmFanFailure
BINARY INPUT 16	AlarmFuseFailure
BINARY INPUT 17	AlarmGeneralFault
BINARY INPUT 18	AlarmDiagnosticTestFailed
BINARY INPUT 19	AlarmCommunicationLost
BINARY INPUT 20	AlarmAwaitingPower
BINARY INPUT 21	AlarmShutdownPending
BINARY INPUT 22	AlarmShutdownImminent
BINARY INPUT 23	AlarmTestInProgress
BINARY INPUT 24	AlarmReceptacleOff
BINARY INPUT 25	AlarmVoltageOnOutput
BINARY INPUT 26	AlarmDCLinkVoltageBad
BINARY INPUT 27	AlarmInputCircuitFailure
BINARY INPUT 28	AlarmChargeConverterError
BINARY INPUT 29	AlarmBypassDefect
BINARY INPUT 30	AlarmPhaseNeutralReversal

Multi-state Input

Object ID	Object Name
MULTI STATE INPUT 0	Output Source
MULTI STATE INPUT 1	Battery Status

16.6 SitePro Series Objects

Analog Input

Object ID	Object Name
ANALOG INPUT x00	Number of Input Lines
ANALOG INPUT x01	Number of Output Lines
ANALOG INPUT x02	Number of Bypass Lines
ANALOG INPUT x03	Input Lines Bad
ANALOG INPUT x04	Input Frequency L1
ANALOG INPUT x05	Input Voltage L1
ANALOG INPUT x09	Input Voltage L2
ANALOG INPUT x13	Input Voltage L3
ANALOG INPUT x16	Output Frequency
ANALOG INPUT x17	Output Voltage L1
ANALOG INPUT x18	Output Current L1
ANALOG INPUT x19	Output Power L1
ANALOG INPUT x20	Output Percent Load L1
ANALOG INPUT x21	Output Voltage L2
ANALOG INPUT x22	Output Current L2
ANALOG INPUT x23	Output Power L2
ANALOG INPUT x24	Output Percent Load L2
ANALOG INPUT x25	Output Voltage L3
ANALOG INPUT x26	Output Current L3
ANALOG INPUT x27	Output Power L3
ANALOG INPUT x28	Output Percent Load L3
ANALOG INPUT x29	Bypass Frequency
ANALOG INPUT x30	Bypass Voltage L1
ANALOG INPUT x33	Bypass Voltage L2
ANALOG INPUT x36	Bypass Voltage L3
ANALOG INPUT x39	Estimated Minute Remaining
ANALOG INPUT x40	Estimated Charge Remaining
ANALOG INPUT x41	Battery Voltage
ANALOG INPUT x42	Battery Current

ANALOG INPUT x43	Battery Temperature
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Binary Input

Object ID	Object Name
BINARY INPUT x00	AlarmBatteryBad
BINARY INPUT x01	AlarmOnBattery
BINARY INPUT x02	AlarmLowBattery
BINARY INPUT x03	AlarmDepletedBattery
BINARY INPUT x04	AlarmTempBad
BINARY INPUT x05	AlarmInputBad
BINARY INPUT x06	AlarmOutputBad
BINARY INPUT x07	AlarmOutputOverload
BINARY INPUT x08	AlarmOnBypass
BINARY INPUT x09	AlarmBypassBad
BINARY INPUT x10	AlarmOutputOffAsRequested
BINARY INPUT x11	AlarmUpsOffAsRequested
BINARY INPUT x12	AlarmChargeFailed
BINARY INPUT x13	AlarmUpsOutputOff
BINARY INPUT x14	AlarmUpsSystemOff
BINARY INPUT x15	AlarmFanFailure
BINARY INPUT x16	AlarmFuseFailure
BINARY INPUT x17	AlarmGeneralFault
BINARY INPUT x18	AlarmDiagnosticTestFailed
BINARY INPUT x19	AlarmCommunicationLost
BINARY INPUT x20	AlarmAwaitingPower
BINARY INPUT x21	AlarmShutdownPending
BINARY INPUT x22	AlarmShutdownImminent
BINARY INPUT x23	AlarmTestInProgress
BINARY INPUT x24	AlarmReceptacleOff
BINARY INPUT x25	AlarmHighSpeedBusFailure
BINARY INPUT x26	AlarmHighSpeedBusCRCFailJA
BINARY INPUT x27	AlarmConnectivityBusFail
BINARY INPUT x28	AlarmHighSpeedBusCRCFailJB
BINARY INPUT x29	AlarmCurrentSharing
BINARY INPUT x30	AlarmDCRipple
BINARY INPUT x31	StatusEcomodelsOn
BINARY INPUT x32	StatusBatteryIsCharging
BINARY INPUT x33	StatusBatteryIsDischarging
BINARY INPUT x34	StatusAlarmsIsActive
BINARY INPUT x35	StatusRectifierIsOn
BINARY INPUT x36	StatusStopOperation
BINARY INPUT x37	StatusOnBypass
BINARY INPUT x38	StatusMainsBypassOK
BINARY INPUT x39	StatusMainsRectifierOK
BINARY INPUT x40	StatusDetourIsOn
BINARY INPUT x41	StatusAcousticAlarmsIsOn
BINARY INPUT x42	StatusServiceCheck
BINARY INPUT x43	StatusInverterIsOn
BINARY INPUT x44	StatusNotInParallel
BINARY INPUT x45	StatusResetLoadOff
BINARY INPUT x46	StatusLoadOff
BINARY INPUT x47	StatusBoostMode
BINARY INPUT x48	StatusBuckMode
BINARY INPUT x49	StatusIemModelsOn
BINARY INPUT x50	Status5thFilterIsOn
BINARY INPUT x51	Status11thFilterIsOn
BINARY INPUT x52	Status2ndRectifierBridgelsOn
BINARY INPUT x53	upsGlobalParallelValues

Multi-state Input

Object ID	Object Name
MULTI STATE INPUT x00	Output Source
MULTI STATE INPUT x01	Battery Status

NOTE: In a parallel 3-ph UPS system, the various UPS in the system can be addressed by replacing the “x” with the UPS ID in the system:

0 – System UPS; 1 – UPS1; 2 – UPS2; 3 – UPS3; 4 – UPS4; 5 – UPS5; ...

The *System* UPS is a virtual UPS that reports alarms, status and measures for the entire UPS system.

For stand-alone 3-ph UPS and for 1-ph UPS only one set is available, that is **0 – UPS**

For example, in a parallel system, the object <ANALOG INPUT 518> reports <Output Current L1> for UPS5, and the object <ANALOG INPUT 18> reports <Output Current L1> for System UPS. In a single UPS, the object <ANALOG INPUT 18> reports <Output Current L1> for the UPS.

16.7 SG Series Objects

Analog Input

Object ID	Object Name
ANALOG INPUT x00	Number of Input Lines
ANALOG INPUT x01	Number of Output Lines
ANALOG INPUT x02	Number of Bypass Lines
ANALOG INPUT x03	Input Lines Bad
ANALOG INPUT x04	Input Frequency L1
ANALOG INPUT x05	Input Voltage L1
ANALOG INPUT x09	Input Voltage L2
ANALOG INPUT x13	Input Voltage L3
ANALOG INPUT x16	Output Frequency
ANALOG INPUT x17	Output Voltage L1
ANALOG INPUT x18	Output Current L1
ANALOG INPUT x19	Output Power L1
ANALOG INPUT x20	Output Percent Load L1
ANALOG INPUT x21	Output Voltage L2
ANALOG INPUT x22	Output Current L2
ANALOG INPUT x23	Output Power L2
ANALOG INPUT x24	Output Percent Load L2
ANALOG INPUT x25	Output Voltage L3
ANALOG INPUT x26	Output Current L3
ANALOG INPUT x27	Output Power L3
ANALOG INPUT x28	Output Percent Load L3
ANALOG INPUT x29	Bypass Frequency
ANALOG INPUT x30	Bypass Voltage L1
ANALOG INPUT x33	Bypass Voltage L2
ANALOG INPUT x36	Bypass Voltage L3
ANALOG INPUT x39	Estimated Minute Remaining
ANALOG INPUT x40	Estimated Charge Remaining
ANALOG INPUT x41	Battery Voltage
ANALOG INPUT x42	Battery Current

Binary Input

Object ID	Object Name
BINARY INPUT x00	AlarmBatteryBad
BINARY INPUT x01	AlarmOnBattery
BINARY INPUT x02	AlarmLowBattery
BINARY INPUT x03	AlarmDepletedBattery
BINARY INPUT x04	AlarmTempBad
BINARY INPUT x05	AlarmInputBad
BINARY INPUT x06	AlarmOutputBad
BINARY INPUT x07	AlarmOutputOverload
BINARY INPUT x08	AlarmOnBypass
BINARY INPUT x09	AlarmBypassBad
BINARY INPUT x10	AlarmOutputOffAsRequested
BINARY INPUT x11	AlarmUpsOffAsRequested
BINARY INPUT x12	AlarmChargeFailed
BINARY INPUT x13	AlarmUpsOutputOff
BINARY INPUT x14	AlarmUpsSystemOff
BINARY INPUT x15	AlarmFanFailure
BINARY INPUT x16	AlarmFuseFailure
BINARY INPUT x17	AlarmGeneralFault
BINARY INPUT x18	AlarmDiagnosticTestFailed
BINARY INPUT x19	AlarmCommunicationLost
BINARY INPUT x20	AlarmAwaitingPower
BINARY INPUT x21	AlarmShutdownPending
BINARY INPUT x22	AlarmShutdownImminent
BINARY INPUT x23	AlarmTestInProgress
BINARY INPUT x24	AlarmReceptacleOff
BINARY INPUT x25	AlarmHighSpeedBusFailure
BINARY INPUT x26	AlarmHighSpeedBusCRCFailJA
BINARY INPUT x27	AlarmConnectivityBusFail
BINARY INPUT x28	AlarmHighSpeedBusCRCFailJB
BINARY INPUT x29	AlarmCurrentSharing
BINARY INPUT x30	AlarmDCRipple
BINARY INPUT x31	StatusEcomodelsOn
BINARY INPUT x32	StatusBatteryIsCharging
BINARY INPUT x33	StatusBatteryIsDischarging
BINARY INPUT x34	StatusAlarmsIsActive
BINARY INPUT x35	StatusRectifierIsOn
BINARY INPUT x36	StatusStopOperation
BINARY INPUT x37	StatusOnBypass
BINARY INPUT x38	StatusMainsBypassOK
BINARY INPUT x39	StatusMainsRectifierOK
BINARY INPUT x40	StatusDetourIsOn
BINARY INPUT x41	StatusAcousticAlarmsIsOn
BINARY INPUT x42	StatusServiceCheck
BINARY INPUT x43	StatusInverterIsOn
BINARY INPUT x44	StatusNotInParallel
BINARY INPUT x45	StatusResetLoadOff
BINARY INPUT x46	StatusLoadOff
BINARY INPUT x47	StatusBoostMode
BINARY INPUT x48	StatusBuckMode
BINARY INPUT x49	StatusIemModelsOn
BINARY INPUT x50	Status5thFilterIsOn
BINARY INPUT x51	Status11thFilterIsOn
BINARY INPUT x52	Status2ndRectifierBridgelsOn
BINARY INPUT x53	upsGlobalParallelValues

Multi-state Input

Object ID	Object Name
MULTI STATE INPUT x00	Output Source
MULTI STATE INPUT x01	Battery Status

NOTE: In a parallel 3-ph UPS system, the various UPS in the system can be addressed by replacing the “x” with the UPS ID in the system:

0 – System UPS; 1 – UPS1; 2 – UPS2; 3 – UPS3; 4 – UPS4; 5 – UPS5; ...

The *System* UPS is a virtual UPS that reports alarms, status and measures for the entire UPS system.

For stand-alone 3-ph UPS and for 1-ph UPS only one set is available, that is **0 – UPS**

For example, in a parallel system, the object <ANALOG INPUT 518> reports <Output Current L1> for UPS5, and the object <ANALOG INPUT 18> reports <Output Current L1> for System UPS. In a single UPS, the object <ANALOG INPUT 18> reports <Output Current L1> for the UPS.

16.8 TLE Series Objects

Analog Input

Object ID	Object Name
ANALOG INPUT x00	Number of Input Lines
ANALOG INPUT x01	Number of Output Lines
ANALOG INPUT x02	Number of Bypass Lines
ANALOG INPUT x03	Input Lines Bad
ANALOG INPUT x04	Input Frequency L1
ANALOG INPUT x05	Input Voltage L1
ANALOG INPUT x09	Input Voltage L2
ANALOG INPUT x13	Input Voltage L3
ANALOG INPUT x16	Output Frequency
ANALOG INPUT x17	Output Voltage L1
ANALOG INPUT x18	Output Current L1
ANALOG INPUT x19	Output Power L1
ANALOG INPUT x20	Output Percent Load L1
ANALOG INPUT x21	Output Voltage L2
ANALOG INPUT x22	Output Current L2
ANALOG INPUT x23	Output Power L2
ANALOG INPUT x24	Output Percent Load L2
ANALOG INPUT x25	Output Voltage L3
ANALOG INPUT x26	Output Current L3
ANALOG INPUT x27	Output Power L3
ANALOG INPUT x28	Output Percent Load L3
ANALOG INPUT x29	Bypass Frequency
ANALOG INPUT x30	Bypass Voltage L1
ANALOG INPUT x31	Bypass Current L1
ANALOG INPUT x33	Bypass Voltage L2
ANALOG INPUT x34	Bypass Current L2
ANALOG INPUT x36	Bypass Voltage L3
ANALOG INPUT x37	Bypass Current L3
ANALOG INPUT x39	Estimated Minute Remaining
ANALOG INPUT x40	Estimated Charge Remaining
ANALOG INPUT x41	Battery Voltage
ANALOG INPUT x42	Battery Current

Binary Input

Object ID	Object Name
BINARY INPUT x00	AlarmBatteryBad
BINARY INPUT x01	AlarmOnBattery
BINARY INPUT x02	AlarmLowBattery
BINARY INPUT x03	AlarmDepletedBattery
BINARY INPUT x04	AlarmTempBad
BINARY INPUT x05	AlarmInputBad
BINARY INPUT x06	AlarmOutputBad
BINARY INPUT x07	AlarmOutputOverload
BINARY INPUT x08	AlarmOnBypass
BINARY INPUT x09	AlarmBypassBad
BINARY INPUT x10	AlarmOutputOffAsRequested
BINARY INPUT x11	AlarmUpsOffAsRequested
BINARY INPUT x12	AlarmChargeFailed
BINARY INPUT x13	AlarmUpsOutputOff
BINARY INPUT x14	AlarmUpsSystemOff
BINARY INPUT x15	AlarmFanFailure
BINARY INPUT x16	AlarmFuseFailure
BINARY INPUT x17	AlarmGeneralFault
BINARY INPUT x18	AlarmDiagnosticTestFailed
BINARY INPUT x19	AlarmCommunicationLost
BINARY INPUT x20	AlarmAwaitingPower
BINARY INPUT x21	AlarmShutdownPending
BINARY INPUT x22	AlarmShutdownImminent
BINARY INPUT x23	AlarmTestInProgress
BINARY INPUT x24	AlarmReceptacleOff
BINARY INPUT x25	AlarmHighSpeedBusFailure
BINARY INPUT x26	AlarmHighSpeedBusCRCFailJA
BINARY INPUT x27	AlarmConnectivityBusFail
BINARY INPUT x28	AlarmHighSpeedBusCRCFailJB
BINARY INPUT x29	AlarmCurrentSharing
BINARY INPUT x30	AlarmDCRipple
BINARY INPUT x31	StatusEcomodelsOn
BINARY INPUT x32	StatusBatteryIsCharging
BINARY INPUT x33	StatusBatteryIsDischarging
BINARY INPUT x34	StatusAlarmsIsActive
BINARY INPUT x35	StatusRectifierIsOn
BINARY INPUT x36	StatusStopOperation
BINARY INPUT x37	StatusOnBypass
BINARY INPUT x38	StatusMainsBypassOK
BINARY INPUT x39	StatusMainsRectifierOK
BINARY INPUT x40	StatusDetourIsOn
BINARY INPUT x41	StatusAcousticAlarmsIsOn
BINARY INPUT x42	StatusServiceCheck
BINARY INPUT x43	StatusInverterIsOn
BINARY INPUT x44	StatusNotInParallel
BINARY INPUT x45	StatusResetLoadOff
BINARY INPUT x46	StatusLoadOff
BINARY INPUT x47	StatusBoostMode
BINARY INPUT x48	StatusBuckMode
BINARY INPUT x49	StatusIemModelsOn
BINARY INPUT x50	Status5thFilterIsOn
BINARY INPUT x51	Status11thFilterIsOn
BINARY INPUT x52	Status2ndRectifierBridgelsOn
BINARY INPUT x53	upsGlobalParallelValues

Multi-state Input

Object ID	Object Name
MULTI STATE INPUT x00	Output Source
MULTI STATE INPUT x01	Battery Status

NOTE: In a parallel 3-ph UPS system, the various UPS in the system can be addressed by replacing the “x” with the UPS ID in the system:

0 – System UPS; 1 – UPS1; 2 – UPS2; 3 – UPS3; 4 – UPS4; 5 – UPS5; ...

The *System* UPS is a virtual UPS that reports alarms, status and measures for the entire UPS system.

For stand-alone 3-ph UPS and for 1-ph UPS only one set is available, that is **0 – UPS**

For example, in a parallel system, the object <ANALOG INPUT 518> reports <Output Current L1> for UPS5, and the object <ANALOG INPUT 18> reports <Output Current L1> for System UPS. In a single UPS, the object <ANALOG INPUT 18> reports <Output Current L1> for the UPS.

16.9 TLE MODULAR Objects

Analog Input

Object ID	Object Name
ANALOG INPUT 0	Number of Input Lines
ANALOG INPUT 1	Number of Output Lines
ANALOG INPUT 2	Number of Bypass Lines
ANALOG INPUT 3	Input Lines Bad
ANALOG INPUT 4	Input Frequency L1
ANALOG INPUT 5	Input Voltage L1
ANALOG INPUT 6	Input Current L1
ANALOG INPUT 7	Input True Power L1
ANALOG INPUT 8	Input Frequency L2
ANALOG INPUT 9	Input Voltage L2
ANALOG INPUT 10	Input Current L2
ANALOG INPUT 11	Input True Power L2
ANALOG INPUT 12	Input Frequency L3
ANALOG INPUT 13	Input Voltage L3
ANALOG INPUT 14	Input Current L3
ANALOG INPUT 15	Input True Power L3
ANALOG INPUT 16	Output Frequency
ANALOG INPUT 17	Output Voltage L1
ANALOG INPUT 18	Output Current L1
ANALOG INPUT 19	Output Power L1
ANALOG INPUT 20	Output Percent Load L1
ANALOG INPUT 21	Output Voltage L2
ANALOG INPUT 22	Output Current L2
ANALOG INPUT 23	Output Power L2
ANALOG INPUT 24	Output Percent Load L2
ANALOG INPUT 25	Output Voltage L3
ANALOG INPUT 26	Output Current L3
ANALOG INPUT 27	Output Power L3
ANALOG INPUT 28	Output Percent Load L3
ANALOG INPUT 29	Bypass Frequency
ANALOG INPUT 30	Bypass Voltage L1
ANALOG INPUT 31	Bypass Current L1
ANALOG INPUT 32	Bypass Power L1
ANALOG INPUT 33	Bypass Voltage L2

ANALOG INPUT 34	Bypass Current L2
ANALOG INPUT 35	Bypass Power L2
ANALOG INPUT 36	Bypass Voltage L3
ANALOG INPUT 37	Bypass Current L3
ANALOG INPUT 38	Bypass Power L3
ANALOG INPUT 39	Estimated Minute Remaining
ANALOG INPUT 40	Estimated Charge Remaining
ANALOG INPUT 41	Battery Voltage
ANALOG INPUT 42	Battery Current

Binary Input

Object ID	Object Name
BINARY INPUT 0	AlarmBatteryBad
BINARY INPUT 1	AlarmOnBattery
BINARY INPUT 2	AlarmLowBattery
BINARY INPUT 3	AlarmDepletedBattery
BINARY INPUT 4	AlarmTempBad
BINARY INPUT 5	AlarmInputBad
BINARY INPUT 6	AlarmOutputBad
BINARY INPUT 7	AlarmOutputOverload
BINARY INPUT 8	AlarmOnBypass
BINARY INPUT 9	AlarmBypassBad
BINARY INPUT 10	AlarmOutputOffAsRequested
BINARY INPUT 11	AlarmUpsOffAsRequested
BINARY INPUT 12	AlarmChargeFailed
BINARY INPUT 13	AlarmUpsOutputOff
BINARY INPUT 14	AlarmUpsSystemOff
BINARY INPUT 15	AlarmFanFailure
BINARY INPUT 16	AlarmFuseFailure
BINARY INPUT 17	AlarmGeneralFault
BINARY INPUT 18	AlarmDiagnosticTestFailed
BINARY INPUT 19	AlarmCommunicationLost
BINARY INPUT 20	AlarmAwaitingPower
BINARY INPUT 21	AlarmShutdownPending
BINARY INPUT 22	AlarmShutdownImminent
BINARY INPUT 23	AlarmTestInProgress
BINARY INPUT 24	AlarmReceptacleOff
BINARY INPUT 25	AlarmVoltageOnOutput
BINARY INPUT 26	AlarmDCLinkVoltageBad
BINARY INPUT 27	AlarmInputCircuitFailure
BINARY INPUT 28	AlarmHighSpeedBusCRCFailJB
BINARY INPUT 29	AlarmBypassDefect
BINARY INPUT 30	AlarmPhaseNeutralReversal

Multi-state Input

Object ID	Object Name
MULTI STATE INPUT 0	Output Source
MULTI STATE INPUT 1	Battery Status

17 APPENDIX C – THIRD PARTY SOFTWARE PACKAGES

The SNMP/Web adapters run on a Linux operating system, and use third party software packages. Portion of said operating system and software packages may be subject to the GNU General Public License or to the GNU Lesser General Public License or even to other specific licenses.

The individual license for various third-party software packages that are bundled with this product are available contacting the online support service. Also, the source code files for packages that been provided under one or more open source licenses are available contacting the online support service. The source code provided by the online support service is complete to the best of GE knowledge. If you believe any additional source code files should be provided under the applicable open source license, please contact GE at connectivity-ups@abb.com and provide in detail the product or code module in question.

GE is committed to meet the requirements of the open source licenses including the GNU General Public License (GPL) and will make required source code available.

- A. This product includes software developed by the OpenSSL Project for use in the OpenSSL Toolkit (<http://www.openssl.org/>)
- B. This product includes software written by Eric Young (eyay@cryptsoft.com)
- C. This product includes software from GoAhead Software Inc. Copyright © 2006 GoAhead Software Inc. All Rights Reserved
- D. This product includes code derived from the RSA Data Security Inc. MD5 Message-Digest algorithm