

Comment on "Language Trees and Zipping"

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every encoding has priori information if the encoding represents any semantic information of the universe or object. Encoding means mapping from the universe to the string or strings of digits. The semantic here is used in the model-theoretic sense or denotation of the object. If encoding or strings of symbols is the adequate and true mapping of model or object, and the mapping is recursive or computable, the distance between two strings (text) is mapping the distance between models. We then are able to measure the distance by computing the distance between the two strings. Otherwise, we may take a misleading course. "language tree" may not be a family tree in the sense of historical linguistics. Rather it just means the similarity

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Several statements that Benedetto *et al.* make in their Letter [1, 2] are not certainly true. First, We claim a statement that Benedetto *et al.* make in their Letter and their reply [1, 2] has mixed strings of symbols with the objects or models the strings denote. In another word, strings of symbols are different from the object or model the strings denote except when the strings only denote themselves. Moreover, a statement of the comment on the Letter by Dmitry V. Khmelev *et al.* is inaccurate [3]. That is, "Notice that the language tree (LT) diagram [1] does not include the Russian language (Slavic family of Indo-European family of languages: 288×10^6 speakers). Our computations show that once Russian is included, it does not cluster with the other members of the Slavic group. Obviously, certain Cyrillic alphabet based languages were left out of the study, which improves results significantly and shows that a priori information about the alphabet is being taken advantage of to achieve the results outlined in their Letter."

String of symbols and symbol may self-refer or refer to other object. When It refer to or denote another object, we say the object is model of the string of symbols or meaning (semantics) of the string of symbols [4, 5]. The string of symbols represents the object or the model. Obviously when It refer to or denote Itself, the meaning or model and the symbol or string of symbols are the same. The alphabet or text (string of symbols) are not language. They are symbols or strings of symbols that just record the language

Clearly, every encoding has priori information if the encoding represents any semantic information of the universe or object. Encoding means mapping from the universe to the string or strings of digits. The semantic here is used in the model-theoretic sense or denotation of the object. By choosing a string or code that maps the entities, relation and function in the universe to symbols and the relation, function of the symbols, We encode our knowledge about the model or object too. If we encode the object by randomly assigning the object to

a string everyone or machine can not recognize or get any information about the universe or the object without the assignment. For instance, by isomorphism, a group is mapped to a group which maintain any information of the former one such as relations function etc. If the group is mapped to an other structure randomly, we can not get any information about the former one from the latter one without the mapping, even when we know there exist a mapping from the group to the structure. We may consider the a logical sentence as the code of its model. A more concrete example is the binary code of integer. If the mapping from integer to binary code is random, we can not recover the integer from its binary code without the mapping. Even the mapping is not random, that is, the mapping is recursive or computable, we have to make effort to get the information if we know there exists a mapping that is recursive, or we are unable to get any information about the integer. After all, the mapping and the model a string correspond to are priori information that human being provide.

Therefore, it is true that every encoding has priori information which is symbolization (mapping to symbol) of part or all of the human being's knowledge about the model. Even when "As for the objection concerning the coding chosen for our texts, one has to remember that a zipper reads the sequences of characters which one inputs to it, nothing more than this. The idea of comparing languages written with different alphabets cannot forget this simple statement. In order to compare languages written with different alphabets one should, for instance, consider texts written with the phonetic alphabet. This is the reason for not having included in our preliminary analysis of the language tree languages such as Chinese, Greek, Russian, etc.", the phonetic alphabet with which the texts are written encodes the knowledge of human about the language.

Hence, if the distance that Benedetto *et al.* define is capable of the measure of similarity of the compressed text, It at most measures the similarity between the two text compared. If the alphabet computationally represent some information of language, the distance resulted from the comparison is the measure of the similarity of infor-

mation of the language. Otherwise It is just the measure of the similarity of the text.

When the compression technique is applied to DNA sequence to cluster DNA, the distance is just the measure of the similarity. Only under the presupposition that DNA is mapping of features of creature can we get some information of creature such as evolution relation or family tree.

Secondly, the language tree may not be a family tree. Indo-European family of languages is not a concept that describe the family composed of descendants and their ancestor [6].

Many Languages are descendants of a same archaic one. They are very similar in spelling, syntax even meaning or semantics when they inherit or use the same alphabet. Historical linguist compare language in spelling (phonetics), syntax and meaning to reconstruct their ancestor. But unfortunately these effort and results are proved not to be solid or reliable in many cases without data such as historical text record. Rather, We know that similarity may be because of type of languages that happen to be similar in some aspect, interaction between languages which is called linguistic union or being descendant of a same ancient father. There is no genetic relationship between languages, but they still share features, and they are spoken in the same region. Balkan linguistic union or sprachbunds, such as Albanian, Greek, Bulgarian and Romanian are all IE languages. However, they are not closely related. Classification of languages may be genetic typological or areal (linguistic union) [6]. So, what does the term "language tree" mean? It may not be a family tree in the sense of historical linguistics. Rather it just means the similarity [6]. By the technique, Benedetto *et al.* just show the similarity between the texts, or the similarity between the languages that may not be similarity among members of family only if the similarity between the text (strings or symbols) is the mapping of the similarity between the languages adequately and truly. The language tree is not able to be considered as a family tree in the sense of historical linguistics.

Thirdly, the distance Benedetto *et al.* define in their Let-

ter is similar to the NID definition by Li Ming [7]. As we discuss relation between the encoding and model above, if encoding or strings of symbols is the adequate and true mapping of model or object, and the mapping is recursive or computable, the distance between two strings (text) is mapping the distance between models. We then are able to measure the distance by computing the distance between the two strings. Otherwise, we may take a misleading course.

There is intention (presupposition) in pure mathematic research that the mapping from model to string is not considered as a key question. But application to practical problem may cause trouble or error. In fact, it has to be solved firstly to decide whether mapping from model to string or strings contains the information of the model, although we often do the mapping that is heuristic and valid. As everyone knows, theory of physics is the "strings", and experiments of physics is to test or check whether the mapping is valid. The empirical science may be consider as searching for and testing mapping.

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