# On Pairwise Spanners Marek Cygan, Fabrizio Grandoni, Telikepalli Kavitha

An  $(\alpha, \beta)$ -spanner of G = (V, E) is a subgraph  $H = (V, E_H)$  such that  $\forall u, v \in V$ ,  $d_G(u, v) \leq d_H(u, v) \leq \alpha . d_G(u, v) + \beta$ .

- For any  $S \subseteq V$ , there is a polynomial time algorithm to compute a (1,2)  $(S \times S)$ -spanner of size  $O(n\sqrt{|S|})$ .
- 2 For any  $S \subseteq V$  and integer  $k \ge 1$ , there is a polynomial time algorithm to compute a (1,2k)  $(S \times V)$ -spanner of size  $O(n^{1+\frac{1}{2k+1}}(k|S|)^{\frac{k}{2k+1}})$ .
- For any  $\epsilon > 0$  and any  $P \subseteq V \times V$ , there is a polynomial time algorithm to compute a  $(1 + \epsilon, 4)$  P-spanner of size  $O(n|P|^{\frac{1}{4}}\sqrt{\frac{\log n}{\epsilon}})$ .
- 4 For any  $P \subseteq V \times V$  and integer  $k \ge 1$ , there is a polynomial time algorithm to compute a (1,4k) P-spanner of size  $O(n^{1+\frac{1}{2k+1}}(\sqrt{(4k+5)|P|})^{\frac{k}{2k+1}})$ .

#### Our algorithms have two phases:

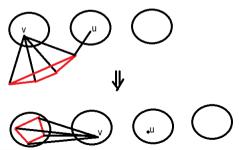
- **Clustering phase:** In this phase, we partition a subset of V into clusters  $C_1, ..., C_q$  and leave the remaining vertices *unclustered*. Our initial spanner  $G_C = (V, E_C)$  will contain all the intra-cluster edges and a subset of the inter-cluster edges of G.
- Path-buying phase: Here we add to the spanner some extra inter-cluster edges. To do this, we will assume there is a seller who has in his collection a sequence of paths. For the subsetwise spanner problem, the sequence of paths used is simply given by the shortest paths between the relevant pairs. There is a cost and a value assigned to every path in the seller's collection. We will buy a path from the seller and include it into our spanner if its cost is sufficiently low compared to its value.

**Clustering:** Given a graph G = (V, E), We will compute a clustering of G with at most  $n^{1-\beta}$  clusters and a subgraph  $G_C$  with  $O(n^{1+\beta})$  edges.

Let *U* be the set of vertices not clustered yet (Initially U := V).

If there exists a vertex  $v \in V$  with at least  $\lceil n^{\beta} \rceil$  neighbours in U, then we create a new cluster C containing exactly  $\lceil n^{\beta} \rceil$  arbitrary neighbours of v. Set  $U := U \setminus C$  and add to  $G_c$  all the edges with both endpoints in  $C \cup \{v\}$ .

Otherwise we stop creating new clusters and declare U to the set of *unclustered* nodes. Then add to  $G_C$  all edges incident to U.

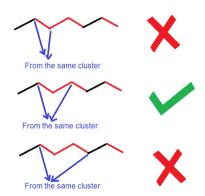


The clustering obtained has following two properties:

- Missing-edge property: If an edge  $(u, v) \in E$  is absent in  $G_C$ , then u, v are from two different clusters.
- Cluster-diameter property: The distance in  $G_C$  between any two vertices of the same cluster is at most 2.

#### Lemma

If the shortest path P in G between any two vertices  $u,v\in V$  contains t edges that are absent in  $G_C$ , then there are at least  $\frac{t}{2}$  clusters intersecting with P.



### Subsetwise spanners:

In the clustering phase, we obtain a cluster subgraph  $G_C$  with  $O(n^{1+\beta})$  edges together with a set of at most  $n^{1-\beta}$  clusters. Set  $G_0 := G_C$ .

In the path-buying phase, the seller has all the shortest paths between pairs of vertices in  $S \times S$ . For each such path  $P_i$  with endpoints  $u_i$ ,  $v_i$ , we define its cost and value as follows:

- lacksquare cost( $P_i$ ) is the number of edges on  $P_i$  that are missing in  $G_{i-1}$ .
- value( $P_i$ ) is the number of pairs (x, C) where  $x \in \{u_i, v_i\}$  and C is a cluster intersecting  $P_i$  such that  $dist_{G_{i-1}}(x, C) > dist_{P_i}(x, C)$ .

If  $cost(P_i) \le 2$  value( $P_i$ ), we buy the path  $P_i$  and set  $G_i := G_{i-1} \cup P_i$ . The final spanner is  $H = G_{\binom{|S|}{2}}$ .

#### Lemma

$$\forall (u_i, v_i) \in S \times S$$
,  $dist_H(u_i, v_i) \leq dist_G(u_i, v_i) + 2$ .

## Proof.

Trivially holds if the path  $P_i$  was bought.

Hence assume that  $cost(P_i) > 2$  value( $P_i$ ). By lemma, there are at least  $\frac{cost(P_i)}{2} >$  value( $P_i$ ) clusters intersecting with  $P_i$ .

 $\therefore$  There is one cluster C intersecting with  $P_i$  such that  $dist_{G_{i-1}}(u_i, C) = dist_{P_i}(u_i, C)$  and  $dist_{G_{i-1}}(v_i, C) = dist_{P_i}(v_i, C)$ .

Then  $dist_H(u_i, v_i) \leq dist_{G_{i-1}}(u_i, C) + dist_{G_{i-1}}(v_i, C) + 2$ 

$$= dist_{P_i}(u_i, C) + dist_{P_i}(v_i, C) + 2$$

$$< dist_G(u_i, v_i) + 2.$$

After the clustering phase,  $G_C$  contains  $O(n^{1+\beta})$  edges.

The number of edges added in the path-buying phase is  $\sum_{\text{Path } P_i \text{ was bought}} \text{cost}(P_i)$ 

$$\leq \sum$$
 2.value( $P_i$ ).

Path  $P_i$  was bought

Each pair (x, C) contributes to the above sum at most three times and number of such pairs is  $|S|n^{1-\beta}$ .

Therefore total number of edges in the spanner is  $O(n^{1+\beta} + |S|n^{1-\beta}) = O(n\sqrt{|S|})$  when  $\beta = \log_n \sqrt{|S|}$ .

**Intuition:** If you ask me for a shortest path in my spanner H between a pair of vertices  $(u,v) \in S \times S$ , I want to return a path through some cluster C that intersects with the shortest path P between u,v in G. To be precise, I will return a concatenation of the following three paths: the shortest path from u to the closest node  $x \in C$ , the shortest path from v to the closest node  $y \in C$  and the path of length at most most 2 between x and y.

Then  $dist_H(u, v) \leq dist_H(u, C) + dist_H(v, C) + 2$ .

Ideally we want  $dist_H(u, C) = dist_P(u, C)$  and  $dist_H(v, C) = dist_P(v, C)$  because in that case,  $dist_H(u, v) \le dist_P(u, C) + dist_P(v, C) + 2 \le dist_G(u, v) + 2$ .

Hence our path-buying strategy will simply be as follows: For every relevant pair of vertices u, v, if there exists a cluster C intersecting with the shortest path P between u, v such that  $dist_H(u, C) = dist_P(u, C)$  and  $dist_H(v, C) = dist_P(v, C)$ , then don't buy P. Otherwise buy it.

Every time we buy a path P, the spanner's size increases by cost(P).

There are  $\geq \frac{\cos(P)}{2}$  clusters intersecting with P.

 $\implies$  There are  $\geq \frac{\cos(P)}{2}$  pairs (x, C) with  $x \in \{u, v\}$  such that  $dist_H(x, C) > dist_P(x, C)$ .

 $\implies$  At least  $\frac{\cos(P)}{2}$  vertex-cluster distances are decreased when we buy P. Every vertex-cluster distance can be decreased at most thrice.

 $\therefore$  Number of vertex-cluster distances is  $|S| \cdot n^{1-\beta} \ge \frac{1}{3} \sum_{\text{Path P. was bought}} \frac{\cos(P)}{2}$ 

$$\implies \sum_{\mathsf{Path}\;\mathsf{P}\;\mathsf{was}\;\mathsf{bought}} \mathit{cost}(\mathsf{P}) = O(|\mathcal{S}|.n^{1-\beta})$$

### Sourcewise spanners:

New path-buying strategy: For each shortest path P, we buy it if it's sufficiently cheaper than its value. Otherwise we replace P with a slightly longer path P' between the same endpoints that is much cheaper and iterate the same process on P'. After a few iterations, the path becomes cheap enough and we include it into the spanner.

In the clustering phase, we obtain a cluster subgraph  $G_C$  with  $O(n^{1+\beta})$  edges together with a set of at most  $n^{1-\beta}$  clusters. Set  $G_0 := G_C$ .

In the path-buying phase, the seller has all the shortest paths between pairs of vertices in  $S \times V$ . Let  $P_i$  be a shortest path between  $u_i \in S$  and  $v_i \in V$ . For each such path  $P_i$ , we will define a sequence of paths  $P_i^j$  for  $0 \le j \le k$  maintaining the following invariants:

- If  $P_i^j$  is a path between  $u_i$  and  $v_i$  of length  $\leq dist_G(u_i, v_i) + 2j$
- 2 Any cluster contains at most three points of  $P_i^j$
- $\cos(P_i^j) \leq \frac{2n^{1-\beta}}{\gamma^j}, \text{ where } \cos(P_i^j) \text{ is the number of edges on } P_i^j \text{ absent in } G_{i-1} \text{ and } \gamma = (3n^{1-\beta})^{\frac{1}{k}}.$

Our algorithm will buy exactly one path  $P_i^j$  for each i.

We set  $P_i^0 := P_i$ .

Now assume that we have constructed  $P_i^j$ . We define  $value(P_i^j)$  to be the number of clusters C intersecting with  $P_i^j$  such that  $dist_{G_{i-1}}(u_i, C) > dist_{P_i^j}(u_i, C)$ .

If  $cost(P_i^j) \le 3\gamma$  value $(P_i^j)$ , then we buy the path  $P_i^j$  and proceed with the next value of i. Otherwise we construct  $P_i^{j+1}$  as follows: Let R be the longest suffix of  $P_i^j$  containing

$$\left\lfloor \frac{\cos(P_i^j)}{\gamma} \right\rfloor$$
 edges that are absent in  $G_{i-1}$ .  $R$  will contain at least  $\frac{\cos(P_i^j)}{\gamma}$  clustered

vertices and hence there are at least  $\frac{\cos(P_i^l)}{3\gamma}$  clusters intersecting with R.

As we did not buy  $P_i^j$ , there is a cluster C intersecting with R at a vertex x such that  $dist_{G_{i-1}}(u_i, C) \leq dist_{P_i^j}(u_i, C)$ .

We construct the path  $P_i^{j+1}$  by taking a shortest path in  $G_{i1}$  from  $u_i$  to the closest node  $y \in C$ , then we add a path of length at most two between y and x and finally add the suffix of R starting at x.



- We will definitely buy some  $P_i^j$  because  $cost(P_i^k) = 0$ .
- $\blacksquare$   $\forall (u_i, v_i) \in S \times V$ ,  $dist_H(u_i, v_i) \leq dist_G(u_i, v_i) + 2k$ .
- After the clustering phase,  $G_C$  has  $n^{1+\beta}$  edges. The number of edges added in the path-buying phase is  $\sum\limits_{P_i^j \text{ was bought}} \cos(P_i^j) \leq 3\gamma \sum\limits_{P_i^j \text{ was bought}} \operatorname{value}(P_i^j)$

$$\leq 3\gamma |S|(2k+3)n^{1-\beta}.$$

Hence number of edges in the spanner is

$$O(n^{1+\beta} + 3\gamma |S|(2k+3)n^{1-\beta}) = O(n^{1+\frac{1}{2k+1}}(k|S|)^{\frac{k}{2k+1}})$$
 for suitable value of  $\beta$ .