STEPHAN ZHARKOV

DEVELOPER & SOFTWARE ENGINEER

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BIOGRAPHY

I am a third year Computer Science major and Technology Management minor at the University of California. Davis. I'm currently looking for opportunities to expand my knowledge surrounding the different facets in the field of software engineering and full-stack development. My current interests include machine learning. blockchain technology, and artificial intelligence.

EXPERIENCE

Firmware Application Engineering Intern

Intel Corporation | May 2016 - August 2016

Engaged in technical performance testing for publicly unannounced, firmware-based projects and managed international synchronization with Intel GEO's for debugging. Focused on releases of firmware applications by a streamlining validation process. Validated critical issues for unreleased firmware projects and provided clear compliance results.

Project Manager

#Include Davis | Dec 2016 - Current

Co-founder and project manager of pro-bono web development organization centered towards non-profits. Web developer and manager of GRID Alternatives project, which analyses the impact and diversity of solar projects located in the greater Sacramento Area.

www.includedavis.club

Web Developer

SCB Real Estate | Feb 2016 - June 2016

Developed the front-end for a local real estate company Utilized HTML frameworks and javascript libraries to create a robust and functional website.

Web Development Intern

Newton's Computer Hardware Warehouse June 2015 - July 2016

Freelance web design utilizing HTML programming for clients Assisted manager in circuitry tasks involving assembling and disassembling computers

Contacting and organizing jobs from clients among staff members

EDUCATION

Bachelor's Degree

University of California, Davis | 2014 - 2018

Majoring in Computer Science with a techology management minor.

Computer Science GPA: 3.5. Cumulative GPA: 3.32

Projects

Drip Drop- UC Davis Water Conservation
Winner of "Best use of Esri ArcGIS Platform" at

UC Davis water usage to visualize the overconsumtion of water over a week span. Used the ArcGIS platform to create an intuitive representation of water usage.

Utilized Flask, Flask Restful, and vanilla JS.

Trip Split

A web application designed for road trips, addressing the gas- splitting problem and providing new suggestions to your trip. Uses a Vue.JS component based front-end and bundled with Webpack. Built RESTful API to serve car data. Utilize Django framework, PostgreSQL, Google Maps API and Javascript.

2016 Election Prediction Map

A web application built to predict voter decisions for counties in California. Utilizes the Huffington Post API, Heroku, vanilla JS, NodeJS, AJAX, SQLite, HTML5, CSS3, and D3.js.

https://california-primary.herokuapp.com/

University Database Design Project

Designed and implemented a full scale university database. Created entity relationship models and tested using multiple decompositions. Used Python to build and import university data into Postgres. Implemented variety of specific queries on data.

SKILLS

Strong: Python, C, C++, Javascript, SQL, HTML, CSS, Git Knowledgeable: Java, MongoDB, Unix, Artificial Intelligence, R

TOOLS

Strong: Django. Flask, Vue.JS, Node.JS, REST

Knowledgeable: React, Redux, Ruby on Rails, D3.JS

Angular, Webpack, Sketch