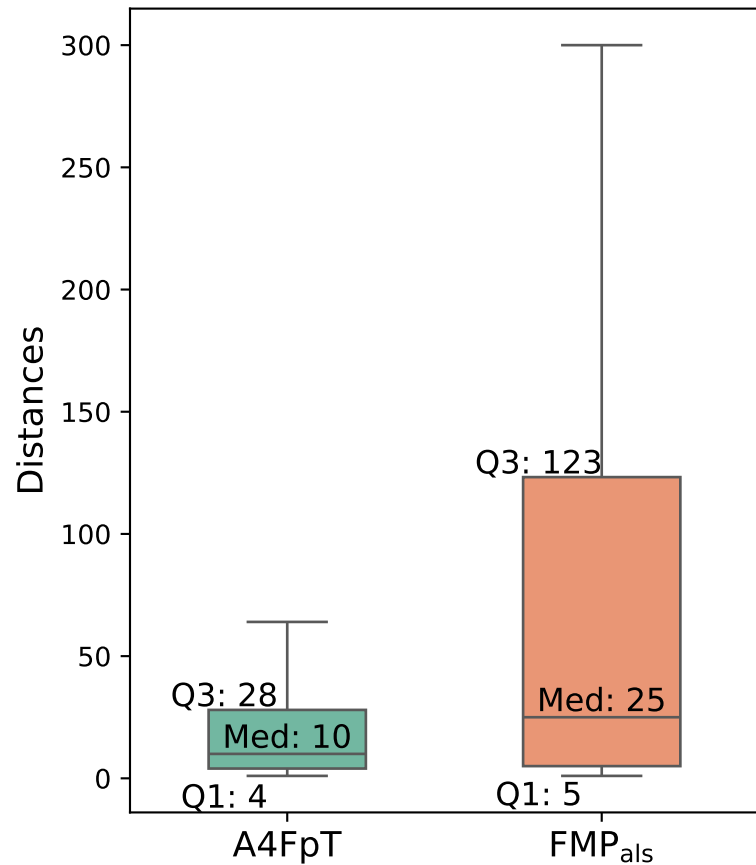


Edit Distances between interactions



Interactions to Fix Errors

